

The background features a complex network of thin, light gray lines and dots, forming a web-like structure. Scattered throughout are various triangles of different sizes and orientations, some solid and some outlined. The overall aesthetic is technical and modern, suggesting a focus on communication or network technology.

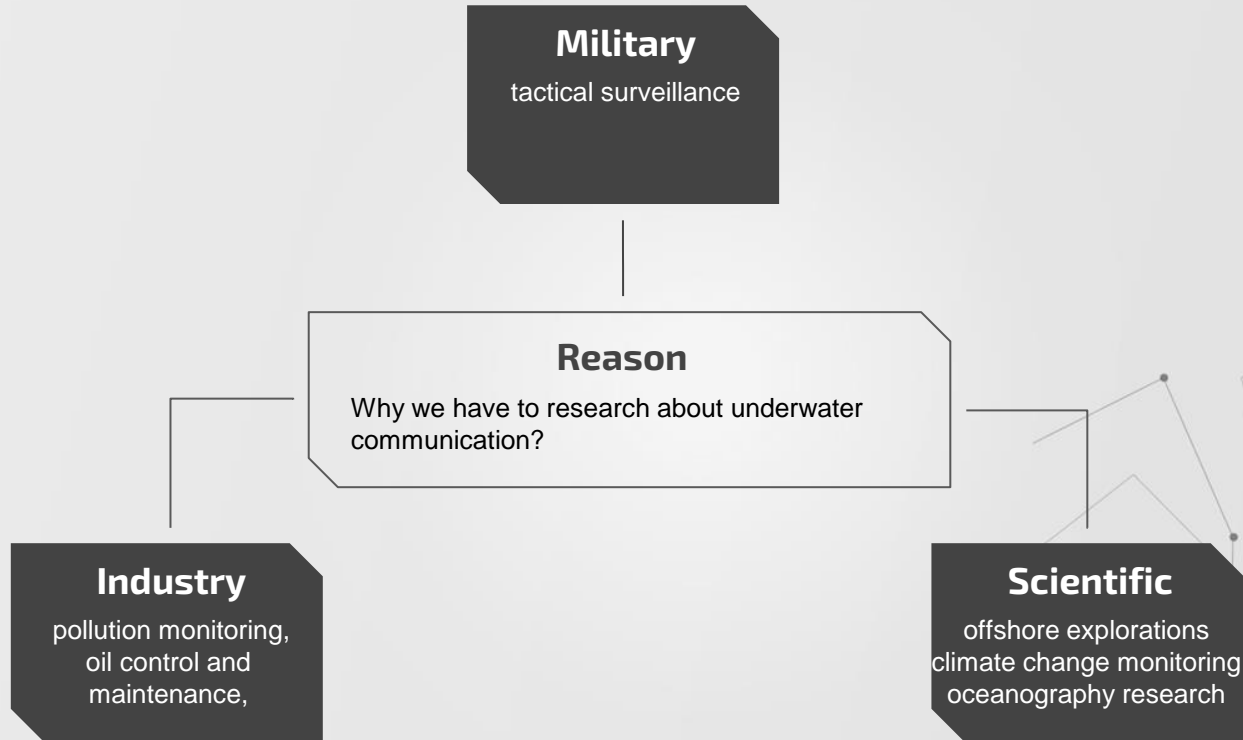
# Underwater Optical Wireless Communication

