

World of Tetris – GDD

Page 8 — Characters Overview

This document provides a unified overview of all playable characters in World of Tetris: Fragments of the Sleepless Realm. It summarizes their archetypes, gameplay roles, pressure interactions, and synergies with the antagonist Black Baron.

Playable Characters

- Warrior — Alexielle (Tank / Stability)
- Sorceress — Zirielle (Control / Burst)
- Cleric — Lucia Alexandria (Support / Recovery)
- Rogue — Drobadian Coxx (Trickster / Provocation)
- Dragon — Edea Flamberge (DPS / Chaos)
- Thief — Dexter Claw (Mobility / Opportunist)

Each character influences difficulty scaling, pressure flow, and antagonist behavior in distinct ways. This page serves as a design reference and balance anchor.