

Milestone 2

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In order to study the recombination epoch, we compute the evolution of the free electron fraction of the universe, X_e , and see how it impacts the evolution of optical depth τ . We also calculate the visibility function \tilde{g} , which is the probability density of an observed photon having been scattered between our time, and some previous time $x = \ln a$, where a is the scale factor. We find that between $z \approx 1600$ and $z \approx 700$, the electron fraction density rapidly decreases, having a value close to 1 prior to this. This makes the optical depth drastically decrease from $\tau \sim 10^2$ to $\tau \sim 10^{-2}$ in the same time frame. The universe becomes optically thin. From the visibility function, we get a sharp peak at $x \approx -7$, corresponding to redshifts at $z \sim 1100$. This indicates that the majority of photons scattered for the last time at recombination, and have since traveled unhindered up until present day. These results are in accordance with those obtained by Callin (2006).

1. Introduction

In this project, we will look at the recombination epoch of the universe. The background cosmology was set up in the previous project, and will not be repeated here.

Some time after the Big Bang, the universe consisted of a hot, dense, plasma of photons, electrons, and protons. Due to photons Thomson scattering off of free electrons, neutral hydrogen was unable to form. That is, until the universe became cool enough. The time period when this finally occurred, is called recombination. The universe became neutral and transparent, and the photons could propagate freely through space. It is observed today as the cosmic microwave background (CMB). This epoch of recombination is what we will model here.

We hope to be able to see how the number of free electrons in the universe impact the evolution of optical depth, and how probable it is for a photon to have been scattered before we observe it today, as a result of this. We intend to compare our results with that of Callin (2006).

In the next section we will go through the methods used for obtaining our plots and results, in the third section we will present said results, and in the fourth section, we give our conclusions.

2. Method

Here we present the methods we have used to obtain the results in Section 3.

2.1. Theory

The optical depth τ quantifies the probability of scattering a photon between some earlier time, and present day. Meaning, a high value of τ corresponds to a high opacity, while a low τ means the universe is more transparent. It can be defined as

$$\tau(\eta) = \int_{\eta}^{\eta_0} n_e \sigma_T a d\eta', \quad (1)$$

where η is the conformal time and a subscript 0 means its numerical value today. The n_e is the number density of free electrons, $\sigma_T = 6.652462 \cdot 10^{-29}$ is the Thomson cross-section, and a is the scale factor. As an initial condition, we use that at present day, $\tau = 0$.

As in the previous project, we will in our calculations use

$$x \equiv \ln a \quad (2)$$

instead of a . We will also have need of the cosmic redshift,

$$z = \frac{1}{a} - 1 = e^{-x} - 1. \quad (3)$$

On a differential form, τ can be written as

$$\tau'(x) = -\frac{n_e \sigma_T a}{\mathcal{H}} = -\frac{n_e \sigma_T}{H}, \quad (4)$$

where H is the Hubble parameter defined in the previous project, and $\mathcal{H} = aH$ is the reduced Hubble parameter. Some words on notation: An apostrophe after a parameter's symbol indicates the derivative with respect to x , $' = \frac{d}{dx}$, and a $\dot{}$ above a parameter's symbol indicates the derivative with respect to time t , $\dot{} = \frac{d}{dt}$.

The visibility function is defined as

$$g(\eta) = -\dot{\tau} e^{-\tau(\eta)} = \mathcal{H} \tau' e^{-\tau(x)} = g(x). \quad (5)$$

However, what we will compute is

$$\tilde{g}(x) = -\tau' e^{-\tau} = \frac{g(x)}{\mathcal{H}}, \quad (6)$$

which will be referred to as the visibility function from here on out. It is a probability distribution and describes the probability density for a given photon to scatter at time x , meaning

$$\int_0^{\eta_0} g(\eta) d\eta = \int_{-\infty}^0 \tilde{g}(x) dx = 1. \quad (7)$$

What we need to do next, is calculate the electron number density n_e . We need two equations to be able to do this, namely the Saha equation, and the Peebles equation. From them we find the free electron fraction X_e , and thereby n_e through the relation

$$n_e = X_e n_b, \quad (8)$$

where n_b is the number density of baryons.

