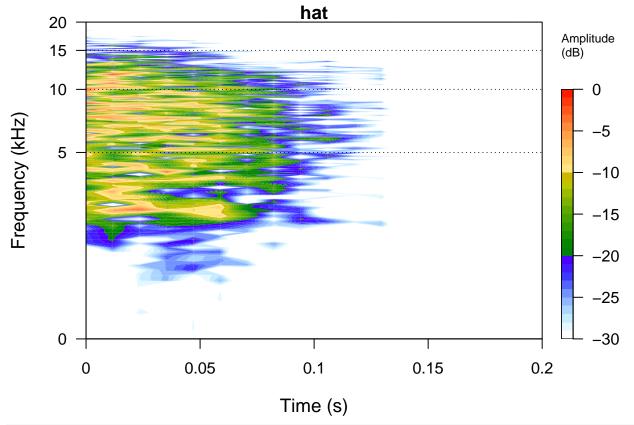
Waveform Analysis

Read in files and convert to Wave class type. This is a custom dataset of 150 percussion sounds, 50 of each class: snare drum, closed hi-hat, and kick drum.

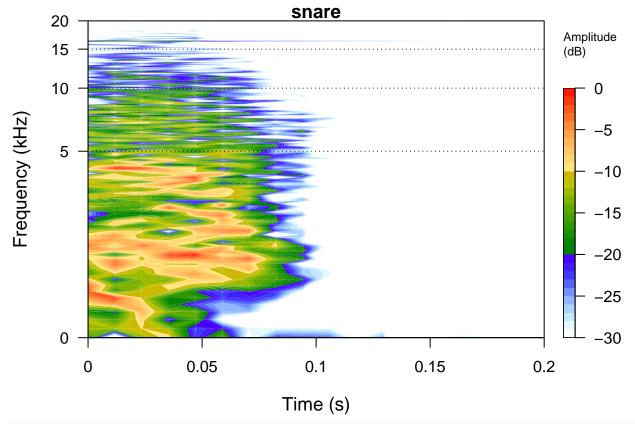
```
filenames <- list.files("150data", pattern="*.wav", full.names=TRUE)
ldf <- lapply(filenames, tuneR::readWave)</pre>
```

Plot spectrograms:

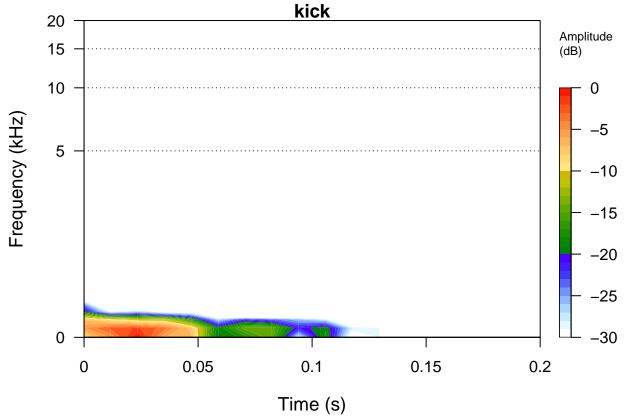
```
hat <- ldf[[3]]
seewave::spectro(hat, f=48000, flog=TRUE, flim=c(0,20), tlim=c(0,0.2), main='hat')</pre>
```



```
snare <- ldf[[115]]
seewave::spectro(snare, f=48000, flog=TRUE, flim=c(0,20), tlim=c(0,0.2), main='snare')</pre>
```

