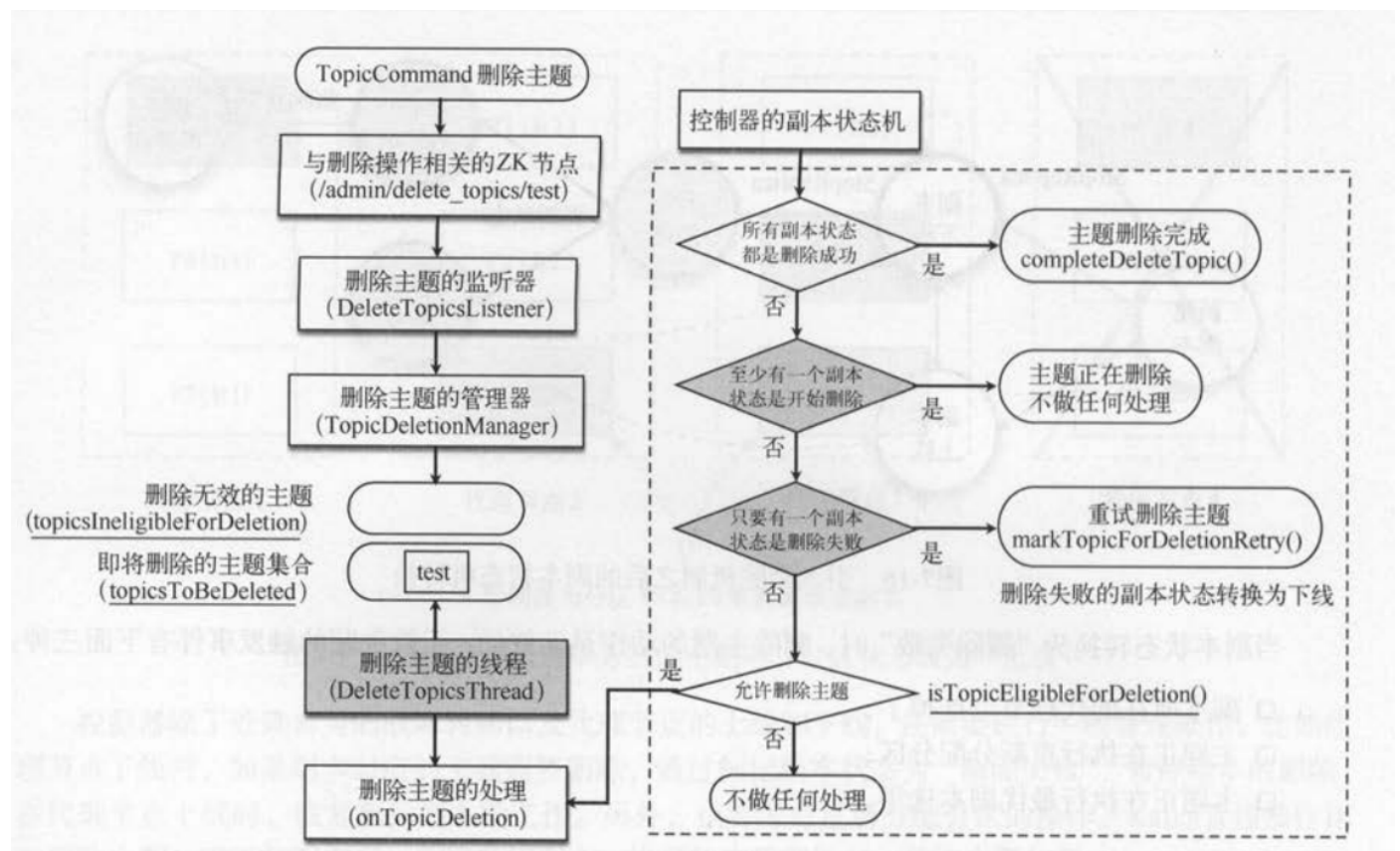


- `topicDeletionManager`
 - `resumeDeletions()`
 - `onTopicDeletion(topics: Set[String])`
 - `startReplicaDeletion(replicasForTopicsToBeDeleted: Set[PartitionAndReplica])`

