

영화 분석기



(산대특) 스마트 팩토리 혁신을 위한 AI 솔루션 개발 양성과정

2025.02.17 ~ 2025.03.07



임세현



김형진



오시윤

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프로젝트 배경

영화 이미지를 분석해
그림의 화가, 장르 및 스타일 예측 시스템 개발

예술 작품에 대한 인공지능 기반의
자동 분류 모델 구축

이미지 인식 기술을 활용하여
미술 작품에 대한 이해도를 높임



팀 구성 및 역할

임세현 - 팀장

원본 csv 파일 가공
데이터 시각화
PPT 작업



style part

김형진

데이터 확장자 변환



artist part

오시윤

이미지 크기 조정

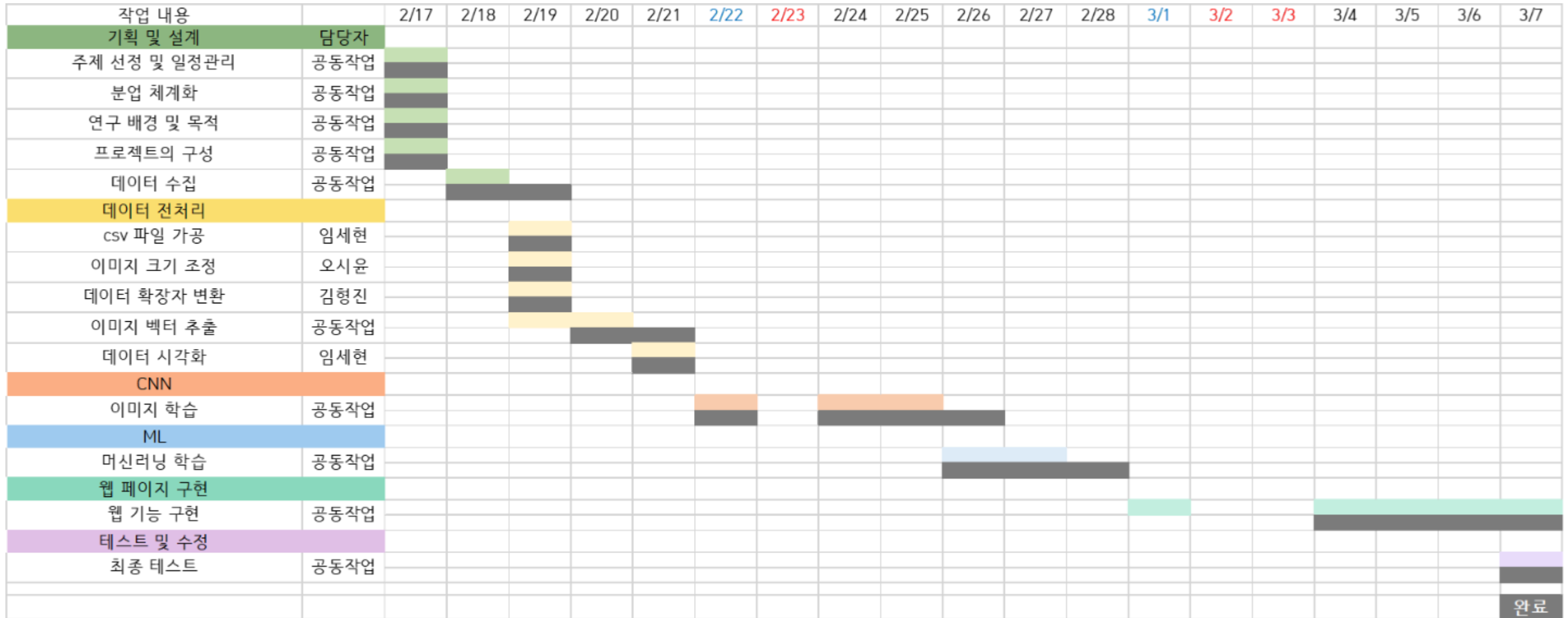


genre part

CNN, Machine Learning, Web 페이지 구현

프로젝트 일정

Gantt Chart



개발환경

OS

Window 10

Language

Python 3.10

IDE

anaconda jupyter notebook, pycharm 3.1.1

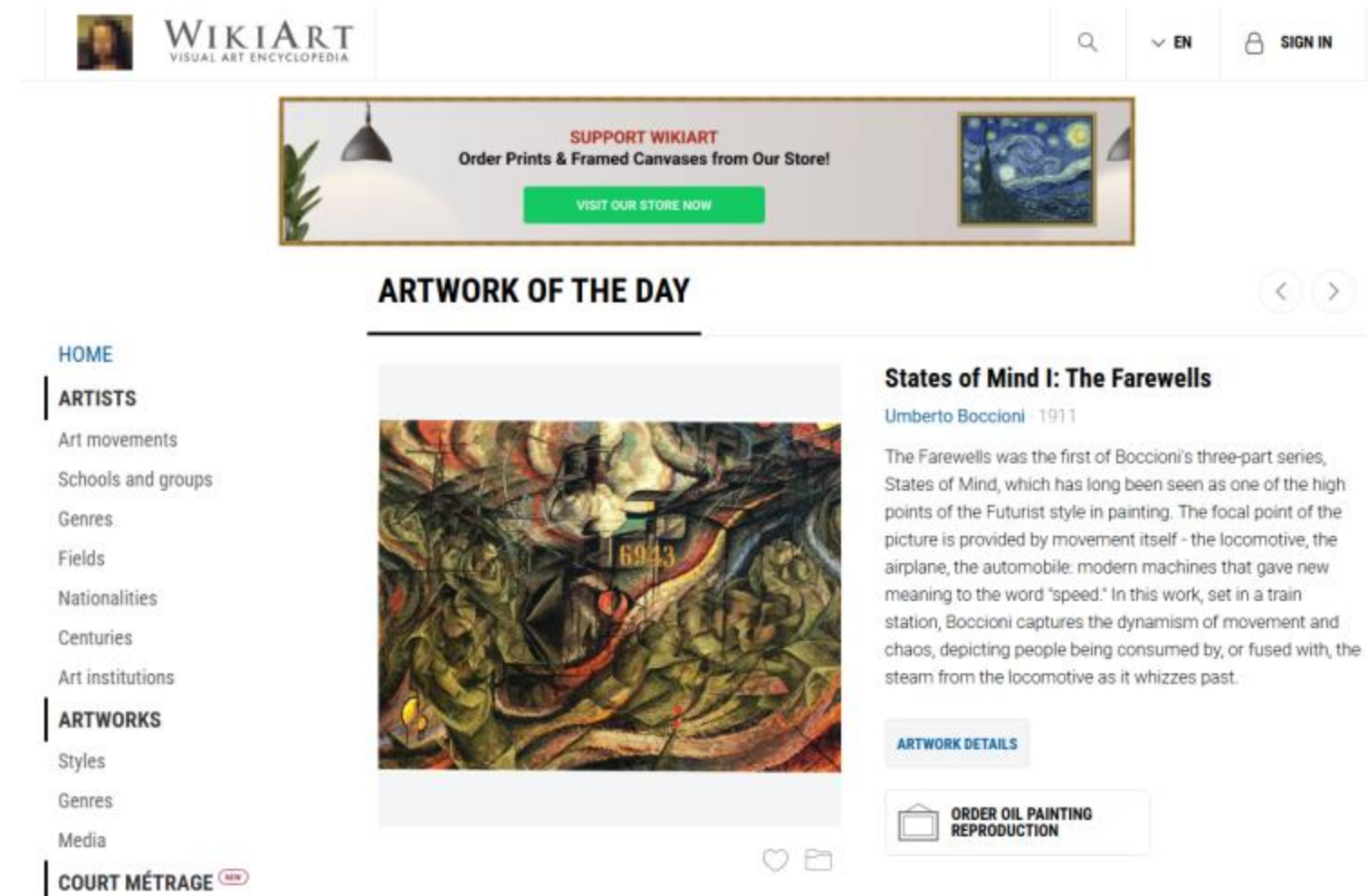
Open Source

tensorflow 2.10.0
numpy 1.23.5
pandas 1.5.3
scikit-learn 1.2.1
beautifulsoup 4.13.3

Web Framework

django 5.1.6

자료 수집



WikiArt <https://www.wikiart.org/>

이미지 크기 조정 ▶ numpy 배열로 변환

```
os.makedirs(output_folder, exist_ok=True) # 저장 폴더 없으면 생성
data_size=(128,128) # 사이즈 조절

# 폴더별로 처리
for folder in os.listdir(root_folder):
    folder_path = os.path.join(root_folder, folder)

    if os.path.isdir(folder_path): # 폴더 인지 확인
        save_folder = os.path.join(output_folder, folder)
        os.makedirs(save_folder, exist_ok=True)

        # 파일 변환
        for file in os.listdir(folder_path):
            if file.lower().endswith(('.png', '.jpg', '.jpeg')):
                file_path = os.path.join(folder_path, file)
                save_path = os.path.join(save_folder, file)

                img = Image.open(file_path)
                img = img.resize(data_size)
                img.save(save_path)
            print(f'{folder} 폴더 변환 완료')

print('변환 완료')
```

```
data_list = []
