

## PLATINUM SPONSORS

---



## GOLD SPONSORS

---



## SILVER SPONSORS

---



Why not reinvent the wheel  
or your knowledge is limited

Seiya Kawashima

[skawashima@uchicago.edu](mailto:skawashima@uchicago.edu)

Department of Radiology at The University of Chicago

# About this session

- a) Who's Seiya Kawashima ?
- b) Why do you need to reinvent the wheel ?
- c) How much do you need to reinvent the wheel ?
- d) What does “right algorithms + right data structures = optimized solutions” mean ?

# Who's Seiya Kawashima ?

- a) Application Programmer
- b) USER of JQuery, JavaScript library
- c) Work on open source projects and try to contribute to open source projects, see the details at <https://github.com/seiyak>



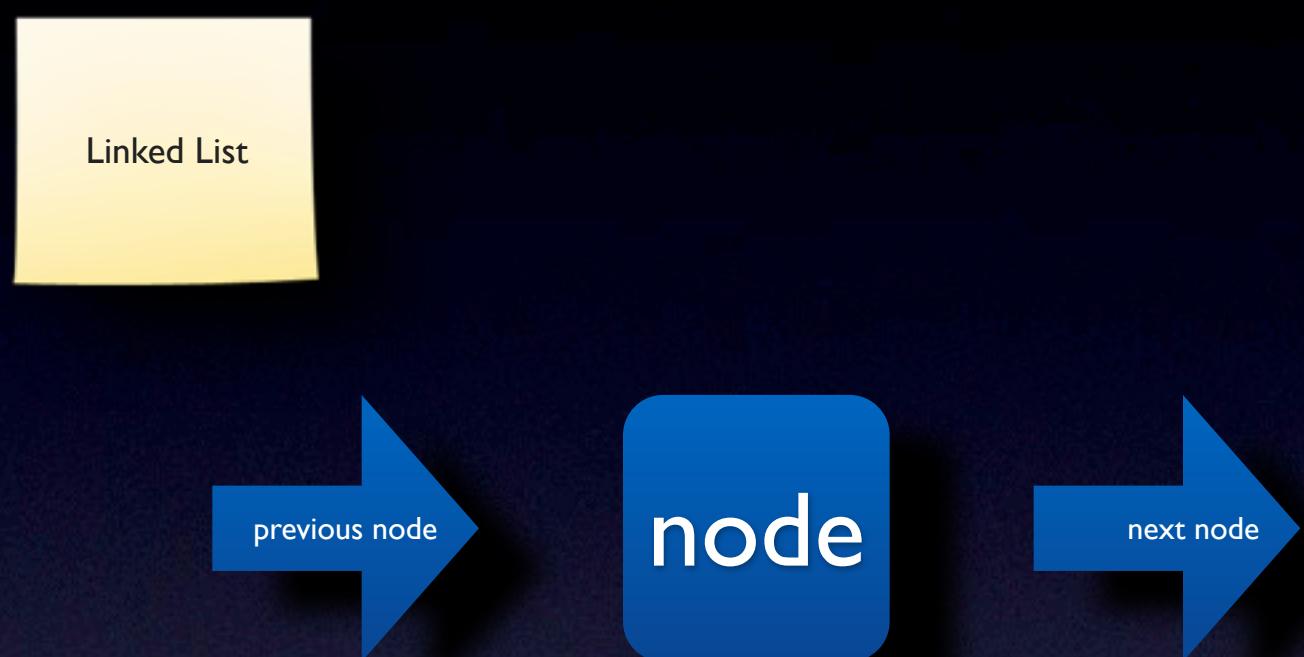
# Why do you need to reinvent the wheel ?

- a) USEing APIs doesn't necessarily mean that you understand the internals
- b) Are able to understand things internally, not just USE them from APIs externally
- c) Spend some extra time but GAIN knowledge which is useful in the future. Who doesn't want to learn as programmers ?
- d) Are examined about the knowledge in job interviews

