This is CS50

CS50's Introduction to Computer Science

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Recursive atoi

Learning Goals

- Deepen an understanding of strings
- Practice creating recursive functions

Background

Image that you travel back in time to the 1970's, when the c programming language was first created. You are hired as a programmer to come up with a way to convert string s to int s. (You may have used a function just like this in Week 2, called atoi (https://manual.cs50.io/3/atoi)). You want to be thorough in your development process and plan to try several approaches before deciding on the most efficient.

In this problem, you will start with a simple implementation of atoi that handles positive int s using loops. You want to rework this into an implementation that uses recursion. Recusive functions can be memory intensive and are not always the best solution, but there

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are some problems in which using recursion can provide a simpler and more elegant solution.

(Scroll to the bottom of this page to see what an implementation of atoi might actually look like.)

⊞ Hints

Demo

Getting Started

- 1. Log into code.cs50.io (https://code.cs50.io/) using your GitHub account.
- 2. Click inside the terminal window and execute cd.
- 3. Execute wget https://cdn.cs50.net/2022/fall/labs/3/atoi.zip followed by Enter in order to download a zip called atoi.zip in your codespace. Take care not to overlook the space between wget and the following URL, or any other character for that matter!
- 4. Now execute unzip atoi.zip to create a folder called atoi.
- 5. You no longer need the ZIP file, so you can execute rm atoi.zip and respond with "y" followed by Enter at the prompt.

Implementation Details

In the recursive version of <code>convert</code>, start with the last <code>char</code> and convert it into an integer value. Then shorten the <code>string</code>, removing the last <code>char</code>, and then recursively call

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convert using the shortened string as input, where the next char will be processed.

Thought Question

Why do you need a base case whenever you create a recursive function?

How to Test Your Code

Your program should behave per the examples below.

```
atoi/ $ ./atoi
Enter a positive integer: 3432
3432
```

```
atoi/ $ ./atoi
Enter a positive integer: 98765
98765
```

No check50 for this one!

To evaluate that the style of your code, type in the following at the sprompt.

```
style50 atoi.c
```

How to Submit

No need to submit! This is an optional practice problem.

A More Thorough Implementation

The actual version of atoi must handle negative numbers, as well as leading spaces and non-numeric characters. It might look something like this:

```
#include <stdio.h>

// Iterative function to implement `atoi()` function in C
long atoi(const char S[])
{
    long num = 0;
    int i = 0, sign = 1;

    // skip white space characters
    while (S[i] == ' ' || S[i] == '\n' || S[i] == '\t') {
        i++;
    }
}
```

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```
// note sign of the number
   if (S[i] == '+' || S[i] == '-')
        if (S[i] == '-') {
           sign = -1;
        }
        i++;
    }
    // run till the end of the string is reached, or the
    // current character is non-numeric
   while (S[i] \&\& (S[i] >= '0' \&\& S[i] <= '9'))
        num = num * 10 + (S[i] - '0');
        i++;
   return sign * num;
// Implement `atoi()` function in C
int main(void)
{
   char S[] = " -1234567890";
   printf("%ld ", atoi(S));
   return 0;
}
```

From <u>techiedelight.com/implement-atoi-function-c-iterative-recursive</u> (https://www.techiedelight.com/implement-atoi-function-c-iterative-recursive/).

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