topicDeletionManager

`topicDeletionManager`是controller模块中负责进行主题删除的类，主要函数在于`resumeDeletion`。`topicDeletionManager`通过`resumeDeletion()`函数实现主题删除，并且在当前由于各种原因主题删除不成功时，能够回滚事务，通过检查副本的状态再次进行主题删除。`topicDeletionManager`中的其它函数通过调用`resumeDeletion()`函数来实现他们的操作。下面通过对主要函数来分析`topicDeletionManager`类的功能

`topicDeletionManager`大体流程



resumeDeletions()

```

private def resumeDeletions(): Unit = {
  val topicsQueuedForDeletion = Set.empty[String] ++ topicsToBeDeleted

  if (topicsQueuedForDeletion.nonEmpty)
    info(s"Handling deletion for topics
  
```

```

${topicsQueuedForDeletion.mkString(",")})"

    topicsQueuedForDeletion.foreach { topic =>
        // if all replicas are marked as deleted successfully, then topic deletion is
done
        if (controller.replicaStateMachine.areAllReplicasForTopicDeleted(topic)) {
            // clear up all state for this topic from controller cache and zookeeper
            completeDeleteTopic(topic)
            info(s"Deletion of topic $topic successfully completed")
        } else {
            if
(controller.replicaStateMachine.isAtLeastOneReplicaInDeletionStartedState(topic)) {
                // ignore since topic deletion is in progress
                val replicasInDeletionStartedState =
controller.replicaStateMachine.replicasInState(topic, ReplicaDeletionStarted)
                val replicaIds = replicasInDeletionStartedState.map(_.replica)
                val partitions = replicasInDeletionStartedState.map(_.topicPartition)
                info(s"Deletion for replicas ${replicaIds.mkString(",")} for partition
${partitions.mkString(",")} of topic $topic in progress")
            } else {
                // if you come here, then no replica is in TopicDeletionStarted and all
replicas are not in
                // TopicDeletionSuccessful. That means, that either given topic haven't
initiated deletion
                // or there is at least one failed replica (which means topic deletion
should be retried).
                if (controller.replicaStateMachine.isAnyReplicaInState(topic,
ReplicaDeletionIneligible)) {
                    // mark topic for deletion retry
                    markTopicForDeletionRetry(topic)
                }
            }
        }
        // Try delete topic if it is eligible for deletion.
        if (isTopicEligibleForDeletion(topic)) {
            info(s"Deletion of topic $topic (re)started")
            // topic deletion will be kicked off
            onTopicDeletion(Set(topic))
        } else if (isTopicIneligibleForDeletion(topic)) {
            info(s"Not retrying deletion of topic $topic at this time since it is
marked ineligible for deletion")
        }
    }
}

```

resumeDeletions()函数的主要功能

1. 每次进入该函数之前首先进行判断，根据

`controller.replicaStateMachine.areAllReplicasForTopicDeleted(topic)`来得出对于当前主题的所有副本是否已经完成删除；若已完成则调用`completeDeleteTopic(topic)`函数，将该主题的副本状态机，分区状态机转为`NonExistentReplica`与`NonExistentPartition`，并将`topicToBeDeleted`减去删除的主题数，移除zk节点上该

主题存在过的一切痕迹，包括缓存(中间需要判断当前是否有一个副本正在删除，如果有说明当前主题正在删除中，不做任何处理)

