# Milestone 2

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We compute the evolution of the free electron fraction of the universe,  $X_e$ , and how it impacts the evolution of optical depth  $\tau$ , to better study recombination. We also calculate the visibility function  $\tilde{g}$ , which is the probability density of an observed photon having been scattered between our time, and some previous time  $x = \ln a$ , where a is the scale factor. We find that between  $z \approx 1600$  and  $z \approx 700$ , the electron fraction density rapidly decrease, having a value close to 1 prior to this. This makes  $\tau$  drastically decrease from  $\sim 10^2$  to  $\sim 10^{-2}$  in the same time frame. The universe becomes optically thin. From the visibility function, we get a sharp peak at  $x \approx -7$ , corresponding to redshifts at  $z \sim 1100$ . This indicates that the majority of photons scattered for the last time at recombination, and have since traveled unhindered up until present day. These results are in accordance with those obtained by Callin (2006).

### 1. Introduction

In this project we will look at the recombination history of the universe. The background cosmology was set up in the previous project, and will not be repeated here.

Some time after the Big Bang, the universe consisted of a hot, dense, plasma of photons, electrons and protons. Photons Thomson scattering off of free electrons, hindered them from forming neutral hydrogen together with protons. That is, until the universe became cool enough. The time period when this finally occurred, is called recombination. The universe became neutral, and the photons were able to escape and be observed today as the cosmic microwave background (CMB). This epoch of recombination is what we will model here.

We hope to be able to see how the number of free electrons in the universe impact the evolution of optical depth, and how probable it is for a photon to have been scattered before we observe it today, as a result of this. We intend to compare our results with that of Callin (2006).

In the next section we will go through the methods of obtaining our plots and results, in the third section we will present said results, and in the fourth section is our conclusions.

#### 2. Method

Here we present the methods we have used to obtain the results in Section 3.

#### 2.1. Theory

The optical depth  $\tau$  quantifies the probability of scattering a photon between some earlier time, and present day. Meaning a high value of  $\tau$  corresponds to a high opacity, while a low  $\tau$  means the Universe is more transparent. It can be defined as

$$\tau(\eta) = \int_{\eta}^{\eta_0} n_e \sigma_T a \mathrm{d}\eta',\tag{1}$$

where  $\eta$  is the conformal time and a subscript 0 means its value today. The  $n_e$  is the number density of free electrons,  $\sigma_T$  is the

Thomson cross-section, and a is the scale factor. As an initial condition, we use that at present day,  $\tau = 0$ .

As in the previous project we will in our calculations use

$$x = \ln a \tag{2}$$

instead of a. We will also have need of the redshift,

$$z = \frac{1}{a} - 1 = e^{-x} - 1. \tag{3}$$

On a differential form,  $\tau$  can be written as

$$\tau'(x) = -\frac{n_e \sigma_T a}{\mathcal{H}} = -\frac{n_e \sigma_T}{H},\tag{4}$$

where H is the Hubble parameter defined in the previous project.

The visibility function is defined as

$$a(n) = -\dot{\tau}e^{-\tau(\eta)} = \mathcal{H}\tau'e^{-\tau(x)} = a(x).$$
 (5)

However, what we will compute is

$$\tilde{g}(x) = -\tau' e^{-\tau} = \frac{g(x)}{\mathcal{H}},\tag{6}$$

which will be referred to as the visibility function from here on out. It is a probability distribution and describes the probability density for a given photon to scatter at time *x*, meaning

$$\int_0^{\eta_0} g(\eta) \mathrm{d}\eta = \int_{-\infty}^0 \tilde{g}(x) \mathrm{d}x = 1. \tag{7}$$

What we need to do next, is to calculate the electron number density  $n_e$ . We need two equations to be able to do this, namely the Saha equation, and the Peebles equation. From them we find the free electron fraction  $X_e$ , and thereby  $n_e$  through the relation

$$n_e = X_e n_b, (8)$$

where  $n_b$  is the number density of baryons.