We are assuming that the baryons in the universe are hydrogen atoms, making their number density

$$n_H = n_b = \frac{\rho_b}{m_H} = \frac{\Omega_b \rho_c}{m_H a^3}. \quad (9)$$

Here, ρ_b is the baryon matter density and $\Omega_b = 0.046$ is the density parameter of baryons today. $\rho_c = \frac{3H^2}{8\pi G} = 9.206 \cdot 10^{-27}$ is the critical density of the universe and m_H is the hydrogen mass.

The Saha equation is a good approximation around $X_e \approx 1$, and we will use it for $X_e > 0.99$. It is defined as

$$\frac{X_e^2}{1 - X_e} = \frac{1}{n_b} \left(\frac{m_e k_b T_b}{2\pi \hbar^2} \right)^{3/2} e^{-\epsilon_0/(k_b T_b)} \quad (10)$$

where m_e is the electron mass and T_b is the baryon temperature of the universe. It is a good approximation to put this equal to the photon temperature, T_r , so that $T_b = T_r = T_0/a$, where $T_0 = 2.725$ K. k_b is the Boltzmann constant and $\epsilon_0 = 13.6$ eV is the ionization energy of hydrogen. This equation can be written as a standard second order polynomial with the solution

$$X_e(x) = \frac{-X_{e0} + \sqrt{X_{e0}^2 + 4X_{e0}}}{2}, \quad (11)$$

$$X_{e0} = \frac{1}{n_b} \left(\frac{m_e k_b T_b}{2\pi \hbar^2} \right)^{2/3} e^{-\epsilon_0/(k_b T_b)}. \quad (12)$$

For smaller values of X_e , we require a more accurate approximation, such as the Peebles equation. We use it when $X_e < 0.99$, and it is defined as

$$\frac{dX_e}{dx} = \frac{C_r(T_b)}{H} \left[\beta(T_b)(1 - X_e) - n_H \alpha^{(2)}(T_b) X_e^2 \right], \quad (13)$$

where

$$C_r(T_b) = \frac{\Lambda_{2s \rightarrow 1s} + \Lambda_\alpha}{\Lambda_{2s \rightarrow 1s} + \Lambda_\alpha + \beta^{(2)}(T_b)}, \quad (14)$$

$$\Lambda_{2s \rightarrow 1s} = 8.227 \text{ s}^{-1}, \quad (15)$$

$$\Lambda_\alpha = \frac{H}{(c\hbar)^3} \frac{(3\epsilon_0)^3}{(8\pi)^2 n_{1s}}, \quad (16)$$

$$n_{1s} = (1 - X_e) n_H, \quad (17)$$

$$\beta^{(2)}(T_b) = \beta(T_b) e^{3\epsilon_0/(4k_b T_b)}, \quad (18)$$

$$\beta(T_b) = \alpha^{(2)}(T_b) \left(\frac{m_e k_b T_b}{2\pi \hbar^2} \right)^{3/2} e^{-\epsilon_0/(k_b T_b)}, \quad (19)$$

$$\alpha^{(2)}(T_b) = \frac{64\pi}{\sqrt{27}\pi} \frac{\alpha^2 \hbar^2}{m_e^2 c} \sqrt{\frac{\epsilon_0}{k_b T_b}} \phi_2(T_b), \quad (20)$$

$$\phi_2(T_b) = 0.448 \ln \left(\frac{\epsilon_0}{k_b T_b} \right). \quad (21)$$

Here, α is the fine structure constant.

