

# Test Plan

## 1. Application Overview

- **Purpose:** Simulate a packet generator where users can enter packet details, save them, and send them.
- **Main Features:**
  - Enter packet details (Name, Address, Port, Type, ASCII, Hex).
  - Save packets to a saved packets table.
  - Send packets, which appear in the sent packets table.
  - Clear contents and logs.
  - Search and delete saved packets.

## 2. Testing Objectives

- Ensure all GUI elements are functional and correctly mapped.
- Validate that packet details are correctly saved and sent.
- Verify that the saved packets table and sent packets table update correctly.
- Validate the search and delete functionality for saved packets.

## 3. Test Scenarios

### 3.1. GUI Validation

- Verify all buttons (Save, Send, Clear Contents, Clear Log, Search, Delete Saved Packet) are present and clickable.
- Validate input fields (Name, Address, Port, Type, ASCII, Hex) accept and display correct data.

### 3.2. Packet Saving

- Enter packet details and click Save.
- Verify the packet appears in the saved packets table with correct details.

### 3.3. Packet Sending

- Enter packet details and click Send.
- Verify the packet appears in the sent packets table with correct details.

### **3.4. Clear Functionality**

- Enter packet details, then click Clear Contents.
- Verify all input fields are cleared.
- Click Clear Log and verify the sent packets table is cleared.

### **3.5. Search and Delete**

- Save multiple packets.
- Use the search functionality to find a specific packet.
- Delete a saved packet and verify it is removed from the table.

### **3.6. Error Handling**

- Attempt to save or send a packet with missing or invalid details.
- Verify appropriate error messages are displayed.

## **4. Squish Testing Concepts**

### **4.1. Virtual Presence Sensors (VPS)**

- Use VPS to simulate user interactions with the GUI elements.
- Example: Simulate clicking the Save button and verify the packet is saved.

### **4.2. Data-Driven Testing (DDT)**

- Create a dataset with various packet details (valid and invalid).
- Use DDT to automate the testing of different packet scenarios.
- Example: Test saving and sending packets with different combinations of Name, Address, Port, etc.  
tst.Data\_Driven\_savetst

### 4.3. Behavior-Driven Development (BDD)

- Write test cases in a human-readable format using Gherkin syntax.

**Feature:** Search Packets in Saved Table

**Scenario:** Search for packets in the saved table

**Given** I have started the PackGen application

**And** I have saved the following packets:

	Name	ASCII	HEX	Address	Port	Type
Packet1	HelloWorld		48656C6C6F	192.168.1.1	8080	TCP
Packet2	TestPacket		546573745061636B6574	192.168.1.2	8081	UDP
Packet3	DataPacket		446174615061636B6574	192.168.1.3	8082	SSL

**When** I type "*Packet*" in the search field

**Then** the saved table should show 3 packets

**When** I type "*Packet1*" in the search field

**Then** the saved table should show 1 packet

**When** I type "*Hello*" in the search field

**Then** the saved table should show 1 packet

**When** I clear the search field

**Then** the saved table should show 3 packets

### 5. Test cases Breakdown

- **Overall Success Rate:** The tests have a mixed success rate, with some achieving 100% and others failing.
- **Failed Test Cases:**
  - suite\_PackgenSuite: 2 out of 20 test cases failed.
  - txt\_Savetable\_emptyatMsg: 1 verification failed.
  - txt\_Detendsaved: 3 out of 8 verifications failed.
- **Successful Verifications:**
  - Multiple verifications like txt\_SaveButtons\_exist, txt\_Observ\_contents\_exist, txt\_comboBox\_exist, and others have achieved 100% success.
  - Features like txt\_Clear\_logs and txt\_SearchPacket also completed successfully.
- **Execution Time:**
  - Most verifications and features completed in less than a few seconds, with the longest taking up to 4 seconds.

## TESTS

1. suite\_PackgenSuite
2. tst\_SaveButtons\_exist
3. tst\_clearcontents\_exist
4. tst\_comboBox\_exist
5. tst\_Savedtable\_emptyatBeg
6. tst\_SendTableEmpty
7. tst\_checkingLineEdits
8. tst\_CheckingsSendTableCol
9. tst\_CheckingsSavedTableCol
10. tst\_TypingLineEdits
11. tst\_ImageExist
12. tst\_saveSignal
13. tst\_saveMissingField
14. tst\_clearContentFunc
15. tst.sendviasave
16. tst\_Deletesaved
17. tst\_test\_data\_tdd
18. tst\_Data\_Driven\_savetst
19. tst\_Clear\_logs
20. tst\_case1
21. tst\_SearchPacket