We are assuming that the baryons in the universe are hydrogen atoms, making their number density

$$n_H = n_b = \frac{\rho_b}{m_H} = \frac{\Omega_b \rho_c}{m_H a^3},\tag{9}$$

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where  $\rho_b$  is the baryon matter density and  $\Omega_b$  is the density parameter of baryons today.  $\rho_c = \frac{3H^2}{8\pi G} = 9.206 \cdot 10^{-27}$  is the critical density of the Universe and  $m_H$  is the hydrogen mass.

The Saha equation is a good approximation around  $X_e \approx 1$ , and we will use it for  $X_e > 0.99$ . It is defined as

$$\frac{X_e^2}{1 - X_e} = \frac{1}{n_b} \left( \frac{m_e k_b T_b}{2\pi \hbar^2} \right)^{3/2} e^{-\epsilon_0/(k_b T_b)}$$
 (10)

where  $m_e$  is the electron mass and  $T_b$  is the baryon temperature of the Universe. It is a good approximation ot put this equal to the photon temperature,  $T_r$ , so that  $T_b = T_r = T_0/a$ , where  $T_0 = 2.725$  K.  $k_b$  is the Boltzmann constant and  $\epsilon_0 = 13.6e$ V is the ionization energy of hydrogen. This is a standard second order polynomial with the solution

$$X_e(x) = \frac{-X_{e0} + \sqrt{X_{e0}^2 + 4X_{e0}}}{2},\tag{11}$$

$$X_{e0} = \frac{1}{n_b} \left( \frac{m_e k_b T_b}{2\pi \hbar^2} \right)^{2/3} e^{-\epsilon_0/(k_b T_b)}.$$
 (12)

For smaller values of  $X_e$ , we require a more accurate approximation such a the Peebles equation. We use it when  $X_e < 0.99$ , and it is defined as

$$\frac{dX_e}{dx} = \frac{C_r(T_b)}{H} \left[ \beta(T_b)(1 - X_e) - n_H \alpha^{(2)}(T_b) X_e^2 \right], \quad (13)$$

where

$$C_r(T_b) = \frac{\Lambda_{2s \to 1s} + \Lambda_{\alpha}}{\Lambda_{2s \to 1s} + \Lambda_{\alpha} + \beta^{(2)}(T_b)},$$
(14)

$$\Lambda_{2s \to 1s} = 8.227 \text{ s}^{-1}, \tag{15}$$

$$\Lambda_{\alpha} = \frac{H}{(c\hbar)^3} \frac{(3\epsilon_0)^3}{(8\pi)^2 n_{1s}} \tag{16}$$

$$n_{1s} = (1 - X_e)n_H, (17)$$

$$\beta^{(2)}(T_b) = \beta(T_b)e^{3\epsilon_0/(4k_bT_b)},\tag{18}$$

$$\beta(T_b) = \alpha^{(2)}(T_b) \left( \frac{m_e k_b T_b}{2\pi \hbar^2} \right)^{3/2} e^{-\epsilon_0/(k_b T_b)}, \tag{19}$$

$$\alpha^{(2)}(T_b) = \frac{64\pi}{\sqrt{27\pi}} \frac{\alpha^2 \hbar^2}{m_e^2 c} \sqrt{\frac{\epsilon_0}{k_b T_b}} \phi_2(T_b), \tag{20}$$

$$\phi_2(T_b) = 0.448 \ln \left( \frac{\epsilon_0}{k_b T_b} \right). \tag{21}$$

Here,  $\alpha$  is the fine structure constant.