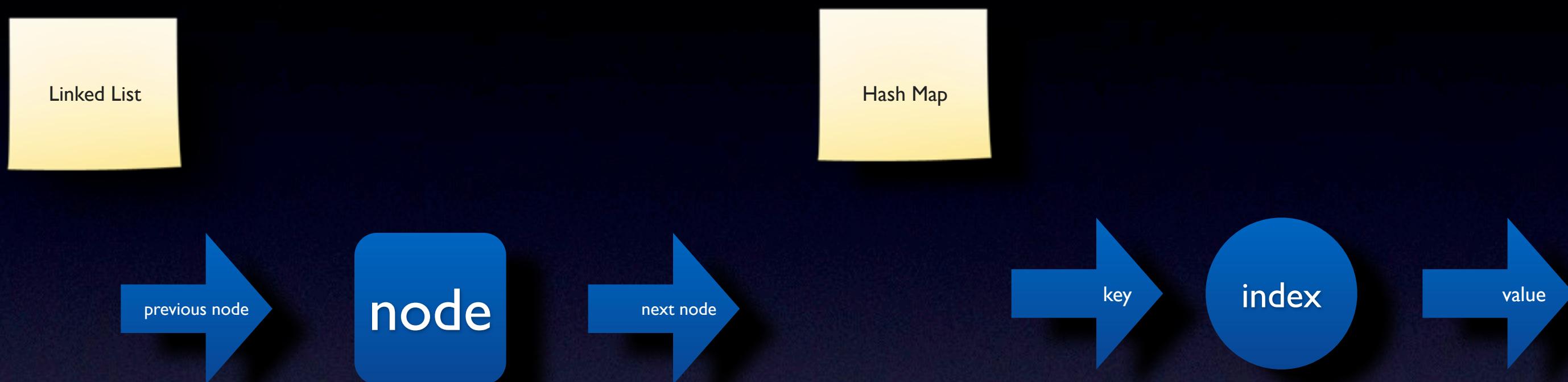
# Job interview subjects from GXXgle

- a) Algorithm Complexity, Design, & Analysis: It's fairly critical that you understand big-O complexity analysis. Again run some practice problems to get this down in application. Sample topics: big-O analysis, sorting and hashing, handling obscenely large amounts of data. Also see topics listed under 'Coding'.
- b) Sorting: Know how to sort. Don't do bubble-sort. You should know the details of at least one  $n \log(n)$  sorting algorithm, preferably two (say, quicksort and merge sort). Merge sort can be highly useful in situations where quicksort is impractical, so take a look at it.
- c) Hashtables: Arguably the single most important data structure known to mankind. You absolutely should know how they work. Be able to implement one using only arrays in your favorite language, in about the space of one interview.
- d) Trees: Know about trees; basic tree construction, traversal and manipulation algorithms. Familiarize yourself with binary trees, n-ary trees, and trie-trees. Be familiar with at least one type of balanced binary tree, whether it's a red/black tree, a splay tree or an AVL tree, and know how it's implemented. Understand tree traversal algorithms: BFS and DFS, and know the difference between inorder, postorder and preorder.
- e) Graphs: Graphs are really important at Google. There are 3 basic ways to represent a graph in memory (objects and pointers, matrix, and adjacency list); familiarize yourself with each representation and its pros & cons. You should know the basic graph traversal breadth-first search and depth-first search. Know their computational complexity, their tradeoffs, and how to implement them in real code. If you get a chance, try to study up on fancier algorithms, such as Dijkstra and A\*.
- f) Other data structures: You should study up on as many other data structures and algorithms as possible. You should especially know about the most famous classes of NP-complete problems, such as traveling salesman and the knapsack problem, and be able to recognize them when an interviewer asks you them in disguise. Find out what NP-complete means.
- g) Mathematics: Some interviewers ask basic discrete math questions. This is more prevalent at Google than at other companies because we are surrounded by counting problems, probability problems, and other Discrete Math 101 situations. Spend some time before the interview refreshing your memory on (or teaching yourself) the essentials of combinatorics and probability. You should be familiar with  $n$ -choose- $k$  problems and their ilk – the more the better.
- h) Operating Systems: Know about processes, threads and concurrency issues. Know about locks and mutexes and semaphores and monitors and how they work. Know about deadlock and livelock and how to avoid them. Know what resources a processes needs, and a thread needs, and how context switching works, and how it's initiated by the operating system and underlying hardware. Know a little about scheduling. The world is rapidly moving towards multi-core, so know the fundamentals of "modern" concurrency constructs.
- i) Coding: You should know at least one programming language really well. You will be expected to write some code in at least some of your interviews. You will be expected to know a fair amount of detail about your favorite programming language. Sample topics: construct / traverse data structures, implement system routines, distill large data sets to single values, transform one data set to another.
- j) System Design Sample topics: features sets, interfaces, class hierarchies, designing a system under certain constraints, simplicity and robustness, tradeoffs.
- k) Open-Ended Discussion, Sample topics: biggest challenges faced, best/worst designs seen, performance analysis and optimization, testing, ideas for improving existing products.