for i in range(len(data_csv)): # 또는 data_csv.shape[0]
    file_path = os.path.join(filepath, data_csv.loc[i, 'file'])

    try:
        img = Image.open(file_path)
        img_array = np.array(img) # NumPy 배열로 변환
        data_list.append(img_array) # 변환된 데이터 저장
    except Exception as e:
        print(f"파일 {file_path}을(를) 여는 중 오류 발생: {e}")

    if i % 50 == 0:
        print(f'{i} 번째 완료')

print("모든 데이터 로딩 완료!")
np.save('data.npy', data_list)
```

data.npy 파일 생성

CNN을 위한 이미지 확장자 변환

이미지 벡터 추출

VGG16 모델 사용

```
# VGG16 모델 로드
base_model = VGG16(weights="imagenet", include_top=False, input_shape=(128, 128, 3))
model = Model(inputs=base_model.input, outputs=tf.keras.layers.GlobalAveragePooling2D()(base_model.output))

def extract_features_batch(image_batch):
    """이미지 배치를 받아 특징 벡터 추출"""
    image_batch = preprocess_input(image_batch) # EfficientNet 전처리 적용
    features = model.predict(image_batch, verbose=0) # 특징 벡터 추출
    return features # shape: (batch_size, 1280)

# 데이터셋 로드 (메모리 절약을 위해 float32 변환)
painting_list = np.array(painting_list, dtype=np.float32) # float64 → float32 변환
num_samples = painting_list.shape[0]

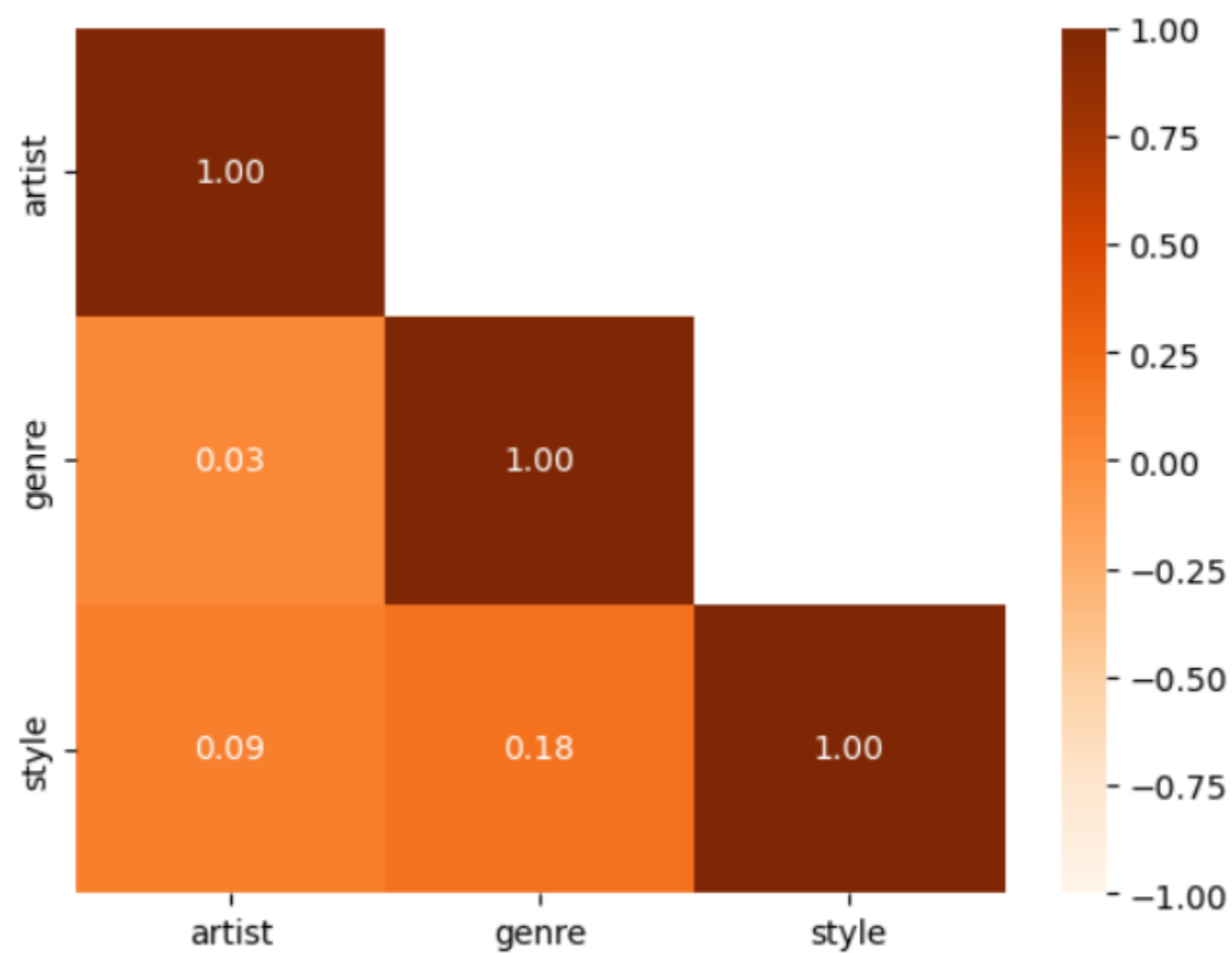
# 배치 단위로 특징 벡터 추출
batch_size = 128 # 메모리 부담을 줄이기 위해 조정
feature_list = []

for i in tqdm(range(0, num_samples, batch_size), desc="Extracting Features"):
    batch = painting_list[i:i+batch_size] # 배치 단위로 데이터 가져오기
    features = extract_features_batch(batch) # 특징 벡터 추출
    feature_list.append(features)

# 모든 특징 벡터를 하나의 배열로 결합
feature_vectors = np.vstack(feature_list) # 최종 결과 (80158, 1280)

print("Final Feature Vector Shape:", feature_vectors.shape) # (80158, 1280)
```

