


Scene::Update



```
graph LR; A[Scene::Update] --> B[SceneManager::GetChangeNow]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'Scene::Update'. The right box is gray with a black border and contains the text 'SceneManager::GetChangeNow'. A blue arrow points from the right side of the left box to the left side of the right box.

SceneManager::GetChangeNow