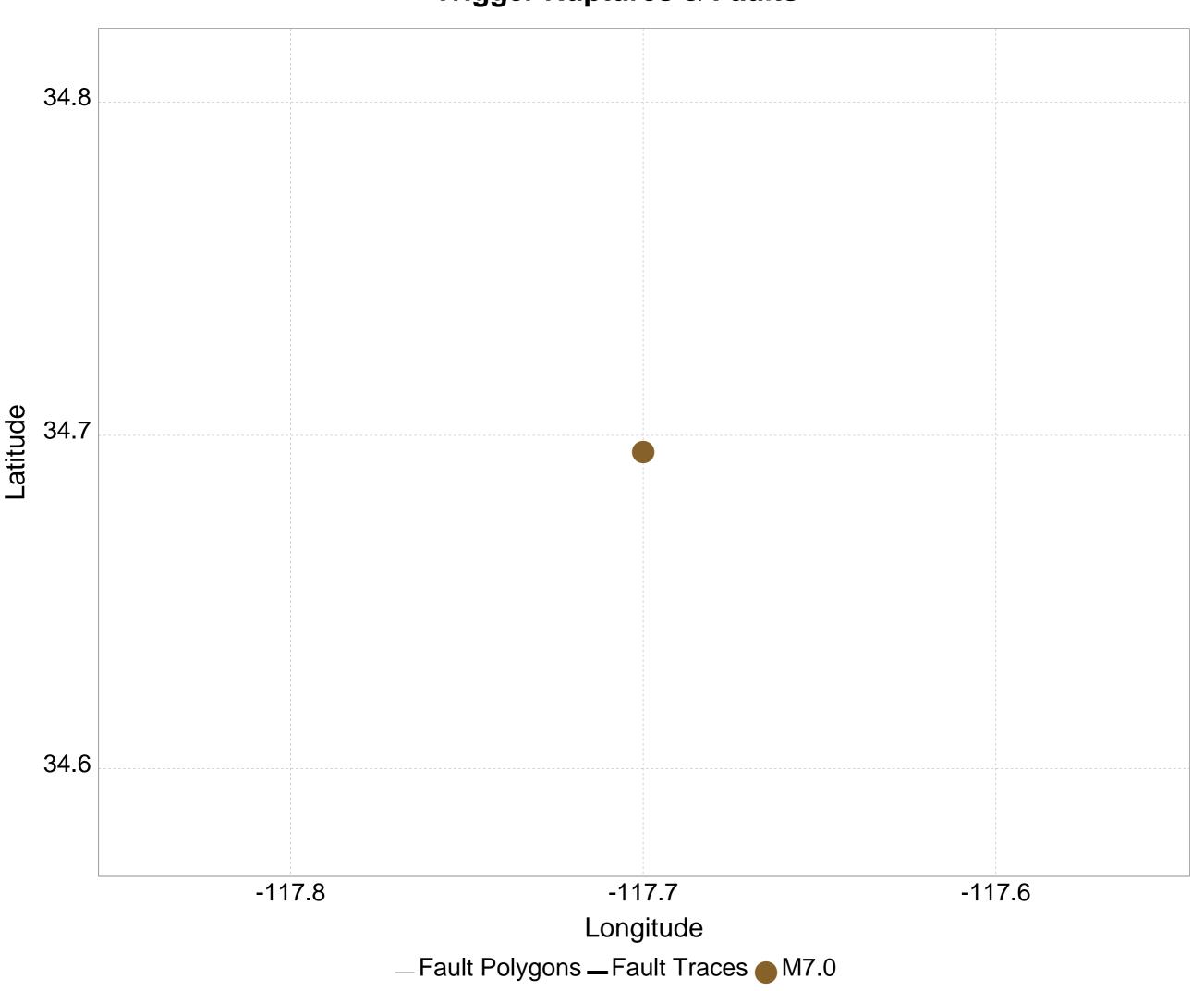
## **Trigger Ruptures & Faults**



DATASET #1 (line: Solid, width=1.0; color: 0,0,0) null

DATASET #2 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #3 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #4 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #5 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #6 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #7 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #8 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #9 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #10 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #11 (line: Solid, width=1.0; color: 0,0,0)

null

DATASET #12 (line: Solid, width=1.5; color: 192,192,192)

Fault Polygons

DATASET #13 (line: Solid, width=1.5; color: 192,192,192)

DATASET #14 (line: Solid, width=1.5; color: 192,192,192)

DATASET #15 (line: Solid, width=1.5; color: 192,192,192)

DATASET #16 (line: Solid, width=1.5; color: 192,192,192)
DATASET #17 (line: Solid, width=1.5; color: 192,192,192)
DATASET #18 (line: Solid, width=1.5; color: 192,192,192)
DATASET #19 (line: Solid, width=1.5; color: 192,192,192)
DATASET #20 (line: Solid, width=1.5; color: 192,192,192)
DATASET #21 (line: Solid, width=1.5; color: 192,192,192)
DATASET #22 (line: Solid, width=1.5; color: 192,192,192)
DATASET #23 (line: Solid, width=1.5; color: 192,192,192)
DATASET #24 (line: Solid, width=1.5; color: 192,192,192)
DATASET #25 (line: Solid, width=1.5; color: 192,192,192)
DATASET #26 (line: Solid, width=1.5; color: 192,192,192)
DATASET #27 (line: Dotted, width=2.0; color: 0,0,0)
DATASET #28 (line: Dotted, width=2.0; color: 0,0,0)
DATASET #29 (line: Dotted, width=2.0; color: 0,0,0)
DATASET #30 (line: Dotted, width=2.0; color: 0,0,0)

DATASET #31 (line: Dotted, width=2.0; color: 0,0,0) DATASET #32 (line: Dotted, width=2.0; color: 0,0,0) DATASET #33 (line: Dotted, width=2.0; color: 0,0,0) DATASET #34 (line: Dotted, width=2.0; color: 0,0,0) DATASET #35 (line: Dotted, width=2.0; color: 0,0,0) DATASET #36 (line: Dotted, width=2.0; color: 0,0,0) DATASET #37 (line: Dotted, width=2.0; color: 0,0,0) DATASET #38 (line: Dotted, width=2.0; color: 0,0,0) DATASET #39 (line: Dotted, width=2.0; color: 0,0,0) DATASET #40 (line: Dotted, width=2.0; color: 0,0,0) DATASET #41 (line: Dotted, width=2.0; color: 0,0,0) DATASET #42 (line: Solid, width=3.0; color: 0,0,0) Fault Traces DATASET #43 (line: Solid, width=3.0; color: 0,0,0) DATASET #44 (line: Solid, width=3.0; color: 0,0,0) DATASET #45 (line: Solid, width=3.0; color: 0,0,0)

DATASET #46 (line: Solid, width=3.0; color: 0,0,0) DATASET #47 (line: Solid, width=3.0; color: 0,0,0) DATASET #48 (line: Solid, width=3.0; color: 0,0,0) DATASET #49 (line: Solid, width=3.0; color: 0,0,0) DATASET #50 (line: Solid, width=3.0; color: 0,0,0) DATASET #51 (line: Solid, width=3.0; color: 0,0,0) DATASET #52 (line: Solid, width=3.0; color: 0,0,0) DATASET #53 (line: Solid, width=3.0; color: 0,0,0) DATASET #54 (line: Solid, width=3.0; color: 0,0,0) DATASET #55 (line: Solid, width=3.0; color: 0,0,0)

DATASET #57 (symbol: Filled Circles, width=15.1875; color: 134,97,42) M7.0

DATASET #56 (line: Solid, width=3.0; color: 0,0,0)