데이터 시각화



종속변수 별 상관관계

artist, genre, style 라벨인코딩

데이터 준비

독립변수 data.npy
종속변수 artist, genre, style
라벨인코딩 및 원핫인코딩



데이터 40,000개 유지 및
샘플링할 종속변수의 비율 유지



train 데이터 및 test 데이터 분리



ImageDataGenerator를
이용한 학습 데이터 증강

학습시키기 (LeNet)

Model: "sequential"

Layer (type)	Output Shape	Param #			
conv2d (Conv2D)	(None, 128, 128, 32)	2432	dense (Dense)	(None, 256)	8388864
batch_normalization (Batch Normalization)	(None, 128, 128, 32)	128	batch_normalization_3 (Batch Normalization)	(None, 256)	1024
max_pooling2d (MaxPooling2D)	(None, 64, 64, 32)	0	dropout (Dropout)	(None, 256)	0
conv2d_1 (Conv2D)	(None, 64, 64, 64)	51264	dense_1 (Dense)	(None, 128)	32896
batch_normalization_1 (Batch Normalization)	(None, 64, 64, 64)	256	batch_normalization_4 (Batch Normalization)	(None, 128)	512
max_pooling2d_1 (MaxPooling2D)	(None, 32, 32, 64)	0	dropout_1 (Dropout)	(None, 128)	0
conv2d_2 (Conv2D)	(None, 32, 32, 128)	73856	dense_2 (Dense)	(None, 44)	5676
batch_normalization_2 (Batch Normalization)	(None, 32, 32, 128)	512			
max_pooling2d_2 (MaxPooling2D)	(None, 16, 16, 128)	0			
flatten (Flatten)	(None, 32768)	0			