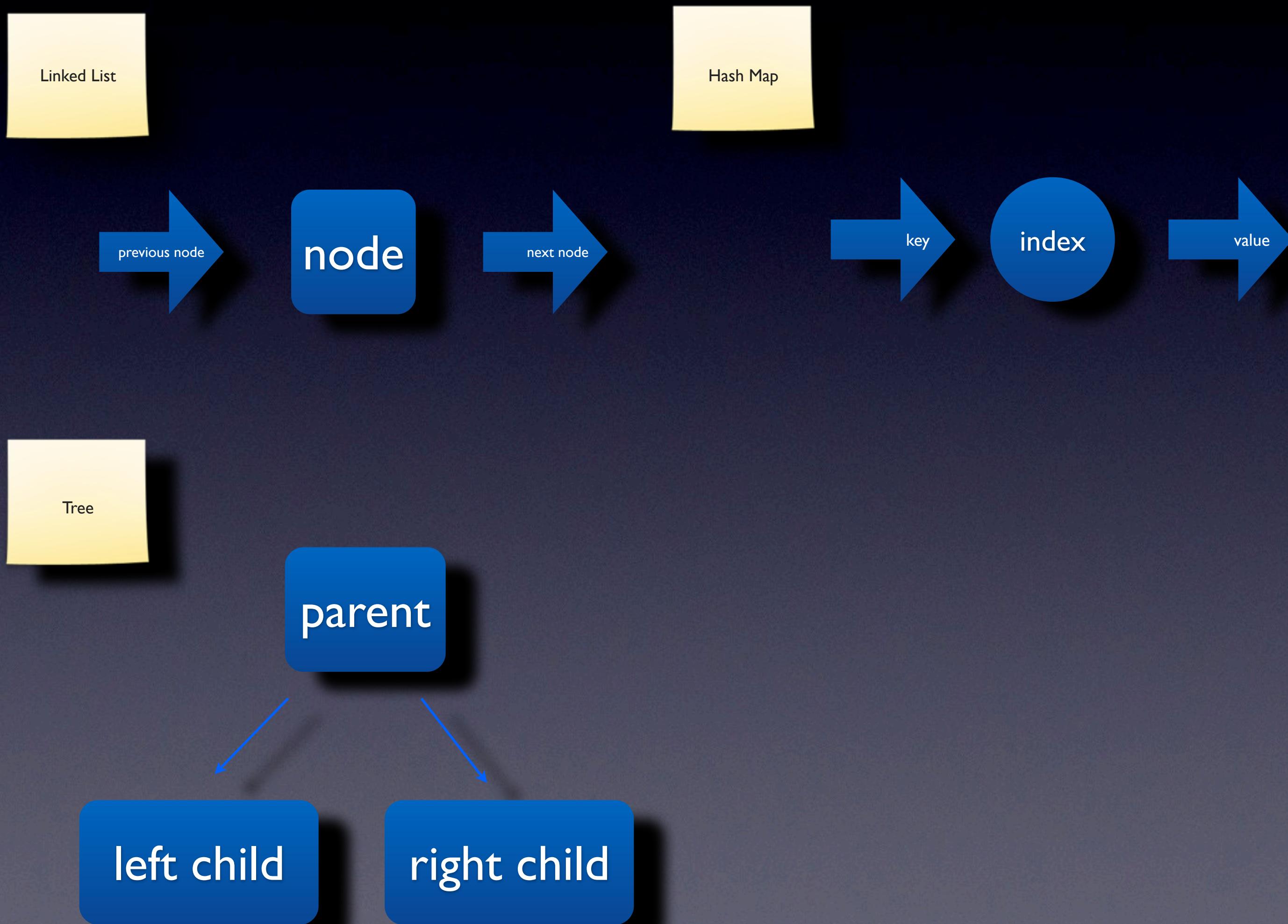
# Examples of Data Structures



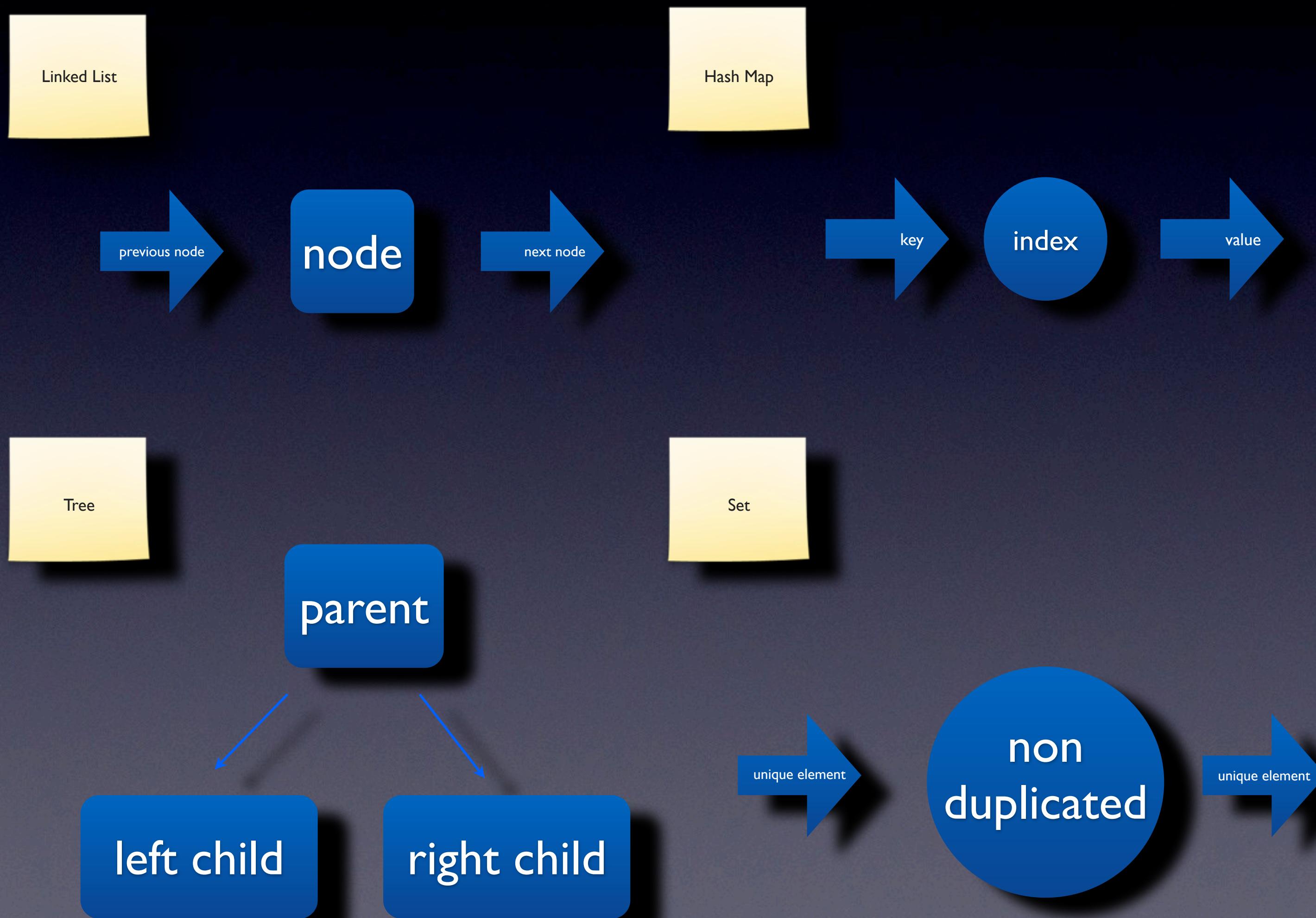
# Examples of Data Structures



# Examples of Data Structures



# Examples of Data Structures



# Examples of Java APIs

a) Apache MINA



Multipurpose Infrastructure for Network Application

Nicely hide complexity for non blocking network Application

Easy to use

b) java.util.concurrent package

No fear to write applications with threads

Easy to use

Resources:

Apache MINA logo

<http://upload.wikimedia.org/wikipedia/commons/3/34/Apache-MINA-logo.png>

# Examples of Java APIs

```
ServerSocketChannel so = null;
SocketChannel sc = null;

while ( true ) {
    try {
        if ( key.selector().select() <= 0 ) {
            continue;
        }

        Iterator itr = key.selector().selectedKeys().iterator();
        while ( itr.hasNext() ) {
            SelectionKey ready = itr.next();
            itr.remove();

            if ( ready.isValid() && ready.isReadable() ) {
                sc = (SocketChannel) ready.channel();
                //Do something when read is ready
            }
            else if ( ready.isValid() && ready.isAcceptable() ) {

                so = (ServerSocketChannel) key.channel();

                sc = so.accept();
                sc.configureBlocking( false );
                sc.register( selector, SelectionKey.OP_READ | SelectionKey.OP_CONNECT );
            }
        }
    } catch ( IOException e ) {
        log.error( e );
    }
    catch ( Exception ex ) {
        log.error( ex );
    }
}
```