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오승현

# ANNOUNCEMENT

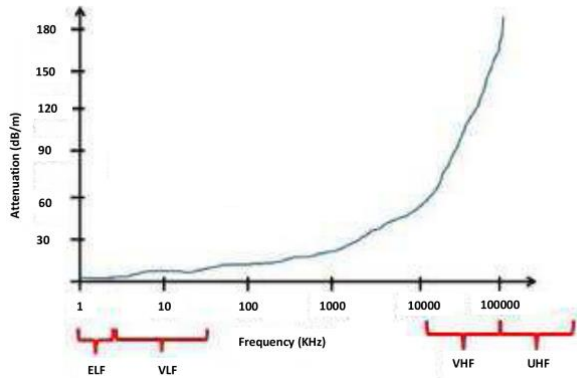


# PHYSICAL ASPECTS OF UNDERWATER WIRELESS COMMUNICATION

Acoustic Wave

RF Wave

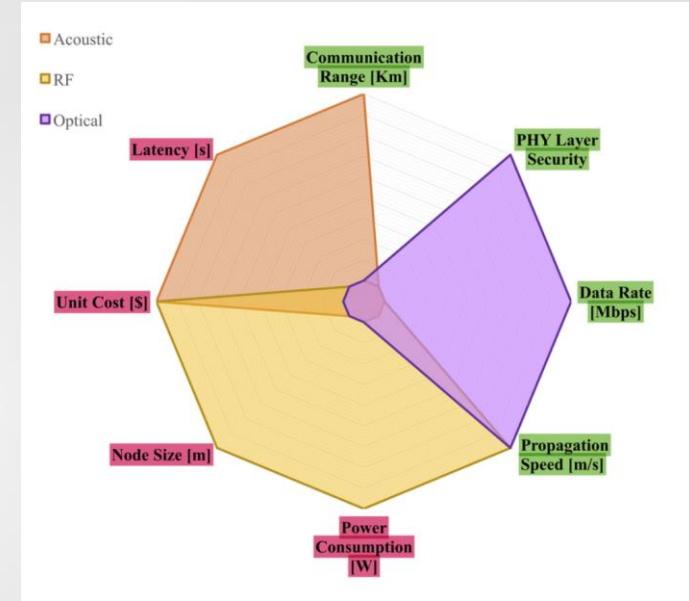
Optical Wave



# PHYSICAL ASPECTS OF UNDERWATER WIRELESS COMMUNICATION

Parameters	Acoustic	RF	Optical
Attenuation	Distance and frequency dependent (0.1 - 4 dB/km) [12]	Frequency and conductivity dependent (3.5 - 5 dB/m) [13]	0.39 dB/m (ocean) - 11 dB/m (turbid) [14]
Speed (m/s)	1500 m/s	$\approx 2.255 \times 10^8$	$\approx 2.255 \times 10^8$
Data rate	~ kbps	~ Mbps	~ Gbps
Latency	High	Moderate	Low
Distance	up to kms	up to $\approx 10$ meters	$\approx 10$ - 100 meters
Bandwidth	Distance dependent [8]: 1000 km < 1kHz 1 - 10 km $\approx 10$ kHz < 100 m $\approx 100$ kHz	$\approx$ MHz	10 - 150 MHz
Frequency band	10 - 15 kHz	30 - 300 Hz (ELF) (for direct underwater communication system) or MHz ( for buoyant communication system)	$10^{12}$ - $10^{15}$ Hz
Transmission power	tens of Watts (typical value)	few mW to hundreds of Watts (distance dependent)	Few Watts
Antenna size	0.1 m	0.5 m	0.1 m
Efficiency	$\approx 100$ bits/Joules		$\approx 30,000$ bits/Joules
Performance parameters	Temperature, salinity and pressure	Conductivity and permittivity	Absorption, scattering/turbidity, organic matter

<Paper : Underwater Optical Wireless Communication - Table 2>



<Paper : Underwater Optical Wireless Communications Networking, and localization: a survey>