2.2. Implementation

As in Milestone 1, we use the skeleton structure of a program code that is provided us. The first thing we do is define a x -grid, which is called `x_rec` in our code. The x -grid consists of

$n = 1000$ points, and the difference between two neighboring points, is given as

$$dx = \frac{x_{\text{stop}} - x_{\text{start}}}{n - 1}. \quad (22)$$

Here, $x_{\text{stop}} = 0$ and $x_{\text{start}} = \ln(10^{-10})$ are, respectively, the value of x at the end and the beginning of the time frame we are interested in. That is, from the very early days of the universe when the scale factor was small, up until today. The x -grid can now be defined as

$$x_{i+1} = x_i + dx = x_{\text{start}} + i \cdot dx. \quad (23)$$

We find X_e by calculating the Saha equation (Equation 11) and solving the Peebles equation (Equation 13). We do this in a loop, using an `if` test to make sure that we are using the proper equation for the correct value of X_e . We solve the Peebles Equation by using an ODE solver, where we also use that the interval between two values is $dx/100$. We can now calculate n_e using Equation 8. We then spline the natural logarithm of these values,

Next, we solve Equation 4 to find the optical depth τ , also here by using the same ODE solver. Here it proves necessary to have another `if` test; when $T_b > 169$, β from Equation 19 becomes infinity. Before $T_b = 169$, β has been zero for a while, so we simply put $\beta = 0$ when $T_b > 169$. We spline both the τ and its second derivative by using the `spline` command.

The visibility function is found by calculating Equation 6, which we again spline, along with its second derivative.

The last thing we do is create subroutines, that, using the splined values of n_e , τ , τ'' , \tilde{g} , and \tilde{g}'' , can find these parameter values for any other x , using the `splint` command. We also find the splined first derivatives of both $\tau(x)$ and $\tilde{g}(x)$ by using the command `splint_deriv`, which takes τ or \tilde{g} and x as arguments, and returns $\tau'(x)$ or $\tilde{g}'(x)$.

3. Results

The free electron fraction X_e can be seen in Figure 1. We see that it looks similar to that produced by Callin (2006). The Saha equation is used up until a redshift of $z \approx 1600$, at which point the Peebles equation takes over. Prior to this redshift, $X_e \approx 1$. We see that when this occurs, $X_e(z)$ starts decreasing, and does not stop decreasing right up until present day, although the slope becomes less steep around $z \approx 700$. This drop in free electrons marks the onset of recombination, which we can say began at $z \approx 1600$. From $z \approx 1600$ to $z \approx 700$, X_e decrease rapidly, dropping three orders of magnitude. Today, the free electron fraction has the value $X_e = 1.95 \cdot 10^{-4}$.

In Figure 2, we see the optical depth τ , along with the absolute values of its first and second derivative, $|\tau'|$, and $|\tau''|$. This too matches the result of Callin (2006). The optical depth was larger in the past, but still steadily decreasing. This indicates that the universe was more opaque at earlier times x , than it is today. At $x = 7.35$ ($z = 1600$) it experiences a sudden drop in optical depth, (the turning point of the curve occurring slightly before, at $x = -7.42$, as indicated by τ''), before steadily decreasing again. The sudden decrease in τ is four order of magnitude large, from $\tau \sim 10^2$ to $\tau \sim 10^{-2}$, and corresponds with the rapid decrease of free electrons. The universe is now optically thin, and the probability of photons scattering between recombination and now has lowered drastically.

As previously stated, this is due to recombination; the universe has, by this time, grown cool enough for free electrons to

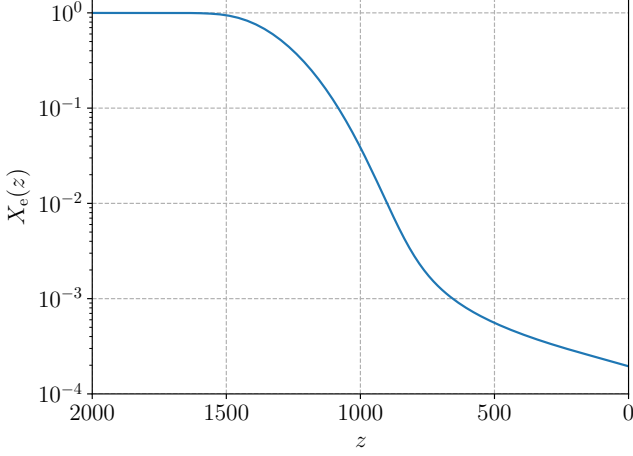


Fig. 1: The figure shows the free electron fraction X_e as a function of redshift z . The y -axis is log scaled. The Saha approximation (Equation 11) is used up until $X_e < 0.99$, corresponding to a redshift of $z \approx 1600$. As we enter recombination and free electrons goes together with protons to form neutral hydrogen, the Peebles equation (Equation 13) is used. This sudden drop of three order of magnitude in X_e , should correspond with a drastic decrease in optical depth τ .

