



DATASET #1 (line: Dotted, width=1.5; color: 128,128,128)

DATASET #2 (line: Dotted, width=1.5; color: 128,128,128)

DATASET #3 (line: Dotted, width=1.5; color: 128,128,128)

DATASET #4 (line: Dotted, width=1.5; color: 128,128,128)

DATASET #5 (line: Solid, width=4.0; color: 0,0,0)

Traces

DATASET #6 (line: Dashed, width=1.5; color: 64,64,64)

Fault Polygons

DATASET #7 (line: Dotted, width=1.5; color: 128,128,128)

Down Dip

DATASET #8 (line: Solid, width=4.0; color: 0,0,0)

DATASET #9 (line: Dashed, width=1.5; color: 64,64,64)

DATASET #10 (line: Dotted, width=1.5; color: 128,128,128)

DATASET #11 (line: Solid, width=4.0; color: 0,0,0)

DATASET #12 (line: Dashed, width=1.5; color: 64,64,64)

DATASET #13 (line: Dotted, width=1.5; color: 128,128,128)

DATASET #14 (line: Solid, width=4.0; color: 0,0,0)

DATASET #15 (line: Dashed, width=1.5; color: 64,64,64)

DATASET #16 (line: Dotted, width=1.5; color: 128,128,128)

DATASET #17 (line: Solid, width=4.0; color: 0,0,0)

DATASET #18 (line: Dashed, width=1.5; color: 64,64,64)

DATASET #19 (symbol: Circles, width=2.0; color: 192,192,192)
null

DATASET #20 (symbol: Circles, width=3.0; color: 192,192,192)
null

DATASET #21 (symbol: Circles, width=4.5; color: 192,192,192)
null

DATASET #22 (symbol: Filled Circles, width=6.75; color: 192,192,192)
null

DATASET #23 (symbol: Filled Circles, width=10.125; color: 192,192,192)
null

DATASET #24 (symbol: Filled Circles, width=15.1875; color: 192,192,192)
null

DATASET #25 (symbol: Circles, width=2.0; color: 64,64,64)
M2.5

DATASET #26 (symbol: Circles, width=3.0; color: 64,64,64)
M3

DATASET #27 (symbol: Circles, width=4.5; color: 64,64,64)
M4

DATASET #28 (symbol: Filled Circles, width=6.75; color: 64,64,64)
M5

DATASET #29 (symbol: Filled Circles, width=10.125; color: 64,64,64)
M6

DATASET #30 (symbol: Filled Circles, width=15.1875; color: 64,64,64)
M7