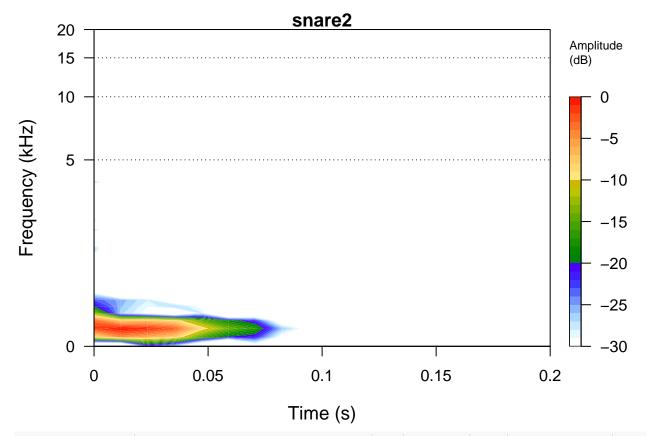


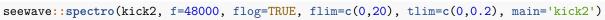
kick <- ldf[[51]]
seewave::spectro(kick, f=48000, flog=TRUE, flim=c(0,20), tlim=c(0,0.2), main='kick')</pre>

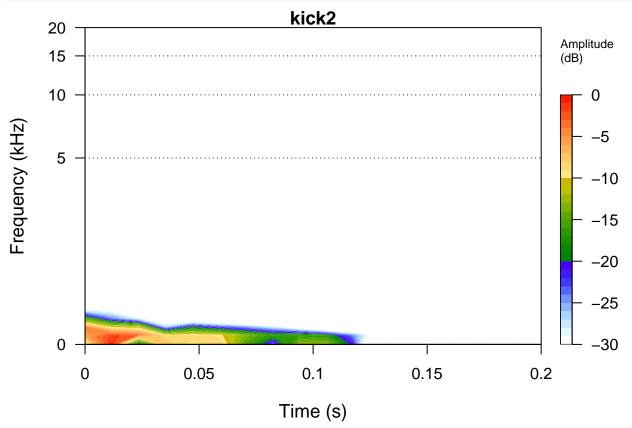


These examples are easy to tell apart, as each instrument occupies a distinct frequency range. This indicates that an audio feature such as dominant frequency may be effective in distinguishing each instrument. However, in the training data this separation is not always the case:

```
snare2 <- ldf[[101]]
kick2 <- ldf[[52]]
seewave::spectro(snare2, f=48000, flog=TRUE, flim=c(0,20), tlim=c(0,0.2), main='snare2')</pre>
```





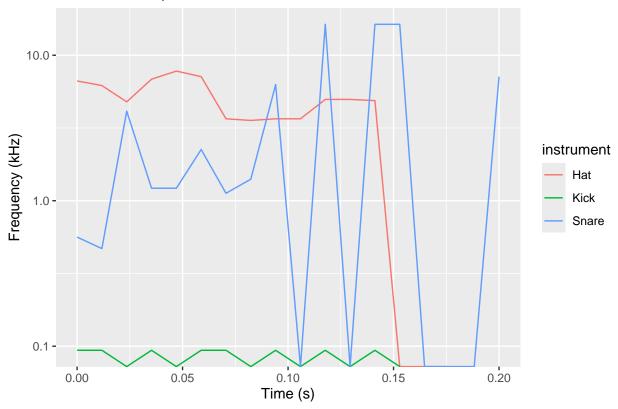


Here, both the snare and kick drum share similar spectrogram data, which suggest a simple audio analysis of dominant frequency may not be sufficient.

```
hatDfreq <- data.frame(seewave::dfreq(ldf[[2]], plot=FALSE, tlim=c(0,0.2), flim=c(0,20)))
snareDfreq <- data.frame(seewave::dfreq(ldf[[115]], plot=FALSE, tlim=c(0,0.2), flim=c(0,20)))
kickDfreq <- data.frame(seewave::dfreq(ldf[[51]], plot=FALSE, tlim=c(0,0.2), flim=c(0,20)))
hatDfreq$instrument <- "Hat"
snareDfreq$instrument <- "Snare"
kickDfreq$instrument <- "Kick"
combined_df <- rbind(hatDfreq, snareDfreq, kickDfreq)

ggplot(data = combined_df, aes(x = x, y = y, color = instrument)) +
    geom_line() +
    scale_y_log10() +
    labs(title = "Dominant frequencies Hat, Snare, and Kick") +
    xlab("Time (s)") +
    ylab("Frequency (kHz)")</pre>
```