be caught by protons, forming neutral hydrogen. Photons can no longer undergo Thomson scattering, and they are free to propagate through space, hence space have grown more transparent, indicated by a lower τ value. Slightly before our own time, $x = 0$, it seems to be undergoing a sudden drop again.

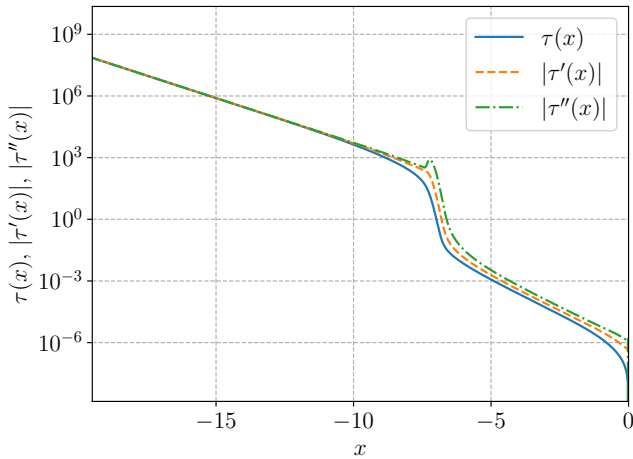


Fig. 2: The optical depth, $\tau(x)$, along with the absolute value of its first and second derivatives, $|\tau'(x)|$, $|\tau''(x)|$, are on the log scaled y -axis. They are a function of the logarithm of the scale factor, $x = \ln a$, on the x -axis. Due to the drop in optical depth following recombination, photons last scattered at recombination can reach us today, largely without having been scattered again.

Figure 3 shows the visibility function, \tilde{g} , and its scaled first and second derivative, $\frac{\tilde{g}'}{10}$ and $\frac{\tilde{g}''}{300}$. The scaling is chosen so that the curves fit better in the same plot, and also to better resemble Figure 2 in Callin (2006). We see that \tilde{g} peaks at $x = -6.98 \approx -7$, corresponding to a redshift of $z = 1078$. By comparing with

Figure 1 and Figure 2, we see that this maximum value occurs during recombination.

As \tilde{g} is the probability density of an observed photon having been scattered at time x , we would expect this large peak at recombination, as the probability of a photon scattering beyond this time is very low, seeing as the universe has become transparent. The large peak is quite narrow, lying between $x = -7.2$ and $x = -6.6$. Which is why we refer to the recombination period as “the last scattering surface”, and that it occurred at redshifts $z \sim 1100$.