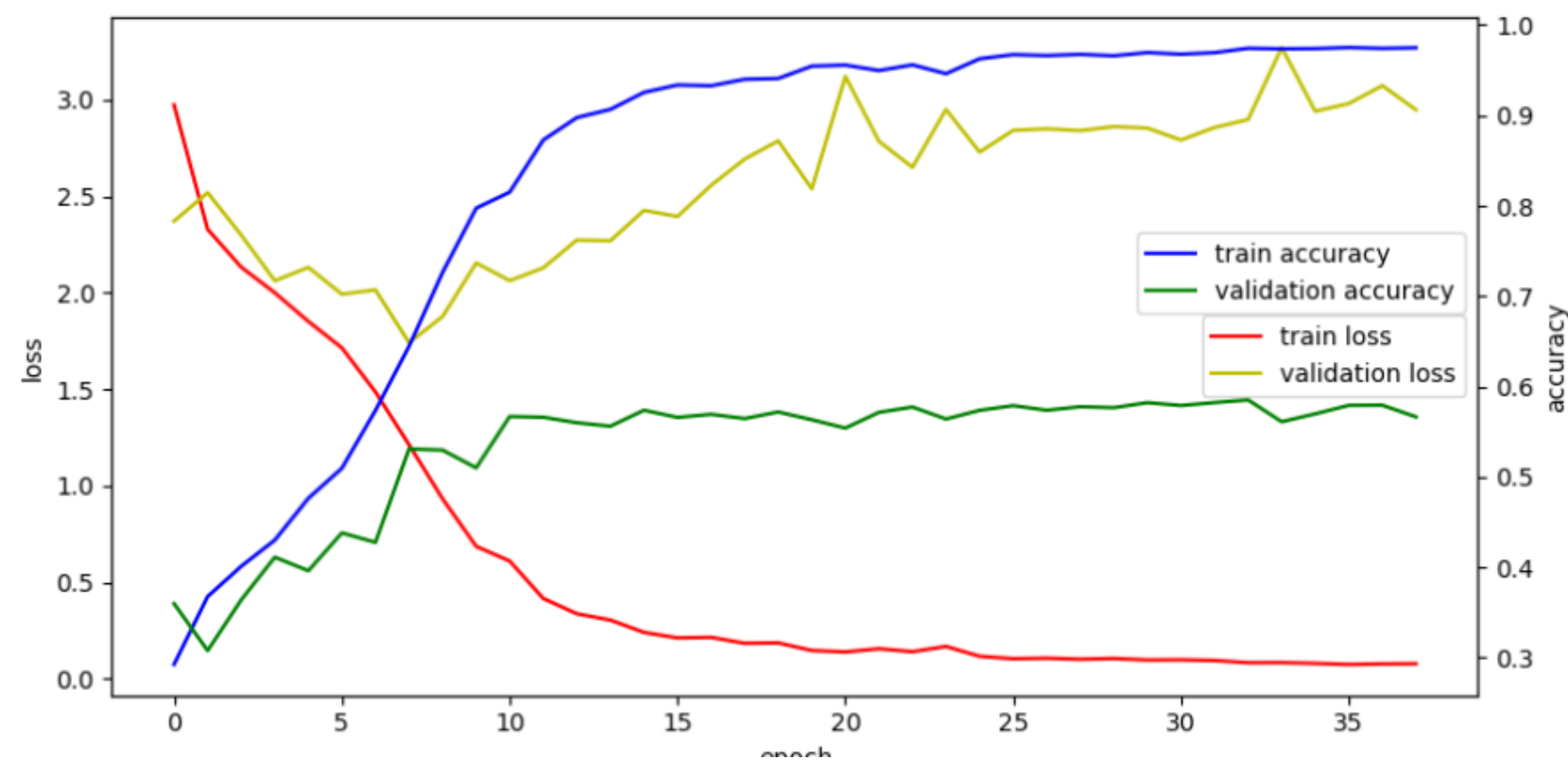
=====

Total params: 8,557,420
 Trainable params: 8,556,204
 Non-trainable params: 1,216

=====

```
# 모델평가
loss, accuracy = model.evaluate(X_test, y_test)
print('accuracy : {:.2f}%'.format(accuracy*100))
```

376/376 [=====] - 4s 11ms/step - loss: 2.9472 - accuracy: 0.5665
 accuracy : 56.65%



학습시키기 (AlexNet)

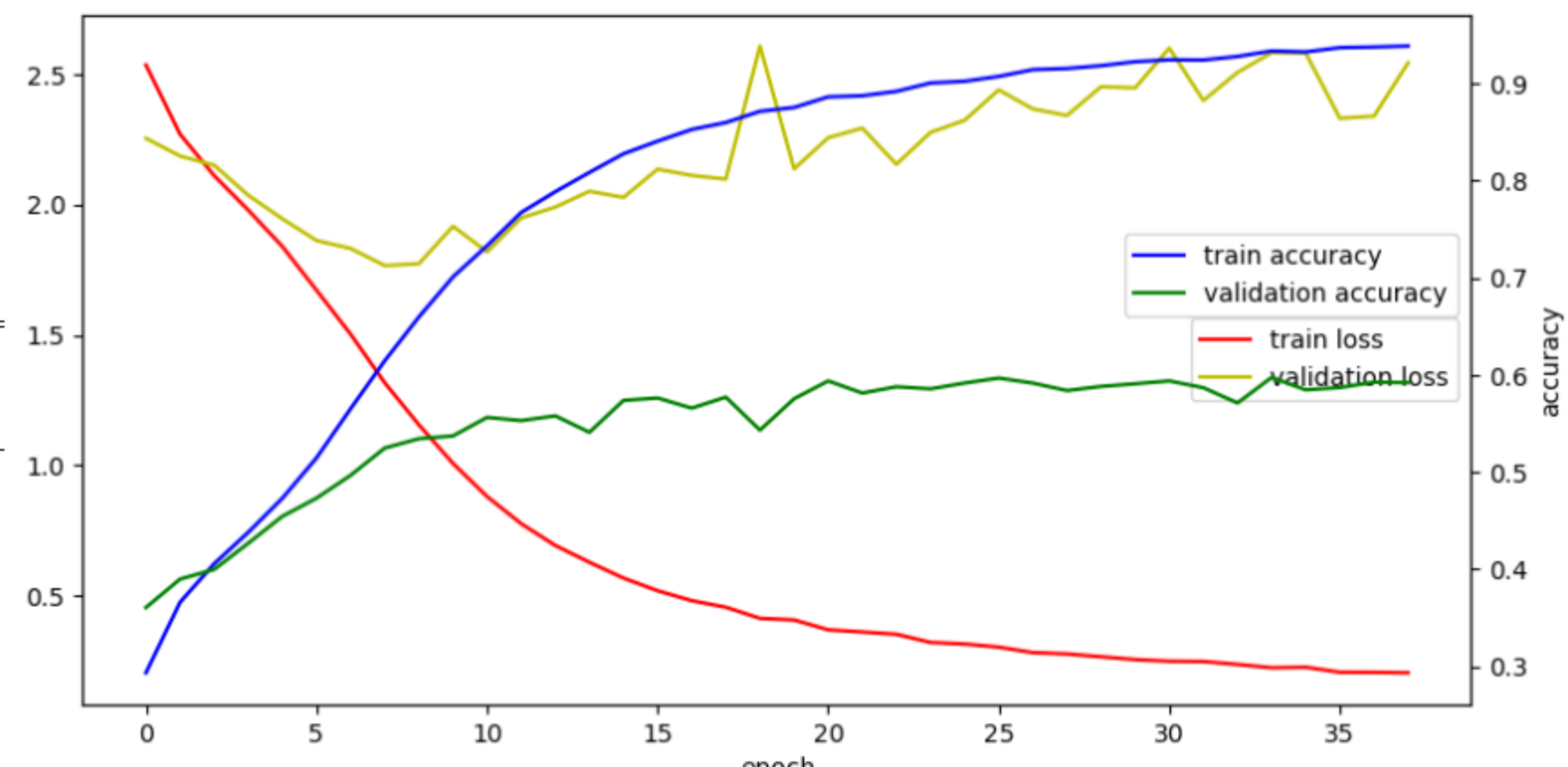
Model: "sequential"