Dominant frequencies Hat, Snare, and Kick



Because of this, I will experiment with other audio features in addition to dominant frequency.

```
#medians of amplitude envelopes
medians <- sapply(ldf, seewave::M, simplify = TRUE)

#dominant frequencies each wave

Dfreq <- lapply(ldf, seewave::dfreq, plot=FALSE)
maxes <- as.data.frame(Dfreq) %>% select(-starts_with("x"))
maxes <-sapply(maxes, function(x) max(x, na.rm = TRUE), simplify = TRUE)</pre>
```

```
#spectral flatnesses
specs <- lapply(ldf, spec, plot=FALSE)
sfms <- sapply(specs, sfm, simplify = TRUE)

#mfccs
M1 <- extract_features(filenames,
    features = c("mfcc"),
    check.mono=FALSE,
    windowShift = 20,
    numcep = 4)
mfccs <- subset(M1, section_seq_file == 1)
mfccdf <- mfccs[, -c(1:3)]</pre>
```

Train Random Forest Classifier

Go through training/testing data and add each file to a class based on its filename.

```
# Function to trim strings based on substrings
trim_to_instrument <- function(string) {
   if (grepl("snare", string, ignore.case = TRUE)) {
      return("snare")
   } else if (grepl("hihat", string, ignore.case = TRUE)) {
      return("hat")
   } else if (grepl("kick", string, ignore.case = TRUE)) {
      return("kick")
   } else {
      stop("Error: No match found for instrument in string '", string, "'")
   }
}
class_list <- sapply(filenames, trim_to_instrument)
class_list <- factor(class_list)</pre>
```

Combine into single dataframe.

```
data <- data.frame(medians, maxes, sfms, class_list)
rownames(data) <- NULL
df <- cbind(data, mfccdf)
head(df)</pre>
```

```
##
         medians
                     maxes
                                sfms class_list
                                                  mfcc1
                                                              mfcc2
                                                                         mfcc3
## 1 2.689808e-05 4.68750 0.2046096
                                           hat 179.1318 -8.418625 -22.226650
## 2 1.146886e-05 7.78125 0.3320101
                                           hat 183.1877 -11.421466 -10.217383
## 3 5.199873e-07 16.78125 0.3741705
                                           hat 172.1669 -23.335483 -17.090043
## 4 1.891459e-06 9.37500 0.4017943
                                           hat 178.1639 -14.888476 -2.462827
## 5 1.624056e-06 13.59375 0.3160590
                                           hat 168.3710 -21.557909 -5.593358
## 6 1.441962e-06 11.25000 0.3508222
                                           hat 179.1779 -16.524507 -9.372708
##
        mfcc4
## 1 5.498373
## 2 10.919913
## 3 8.895906
## 4 10.691643
## 5 -3.346226
## 6 7.209761
```

Convert class list into factor variables and separate into test and training data.

```
set.seed(222)
ind <- sample(2, nrow(df), replace = TRUE, prob = c(0.7, 0.3))
train <- df[ind==1,]
test <- df[ind==2,]

df$class_list <- as.factor(df$class_list)
table(df$class_list)</pre>
```

```
## hat kick snare
## 50 50 50
```

