

## Introduction

- **Title:** Creating an mobile theater ticketing app
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- **Stakeholders:** for everyone
- **Date:** 06/23/2022
- **Project background:** We are creating a mobile theater ticketing app for customers to be able to purchase movie ticketing online. We want to create a product that can compete in the market, provide movie details and trailers so that customers can easily select a movie based on their preference. The app will provide nearby theater features, seating selection features and pre-order snacks to go with their movie. All of this will help the customer to avoid long queues at the theater. The app will have a secure checkout process with multiple payment options. The customers can access the tickets QR code easily to show at the theater during check-in.
- **Research goals:** We would like to figure out what specific difficulties users encounter when they try to complete the checkout tasks and have enough details provided to easily select a movie. We would like to figure out how often the people purchase tickets from the app.

## Research questions

- How often does the person go to the theater to watch a movie?
- How often does the person purchase theater tickets online?
- Are they able to successfully purchase tickets online?
- Are there any parts of the ticket purchasing process where users are getting stuck?
- Is the payment process easy for the customer?
- Were they able to find the movie and specific details they were looking for?

## Key Performance Indicators (KPIs)

- Conversion rates: How many people were able to complete the purchase
- Time on task: how much time does a users spend purchasing a ticket
- System Usability Scale: a questionnaire to evaluate customer feedback

## Methodology

- Unmoderated usability study
- Location: Canada, remote (participants will go through the usability study in their own homes)
- Date: Sessions will take place between June 23-30.
- 5 participants each will complete the study on their own. Each participant will then complete a questionnaire on their experience.
- Each session will last for 25-30 minutes



Participants	<ul style="list-style-type: none"> <li>• Participants are anyone who goes to the theater to watch a movie at least once a month.</li> <li>• Participants need to reside in areas with movie theaters</li> <li>• 2 Male 3 Female age (20-60)</li> <li>• 2 users of assistive technology ( closed captions, reminder alarm)</li> <li>• Incentive: \$50 Dinnercard at their favorite restaurant.</li> </ul>
Script	<ul style="list-style-type: none"> <li>• Prompt 1: From the home screen, Select a movie you are interested in watching. <ul style="list-style-type: none"> <li>◦ Prompt 1 Follow-Up: How easy or difficult was it to select a movie? Did you find the movie details you were looking for? Is there anything you would change about the process?</li> </ul> </li> <li>• Prompt 2: Pick a date and time to watch a movie and select a theater near you. <ul style="list-style-type: none"> <li>◦ Prompt 2 Follow-Up: How easy or difficult was it to select time and date? Were you able to find a theater near you? Is there anything you would change about the process?</li> </ul> </li> <li>• Prompt 3: Enter the number of tickets you want to purchase and select seats. <ul style="list-style-type: none"> <li>◦ Prompt 3 Follow-Up: How easy or difficult was it to enter a ticket number according to age? Did you find the necessary information you needed to select seats? Is there anything you would change about the process?</li> </ul> </li> <li>• Prompt 4: Add payment details to complete the checkout process. <ul style="list-style-type: none"> <li>◦ Prompt 4 Follow-Up: How easy or difficult was this task to complete? Were you able to select the different payment options? Is there anything you would change about the process?</li> </ul> </li> <li>• Prompt 5: From the homescreen access the tickets you purchased. <ul style="list-style-type: none"> <li>◦ Prompt 5 Follow-Up: How easy or difficult was this task to complete? What do you feel about the app? Is there anything you would change about the app?</li> </ul> </li> <li>• Have the participant complete the System Usability Scale. Participants are asked to score the following 6 items with one of five responses that range from Very Difficult to Very Easy: <ul style="list-style-type: none"> <li>◦ I was able to find the movie I wanted to watch.</li> <li>◦ I was able to find the movie details I needed.</li> <li>◦ I was able to select a theater, time and date.</li> <li>◦ I was able to select the desired seats.</li> <li>◦ I was able to complete the payment process.</li> <li>◦ I was able to access my tickets from the homepage.</li> </ul> </li> </ul>

