```
ImGuiTextFilter::ImGuiText
          Range
+ b
+ e
+ ImGuiTextRange()
+ ImGuiTextRange()
+ empty()
+ split()
              +Data
ImVector< ImGuiTextFilter
   ::ImGuiTextRange >
+ const iterator
+ Size
+ Capacity
+ ImVector()
+ ImVector()
+ operator=()
+ ~ImVector()
+ clear()
+ clear delete()
+ clear_destruct()
+ empty()
+ size()
+ size in bytes()
and 32 more...
              +Filters
     ImGuiTextFilter
   + InputBuf
   + CountGrep
   + ImGuiTextFilter()
   + Draw()
   + PassFilter()
   + Build()
   + Clear()
    + IsActive()
```