\textbf{Create random forest classifier using R Random Forest package and check work by classifying training data. Accuracy should be 100%.}

```
rf <- randomForest(class_list~., data=train, proximity=TRUE, ntree=150)
print(rf)
##
## randomForest(formula = class_list ~ ., data = train, proximity = TRUE,
                                                                                  ntree = 150)
##
                  Type of random forest: classification
                        Number of trees: 150
##
## No. of variables tried at each split: 2
##
##
           OOB estimate of error rate: 12.87%
## Confusion matrix:
         hat kick snare class.error
##
                      2
## hat
          30
                0
                         0.0625000
           0
               30
                      5
                          0.1428571
## kick
## snare
                     28
                          0.1764706
p1 <- predict(rf, train)</pre>
confusionMatrix(p1, train$ class_list)
## Confusion Matrix and Statistics
##
##
             Reference
## Prediction hat kick snare
##
               32
        hat
                     0
                            0
##
        kick
                0
                    35
                            0
##
        snare
                0
                     0
                          34
##
## Overall Statistics
##
##
                  Accuracy: 1
##
                    95% CI: (0.9641, 1)
##
       No Information Rate: 0.3465
##
       P-Value [Acc > NIR] : < 2.2e-16
##
##
                     Kappa: 1
##
##
  Mcnemar's Test P-Value : NA
##
## Statistics by Class:
##
##
                        Class: hat Class: kick Class: snare
## Sensitivity
                             1.0000
                                        1.0000
                                                      1.0000
## Specificity
                             1.0000
                                         1.0000
                                                      1.0000
## Pos Pred Value
                            1.0000
                                         1.0000
                                                      1.0000
## Neg Pred Value
                             1.0000
                                         1.0000
                                                      1.0000
## Prevalence
                             0.3168
                                         0.3465
                                                      0.3366
## Detection Rate
                             0.3168
                                         0.3465
                                                      0.3366
## Detection Prevalence
                                         0.3465
                             0.3168
                                                      0.3366
## Balanced Accuracy
                             1.0000
                                         1.0000
                                                      1.0000
Classify test data and output confusion matrix.
p2 <- predict(rf, test)</pre>
confusionMatrix(p2, test$ class_list)
```

```
## Confusion Matrix and Statistics
##
             Reference
##
## Prediction hat kick snare
##
        hat
               18
                     0
        kick
                0
                    14
                            0
##
##
        snare
                0
                           13
##
## Overall Statistics
##
##
                  Accuracy : 0.9184
                    95% CI: (0.804, 0.9773)
##
       No Information Rate: 0.3673
##
       P-Value [Acc > NIR] : 9.58e-16
##
##
##
                      Kappa: 0.8767
##
   Mcnemar's Test P-Value : NA
##
##
## Statistics by Class:
##
##
                         Class: hat Class: kick Class: snare
## Sensitivity
                             1.0000
                                         0.9333
                                                       0.8125
## Specificity
                             0.9032
                                         1.0000
                                                       0.9697
## Pos Pred Value
                                         1.0000
                             0.8571
                                                       0.9286
## Neg Pred Value
                             1.0000
                                         0.9714
                                                       0.9143
## Prevalence
                             0.3673
                                         0.3061
                                                       0.3265
## Detection Rate
                             0.3673
                                         0.2857
                                                       0.2653
## Detection Prevalence
                             0.4286
                                         0.2857
                                                       0.2857
## Balanced Accuracy
                                                       0.8911
                             0.9516
                                         0.9667
```

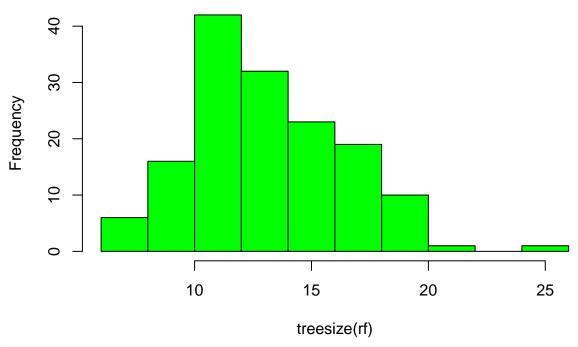
Experiment with RandomForest's tuneRF function to explore different ntree values. This didn't seem to be very helpful given that the tuning method has no patience for anything besides a decrease in error.

```
## mtry = 2 00B error = 13.86%
## Searching left ...
## mtry = 1 00B error = 18.81%
## -0.3571429 0.01
## Searching right ...
## mtry = 7 00B error = 14.85%
## -0.07142857 0.01
```