# Examples of Java APIs

```
import org.apache.mina.core.service.IoAcceptor;  
import org.apache.mina.transport.socket.nio.NioSocketAcceptor;
```

```
IoAcceptor acceptor = new NioSocketAcceptor();  
acceptor.setHandler( new YourApplicationLogic() );
```

```
import org.apache.mina.core.service.IoHandler;  
public class YourApplicationLogic implements IoHandler{}
```

Or

```
import org.apache.mina.core.service.IoHandlerAdapter;  
public class YourApplicationLogic extends IoHandlerAdapter{}
```

# How much do you need to reinvent the wheel ?

## Resources:

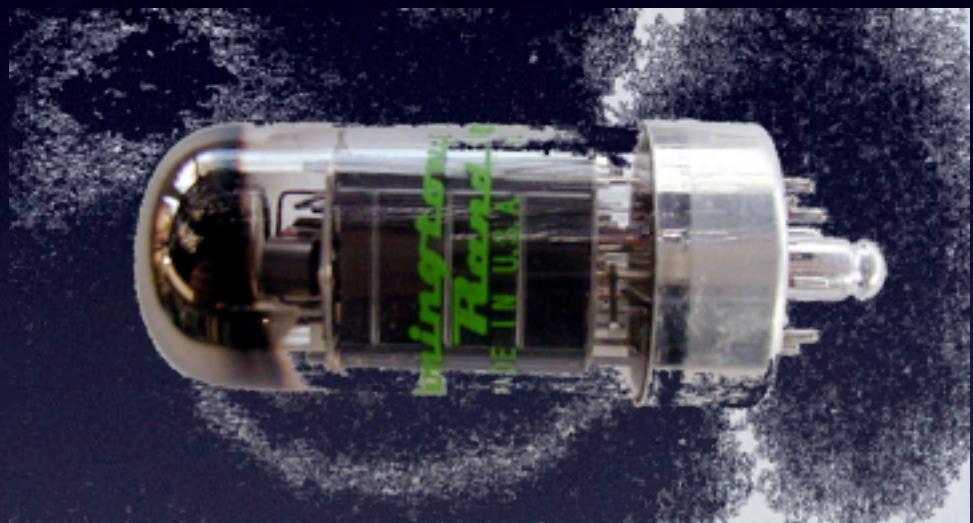
History of Computer

<http://people.uncw.edu/tompkinsj/112/texnh/handouts/historyHandout.html>

No GIF

<http://thisblogisforwomen.com/wp-content/uploads/2012/02/no.gif?w=300>

# How much do you need to reinvent the wheel ?



Vacuum tube ?

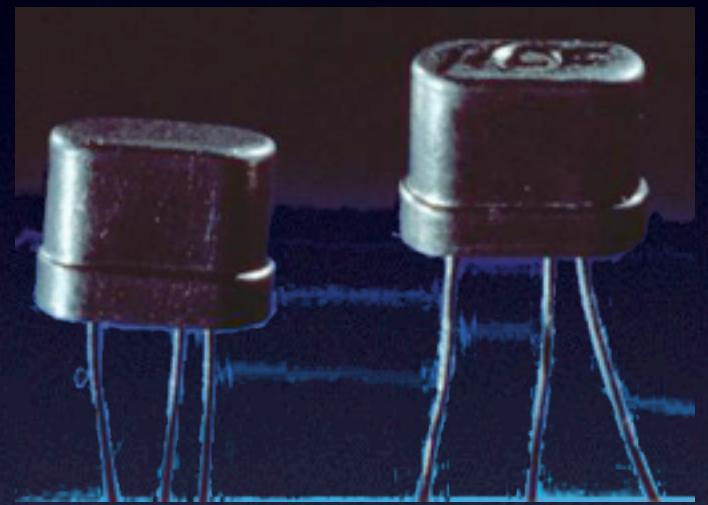
Resources:

History of Computer

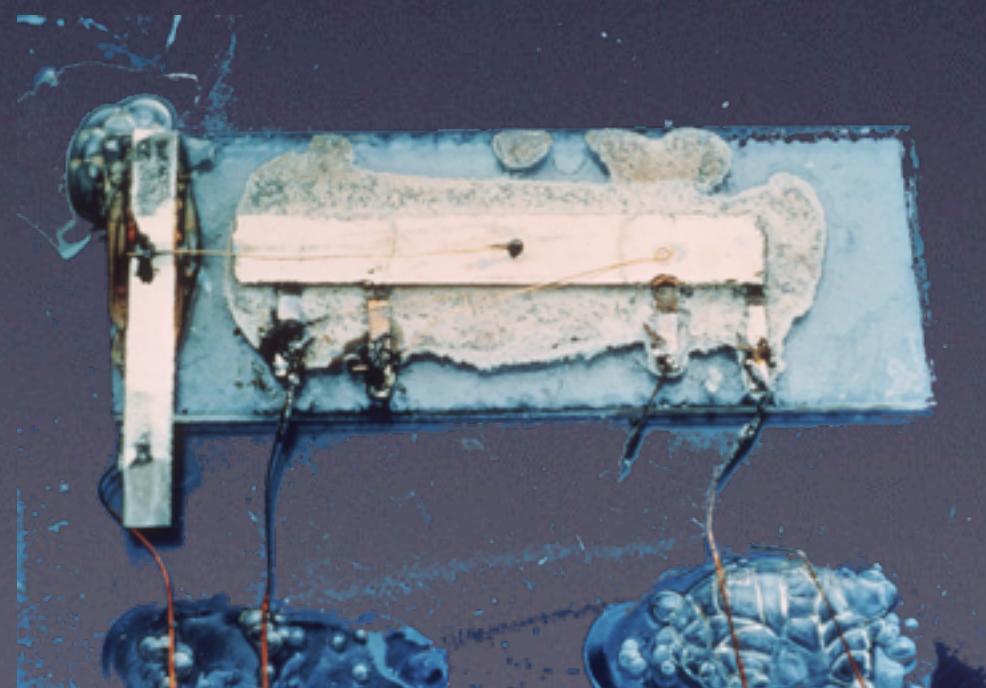
<http://people.uncw.edu/tompkinsj/112/texnh/handouts/historyHandout.html>