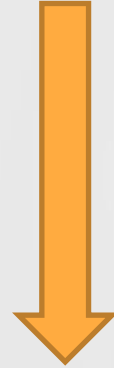
# Optical Beam Propagation Underwater

Pure Sea Water

Clear Ocean Water

Coastal Ocean Water

Turbid Harbor



$$\alpha_{sea\ water}(\lambda) < K(\lambda) - \frac{b(\lambda)}{2},$$



# Factors that affect UWOC

1

Absorption and scattering

2

Beam Spreading

3

Turbulence

4

Alignment

5

Multipath interference

6

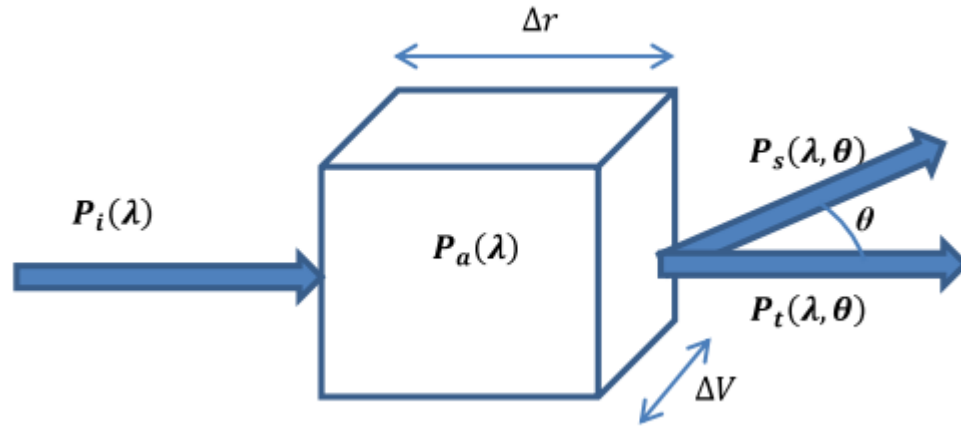
Physical obstruction

7

Background noise



# Absorption & scattering and Beam spreading



$$P_i(\lambda) = P_a(\lambda) + P_s(\lambda) + P_t(\lambda).$$

$$A(\lambda) = \frac{P_a(\lambda)}{P_i(\lambda)}, \quad B(\lambda) = \frac{P_s(\lambda)}{P_i(\lambda)}.$$

$$a(\lambda) = \lim_{\Delta r \rightarrow 0} \frac{\Delta A(\lambda)}{\Delta r} = \frac{dA(\lambda)}{dr},$$

$$b(\lambda) = \lim_{\Delta r \rightarrow 0} \frac{\Delta B(\lambda)}{\Delta r} = \frac{dB(\lambda)}{dr}.$$

$$c(\lambda) = a(\lambda) + b(\lambda),$$

$$L_P(\lambda, z) = \exp^{-c(\lambda)z}.$$

# Absorption & scattering and Beam spreading

<b>Water Type</b>	<b><math>a \left( m^{-1} \right)</math></b>	<b><math>b \left( m^{-1} \right)</math></b>	<b><math>c \left( m^{-1} \right)</math></b>
Clear ocean	0.114	0.037	0.151
Coastal ocean	0.179	0.220	0.339
Turbid harbor	0.366	1.829	2.195



