

Admin Console: big-picture philosophy

Your admin console should **not** be:

- a dumping ground for every internal tool
- a mirror of the database
- a “developer playground”

It **should** be:

a **mission control** for the app
focused on **operations, confidence, and intervention**

Think: *“What does an on-call human need to see or do at 02:00?”*

High-level layout (mental model)

Left rail (primary navigation)

Minimal, boring, predictable:

1. **Overview**
2. **Operations**
3. **Users**
4. **Flights**
5. **Messaging**
6. **Logs**
7. **Config**
8. **Admin**

No tiles jungle. No scrolling wall of buttons.

1 Overview (landing page)

This replaces the current “everything everywhere” feeling.

What it shows (read-only, calm)

- **System health**
- API up/down

- Cron last run (18:00 / 22:00)
- Last error timestamp
- **Today / Tomorrow**
 - Flights processed
 - Listings pending / sent / booked
- **Users**
 - Total users
 - New signups (24h / 7d)
- **Alerts**
 - "Booking backlog"
 - "Airport feed delayed"
 - "Push failures"

No actions here. Just **situational awareness**.

2 Operations (what legacy did well — but scattered)

This is where your existing "Daily Departures", "Late Listings", etc. belong.

Subsections

- **Daily departures**
- **Listing processing**
- **Airport bookings**
- **Cancellations / disruptions**
- **Manual overrides** (rare, guarded)

Each screen should answer:

- *What's happening?*
 - *Is it normal?*
 - *Do I need to intervene?*
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3 Users (this is where legacy gets dangerous)

User search (powerful but safe)

Search by:

- PSN (exact)

- Name (partial)
- Email
- Airport
- Airline
- Status (active / inactive)

User profile view (single pane)

- Identity (read-only)
- Devices registered
- Notification opt-in status
- Listing history (summary)
- Recent errors affecting this user

Guardrails

- **No raw password resets**
- **No silent data edits**
- All actions logged

4 Flights (your real domain)

Flight-centric view (not user-centric)

- Flight instance → see:
 - all listed users
 - booking status per user
 - airport responses
 - security numbers
- Timeline view:
 - listed → sent → booked → confirmed

This replaces having to mentally reconstruct things from logs.

5 Messaging (yes — absolutely)

You're spot-on here.

Capabilities (very powerful, must be controlled)

Send to:

- Single user (PSN)
- Multiple PSNs
- Dynamic groups:
 - airport
 - airline
 - flight number
 - listing status
 - date range
 - device platform

Message types:

- Push notification
- Silent refresh trigger
- Info banner
- Emergency alert (rare)

Safety features (non-negotiable):

- Preview before send
- Dry-run ("will reach 124 users")
- Rate limiting
- Full audit trail

Your legacy console already hints at this — the new one just needs **structure and brakes**.

6 Logs (yes, but not a wall of text)

This is where your new logger fits beautifully.

Log viewer, not raw files

- Filter by:
 - source (server / cron / react)
 - level (INFO / WARN / ERROR)
 - event name
 - date/time
- Quick actions:
 - "Show related logs"

- “Jump to flight”
- “Jump to user”

Important rule

Admins **view logs**.

They do **not** tail files or see stack dumps by default.

7 Config (small, powerful, dangerous)

This is where:

- guest promo enable/disable lives
- feature flags live
- airport toggles live

Design rule:

If changing it can break the app, it must:

- be labelled clearly
 - require confirmation
 - be logged
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8 Admin / Security

- Admin users
- Roles:
 - read-only
 - ops
 - super-admin
- Login history
- IP restrictions
- Session revocation

Your screenshots show you already care about security — formalise it.

About logs (your specific question)

"Would all logs be viewable from there?"

Yes — but curated.

- Raw logs stay on disk
- Admin console provides:
 - filtered views
 - summaries
 - links to context

Think "**observability**", not "debug console".

About push messages (your instinct is correct)

"Could admins send push messages to individual users and groups?"

Yes — and this is one of your **strongest operational advantages**.

But:

- make it intentional
- make it auditable
- make it boring to use incorrectly

Your legacy console already proves the value — the new one just needs **structure and restraint**.

Final thought (important)

You do **not** need to build all of this at once.

The right order is:

1. Overview
2. Logs
3. Messaging
4. Users
5. Operations
6. Config

Each one can be added **without refactoring the others** if the foundation is right.

And the foundation you're laying now (logging, clean APIs, clear domains) is exactly what makes this admin console *possible* later.

If you want next, we can:

- sketch a **navigation tree**
- define **roles & permissions**
- or design **just one screen** (e.g. Messaging) in