No GIF

<http://thisblogisforwomen.com/wp-content/uploads/2012/02/no.gif?w=300>

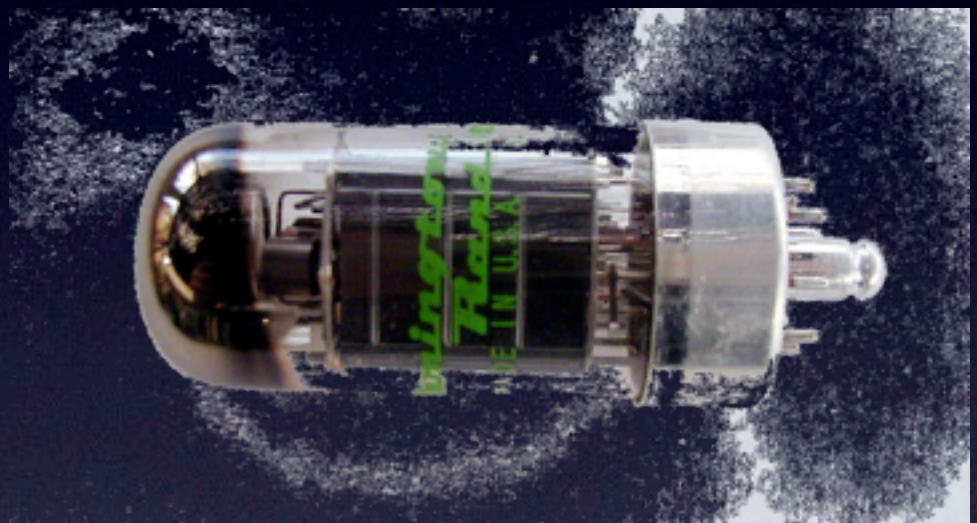


Transistor ?



Integrated Circuit ?

# How much do you need to reinvent the wheel ?



Maybe

Vacuum tube ?

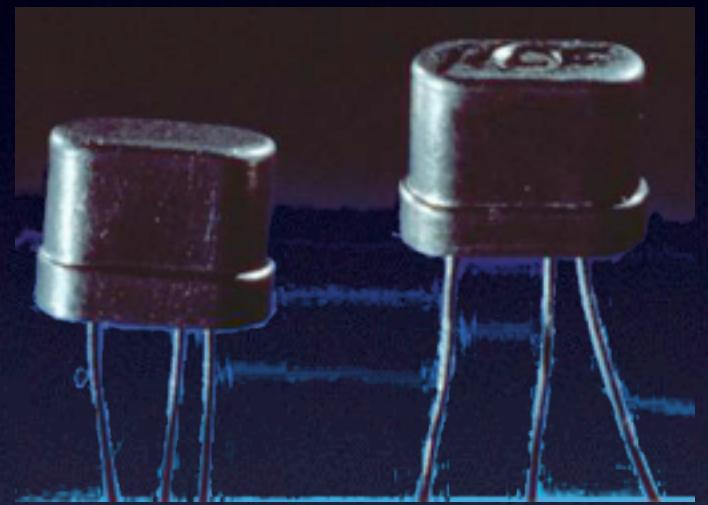
Resources:

History of Computer

<http://people.uncw.edu/tompkinsj/112/texnh/handouts/historyHandout.html>

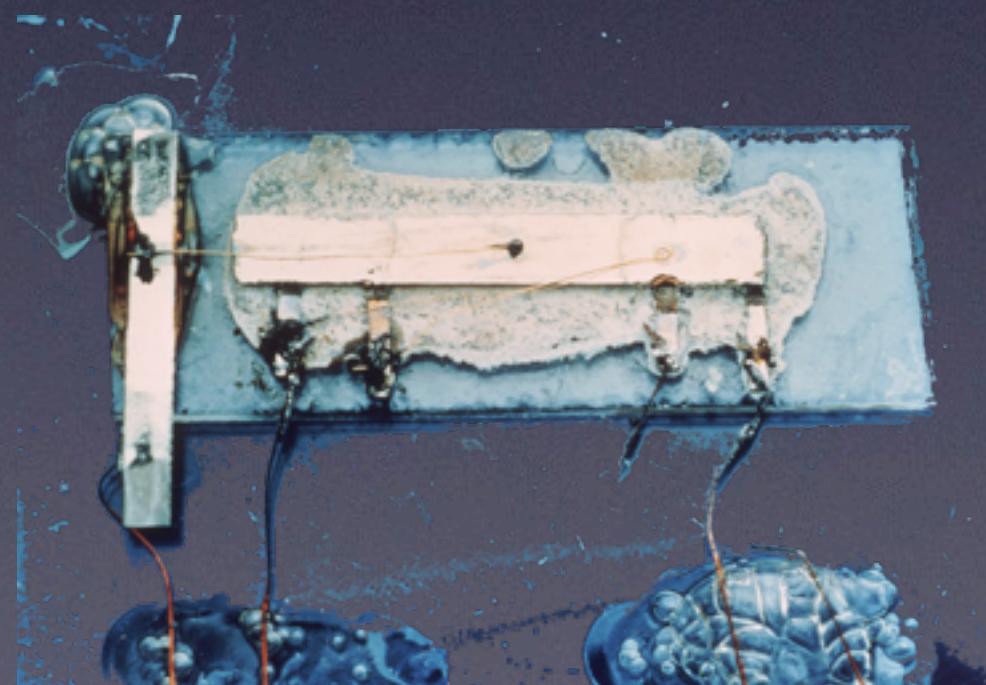
No GIF

<http://thisblogisforwomen.com/wp-content/uploads/2012/02/no.gif?w=300>



Maybe

Transistor ?



Maybe

Integrated Circuit ?