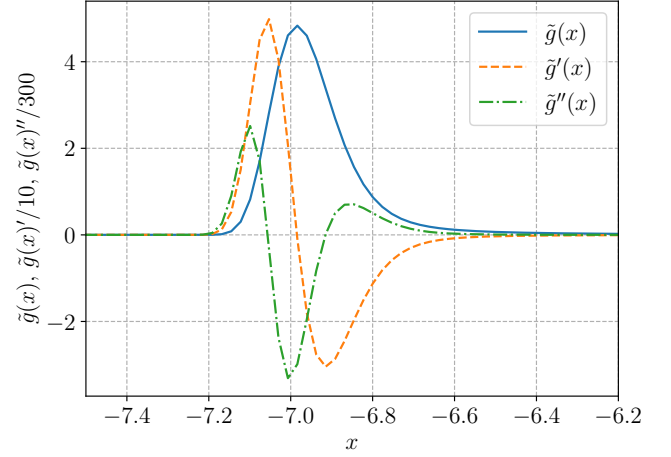


Fig. 3: The visibility function $\tilde{g}(x)$, and its first and second derivatives $\tilde{g}'(x)$, $\tilde{g}''(x)$ can be seen along the y -axis as a function of $x = \ln a$ along the x -axis. The derivatives have been scaled, so that what is shown in the figure is $\frac{\tilde{g}'}{10}$ and $\frac{\tilde{g}''}{300}$. This scaling is chosen in accordance with Callin (2006), to better resemble their Figure 2. The peak of the visibility function \tilde{g} at $x \approx -7$, happens during recombination, when the universe became optically thin, and the majority of photons were scattered for the last time.

4. Conclusions

We were able to reproduce the three first figures of Callin (2006), regarding the free electron fraction X_e , the optical depth τ , and the visibility function \tilde{g} . We found the free electron fraction through the Saha and Peebles equations, the former being used prior to recombination, and the latter being used during and after recombination. From X_e we were able to find the optical depth and the visibility function as functions of the logarithm of the scale factor $x = \ln a$.

We have shown that during recombination, lasting around the redshifts $z \approx 1600 - 700$, the free electron fraction decreased rapidly, dropping three orders of magnitude. This in turn lead to the optical depth falling four orders of magnitude, from $\tau \sim 10^2$ to $\tau \sim 10^{-2}$. This indicates that prior to recombination, the universe was opaque, and following recombination, it became optically thin. The photons, no longer being able to Thomson scatter off of free electrons, could now propagate through space up until present day, largely without further scattering following the last scattering at $z \sim 1100$.

This sudden drop in optical depth in turn resulted in a sharp peak in the visibility function at this time. This indicated that the

majority of photons was last scattered at $z \sim 1100$, hence the recombination period being called the last scattering surface.

We conclude that the obtained results are accurate, and that we can use them and our numerical programs in the upcoming projects.