### 2.2. Implementation

As in Milestone 1, we use the skeleton structure of a program code that is provided us. The first thing we do is define a x-grid, called x-rec in out code. The x-grid consists of n = 1000 points, and the difference between two neighboring points, is given as

$$dx = \frac{x_{\text{stop}} - x_{\text{start}}}{n - 1} \tag{22}$$

where  $x_{\text{stop}} = 0$  og  $x_{\text{start}} = \ln(10^{-10})$  are the values of x at the end and the beginning of our time frame, respectively. That is,

from the very early days of the universe when the scale factor was small, up until today. The *x*-grid can now be defined as

$$x_{i+1} = x_i + dx = x_{\text{start}} + i \cdot dx. \tag{23}$$

We find  $X_e$  by calculating the Saha equation (Equation 11) and solving the Peebles equation (Equation 13). We do this in a loop, using an if test to make sure that we are using the proper equation for the correct value of  $X_e$ . We solve the Peebles Equation by using an ODE solver, where we also use that the interval between two values is dx/100. We can now calculate  $n_e$  using Equation 8. We then spline the natural logarithm of these values,

Next we solve Equation 4 to find the optical depth  $\tau$ , also here by using the same ODE solver. We spline both the  $\tau$  and its second derivative by using the spline command.

The visibility function is found by calculating Equation 6, which we again spline, along with its second derivative.

The last thing we do is create subroutines, that, using the splined values of  $n_e$ ,  $\tau$ ,  $\tau''$ ,  $\tilde{g}$ , and  $\tilde{g}''$ , can find these parameter values for any other x, using the splint command. We also find the splined first derivatives of both  $\tau(x)$  and  $\tilde{g}(x)$  by using the command splint\_deriv, which takes  $\tau$  or  $\tilde{g}$  and x as arguments, and returns  $\tau'(x)$  or  $\tilde{g}'(x)$ .

#### 3. Results

The free electron fraction  $X_e$  can be seen in Figure 1. We see that it looks similar to that produced by Callin (2006). The Saha equation is used up until a redshift of  $z\approx 1600$ , at which point the Peebles equation takes over. Prior to this redshift,  $X_e\approx 1$ . We see that when this occurs,  $X_e(z)$  starts decreasing, and does not stop decreasing right up until present day, although the slope becomes less steep around  $z\approx 700$ . This drop in free electrons marks the onset of recombination, which we can say began at  $z\approx 1600$ . From  $z\approx 1600$  to  $z\approx 700$ ,  $X_e$  decrease rapidly, dropping three orders of magnitude. Today, the electron fraction have the value  $X_e=1.95\cdot 10^{-4}$ .

In Figure 2, we see the optical depth  $\tau$ , along with the absolute values of its first and second derivative,  $|\tau'|$ , and |tau''|. This too matches the result of Callin (2006). The optical depth was larger in the past, but still steadily decreasing. This indicates that the universe was more opaque at earlier times x, than it is today. At x=7.35 (z=1600) it experiences a sudden drop in optical depth, (the turning point of the curve occurring slightly before, at x=-7.42, as indicated by  $\tau''$ ), before steadily decreasing again. The sudden decrease in  $\tau$  is four order of magnitude large, from  $\tau \sim 10^2$  to  $\tau \sim 10^{-2}$ , and corresponds to the sudden decrease of free electrons. The universe is now optically thin, and the probability of photons scattering between recombination and now has decreased drastically.

As previously stated, this is due to recombination; the universe has, by this time, grown cool enough for free electrons to be caught by protons, forming neutral hydrogen. Photons can no longer undergo Thomson scattering, and they are free to propagate through space, hence space have grown more transparent, corresponding to a lower  $\tau$  value. Slightly before our own time, x=0, it seems to be undergoing a sudden drop again.