**right algorithms + right data structures = optimized  
solutions**

- a) Based on “Algorithms + Data Structures = Programs”  
by Niklaus Wirth published in 1976
- b) Need to carefully choose internal structures of your  
programs to meet your requirements
- c) Would be very surprising if compilers change data  
structures from list to array as an optimization

# right algorithms + right data structures = optimized solutions

a) `org.apache.mina.http.HttpServerDecoder.decode()`

Converts incoming strings to http header and http message for the further work

Uses heavily regular expressions to split the messages to extract data

b) `sfs.async.handler.http.reader.HttpMessageReader.findEndOfMessage()`

Converts incoming strings to http header and http message for the further work

Uses Boyer-Moore String search algorithms to split the messages to extract data

## Resources:

Boyer-Moore Fast String Search

<http://www.cs.utexas.edu/~moore/best-ideas/string-searching/>

Boyer Moore Algorithm Understanding and Example ?

<http://stackoverflow.com/questions/6207819/boyer-moore-algorithm-understanding-and-example>

SFS, Seiya File System

<https://github.com/seiyak/SFS---Seiya-File-System>

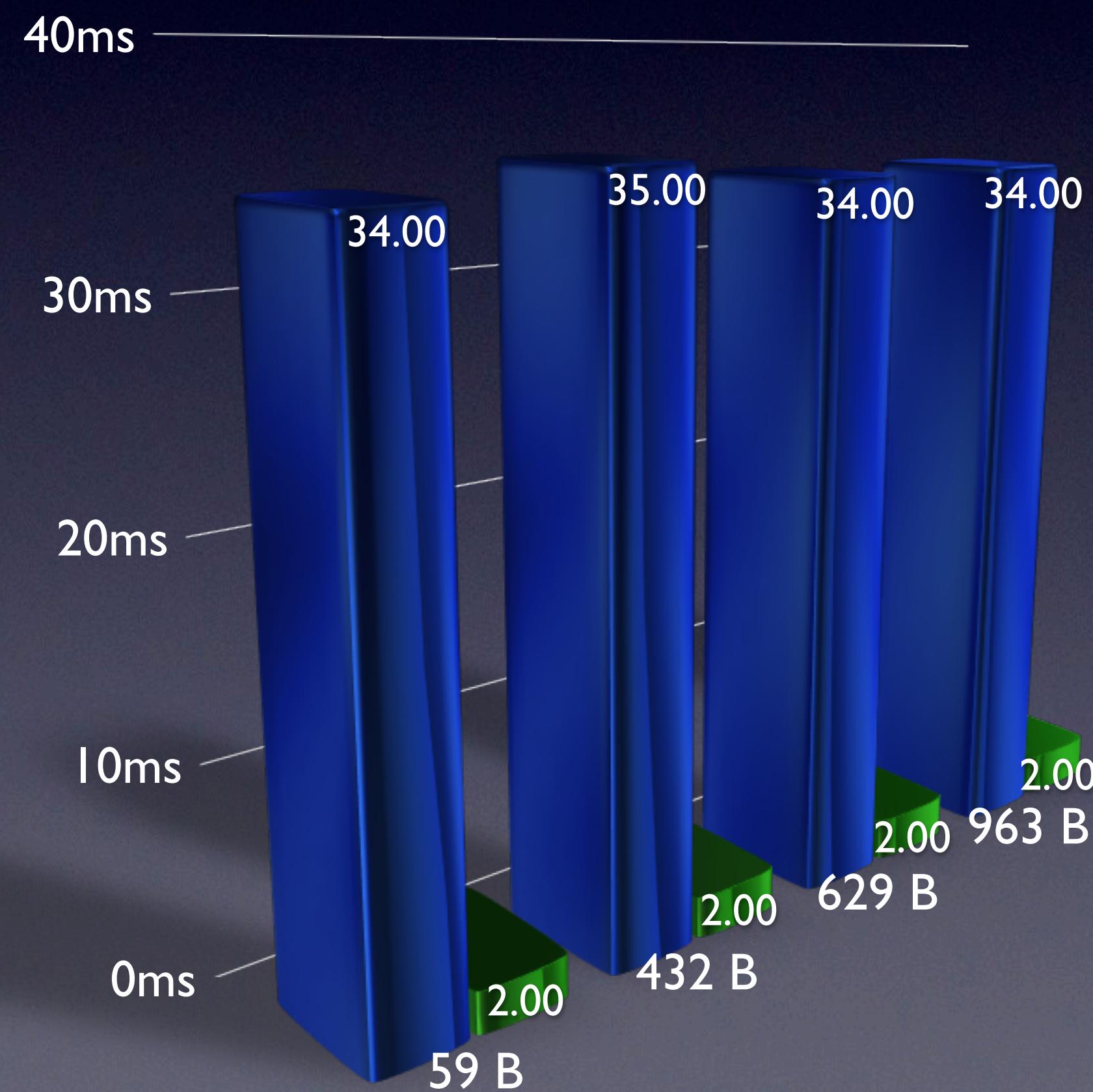
right algorithms + right data structures = optimized  
solutions