References

Callin, P. 2006, ArXiv Astrophysics e-prints

5. Appendix

Source code

Listing 1: C:/Users/elini/Documents/AST5220/Ast5220/src/rec_mod.f90

```
module rec_mod
  use healpix_types
  use params
  use time_mod
  use ode_solver
  use spline_1D_mod
  implicit none

  integer(i4b),          private :: n                ! Number of grid points
  real(dp), allocatable, dimension(:), private :: x_rec, x_rec1 ! Grid
  real(dp), allocatable, dimension(:), private :: a_rec      ! Grid

  real(dp), allocatable, dimension(:), private :: tau, tau2, tau22 ! Splined tau and second derivatives
  real(dp), allocatable, dimension(:), private :: n_e, n_e2 ! Splined (log of) electron density, n_e
  real(dp), allocatable, dimension(:), private :: g, g2, g22 ! Splined visibility function

contains

  subroutine initialize_rec_mod
    implicit none

    integer(i4b) :: i, j, k
    real(dp)    :: saha_limit, y, T_b, n_b, dydx, xmin, xmax, dx, f, n_e0, X_e0, xstart, xstop
    logical(lgt) :: use_saha
    real(dp), allocatable, dimension(:) :: X_e ! Fractional electron density, n_e / n_H
    real(dp)    :: step, stepmin, eps, z, tauu, dtauu, ddttauu
    !real(dp), dimension(1) :: y

    saha_limit = 0.99d0 ! Switch from Saha to Peebles when X_e < 0.99
    xstart    = log(1.d-10) ! Start grids at a = 10^-10
    xstop     = 0.d0       ! Stop grids at a = 1
    n         = 1000       ! Number of grid points between xstart and xstop

    eps       = 1.d-10     ! spline error limit

    allocate(x_rec(n))
    allocate(x_rec1(n))
    allocate(X_e(n))
    allocate(tau(n))
    allocate(tau2(n))
    allocate(tau22(n))
    allocate(n_e(n))
    allocate(n_e2(n))
    allocate(g(n))
    allocate(g2(n))
    allocate(g22(n))

    ! Task: Fill in x (rec) grid
    write(*,*) "making x grid"
    x_rec(1) = xstart
    dx = (xstop-xstart)/(n-1)

    do i = 2, n
      !x_rec(i) = x_rec(i-1) + dx
      !write(*,*) "1", x_rec1(i+1)-x_rec1(i)
      x_rec(i) = xstart + (i-1)*dx
      !write(*,*) "2", x_rec(i+1)-x_rec(i)
    end do

    ! Task: Compute X_e and n_e at all grid times
    step    = abs((x_rec(1) - x_rec(2))*1.d-3) ! n-1 maybe integration step length
    stepmin = 0.d0
```

```

write(*,*) "calculating X_e"
use_saha = .true.
do i = 1, n
  write(*,*) "loop ", i
  n_b = Omega_b*rho_c/(m_H*exp(x_rec(i))**3.d0)
  if (use_saha) then
    ! Use the Saha equation
    T_b = T_0/exp(x_rec(i))
    X_e0 = 1.d0/n_b*((m_e*k_b*T_b)/(2.d0*pi*hbar**2))**(1.5d0) * exp(-epsilon_0/(k_b * T_b))
    X_e(i)= (-X_e0 + sqrt(X_e0**2.d0 + 4.d0*X_e0))/2.d0
    if (X_e(i) < saha_limit) use_saha = .false.
  else
    ! Use the Peebles equation
    ! write(*,*) X_e(i)
    X_e(i) = X_e(i-1)
    call odeint(X_e(i:i), x_rec(i-1), x_rec(i), eps, step, stepmin, dXe_dx, bsstep, output)

    end if
    n_e(i) =X_e(i)*n_b
  end do

! Task: Compute splined (log of) electron density function
n_e = log(n_e)
write(*,*) "splining ne"
call spline(x_rec, n_e, 1.d30, 1.d30, n_e2)

! Task: Compute optical depth at all grid points
write(*,*) "calculating tau"

tau(n) = 0.d0 ! initial condition, present day value
do i = n-1, 1,-1
  tau(i) = tau(i+1)
  call odeint(tau(i:i), x_rec(i+1), x_rec(i), eps, step, stepmin, dtau_dx, bsstep, output)
end do
! ----- if log tau--
!tau = log(tau)
!tau(n)=-40.d0

! Task: Compute splined (log of) optical depth
write(*,*) "splining tau and ddtau"
call spline(x_rec, tau, 1.d30,1.d30, tau2)

! Task: Compute splined second derivative of (log of) optical depth
call spline(x_rec, tau2,1.d30,1.d30,tau22)

!----- visibility function g ---

write(*,*) "calculating g"
do i=1, n
  !tauu = exp(tau(i)) ! if log tau
  !dtauu =get_dtau(x_rec(i))*tauu ! if log tau
  dtauu =get_dtau(x_rec(i))*tauu
  g(i) = -dtauu * exp(-tau(i))
end do

! Task: Compute splined visibility function
write(*,*) "splining g and ddg"
call spline(x_rec, g, 1.d30, 1.d30, g2)

! Task: Compute splined second derivative of visibility function
call spline(x_rec, g2, 1.d30, 1.d30, g22)

!----- write to file ---
write(*,*) "opening files "
open (unit=1, file = 'x_tau.dat', status='replace')
open (unit=2, file = 'x_g.dat', status='replace')
open (unit=3, file = 'x_z_Xe.dat', status='replace')