Layer (type)	Output Shape	Param #			
conv2d (Conv2D)	(None, 64, 64, 32)	2432	max_pooling2d_2 (MaxPooling2D)	(None, 8, 8, 128)	0
max_pooling2d (MaxPooling2D)	(None, 32, 32, 32)	0	flatten (Flatten)	(None, 8192)	0
batch_normalization (Batch Normalization)	(None, 32, 32, 32)	128	dense (Dense)	(None, 512)	4194816
conv2d_1 (Conv2D)	(None, 32, 32, 64)	18496	dropout (Dropout)	(None, 512)	0
max_pooling2d_1 (MaxPooling2D)	(None, 16, 16, 64)	0	dense_1 (Dense)	(None, 512)	262656
batch_normalization_1 (Batch Normalization)	(None, 16, 16, 64)	256	dropout_1 (Dropout)	(None, 512)	0
conv2d_2 (Conv2D)	(None, 16, 16, 128)	73856	dense_2 (Dense)	(None, 44)	22572
			=====		
			Total params: 4,575,212		
			Trainable params: 4,575,020		
			Non-trainable params: 192		
			=====		

모델 평가

```
loss, accuracy = model.evaluate(X_test, y_test)
print('accuracy : {:.2f}%'.format(accuracy*100))
```

376/376 [=====] - 2s 4ms/step - loss: 2.5418 - accuracy: 0.5919
accuracy : 59.19%



학습시키기 (VGGNet)

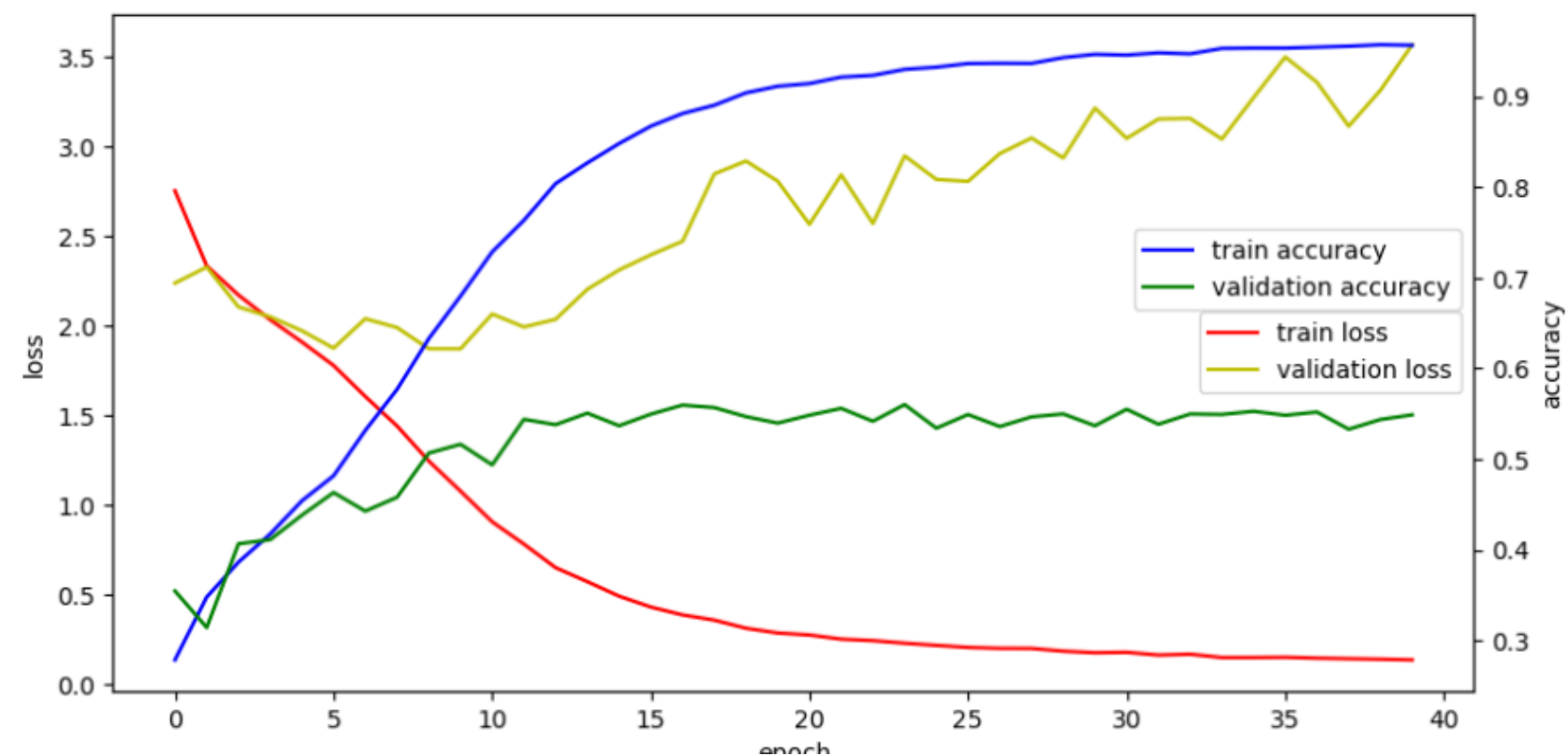
Model: "sequential_1"

Layer (type)	Output Shape	Param #			
conv2d_6 (Conv2D)	(None, 128, 128, 32)	896			
conv2d_7 (Conv2D)	(None, 128, 128, 32)	9248			
batch_normalization_4 (Batch Normalization)	(None, 128, 128, 32)	128	flatten_1 (Flatten)	(None, 32768)	0
max_pooling2d_3 (MaxPooling2D)	(None, 64, 64, 32)	0	dense_1 (Dense)	(None, 512)	16777728
conv2d_8 (Conv2D)	(None, 64, 64, 64)	18496	batch_normalization_7 (Batch Normalization)	(None, 512)	2048
conv2d_9 (Conv2D)	(None, 64, 64, 64)	36928	leaky_re_lu (LeakyReLU)	(None, 512)	0
batch_normalization_5 (Batch Normalization)	(None, 64, 64, 64)	256	dropout (Dropout)	(None, 512)	0
max_pooling2d_4 (MaxPooling2D)	(None, 32, 32, 64)	0	dense_2 (Dense)	(None, 256)	131328
conv2d_10 (Conv2D)	(None, 32, 32, 128)	73856	batch_normalization_8 (Batch Normalization)	(None, 256)	1024
conv2d_11 (Conv2D)	(None, 32, 32, 128)	147584	leaky_re_lu_1 (LeakyReLU)	(None, 256)	0
batch_normalization_6 (Batch Normalization)	(None, 32, 32, 128)	512	dropout_1 (Dropout)	(None, 256)	0
max_pooling2d_5 (MaxPooling2D)	(None, 16, 16, 128)	0	dense_3 (Dense)	(None, 44)	11308
			=====		
			Total params: 17,211,340		
			Trainable params: 17,209,356		
			Non-trainable params: 1,984		

