Javascript Shopping Wizard

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What have we learned in this project?

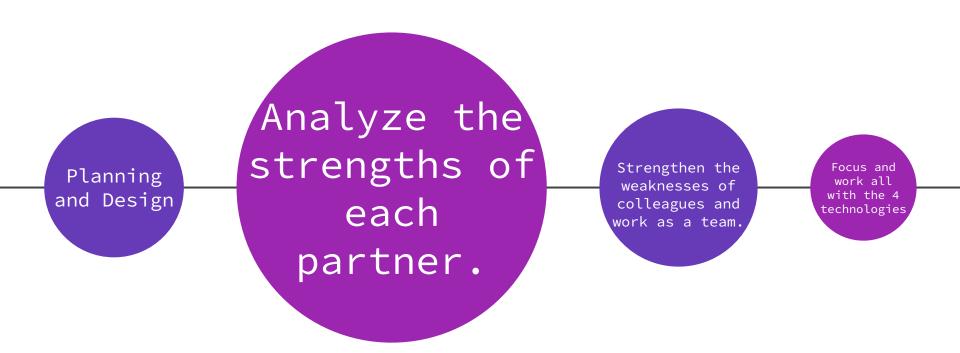
- Improve your knowledge of JavaScript
- Learn to work with the HTML DOM.
- Learn and improve your knowledge in logic processes
 - Learn to validate forms using Javascript.



With this project based on a real ecommerce, which we work with 4 technologies HTML, CSS, JS and Git, we have learned a lot both individually and as a group.

The main objective was to make a functional website with a series of requirements which we believe to filled all of them, and trying to do it with good practices.

Explain how you changed roles to develop the project for each phase





We love technology and teamwork





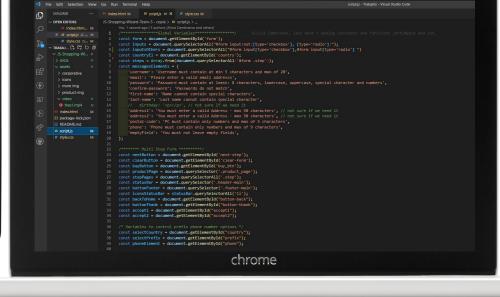


Problems we encountered in this project

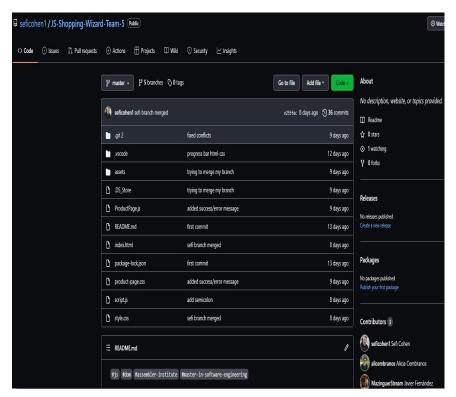
- Validation of different inputs such as password and confirm-password.
- 2. Working with all technologies at once.
- 3. Using gitHub as a platform to upload and edit our code was difficult to manage and caused lots of code problems and duplications. We found it easier to work with zip versions of the project as we all worked on the same features.
- 4. Responsiveness we learned in the hard way that it's better start with mobile responsiveness rather than adjusting a larger screen to fit a mobile layout.
- 5. How to get better in writing cleaner code and naming convention.

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PRACTICE MAKES PERFECT
```

```
st productPageContainer = document.querySelector('.product page');
 t mainImg = document.querySelector('.selected porduct image img');
 st displayImage = document.querySelector('.display_content img');
 t carouselImages = document.querySelectorAll('.image_carousel li img');
  t selectedProductImage = document.guervSelector(
  '.selected_porduct_image img'
st priceEl = document.getElementById('price');
 st colorElements = document.querySelectorAll('.color option li img');
nst colorPEl = document.getElementById('color');
inst sizeSelectionEl = document.getElementById('size');
nst buyBtn = document.getElementById('buy_btn');
 t colorOptionList = document.guerySelector('.color option ul');
 st carouselImgEl = document.querySelector('.image_carousel ul');
```

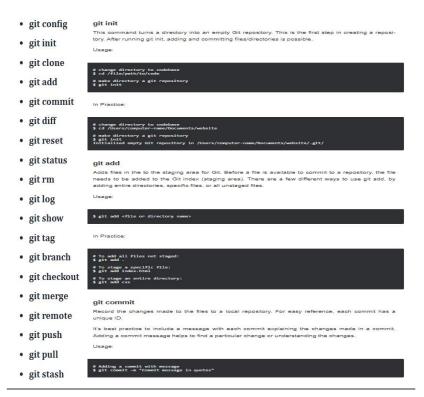






GitHub

GitHub is a web-based interface that uses Git, the open source version control software that lets multiple people make separate changes to web pages at the same time. As Carpenter notes, because it allows for real-time collaboration, GitHub encourages teams to work together to build and edit their site content.



Git

What is Git? Git is a **DevOps tool used for source code management**. It is a free and open-source version control system used to handle small to very large projects efficiently. Git is used to tracking changes in the source code, enabling multiple developers to work together on non-linear development.