Figure 3 shows the visibility function,  $\tilde{g}$ , and its scaled first and second derivative,  $\frac{\tilde{g}'}{10}$  and  $\frac{\tilde{g}''}{300}$ . The scaling is chosen so that the curves fit better in the same plot, and also to better resemble Figure 2 in Callin (2006). We see that  $\tilde{g}$  peaks at  $x = -6.98 \approx -7$ ,

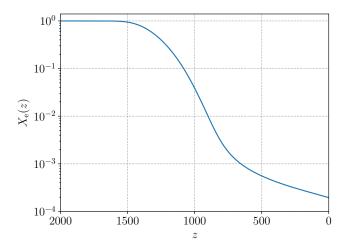


Fig. 1: The figure shows the free electron fraction  $X_e$  as a function of redshift z. The y-axis is log scaled. The Saha approximation (Equation 11) is used up until  $X_e < 0.99$ , corresponding to a redshift of  $z \approx 1600$ . After this the Peebles equation (Equation 13) is used, as we enter recombination, and free electrons together with protons form neutral hydrogen. This sudden drop of three order of magnitude in  $X_e$ , should correspond with a drastic decrease in optical depth tau.

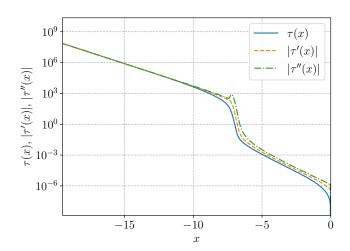


Fig. 2: The optical depth,  $\tau(x)$ , along with the absolute value of its first and second derivatives,  $|\tau'(x)|$ ,  $|\tau''(x)|$  are on the log scaled y-axis. They are a function of the logarithm of the scale factor,  $x = \ln a$ , on the x-axis. Due to the drop in optical depth following recombination, photons last scattered at recombination can reach us today, largely without having been scattered again.

corresponding to a redshift of z=1078. By comparing with Figure 1 and Figure 2, we see that this maximum value occurs during recombination.

As  $\tilde{g}$  is the probability density of an observed photon having been scattered at time x, we would expect this large peak at recombination, as the probability of a photon scattering beyond this time, is very low, as the universe has grown transparent. The large peak is quite narrow, lying between x=-7.2 and x=-6.6, which is why we refer to the recombination period as "the last scattering surface", and that it occurred at redshifts  $z\sim 1100$ .

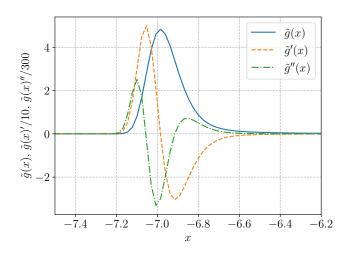


Fig. 3: The visibility function  $\tilde{g}(x)$ , and its first and second derivatives  $\tilde{g}'(x)\tilde{g}''(x)$  can be seen along the *y*-axis as a function of  $x=\ln a$  along the *x*-axis. The derivatives have been scaled, so that what is shown in the figure is  $\frac{\tilde{g}'}{10}$  and  $\frac{\tilde{g}''}{300}$ . This scaling is chosen in accordance with Callin (2006), to better resemble their Figure 2. The peak of the visibility function  $\tilde{g}$  at  $x \approx -7$ , happens during recombination, when the universe became optically thin, and the majority of photons were scattered for the last time.

#### 4. Conclusions

We were able to reproduce the three first figures of Callin (2006), regarding the free electron fraction  $X_e$ , the optical depth  $\tau$ , and the visibility function  $\tilde{g}$ . We found the free electron fraction through the Saha and Peebles equations, the former being used prior to recombination, and the latter being used during and after recombination. From  $X_e$  we were able to find the optical depth and the visibility function as functions of the logarithm of the scale factor  $x = \ln a$ .

We have shown that during recombination, lasting around the redshifts  $z\approx 1600-700$ , the free electron fraction decreased rapidly, dropping three orders of magnitude. This in turn lead to the optical depth falling four orders of magnitude, from  $\tau\sim 10^2$  to  $\tau\sim 10^{-2}$ , meaning that prior to recombination, the universe was opaque, and following recombination, it became optically thin. The photons, no longer being able to Thomson scatter off charged particles, were then able to propagate through space up until present day, largely without further scattering following the last scattering at  $z\sim 1100$ .