```

```

write(*,*) "writing stuff"
do i=1, n
  z = exp(-x_rec(i))-1
  ! ----- if log tau
  !tauu = exp(tau(i))
  !dtauu = tauu*get_dtau(x_rec(i))
  !ddtauu = tauu*get_ddtau(x_rec(i)) + dtauu*dtauu/tauu
  !write (1,*) tauu, dtauu, ddtauu
  write (1,*) tau(i), get_dtau(x_rec(i)), get_ddtau(x_rec(i))

  write (2,*) g(i), get_dg(x_rec(i)), get_ddg(x_rec(i))
  write (3,*) x_rec(i), z, X_e(i)

end do

write(*,*) " closing files "
do i=1,3 ! close files
  close(i)
end do

end subroutine initialize_rec_mod

!----- Peebles equation ----

subroutine dXe_dx(x, X_e, dydx)
  ! we define dy/dx
  use healpix_types
  implicit none
  real(dp),          intent(in) :: x
  real(dp), dimension(:), intent(in) :: X_e
  real(dp), dimension(:), intent(out) :: dydx
  real(dp) :: beta, beta2, alpha2, n_b, nls, lambda_2s1s, lambda_alpha
  real(dp) :: C_r, T_b, H, phi2

  H = get_H(x)
  !write(*,*) "H"
  T_b = T_0/exp(x)
  n_b = Omega_b*rho_c/(m_H*exp(3.d0*x))

  phi2 = 0.448d0*log(epsilon_0/(k_b * T_b))
  alpha2 = 64.d0*pi/sqrt(27.d0*pi) *(alpha/m_e)**2 *sqrt(epsilon_0/(k_b * T_b)) *phi2 *hbar*hbar/c
  beta = alpha2*((m_e*k_b*T_b)/(2.d0*pi*hbar*hbar))**(1.5d0) * exp(-epsilon_0/(k_b * T_b))

  ! To avoid beta2 going to infinity, set it to 0
  if(T_b <= 169.d0) then
    beta2 = 0.d0
  else
    beta2 = beta * exp(3.d0*epsilon_0/(4.d0 * k_b*T_b))
  end if
  nls = (1.d0 - X_e(1))* n_b ! X_e(1)

  lambda_alpha = H * (3.d0*epsilon_0)**3/((8.d0*pi)**2 * nls)/(c*hbar)**3
  lambda_2s1s = 8.227d0

  C_r = (lambda_2s1s + lambda_alpha)/(lambda_2s1s + lambda_alpha + beta2)

  dydx = C_r/H * (beta * (1.d0-X_e(1)) - n_b * alpha2 * X_e(1)**2)

end subroutine dXe_dx

subroutine dtau_dx(x, tau, dydx)
  ! we define dy/dx
  use healpix_types
  implicit none
  real(dp),          intent(in) :: x
  real(dp), dimension(:), intent(in) :: tau
  real(dp), dimension(:), intent(out) :: dydx

```

```

dydx = -get_n_e(x) * sigma_T * c/get_H(x)

end subroutine dtau_dx

! Task: Complete routine for computing n_e at arbitrary x, using precomputed information
! Hint: Remember to exponentiate...
function get_n_e(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_n_e
  ! n_e is actually log(n_e)
  get_n_e = splint(x_rec, n_e, n_e2, x)
  get_n_e = exp(get_n_e)

end function get_n_e

! Task: Complete routine for computing tau at arbitrary x, using precomputed information
function get_tau(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_tau

  get_tau = splint(x_rec, tau, tau2, x)

end function get_tau

! Task: Complete routine for computing the derivative of tau at arbitrary x, using precomputed information
function get_dtau(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_dtau

  get_dtau = splint_deriv(x_rec, tau, tau2, x)

end function get_dtau

! Task: Complete routine for computing the second derivative of tau at arbitrary x,
! using precomputed information
function get_ddtau(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_ddtau

  get_ddtau = splint(x_rec, tau2, tau22, x)

end function get_ddtau

! Task: Complete routine for computing the visibility function, g, at arbitray x
function get_g(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_g

  get_g = splint(x_rec, g, g2, x)

end function get_g

! Task: Complete routine for computing the derivative of the visibility function, g, at arbitray x
function get_dg(x)
  implicit none

  real(dp), intent(in) :: x

```



```

real(dp)          :: get_dg

get_dg = splint_deriv(x_rec, g, g2, x)

end function get_dg

! Task: Complete routine for computing the second derivative of the visibility function, g, at arbitray x
function get_ddg(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_ddg

  get_ddg = splint(x_rec, g2, g22, x)

end function get_ddg

end module rec_mod

```
