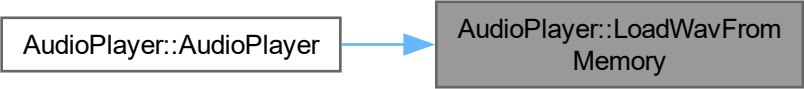


AudioPlayer::AudioPlayer



```
graph LR; A[AudioPlayer::AudioPlayer] --> B[AudioPlayer::LoadWavFromMemory]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'AudioPlayer::AudioPlayer'. The right box is gray with a black border and contains the text 'AudioPlayer::LoadWavFromMemory' on two lines. A blue arrow points from the right side of the left box to the left side of the right box.

AudioPlayer::LoadWavFrom  
Memory