# Cells

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## Agenda

**Story Time** 

What are Cells?

Cells In std

**Other Cell Crates** 

# **Story Time**

## **FFI and JNI**

- Creating Java objects requires JNI
- JNI uses identifiers
- How to cache?

## What are Cells?

#### Cells

- Shareable mutable containers
- Borrow checker rules:
  - You can have several immutable references (&T) to an object OR
  - Only 1 mutable reference (&mut T) to an object
- Allow you to mutate an object when you have multiple references to it (interior mutability)
- Each Cell type has its own limitations to ensure memory safety

#### A Brief Refresher

https://play.rust-lang.org/?version=stable&mode=debug&edition=2021&g ist=f4a322b7b57e787a211bb39c1736529d

## Cells In std

### **Cell Examples**

https://play.rust-lang.org/?version=stable&mode=debug&edition=2021&g ist=5fc628cd1b9b02f8e9c13ea71cd5f2e9

#### When should we use Cells?

- Mutating values behind smart pointers (Arc, Rc)
- Exposing immutable APIs with hidden mutable implementations
- Creating mutable implementations of traits that take &self
- Initialising values one time only

## std::sync

- RwLock<T>
- Mutex<T>
- OnceLock<T>
- LazyLock<T, F>

### **Examples**

https://play.rust-lang.org/?version=stable&mode=debug&edition=2021&g ist=5cd29b2b057edc7e758cdffe9997cee8

## **Other Cell Crate**

### once\_cell

- https://crates.io/crates/once cell
- Provides two "new" Cell types:
  - unsync::OnceCell
  - sync::OnceCell
- Can only be assigned to once
- Replacement for lazy\_static crate
- Has recently been moved into the std lib

## **Comparison with std**

https://docs.rs/once\_cell/1.19.0/once\_cell/#comparison-with-std

std types	once_cell types
std::cell::OnceCell	once_cell::unsync::OnceCell
std::cell::LazyCell	once_cell::unsync::Lazy
std::sync::OnceLock	once_cell::sync::OnceCell
std::sync::LazyLock	once_cell::sync::Lazy

## What's Missing?

- The entire once\_cell::race module is not in std
  - OnceBool
  - OnceBox
  - OnceNonZeroUsize
  - OnceRef

#### Other Cells

Seem to be useful for some more niche cases not covered by std:

- https://crates.io/crates/async once cell
- https://crates.io/crates/generic once cell

These ones are largely replaced by std's OnceCell implementations and are not too popular/not maintained:

- https://crates.io/crates/lazycell
- https://crates.io/crates/lazy-init
- https://crates.io/crates/mitochondria
- <a href="https://github.com/niklasf/double-checked-cell">https://github.com/niklasf/double-checked-cell</a>