2. 若上述条件判断不成立，则调用`markTopicForDeletionRetry(topic)`函数对该主题标记上需删除的标记
3. 上述条件判断完成后，对该主题调用`isTopicEligibleForDeletion(topic)`和`isTopicIneligibleForDeletion(topic)`函数，通过这两个函数判断当前主题在当前是否可以被删；如果允许则调用`onTopicDeletion()`函数进行删除

onTopicDeletion(topics: Set[String])

```
private def onTopicDeletion(topics: Set[String]) {
  info(s"Topic deletion callback for ${topics.mkString(",")}")
  // send update metadata so that brokers stop serving data for topics to be
  deleted
  val partitions = topics.flatMap(controllerContext.partitionsForTopic)

  controller.sendUpdateMetadataRequest(controllerContext.liveOrShuttingDownBrokerIds.
    toSeq, partitions)
  val partitionReplicaAssignmentByTopic =
  controllerContext.partitionReplicaAssignment.groupBy(p => p._1.topic)
  topics.foreach { topic =>
    onPartitionDeletion(partitionReplicaAssignmentByTopic(topic).keySet)
  }
}
```

`onTopicDeletion()`函数负责进行主题删除。首先向代理节点发送更新元数据的请求，然后调用`onPartitionDeletion()`函数负责进行分区删除；在`onPartitionDeletion()`函数中负责对相应的副本状态进行检测，如果发现有副本处于删除失败的状态，则再次进行删除，调用`startReplicaDeletion()`方法

startReplicaDeletion(replicasForTopicsToBeDeleted: Set[PartitionAndReplica])

```
private def startReplicaDeletion(replicasForTopicsToBeDeleted:
  Set[PartitionAndReplica]) {
  replicasForTopicsToBeDeleted.groupBy(_.topic).keys.foreach { topic =>
    val aliveReplicasForTopic = controllerContext.allLiveReplicas().filter(p =>
    p.topic == topic)
    val deadReplicasForTopic = replicasForTopicsToBeDeleted --
    aliveReplicasForTopic
    val successfullyDeletedReplicas =
    controller.replicaStateMachine.replicasInState(topic, ReplicaDeletionSuccessful)
    val replicasForDeletionRetry = aliveReplicasForTopic --
    successfullyDeletedReplicas
    // move dead replicas directly to failed state
    controller.replicaStateMachine.handleStateChanges(deadReplicasForTopic.toSeq,
    ReplicaDeletionIneligible)
```

```

// send stop replica to all followers that are not in the OfflineReplica
state so they stop sending fetch requests to the leader

controller.replicaStateMachine.handleStateChanges(replicasForDeletionRetry.toSeq,
OfflineReplica)
    debug(s"Deletion started for replicas
${replicasForDeletionRetry.mkString(",")}")

controller.replicaStateMachine.handleStateChanges(replicasForDeletionRetry.toSeq,
ReplicaDeletionStarted,
    new Callbacks(stopReplicaResponseCallback = (stopReplicaResponseObj,
replicaId) =>

eventManager.put(controller.TopicDeletionStopReplicaResponseReceived(stopReplicaRes
ponseObj, replicaId)))
    if (deadReplicasForTopic.nonEmpty) {
        debug(s"Dead Replicas (${deadReplicasForTopic.mkString(",")}) found for
topic $topic")
        markTopicIneligibleForDeletion(Set(topic))
    }
}
}
}

```

startReplicaDeletion()步骤

1. 首先将所有的副本分为成功删除副本和需要进行重新删除的副本；注意这个时候是由于之前删除失败重启**resumeDeletion()**，因此此时的数据全部从**controllerContext**中获得。将删除失败的副本转到无效集合，然后转到副本下线集合，然后开始删除（这个时候还会将事件压入到**eventManager**中，并通过**Response**来接收所传的回调方法）
2. 在完成上述操作后，通过对**deadReplicasForTopic**是否为空进行检验，如果不为空则仍需要给当前主题打赏当前删除没有成功的标记

tryTopicDeletion()，**enqueueTopicsForDeletion(topics: Set[String])**，**resumeDeletionForTopics(topics: Set[String] = Set.empty)**，**failReplicaDeletion(replicas: Set[PartitionAndReplica])**函数，均是在其中调用了**resumeDeletions()**函数，因此在此不过多赘述

时序图如下：