This sudden drop in optical depth in turn resulted in a sharp peak in the visibility function at this time. This indicated that the majority of photons was last scattered at  $z \sim 1100$ , hence the recombination period being called the last scattering surface.

We conclude that the obtained results are accurate, and that we can use them and our numerical programs in the upcoming projects.

# References

Callin, P. 2006, ArXiv Astrophysics e-prints

## 5. Appendix

Source code

Listing 1: C:/Users/elini/Documents/AST5220/Ast5220/src/rec\_mod.f90

```
module rec_mod
 use healpix_types
 use params
 use time_mod
 use ode_solver
 use spline_1D_mod
 implicit none
                                                              ! Number of grid points
 integer(i4b),
                                   private :: n
 real(dp), allocatable, dimension(:), private :: x_rec,x_rec1 ! Grid
 real(dp), allocatable, dimension(:), private :: a_rec
 real(dp), allocatable, dimension(:), private :: tau, tau2, tau22 ! Splined tau and second derivatives
real(dp), allocatable, dimension(:), private :: n_e, n_e2 ! Splined (log of) electron density, n_e
 real(dp), allocatable, dimension(:), private :: g, g2, g22 ! Splined visibility function
contains
 subroutine initialize_rec_mod
   implicit none
   integer(i4b) :: i, j, k
   real(dp) :: saha_limit, y, T_b, n_b, dydx, xmin, xmax, dx, f, n_e0, X_e0, xstart, xstop
   logical(lgt) :: use_saha
   real(dp), allocatable, dimension(:) :: X_e ! Fractional electron density, n_e / n_H
             :: step, stepmin, eps, z,tauu,dtauu,ddtauu
   real(dp)
   !real(dp), dimension(1) :: y
   saha_limit = 0.99d0
                          ! Switch from Saha to Peebles when X_e < 0.99
   xstart = log(1.d-10) ! Start grids at a = 10^{-10}
             = 0.d0
                           ! Stop grids at a = 1
   xstop
             = 1000
   n
                           ! Number of grid points between xstart and xstopo
             = 1.d-10
                           ! spline error limit
   allocate(x_rec(n))
   allocate(x_rec1(n))
   allocate(X_e(n))
   allocate(tau(n))
   allocate(tau2(n))
   allocate(tau22(n))
   allocate(n_e(n))
   allocate(n_e2(n))
   allocate(g(n))
   allocate(g2(n))
   allocate(g22(n))
   ! Task: Fill in x (rec) grid
   write(*,*) "making x grid'
   x_rec(1) = xstart
   dx = (xstop-xstart)/(n-1)
   do i = 2, n
      !x_rec(i) = x_rec(i-1) + dx
      !write(*,*) "1", x_rec1(i+1)-x_rec1(i)
     x_rec(i) = xstart + (i-1)*dx
     !write(*,*) "2", x_rec(i+1)-x_rec(i)
   end do
   ! Task: Compute X_e and n_e at all grid times
            = abs((x_rec(1) - x_rec(2))*1.d-3) ! n-1 maybe integration step length
   step
   stepmin
            = 0.d0
```

```
write(*,*) "calculating X_e'
   use_saha = .true.
   do i = 1, n
     write(*,*) "loop ", i
     n_b = 0mega_b*rho_c/(m_H*exp(x_rec(i))**3.d0)
     if (use_saha) then
        ! Use the Saha equation
        T_b = T_0/exp(x_rec(i))
        X_e0 = 1.d0/n_b*((m_e*k_b*T_b)/(2.d0*pi*hbar**2))**(1.5d0) * exp(-epsilon_0/(k_b * T_b))