- `HttpServerDecoder`
- `HTTPMessageReader`

# right algorithms + right data structures = optimized solutions

HTTP Messages with various sizes

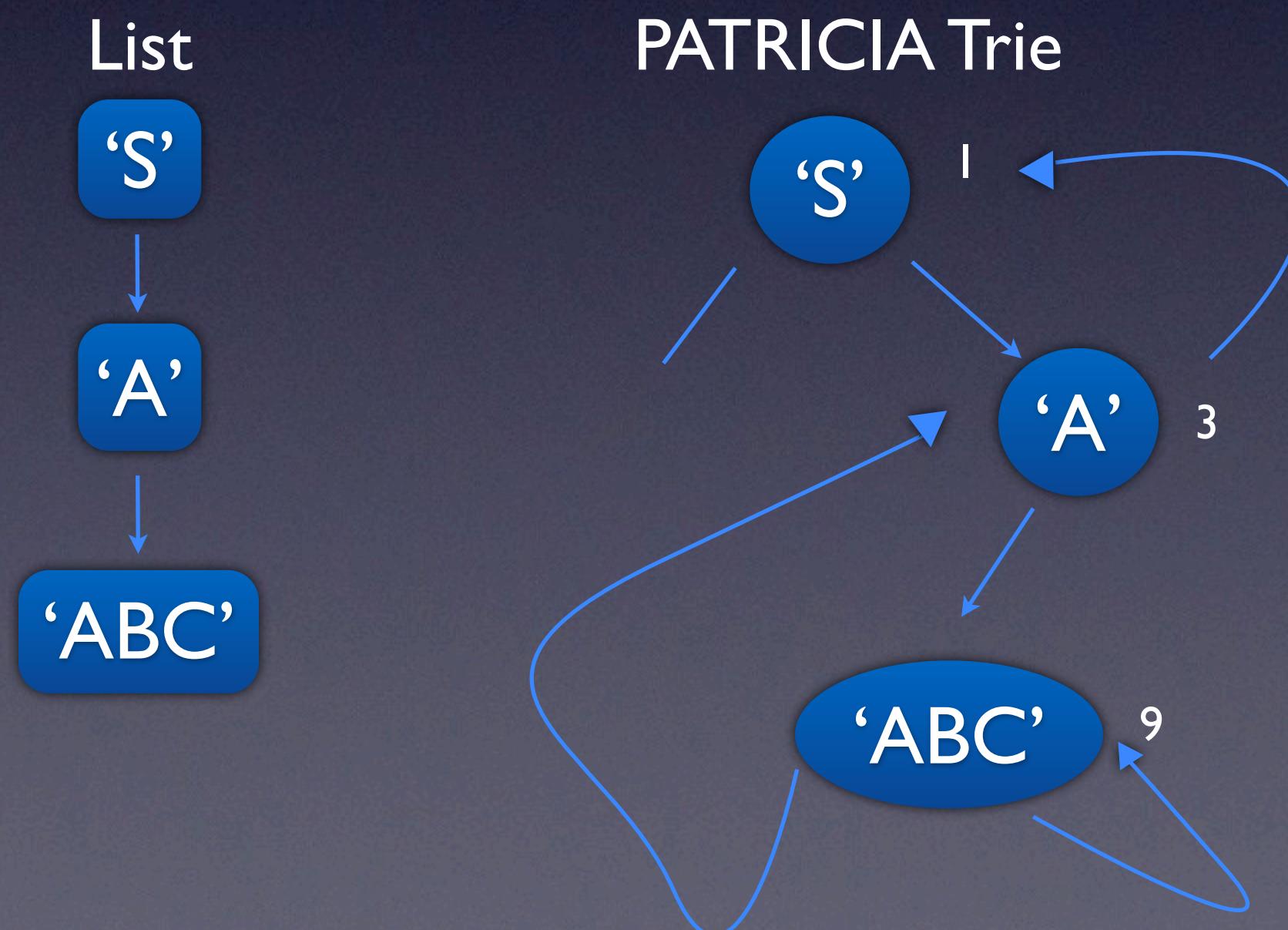
HttpServerDecoder  
HTTPMessageReader



right algorithms + right data structures = optimized solutions

## String search using a data structure

- a) List
- b) PATRICIA Trie, Practical Algorithm To Retrieve Information Coded In Alphanumeric, invented by Donald R. Morrison in 1968



Bit Patterns in ASCII code

	0	1	2	3	4	5	6	7	8	9
'S'	0	1	0	1	0	0	1	1	0	0
'A'	0	1	0	0	0	0	0	1	0	0
'ABC'	0	1	0	0	0	0	0	1	0	1

# Demo

## Resources:

Algorithms in C Third Edition, Chapter 15.3 Patricia Tries

<http://www.amazon.com/Algorithms-Parts-1-4-Fundamentals-Structures/dp/0201314525>