모델 평가

```
loss, accuracy = model.evaluate(X_test, y_test)
print('accuracy : {:.2f}%'.format(accuracy*100))
```

376/376 [=====] - 6s 16ms/step - loss: 3.5693 - accuracy: 0.5488
accuracy : 54.88%



학습시키기 (VGG16)

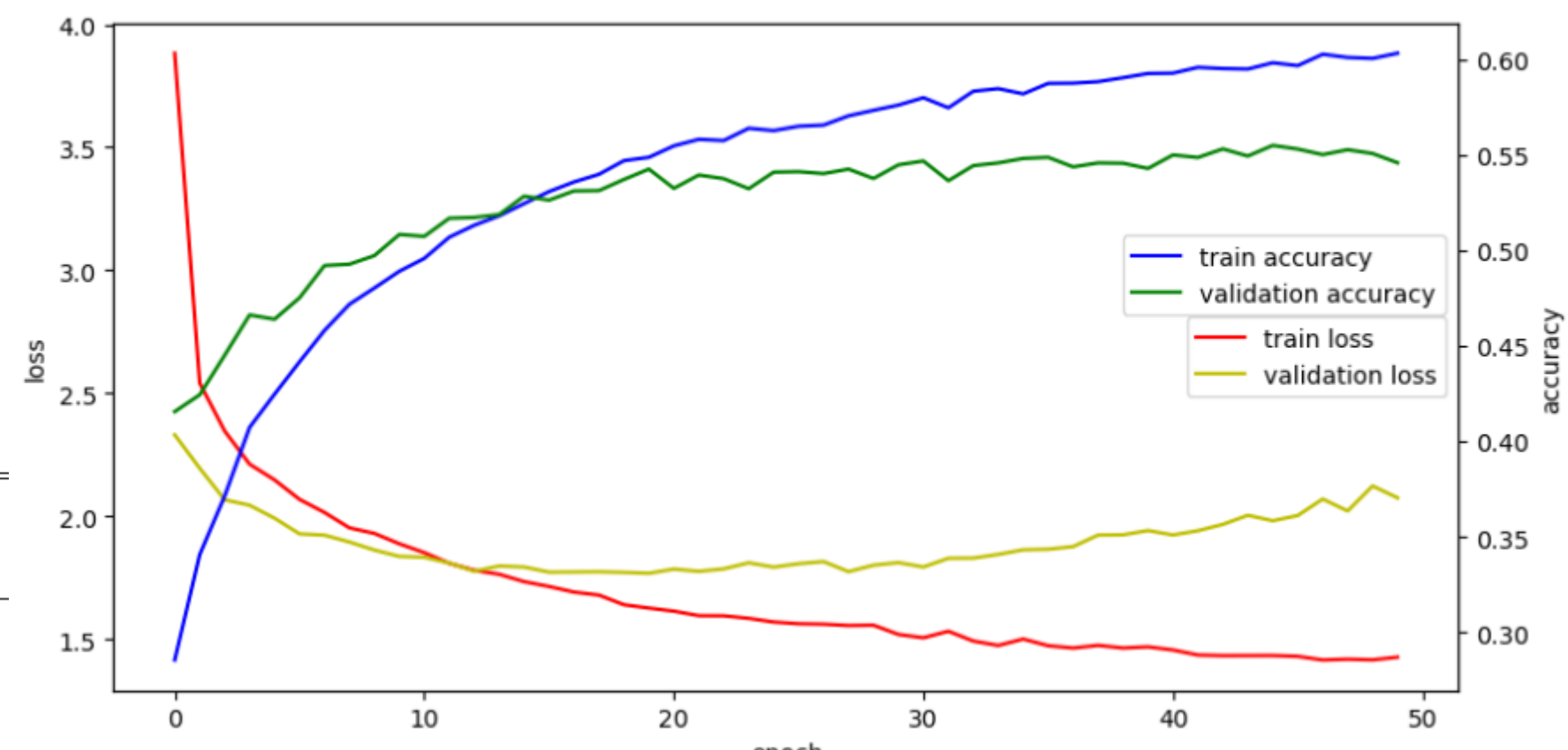
Model: "model"

Layer (type)	Output Shape	Param #			
input_1 (InputLayer)	[(None, 128, 128, 3)]	0	block4_pool (MaxPooling2D)	(None, 8, 8, 512)	0
block1_conv1 (Conv2D)	(None, 128, 128, 64)	1792	block5_conv1 (Conv2D)	(None, 8, 8, 512)	2359808
block1_conv2 (Conv2D)	(None, 128, 128, 64)	36928	block5_conv2 (Conv2D)	(None, 8, 8, 512)	2359808
block1_pool (MaxPooling2D)	(None, 64, 64, 64)	0	block5_conv3 (Conv2D)	(None, 8, 8, 512)	2359808
block2_conv1 (Conv2D)	(None, 64, 64, 128)	73856	block5_pool (MaxPooling2D)	(None, 4, 4, 512)	0
block2_conv2 (Conv2D)	(None, 64, 64, 128)	147584	flatten (Flatten)	(None, 8192)	0
block2_pool (MaxPooling2D)	(None, 32, 32, 128)	0	dense (Dense)	(None, 512)	4194816
block3_conv1 (Conv2D)	(None, 32, 32, 256)	295168	dropout (Dropout)	(None, 512)	0
block3_conv2 (Conv2D)	(None, 32, 32, 256)	590080	dense_1 (Dense)	(None, 256)	131328
block3_conv3 (Conv2D)	(None, 32, 32, 256)	590080	dropout_1 (Dropout)	(None, 256)	0
block3_pool (MaxPooling2D)	(None, 16, 16, 256)	0	dense_2 (Dense)	(None, 44)	11308
block4_conv1 (Conv2D)	(None, 16, 16, 512)	1180160	=====		
block4_conv2 (Conv2D)	(None, 16, 16, 512)	2359808	Total params: 19,052,140		
block4_conv3 (Conv2D)	(None, 16, 16, 512)	2359808	Trainable params: 4,337,452		
			Non-trainable params: 14,714,688		
			=====		

