Peter Seger

Education

Class of 2020 Franklin W. Olin College of Engineering, Needham, MA.

GPA: 3.73 Candidate for BS in Engineering: Concentration in Computer Engineering.

Recipient of 4-year, 50% Olin Merit Scholarship.

2012 - 2016 Valley Catholic High School, Beaverton, OR.

GPA: 3.82 AP National Scholar with Honors; English & French National Honor Society.

Experience

May 2018- Software Engineer Intern, Uber Technologies, San Francisco.

August 2018 Worked on the Customer Obsessions Answer Discovery team where I architected and implemented a new service for ingesting Kafka messages used for providing intelligent ranking of help articles. Worked on web services in Javascript and created a new backend service in Go that ingests 100k messages per hour. Project was used as a proof of concept for a larger initiative in providing intelligent help experiences and this architecture is now being implemented for Mobile side help as well.

May 2017- Software Engineer Intern, Voss Technologies - Chalmers University, Gothenburg, Sweden.

- August 2017 Worked in Sweden with professor building a design system for autonomous vehicles.
 - Built a schematic visualization tool from an existing API to recreate functionality in C to increase speed, accuracy, and dependability.
 - Used advanced data structures and heuristics to create informative and accurate schematics from Register Transfer Language (RTL) descriptions.

Spring 2017 Barbot - Project Manager, Olin College.

- Project manager and system architect for a **Python** Flask webapp for automated parties.
- Built a full stack webapp with MySQL database, Bootstrap front end, and Flask app development.
- Worked to layout the system and describe all functionality and worked with three other team members with varying levels of experience to ensure everyone had impact.

Fall 2016 Firmware Lead - Formula SAE, Olin College.

- -Present Designing, laying out, and implementing a custom API in C to ensure other student team members build software that is safe, stable, and efficient for the car.
 - Also in charge of teaching all new members firmware skills such as Git, C, and AVR programming.

Fall 2016 SLAC (Stay Late and Create), Olin College.

- -Present Part of the leadership team for the club which promotes a collaborative work space to foster Olin's project based learning by holding weekly meetings with student-led workshops, corporate-led workshops, and snacks.
 - Work closely with corporate sponsors including Google, GE, Microsoft and others to secure funding for

2014-Present

Photographer, Peter Seger Photography, Portland, OR.

- Work freelance with focuses in portrait, landscape, and sports photography. Grew business to a profitable
- Published in editorial articles in The Oregonian covering a Fun Run. Portfolio at petersegerphotography.com

Projects & Other Activities

Fall 2016 Wanderer, MIT Media Lab Reality Virtually AR/VR Hackathon.

• Worked in a team of five to create a VR experience for people with anxiety. Went in with no previous experience in Javascript, C#, or Unity and created a bubbler feature using the newly release Google Daydream API to utilize the wand. More information can be found at devpost.com/software/wanderers

Languages and Frameworks

Backend: Javascript (NodeJS), Go, Python, C, Java

Frontend: React, Redux, HTML, CSS

Technologies: SQL, Hadoop, Kafka, Nginx, ETL Pipelines, Google Cloud Platform