Peter Seger

Full Stack Software Engineer

In /peter-seger

Personal Goals

I am motivated by working on impactful, customer-facing products that have the ability to change peoples' lives. I enjoy working on small teams of highly motivated people all aligned along the same goals. I have a strong passion for designing with end users always in mind manifested through product design and management; a role I hope to eventually have.



Product Design & Management



Technical Development



User focused design

Skills

Technologies

React Python Redux

С

Javascript *** ******* HTML/CSS * * * * * * * *

Other

Docker MySQL CI/CD Tools

Figma

Trello & Asana

Projects

2019 Strolle

> Worked with partner to create a web app in React for uploading and sharing runs including user accounts. Deployed with Jenkins & Docker.

EVE - Virtual Nurse Assistant

Co-Designed with ICU Nurses to design a virtual nurse to facilitate communication with patients' families and nurses.

2018

Marketing Manager - Olin Electric Motorsports Oversaw the raising of over \$50k in funding for the team. Managed corporate relations and social media.

2017

Firmware Lead - Olin Electric Motorsports Created an API in C for building custom firmware for an electric racecar. Built a new buildchain in Python.

Barbot

Project manager for a full stack web app designed to improve running and managing an automated bar.

2016

Co-Founder - TAE Furniture Company Along with 5 people, started online furniture company designed for college dorm dwellers.

Experience

■ Uber

□ Money Engineering - 2019

Designed and built web tool for managing bank communications after holding multiple user information sessions to gather needs. Designed in Figma, coded in Fusion.js using React & Redux. Currently deployed and in use.

Architected and implemented a new service for ingesting Kafka messages used for providing intelligent ranking of help articles. Worked on web services in Javascript and created a new backend service in Golang that ingests over 100k messages per hour.

Bigserene - present

Working with seed-stage start up to build their web app. Built proof of concept app using React/Redux, then worked on refining their product offering based on customer feedback. Currently working on refining the user experience within the

Santos/Volpe SCOPE - present

Product Owner (PM) for a full-year senior capstone project in engineering. Designing and building a mobile app for police officers to improve the data collection and distribution of vehicular crash data. Co-designing with users across police departments, federal organizations, and an NGO.

Teams

Group projects completed

Senior leadership positions

About



Olin College of Engineering BS Computer Engineering May 2020



Born in Portland, OR

Lived in Oxford, England Moved to Gothenburg, Sweden



Photographer

Avid travel and landscape photographer