모델평가

```
loss, accuracy = model.evaluate(X_test, y_test)
print('accuracy : {:.2f}%'.format(accuracy*100))
```

376/376 [=====] - 19s 51ms/step - loss: 1.7681 - accuracy: 0.5425
accuracy : 54.25%



데이터 준비

STEP 01

독립 변수

이미지 벡터 추출
VGG_vectors.npy

STEP 02

종속 변수

genre

STEP 03

스케일 조정

SMOTE와
NearMiss 사용

STEP 04

데이터 분리

train 데이터
test 데이터

분류분석

DecisionTreeClassifier

Classification Report:

	precision	recall	f1-score	support
Canadian	0.9956	0.9998	0.9977	4288
abstract	0.6912	0.6246	0.6562	4289
advertisement	0.9821	0.9977	0.9898	4289
allegorical painting	0.8284	0.8829	0.8548	4288
animal painting	0.7996	0.8293	0.8142	4288
battle painting	0.9173	0.9681	0.9420	4288
bird-and-flower painting	0.9926	0.9984	0.9955	4288
capriccio	0.9889	0.9958	0.9923	4289
caricature	0.9497	0.9783	0.9638	4288
cityscape	0.6477	0.6134	0.6301	4289
cloudscape	0.9506	0.9862	0.9681	4288
design	0.7711	0.8004	0.7854	4288
figurative	0.7851	0.8120	0.7983	4288
flower painting	0.8632	0.8839	0.8734	4289
genre painting	0.2765	0.2281	0.2500	4288
graffiti	0.9984	0.9998	0.9991	4288
history painting	0.8342	0.8955	0.8638	4288
illustration	0.7291	0.7369	0.7330	4288
installation	0.9575	0.9781	0.9677	4288
interior	0.8856	0.9242	0.9045	4288
landscape	0.4506	0.3640	0.4027	4288
literary painting	0.8694	0.9343	0.9007	4289
marina	0.7788	0.8284	0.8028	4288
miniature	0.9981	0.9998	0.9990	4288
mythological painting	0.7259	0.7558	0.7405	4288
nude painting	0.7178	0.7194	0.7186	4288
nude painting (nu)	0.9728	0.9937	0.9832	4288
panorama	0.9972	1.0000	0.9986	4288
pastorale	0.9786	0.9935	0.9860	4288
photo	0.9701	0.9909	0.9804	4288
portrait	0.4397	0.3357	0.3808	4289
poster	0.9557	0.9806	0.9680	4288
quadratura	0.9972	0.9993	0.9983	4289
religious painting	0.4467	0.3909	0.4169	4288
sculpture	0.9012	0.9167	0.9089	4288
self-portrait	0.7985	0.8347	0.8162	4288
sketch and study	0.6397	0.6294	0.6345	4288
still life	0.6777	0.6364	0.6564	4288
symbolic painting	0.8081	0.8550	0.8309	4289
tessellation	0.9998	0.9998	0.9998	4288
vanitas	0.9889	0.9984	0.9936	4288
veduta	0.9741	0.9923	0.9831	4288
wildlife painting	0.9699	0.9932	0.9814	4288
yakusha-e	0.9954	0.9993	0.9973	4288
accuracy			0.8472	188681
macro avg	0.8386	0.8472	0.8422	188681
weighted avg	0.8386	0.8472	0.8422	188681

Precision: 0.8386

Recall: 0.8472

F1-score: 0.8422

MLPClassifier

Classification Report:

	precision	recall	f1-score	support
Canadian	0.9974	1.0000	0.9987	4288
abstract	0.7319	0.6239	0.6736	4289
advertisement	0.9853	1.0000	0.9926	4289
allegorical painting	0.8334	0.8624	0.8477	4288
animal painting	0.7989	0.8468	0.8221	4288
battle painting	0.9431	0.9774	0.9599	4288
bird-and-flower painting	0.9974	0.9981	0.9978	4288
capriccio	0.9958	0.9984	0.9971	4289
caricature	0.9734	0.9741	0.9738	4288
cityscape	0.7126	0.5994	0.6511	4289
cloudscape	0.9779	0.9916	0.9847	4288
design	0.6456	0.7976	0.7136	4288
figurative	0.7037	0.7910	0.7448	4288
flower painting	0.8543	0.8547	0.8545	4289
genre painting	0.2899	0.2031	0.2389	4288
graffiti	1.0000	1.0000	1.0000	4288
history painting	0.8545	0.8710	0.8627	4288
illustration	0.5114	0.6880	0.5867	4288
installation	0.9642	0.9916	0.9777	4288
interior	0.9344	0.9128	0.9234	4288
landscape	0.5617	0.4841	0.5200	4288
literary painting	0.8802	0.9555	0.9163	4289
marina	0.7746	0.8309	0.8018	4288
miniature	0.9986	1.0000	0.9993	4288
mythological painting	0.5939	0.5385	0.5648	4288
nude painting	0.7036	0.5763	0.6336	4288
nude painting (nu)	0.9480	0.9993	0.9730	4288
panorama	0.9965	1.0000	0.9983	4288
pastorale	0.9880	0.9967	0.9923	4288
photo	0.9838	0.9928	0.9883	4288
portrait	0.5076	0.3598	0.4211	4289
poster	0.9618	0.9932	0.9773	4288
quadratura	0.9961	1.0000	0.9980	4289
religious painting	0.4668	0.2757	0.3466	4288
sculpture	0.9286	0.9741	0.9508	4288
self-portrait	0.6625	0.8461	0.7431	4288
sketch and study	0.6144	0.5499	0.5804	4288
still life	0.6832	0.6544	0.6685	4288
symbolic painting	0.7103	0.9433	0.8104	4289
tessellation	0.9993	1.0000	0.9997	4288
vanitas	0.9914	1.0000	0.9957	4288
veduta	0.9862	0.9979	0.9920	4288
wildlife painting	0.9781	0.9984	0.9881	4288
yakusha-e	0.9986	1.0000	0.9993	4288
accuracy			0.8397	188681
macro avg	0.8322	0.8397	0.8332	188681
weighted avg	0.8322	0.8397	0.8332	188681

