```
ImGuiStorage::ImGuiStoragePair
+ key
+ val
+ val_f
+ val
+@2
+ ImGuiStoragePair()
+ ImGuiStoragePair()
+ ImGuiStoragePair()
                 +Data
   ImVector< ImGuiStorage
     ::ImGuiStoragePair >
   + const iterator
   + Size
   + Capacity
   + ImVector()
   + ImVector()
   + operator=()
   + ~ImVector()
   + clear()
   + clear_delete()
+ clear_destruct()
   + empty()
   + size()
   + size_
           _in_bytes()
   and 32 more...
                 +Data
         ImGuiStorage
      + Clear()
       + GetInt()
       + SetInt()
       + GetBool()
       + SetBool()
       + GetFloat()
       + SetFloat()
       + GetVoidPtr()
       + SetVoidPtr()
       + GetIntRef()
       + GetBoolRef()
      + GetFloatRef()
       + GetVoidPtrRef()
       + SetAllInt()
       + BuildSortByKey()
                 +Map
          ImPool< T >
         Buf
      + Freeldx
      + AliveCount
      + ImPool()
      + ~ImPool()
      + GetByKey()
      + GetByIndex()
      + GetIndex()
      + GetOrAddByKey()
+ Contains()
+ Clear()
      + Add()
      + Remove()
      and 7 more...
```