# Turbulence

$$\Phi_n(\kappa) = K_3 \kappa^{-11/3},$$

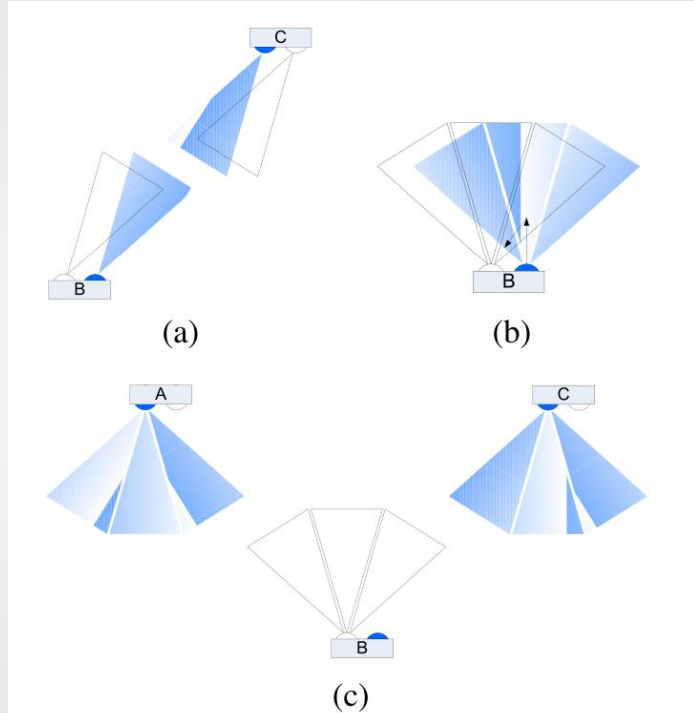
$$K_3 (= \chi \epsilon^{-1/3})$$

<안드레이 콜모고로프 난류 모델>



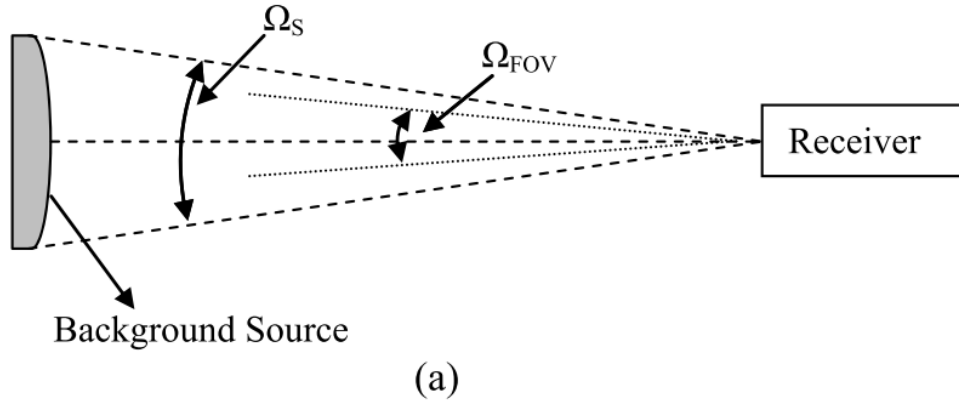
# POINTING AND ALIGNMEN

$$\begin{aligned}
 BSF(L, r) &= E(L, r) \exp(-cL) + \int_0^\infty E(L, v) \exp(-cL) \\
 &\times \left\{ \exp \left[ \int_0^L b \tilde{\beta}(v(L-z)) dz \right] - 1 \right\} J_0(vr) v dv,
 \end{aligned}$$



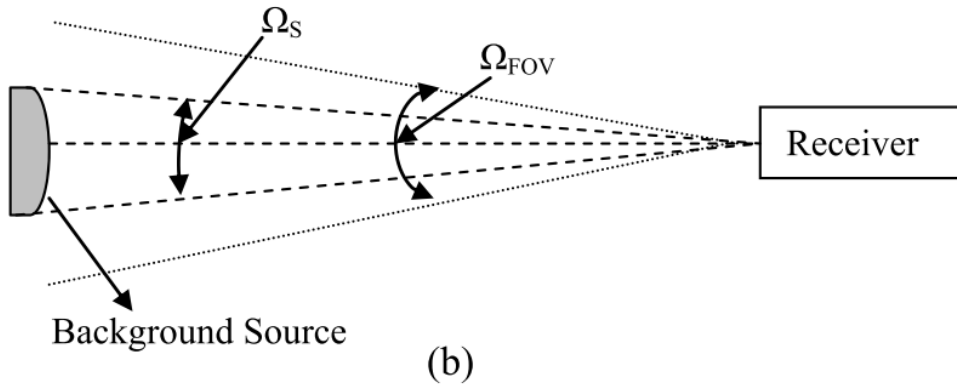
**FIGURE 7.** Smart transmitters and receiver for UOWC system (a) electronic switched pointing and tracking (b) optical back scatter estimation (c) segmented FOV for duplex multi-platform system [112].

# BackGround Noise



diffused extended  
background noise

background noise from the  
Sun or other stellar (point)  
objects



scattered light collected by  
the receiver.

# BackGround Noise

$$P_{BG} = P_{BG\_sol} + P_{BG\_blackbody}.$$



$$P_{BG\_solar} = A_R (\pi FOV)^2 \Delta\lambda T_F L_{sol},$$



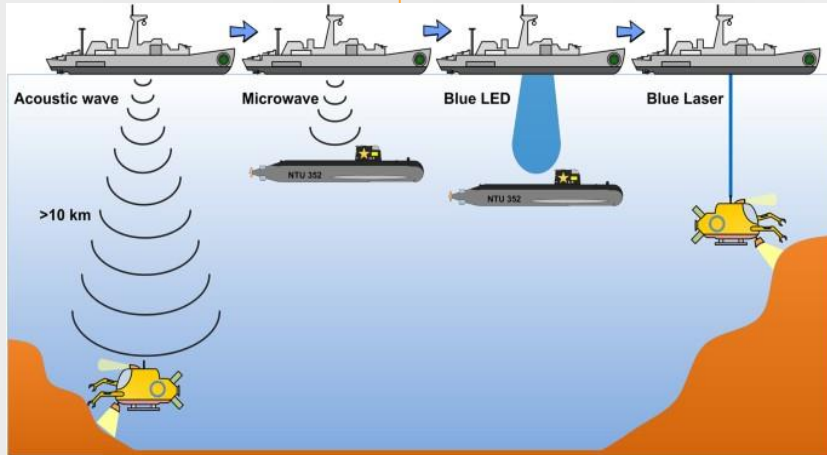
$$L_{sol} = \frac{ERL_f e^{-Kd}}{\pi},$$

$$P_{BG\_blackbody} = \frac{2hc^2 \gamma A_R (\pi FOV)^2 \Delta\lambda T_A T_F}{\lambda^5 [e^{(hc/\lambda kT)} - 1]},$$