Precision: 0.8322

Recall: 0.8397

F1-score: 0.8332

앙상블 모형

RandomForestClassifier, XGBClassifier, LGBMClassifier

```
def model_measure(model, X_train=X_train, y_train=y_train, X_test=X_test, y_test=y_test):  
    model.fit(X_train, y_train)  
    pred = model.predict(X_test)  
    accuracy = model.score(X_test, y_test)  
    precision = precision_score(y_test, pred, average="macro")  
    recall = recall_score(y_test, pred, average="macro")  
    f1score = f1_score(y_test, pred, average="macro")  
    return '정확도: {:.3f}, 정밀도: {:.3f}, 재현율: {:.3f}, f1_score: {:.3f}'.format(accuracy, precision, recall, f1score)
```

```
rf_model = model_measure(RandomForestClassifier())  
rf_model
```

'정확도:0.958, 정밀도:0.956, 재현율:0.958, f1_score:0.956'

```
xgb = model_measure(XGBClassifier())  
xgb
```

'정확도:0.942, 정밀도:0.941, 재현율:0.942, f1_score:0.941'

```
lgb = model_measure(LGBMClassifier(force_colwise=True))  
lgb
```

'정확도:0.921, 정밀도:0.920, 재현율:0.921, f1_score:0.920'

앙상블 모형

RandomForestClassifier, XGBClassifier, LGBMClassifier

```
le = LabelEncoder()
train_y = le.fit_transform(train_y)
test_y = le.fit_transform(test_y)

def model_measure(model, train_X=train_X, train_y=train_y, test_X=test_X, test_y=test_y):
    model.fit(train_X, train_y)
    pred = model.predict(test_X)
    accuracy = model.score(test_X, test_y)
    precision = precision_score(test_y, pred, average="macro")
    recall = recall_score(test_y, pred, average="macro")
    f1score = f1_score(test_y, pred, average="macro")
    return '정확도:{:.3f}, 정밀도:{:.3f}, 재현율:{:.3f}, f1_score:{:.3f}'.format(accuracy, precision, recall, f1score)
```

정확도:0.954, 정밀도:0.951, 재현율:0.954, f1_score:0.951

정확도:0.900, 정밀도:0.896, 재현율:0.900, f1_score:0.897

정확도:0.921, 정밀도:0.920, 재현율:0.921, f1_score:0.920

```
# ✅ 경량화된 랜덤포레스트 모델
rf_model = RandomForestClassifier(
    n_estimators=50,      # 트리 개수 줄이기
    max_depth=5,         # 트리 깊이 제한
    max_features='sqrt',  # 최적의 특징 개수 자동 선택
    random_state=42
)

# ✅ 경량화된 XGBoost 모델
xgb_model = XGBClassifier(
    max_depth=4,         # 트리 깊이 제한
    n_estimators=50,     # 트리 개수 줄이기
    learning_rate=0.1,    # 학습 속도 증가
    subsample=0.8,        # 데이터 일부 샘플링
    colsample_bytree=0.8,  # 일부 특성만 사용
    tree_method='hist',   # 히스토그램 기반 트리 (메모리 절약)
    eval_metric='logloss',
    # use_label_encoder=True,
    random_state=42
)

# ✅ 경량화된 LightGBM 모델
lgb_model = LGBMClassifier(
    n_estimators=50,      # 트리 개수 줄이기
    max_depth=4,         # 트리 깊이 제한
    num_leaves=16,        # 리프 개수 줄이기
    subsample=0.8,        # 데이터 일부 샘플링
    colsample_bytree=0.8,  # 일부 특성만 사용
    verbose=-1,           # 불필요한 출력 제거
    random_state=42
)
```

투표를 이용한 앙상블

VotingClassifier(voting = hard/soft) 비교

예측

```
voting_model_hard.predict(X_test[0].reshape(1, -1))
```

```
array(['landscape'], dtype=object)
```

```
voting_model_soft.predict(X_test[0].reshape(1, -1))
```

```
array(['landscape'], dtype=object)
```

y_test[0]

20

실제값

```
y_inverse_test = le.inverse_transform(y_test)
y_inverse_test[0]
```

'landscape'

```
model_measure(voting_model_hard)
```

'정확도:0.770, 정밀도:0.762, 재현율:0.770, f1_score:0.758'

```
model_measure(voting_model_soft)
```

'정확도:0.801, 정밀도:0.794, 재현율:0.801, f1_score:0.795'

voting_model_hard < voting_model_soft

웹 페이지 구현

① navigator bar
원하는 예측 선택

② file 업로드
이미지 선택

③ Upload
결과 페이지



웹 페이지 구현



Style 예측 결과 : [Romanticism]

Wikipedia Description :

Romanticism (also known as the Romantic movement or Romantic era) was an artistic and intellectual movement that originated in Europe towards the end of the 18th century. The purpose of the movement was to advocate for the importance of subjectivity, imagination, and appreciation of nature in society and culture in response to the Age of Enlightenment and the Industrial Revolution.

Style 예측 결과



예측결과 : landscape

artist_name
Li Cheng
artist_info
Chinese ,919 - 967
painting_count
13 artworks

artist_name
Kanō Masanobu
artist_info
Japanese ,c.1434 - c.1530
painting_count
15 artworks

artist_name
Kanō Motonobu
artist_info
Japanese ,1476 - 1559
painting_count
35 artworks

artist_name
Joachim Patinir
artist_info
Flemish ,c.1480 - 1524
painting_count
24 artworks

artist_name
Jacopo Bassano
artist_info
Italian ,c.1510 - 1592
painting_count
47 artworks

artist_name
Kanō Eitoku
artist_info
Japanese ,1543 - 1590
painting_count
12 artworks

Genre 예측 결과



Abdullah Suriosubroto

- Born: 1878; Semarang, Indonesia
- Died: 1941; Yogyakarta, Indonesia
- Nationality: Indonesian
- Art Movement: Realism
- Genre: landscape
- Field: painting
- Wikipedia:
[id.wikipedia.org/wiki/Abdullah Suriosubroto](https://id.wikipedia.org/wiki/Abdullah_Suriosubroto)

Artist 예측 결과

결론

기능적 측면

이미지에 대한 style, genre, artist 별 예측 가능

프로젝트 의의

예술과 AI 기술을 결합하여
미술 감상과 연구를 새로운 방식으로 접근

개선 방안

데이터의 다양성

특정 출처의 데이터 뿐만 아니라 공공 데이터셋 활용

모델 성능 향상

학습 결과에 대한 정확도 높이기

웹 페이지 기능 구체화

예측 결과에 대한 신뢰도(accuracy) 제공