

Sergio E. Garcia Tapia

Algorithms by Sedgewick and Wayne (4th edition) [SW11]

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1.3: Bags, Queues, and Stacks

Exercise 1. Add a method `isFull()` to `FixedCapacityStackOfStrings`.

Solution. See the `com.segarciat.algs4.ch1.sec3.ex1.FixedCapacityStackOfStrings` class.

Exercise 2. Give the output printed by `java Stack` for the input

```
it was - the best - of times - - - it was - the - -
```

Solution. The `-` causes the latest added word to be removed. The contents of the stack at each step are as follows:

```
it
it was
it
it the
it the best
it the
it the of
it the of times
it the of
it the
it
it it
it it was
it it
it it the
it it
it
```

The output is the last line, `it`.

Exercise 3. Suppose that a client performs an intermixed sequence of (stack) *push* and *pop* operations. The push operations put the integers 0 through 9 in order onto the stack; the pop operations print out the return values. Which of the following sequence(s) could *not* occur?

- (a) 4 3 2 1 0 9 8 7 6 5
- (b) 4 6 8 7 5 3 2 9 0 1
- (c) 2 5 6 7 4 8 9 3 1 0
- (d) 4 3 2 1 0 5 6 7 8 9

- (e) 1 2 3 4 5 6 9 8 7 0
- (f) 0 4 6 5 3 8 1 7 2 9
- (g) 1 4 7 9 8 6 5 3 0 2
- (h) 2 1 4 3 6 5 8 7 9 0

Solution.

- (a) Valid. This sequence involves pushing 0 through 4, then popping five times. Then, pushing 5 through 9, and then popping five times.
- (b) Invalid. The sequence involves pushing 0 through 4 and pop once to print 4. Then, we push 5 and 6, and pop once to print 6. Next, push 7 and 8 and then pop 8, and pop 7. Popping again would give 5. Popping again yields 3, and then 2. We can then push 9 and pop it. At this point we've got 0 and 1 left on the stack. The next item popped should be 1, so this sequence must be incorrect.
- (c) Valid. We push 0, 1, 2, then pop 2. Next, we push 3, 4, 5, and pop 5. Next, we push 6 and pop it, then push 7 and pop it. We pop next (4). Next we push 8 and pop it, push 9 and pop it. Next we pop 3. Finally, we pop 1 and 0.
- (d) Valid. We push 0, 1, 2, 3, and 4, then pop them all off, so the stack is empty. Next, we push 5 and pop it, push 6 and pop it, push 7 and pop it, push 8 and pop it, and push 9 and pop it.
- (e) Valid. For inputs 0, 1, 2, 3, 4, 5, 6, we push and immediately pop. Then we push 7, 8, 9, and pop 4 times.
- (f) Invalid. We push 0 and pop. Then, we push 1, 2, 3, 4 and pop 4. We now push 5 and 6, then we pop 6, 5, and 3. We push 7 and 8 and pop 8. If we pop next, we should get 2 from the stack, which does not match the next value in the sequence (1).
- (g) Invalid. We push 0 and 1, then pop 1. We push 2, 3, 4, then pop 4. We push 5, 6, 7, then pop 7. We push 8 and 9. Now we pop 9, pop 8, pop 6, pop 6, pop 5, and the next pop operation would be 2, but the sequence says 0.
- (h) Valid. We push 0, 1, 2, and pop 2 and 1. We push 3 and 4, then pop both. We push 5 and 6, then pop both. We push 7 and 8, then pop both. We push 9 then pop it immediately. Number 0 remains, and we indeed pop it.

Exercise 4. Write a stack client `Parentheses` that reads in a text stream from standard input and uses a stack to determine whether its parentheses are properly balanced. For example, your program should print `true` for `[()]{ }{ [()] () }` and `false` for `[(])`.

Solution. See the `com.segarciat.algs4.ch1.sec3.ex04.Parentheses` class.

Exercise 5. What does the following code fragment print when `n` is 50? Give a high-level description of what it does when presented with a positive integer `n`.

```
Stack<Integer> Stack = new Stack<Integer>();
while (n > 0)
{
    stack.push(n % 2);
    n = n / 2;
}
for (int d: stack) StdOut.print(d);
StdOut.println();
```

Solution. It prints the binary representation of `n`.

Exercise 6. What does the following code fragment do to the queue `q`?

```
Stack<String> stack = new Stack<String>();
while (!q.isEmpty())
    stack.push(q.dequeue());
while (!stack.isEmpty())
    q.enqueue(stack.pop());
```

Solution. The fragment reverses the order of the entries in the queue `q`.

Exercise 7. Add a method `peek()` to `Stack` that returns the most recently inserted item on the stack (without popping it).

Solution. See the `com.segarciat.algs4.ch1.sec3.ex07.Stack` class.

Exercise 8. Give the contents and size of the array for `ResizingArrayStackOfStrings` with the input

```
it was - the best - of times - - - it was - the - -
```

Solution. The contents are as follows:

```
null
it
it was
it null
it the
it the best null
it the null null
it the of null
it the of times
it the of null
it the null null
it null
it it
it it was null
it it null null
it it the null
```

```
it it null null
it null
```

Hence, the array ends with a size of 2, having `it` in its first entry and `null` in its second entry.

Exercise 9. Write a program that takes from standard input an expression without left parentheses and prints the equivalent infix expression with the parentheses inserted. For example, given the input:

```
1 + 2 ) * 3 - 4 ) * 5 - 6 ) ) )
```

your program should print

```
( ( 1 + 2 ) * ( ( 3 - 4 ) * ( 5 - 6 ) ) )
```

Solution. See the `com.segarciat.algs4.ch1.sec3.ex09.BalancedInfix` class.

Exercise 10. Write a filter `InfixToPostfix` that converts an arithmetic expression from infix to postfix.

Solution. See the `com.segarciat.algs4.ch1.sec3.ex10.InfixToPostfix` class.

Exercise 11. Write a program `EvaluatePostfix` that takes a postfix expression from standard input, evaluates it, and prints the value. (Piping the output of your program from the previous exercise to this program gives an equivalent behavior of `Evaluate`).

Solution. See the `com.segarciat.algs4.ch1.sec3.ex11.EvaluatePostfix` class.

Exercise 12. Write an iterable `Stack client` that has a static method `copy()` that takes a stack of strings as argument and returns a copy of the stack. *Note:* This ability is a prime example of the value of having an iterator, because it allows development of such functionality without changing the basic API.

Solution. See the `com.segarciat.algs4.ch1.sec3.ex12.StackCopy` class.

Exercise 13. Suppose that a client performs an intermixed sequence of (queue) *enqueue* and *dequeue* operations. The enqueue operations put the integers 0 through 9 in order onto the queue; the dequeue operations print out the return value. Which of the following sequence(s) could *not* occur?

- (a) 0 1 2 3 4 5 6 7 8 9
- (b) 4 6 8 7 5 3 2 9 0 1
- (c) 2 5 6 7 4 8 9 3 1 0
- (d) 4 3 2 1 0 5 6 7 8 9

Solution.

- (a) Valid.

- (b) Impossible.
- (c) Impossible.
- (d) Impossible.

This exercise is trivial because a queue preserves the order of the input. Thus, sequence (a) should always be the result. This unlike stacks, as in Exercise 1.3.3.

Exercise 14. Develop a class `ResizingArrayQueueOfStrings` that implements the queue abstraction with a fixed-size array, and then extend your implementation to remove the size restriction.

References

- [SW11] Robert Sedgewick and Kevin Wayne. *Algorithms*. 4th ed. Addison-Wesley, 2011.
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