World of Tetris: Fragments of the Sleepless Realm

Settings & Accessibility

22. Settings Philosophy

Settings in World of Tetris are designed to maximize accessibility without compromising the intended experience. All options are optional, reversible, and persist across sessions via the player account.

22.1 Gameplay Settings

1 Difficulty selection: Easy / Normal / Hard / Hardcore

2 Show or hide tutorial hints

3 Toggle character speech bubbles

22.2 Audio Settings

1 Music volume (1–10)

2 Sound effects volume (1–10)

3 Mute music / mute SFX

22.3 Visual Accessibility

1 Subtitle size: Small / Normal / Large / Extra Large

2 UI scaling

3 High-contrast mode

22.4 Language & Localization

The game supports multiple languages. Text, UI labels, tutorials, and dialogue are fully localized. Language selection is available at any time and stored per account.

Language	Status
English	Default
French	Supported
German	Supported
Spanish	Supported
Russian	Supported

22.5 Persistence & Profiles

All settings are saved to the player profile on the server. This includes difficulty, language, audio preferences, and accessibility options.

Educational Notes

This page demonstrates inclusive design, persistence patterns, and user-centric configuration management.