input (w = 2)	d=1	- d=0	
no	pa	ai	ai
, is	pe	. al	. al.
th	of	CO	СО
. tji .	ţh	. fo	, fo,
fo	th	go	go
, al	no	iş	is
go	is	no	no
pe	ţh	of	of
to	ti	pa	ра
СО	ai	pe	pe
to	al	th	th
th	fo	th	th
ai	go	th	th
of	to	ti	ti
th '	ĊO	to	to
ра	to	to	to

Figure 1: Trace of LSD string sort for Exercise 2.

```
Sergio E. Garcia Tapia

Algorithms by Sedgewick and Wayne (4th edition) [SW11]

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```

5.1: String Sorts

Exercise 1. Develop a sort implementation that counts the number of different key values, the uses a symbol table to apply key-indexed counting to sort the array. (This method is *not* for sure when the number of different keys is large).

Solution. It was unclear to me whether the sort implementation should allow for any type of key. I decided to limit the implementation to arrays of integers.

See com.segarciat.algs4.ch5.sec1.ex01.

Exercise 2. Give a trace for LSD string sort for the keys:

```
no is th ti fo al go pe to co to th ai of th pa
```

Solution. See Figure 1.

Exercise 3. Give a trace for MSD string sort for the keys

```
no is th ti fo al go pe to co to th ai of th pa
```

Solution. See Figure 2. The CUTOFF subarray length is 0 (no cutoff). Hence, we assume that insertion sort is used when the subarray is length 1, which would cause the method to immediately return anyway (because a 1-element array is sorted). Note that I omitted the recursive calls on singleton subarrays, such as the one containing co. I also omitted calls when the ends of the strings are reached because MST skips recursive calls on such strings.

Exercise 4. Give a trace for 3-way string quicksort for the keys

input						
no	al	ai	ai			ai
is	ai.	al	· al·			al
th	CO					СО
ti	fo.					fo
fo	go					go
al	is.					is
go	no					no
pe	of.		. <u>of.</u>			of,
to	pe		pa			ра
CO	pa.		. <u>pe</u> .			pe
to	th		th	th	_	th
th	ti.			ţh		th
ai	to			th		th
of	to			ţi		ti
th	th			to		to
ра	th			to		to

Figure 2: Trace of MSD string sort for Exercise 3.

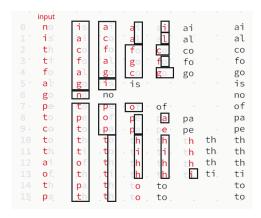


Figure 3: Trace of 3-way string quicksort for Exercise 4.

no is th ti fo al go pe to co to th ai of th pa

Solution. See Figure 3.

Exercise 5. Give a trace for MSD string sort for the keys

now is the time for all good people to come to the aid of

Solution. See Figure 4.

Exercise 7. Develop an implementation of key-indexed counting that makes use of an array of Queue objects.

Solution. See com.segarciat.algs4.ch5.sec1.ex07.

Exercise 8. Give the number of characters examined by MSD string sort and 3-way string quicksort for a file with n keys a, aa, aaa, aaaa, aaaa, ...

Solution. 3-way string quicksort would require first n, then n again, the n-1, and so on, which comes out to about $\Theta(n^2)$. That is, all characters are examined.

input					
now	all	a i d			aid
is	aid	all			all
the '	come .	come .			come .
time	for	for			for
for	good .	good .			good ·
all	is	is			is
good	now ·	now ·			now
people	of	of			of
to	people.	people ·	people	·peop·le	people
come	the	the	the	the	the
to .	time ·	time ·	the .	the .	the .
the	to	to	time	t i me	time
aid	to	ta .	to .	.to .	to .
of	the	the	to	to	to

Figure 4: Trace of MSD string sort for Exercise 5.

Meanwhile, MSD would also examine all the characters. Unlike 3-way string quicksort, MSD would also incur the cost of initializing the count arrays, which it would do nR times.

Exercise 9. Develop an implementation of LSD string sort that works for variable-length strings.

Solution. See com.segarciat.algs4.ch5.sec1.ex09.

Exercise 12. Alphabet. Develop an implementation of the Alphabet API that is given on page 698 and use it to develop LSD and MSD sorts for general alphabets.

Solution. See com.segarciat.algs4.ch5.sec1.ex12.

References

[SW11] Robert Sedgewick and Kevin Wayne. *Algorithms*. 4th ed. Addison-Wesley, 2011. ISBN: 9780321573513.