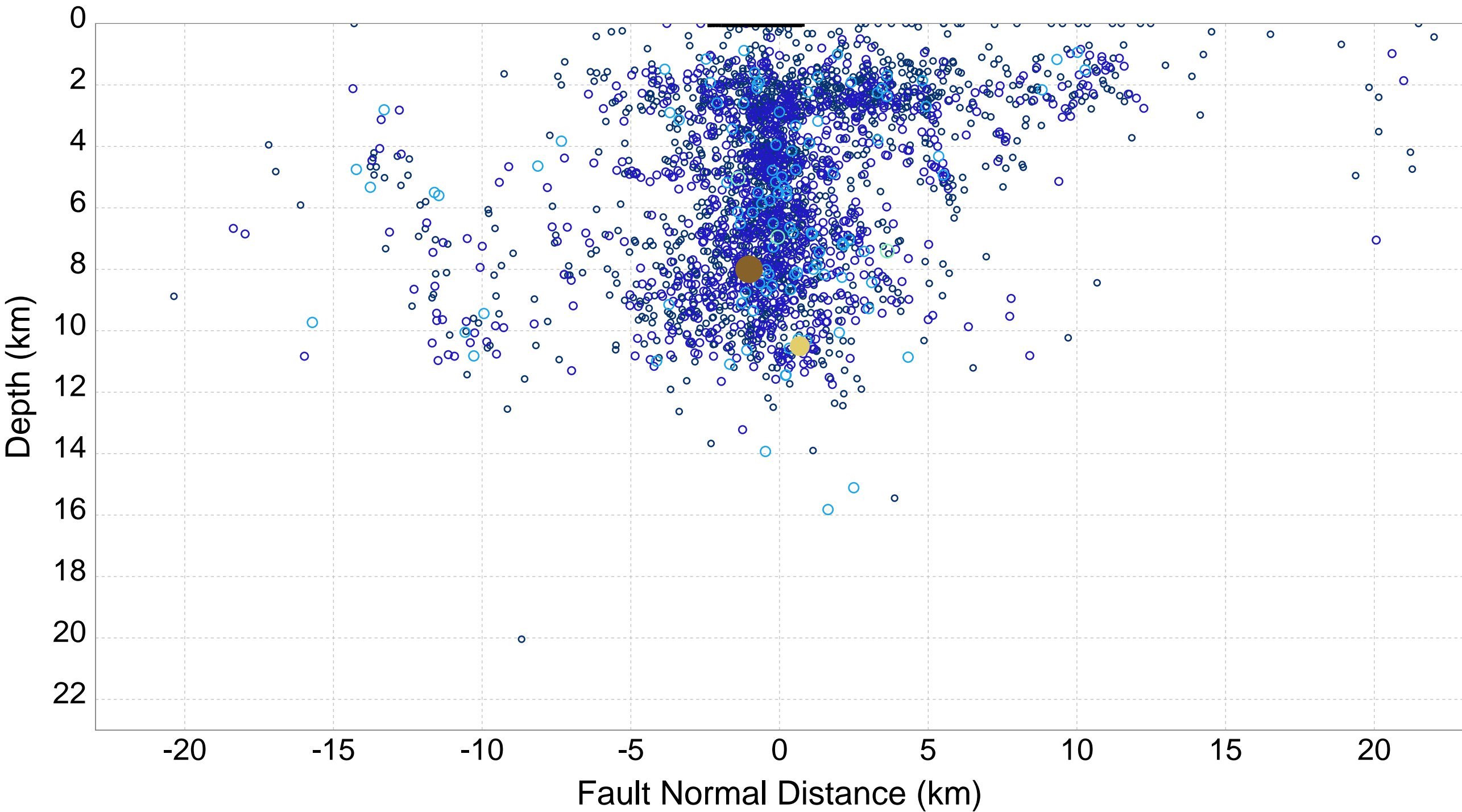


# Trigger Rupture Depth Profile



○ M2 ○ M3 ○ M4 ○ M5 ● M6 ● M7 ..... Rupture Surface

DATASET #1 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #2 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #3 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #4 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #5 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #6 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #7 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #8 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #9 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #10 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #11 (line: Solid, width=4.0; color: 0,0,0)  
null

DATASET #12 (symbol: Circles, width=2.0; color: 8,51,113)  
M2

DATASET #13 (symbol: Circles, width=3.0; color: 33,25,194)  
M3

DATASET #14 (symbol: Circles, width=4.5; color: 27,167,237)  
M4

DATASET #15 (symbol: Circles, width=6.75; color: 128,238,175)  
M5

DATASET #16 (symbol: Filled Circles, width=10.125; color: 226,207,107)  
M6

DATASET #17 (symbol: Filled Circles, width=15.1875; color: 134,97,42)  
M7

DATASET #18 (line: Dotted, width=4.0; color: 0,0,0)  
Rupture Surface

DATASET #19 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #20 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #21 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #22 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #23 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #24 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #25 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #26 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #27 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #28 (line: Dotted, width=4.0; color: 0,0,0)