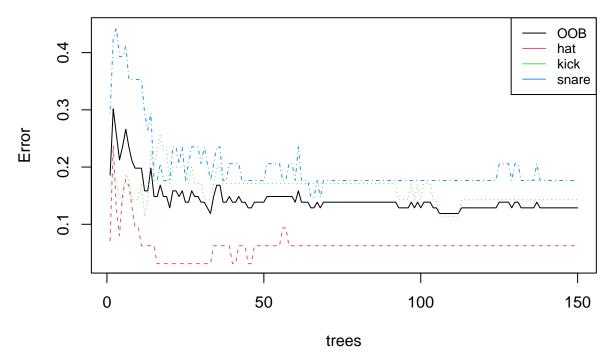
Classifier Analysis

```
hist(treesize(rf),
    main = "Histogram of Misclassification for each Tree Size",
    col = "green")
```

Histogram of Misclassification for each Tree Size



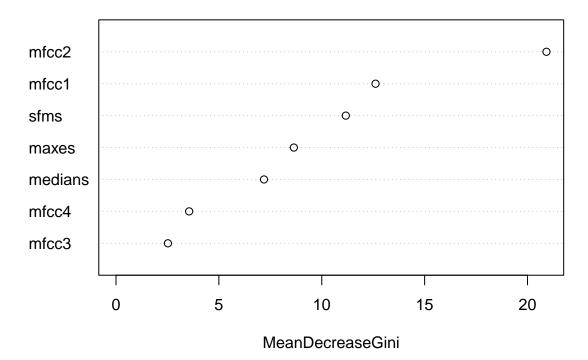
Random Forest OOB Error



Out-of-bag error plot. Black line represents overall classification error rate, with the 'kick' and 'snare' classes sitting consistently above it. 'Snare' class exhibits the highest error and the 'hat' class remains consistently the lowest. This indicates that the model struggles most with snares, performs moderately on kick drums, and finds closed hi-hats easiest to classify.

varImpPlot(rf, n.var = 7,main = "Variable Importance")

Variable Importance



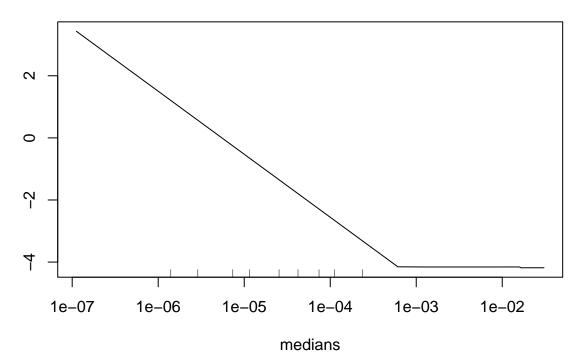
importance(rf)

```
## MeanDecreaseGini
## medians 7.192921
## maxes 8.643237
## sfms 11.168097
## mfcc1 12.612912
## mfcc2 20.920772
## mfcc3 2.523114
## mfcc4 3.555317
```

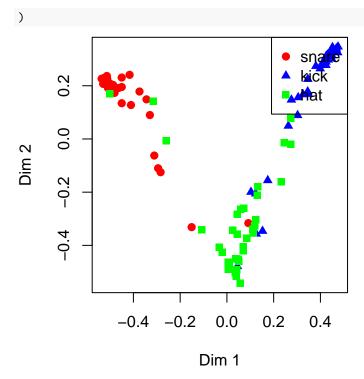
Dotchart of variable importance as measured by a Random Forest. This indicates that the second-window mfcc value is the most useful variable in determining instrument class.

```
partialPlot(rf, train, medians, "hat", log = "x")
```

Partial Dependence on medians



Partial dependence plot gives a graphical depiction of the marginal effect of a variable on the class probability (classification). X-axis represents variable value, Y-axis represents partial dependence (on the logit scale) of predicting the given class. Here we can see the partial dependence on median frequency for classifying a hi-hat.



Proximity measure between pairs of observations (Reduced to two dimentions using multidimensional scaling).