# Left Aspect

## MULTIPATH INTERFERENCE AND DISPERSION



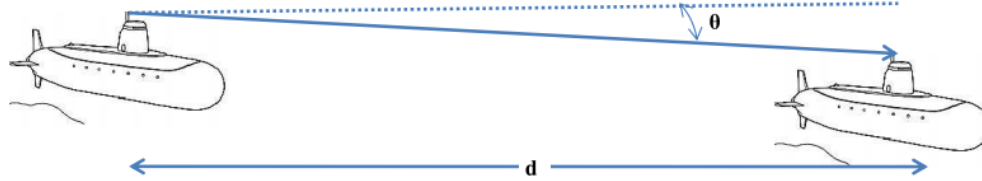
## PHYSICAL OBSTRUCTIONS

ARQ(Automatic Repeat Request)

FEC(Forward Error Correction)

Hybrid ARQ

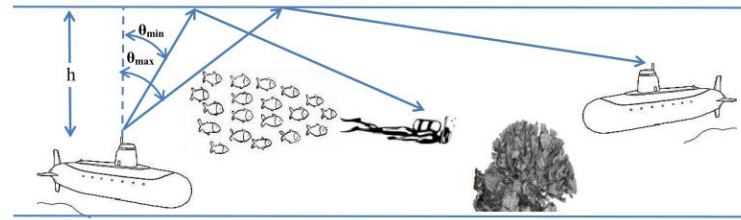
# Direct LOS links



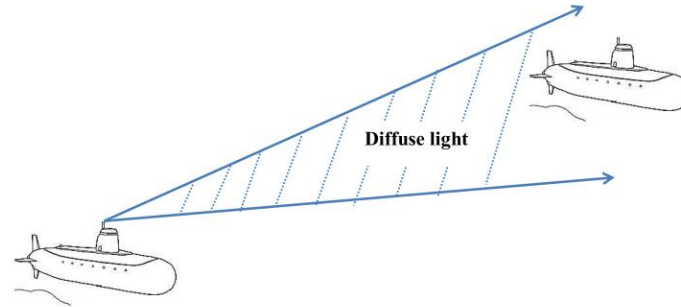
**FIGURE 10.** LOS configuration.

$$P_{R\_LOS} = P_T \eta_T \eta_R L_P \left( \lambda, \frac{d}{\cos \theta} \right) \frac{A_{R \cos \theta}}{2\pi d^2 (1 - \cos \theta_d)}, \quad (30)$$

# NLOS LINKS



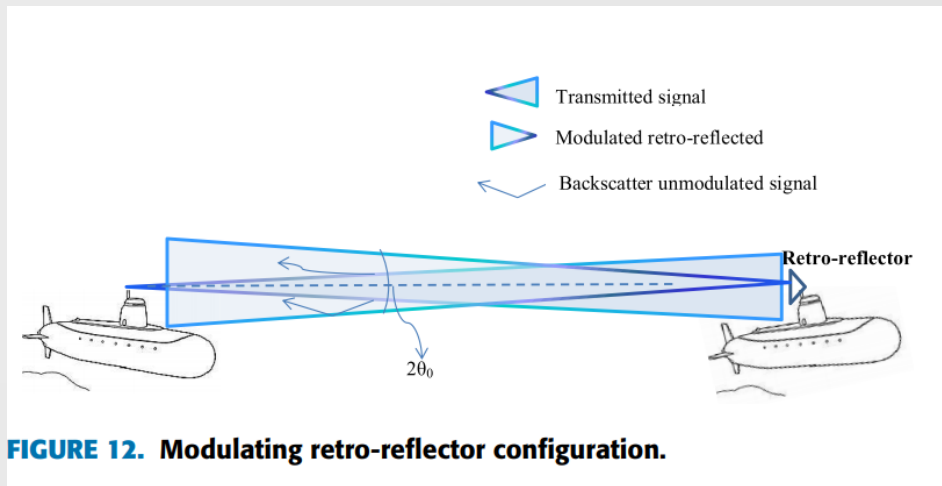
(a)



(b)

**FIGURE 11.** NLOS configuration: (a) reflective (b) diffuse.

# RETRO-REFLECTOR LINKS



Scenario

i) Photon Limited

ii) Contrast Limited



# Conclusion



**Historical approach**

**Kind of Aspect**



**Kind of Links**



**THANKS**