Introduction to Algorithms, Chapter 12-2 Radix trees

<http://www.amazon.com/Introduction-Algorithms-Thomas-H-Cormen/dp/0262033844>

Radix Search

<http://www.mif.vu.lt/~algis/dsax/DsRadix.pdf>

**right algorithms + right data structures = optimized  
solutions**

**String prefix search using a data structure**



List



PATRICIA Trie

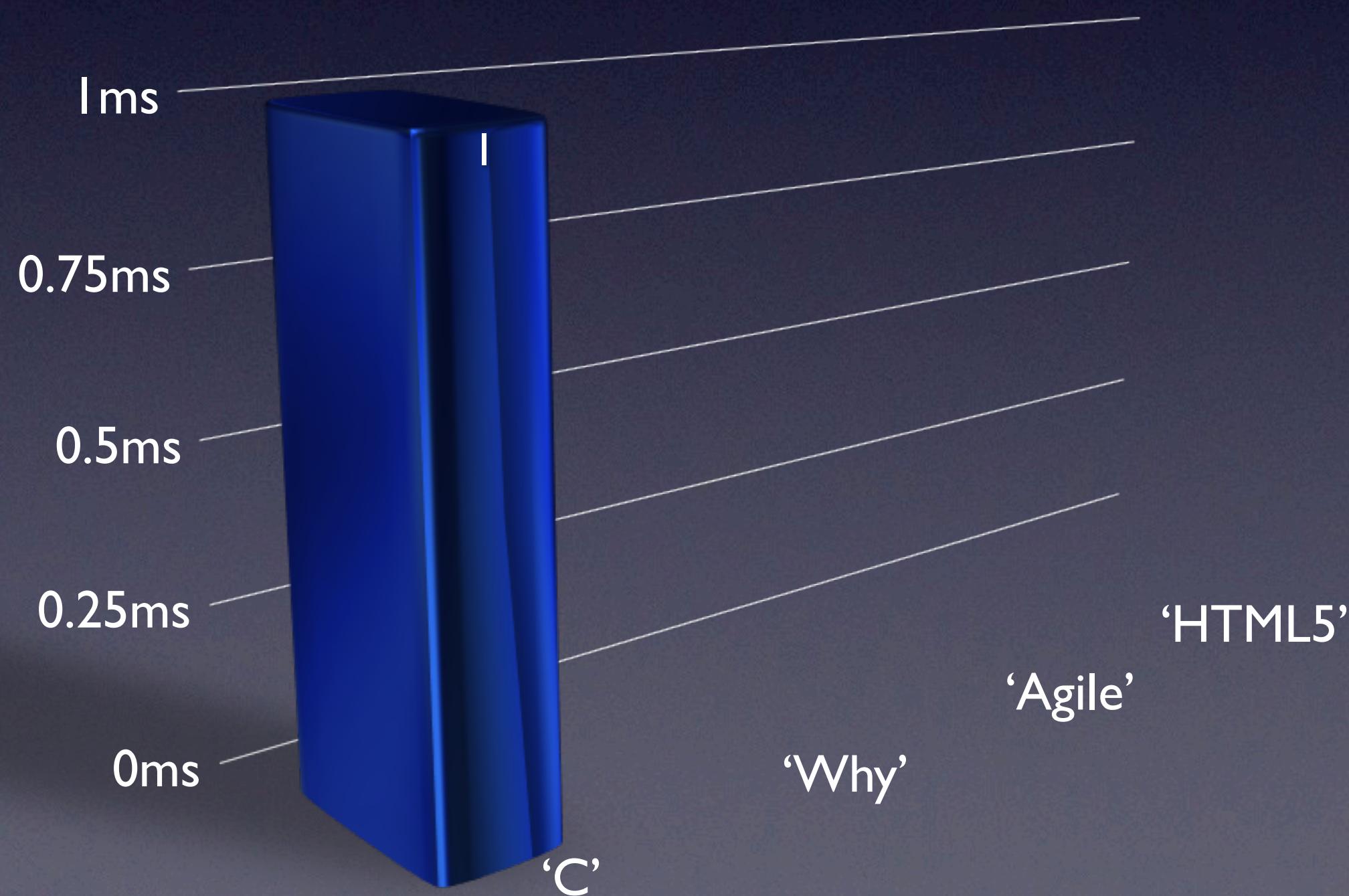
right algorithms + right data structures = optimized solutions

## String prefix search using a data structure

KCDC 2013 session and speaker names, 230 words

■ List

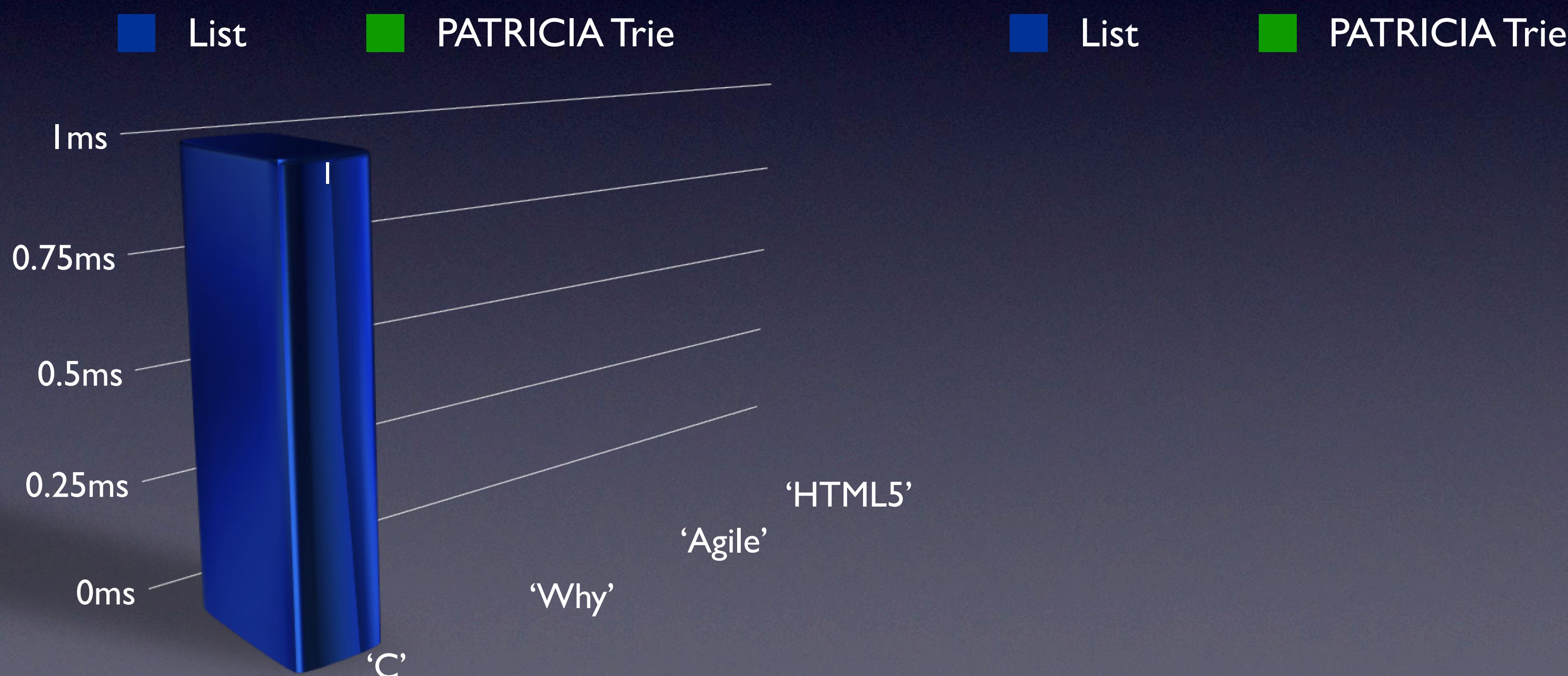
■ PATRICIA Trie



right algorithms + right data structures = optimized solutions

## String prefix search using a data structure

KCDC 2013 session and speaker names, 230 words



# right algorithms + right data structures = optimized solutions

## String prefix search using a data structure

KCDC 2013 session and speaker names, 230 words

99,171 English words at /usr/share/dict/words