        X_e(i) = (-X_e0 + sqrt(X_e0**2.d0 + 4.d0*X_e0))/2.d0
        if (X_e(i) < saha_limit) use_saha = .false.</pre>
        ! Use the Peebles equation
        ! write(*,*) X_e(i)
        X_e(i) = X_e(i-1)
        call odeint(X_e(i:i), x_rec(i-1), x_rec(i), eps, step, stepmin, dXe_dx, bsstep, output)
     end if
     n_e(i) = X_e(i)*n_b
   end do
   ! Task: Compute splined (log of) electron density function
   n_e = log(n_e)
   write(*,*) "splining ne"
   call spline(x_rec, n_e, 1.d30, 1.d30, n_e2)
   ! Task: Compute optical depth at all grid points
   write(*,*) "calculating tau'
   tau(n) = 0.d0 ! initial condition, present day value
   do i = n-1, 1, -1
    tau(i) = tau(i+1)
     call odeint(tau(i:i), x_rec(i+1), x_rec(i), eps, step, stepmin, dtau_dx, bsstep, output)
   end do
          ---- if log tau--
   !tau = log(tau)
   ! tau(n) = -40.d0
   ! Task: Compute splined (log of) optical depth
   write(*,*) "splining tau and ddtau"
   call spline(x_rec, tau, 1.d30,1.d30, tau2)
   ! Task: Compute splined second derivative of (log of) optical depth
   call spline(x_rec, tau2,1.d30,1.d30,tau22)
!---- visibility function g ---
   write(*,*) "calculating g"
   do i=1, n
     !tauu = exp(tau(i)) ! if log tau
     !dtauu =get_dtau(x_rec(i))*tauu ! if log tau
    dtauu =get_dtau(x_rec(i))!*tauu
    g(i) = -dtauu * exp(-tau(i))
   end do
   ! Task: Compute splined visibility function
   write(*,*) "splining g and ddg"
   call spline(x_rec, g, 1.d30, 1.d30, g2)
   ! Task: Compute splined second derivative of visibility function
   call spline(x_rec, g2, 1.d30, 1.d30, g22)
!---- write to file ---
   write(*,*) "opening files "
   open (unit=1, file = 'x_tau.dat', status='replace')
   open (unit=2, file = 'x_g.dat', status='replace')
   open (unit=3, file = 'x_z_Xe.dat', status='replace')
```

```
write(*,*) "writing stuff'
   do i=1, n
       z = \exp(-x \operatorname{rec}(i)) - 1
        ! ----- if log tau
       !tauu = exp(tau(i))
       !dtauu = tauu*get_dtau(x_rec(i))
       !ddtauu = tauu*get_ddtau(x_rec(i)) + dtauu*dtauu/tauu
       !write (1,*) tauu, dtauu, ddtauu
       write (1,*) tau(i), get_dtau(x_rec(i)), get_ddtau(x_rec(i))
      write (2,*) g(i), get_dg(x_rec(i)), get_ddg(x_rec(i))
      write (3,*) x_rec(i), z, X_e(i)
   end do
   write(*,*) " closing files "
   do i=1,3 ! close files
      close(i)
   end do
end subroutine initialize_rec_mod
                  ----- Peebles equation ----
subroutine dXe_dx(x, X_e, dydx)
   ! we define dy/dx
   use healpix_types
   implicit none
   real(dp),
                                               intent(in) :: x
   real(dp), dimension(:), intent(in) :: X_e
   real(dp), dimension(:), intent(out) :: dydx
   real(dp) :: beta, beta2, alpha2, n_b, n1s, lambda_2s1s, lambda_alpha
   real(dp) :: C_r, T_b, H, phi2
   H = get_H(x)
    !write(*,*) "H"
   T_b = T_0/\exp(x)
   n_b = 0mega_b*rho_c/(m_H*exp(3.d0*x))
   phi2 = 0.448d0*log(epsilon_0/(k_b * T_b))
   alpha2 = 64.d0*pi/sqrt(27.d0*pi) *(alpha/m_e)**2 *sqrt(epsilon_0/(k_b * T_b)) *phi2 *hbar*hbar/c *sqrt(epsilon_0/(k_b * T_b)) *phi2 *sqrt(epsilon_0/(k_b * T_b)) *phi2 *hbar*hbar/c *sqrt(epsilon_0/(k_b * T_b)) *sqrt(epsilon_0/(k_b
   beta = alpha2*((m_e*k_b*T_b)/(2.d0*pi*hbar*hbar))**(1.5d0) * exp(-epsilon_0/(k_b * T_b))
    ! To avoid beta2 going to infinity, set it to 0
   if(T_b \le 169.d0) then
        beta2 = 0.d0
        beta2 = beta * exp(3.d0*epsilon_0/(4.d0 * k_b*T_b))
   end if
   n1s = (1.d0 - X_e(1))* n_b ! X_e(1)
   lambda_alpha = H * (3.d0*epsilon_0)**3/((8.d0*pi)**2 * n1s)/(c*hbar)**3
   lambda_2s1s = 8.227d0
   C_r = (lambda_2s1s + lambda_alpha)/(lambda_2s1s + lambda_alpha + beta2)
   dydx = C_r/H * (beta * (1.d0-X_e(1)) - n_b * alpha2 * X_e(1)**2)
end subroutine dXe_dx
subroutine dtau_dx(x, tau, dydx)
    ! we define dy/dx
   use healpix_types
   implicit none
   real(dp),
                                               intent(in) :: x
   real(dp), dimension(:), intent(in) :: tau
   real(dp), dimension(:), intent(out) :: dydx
```

```
dydx = -get_n_e(x) * sigma_T * c/get_H(x)
end subroutine dtau_dx
! \ Task: \ Complete \ routine \ for \ computing \ n\_e \ at \ arbitrary \ x, \ using \ precomputed \ information
! Hint: Remember to exponentiate...
function get_n_e(x)
 implicit none
 real(dp), intent(in) :: x
 real(dp)
                    :: get_n_e
 ! n_e is actually log(n_e)
 get_n_e = splint(x_rec, n_e, n_e2, x)
 get_n_e = exp(get_n_e)
end function get_n_e
! Task: Complete routine for computing tau at arbitrary x, using precomputed information
function get_tau(x)
 implicit none
 real(dp), intent(in) :: x
 real(dp)
                    :: get_tau
 get_tau = splint(x_rec, tau, tau2, x)
end function get_tau
! Task: Complete routine for computing the derivative of tau at arbitrary x, using precomputed information
function get_dtau(x)
 implicit none
 real(dp), intent(in) :: x
                   :: get_dtau
 real(dp)
 get_dtau = splint_deriv(x_rec,tau,tau2,x)
end function get_dtau
! Task: Complete routine for computing the second derivative of tau at arbitrary x,
! using precomputed information
function get_ddtau(x)
 implicit none
 real(dp), intent(in) :: x
                    :: get_ddtau
 get_ddtau = splint(x_rec, tau2, tau22, x)
end function get_ddtau
! Task: Complete routine for computing the visibility function, g, at arbitray x
function get_g(x)
 implicit none
 real(dp), intent(in) :: x
 real(dp)
                    :: get_g
 get_g = splint(x_rec, g, g2, x)
end function get_g
! Task: Complete routine for computing the derivative of the visibility function, g, at arbitray x
function get_dg(x)
 implicit none
 real(dp), intent(in) :: x
```

```
real(dp) :: get_dg

get_dg = splint_deriv(x_rec, g, g2, x)

end function get_dg

! Task: Complete routine for computing the second derivative of the visibility function, g, at arbitray x function get_ddg(x) implicit none

real(dp), intent(in) :: x real(dp) :: get_ddg

get_ddg = splint(x_rec, g2, g22, x)

end function get_ddg

end module rec_mod
```