```
ImVec2
+ X
+ y
+ ImVec2()
+ ImVec2()
+ operator[]()
+ operator[]()
        +Min
       +Max
   ImRect
+ ImRect()
+ ImRect()
+ ImRect()
+ ImRect()
+ GetCenter()
+ GetSize()
+ GetWidth()
+ GetHeight()
+ GetArea()
+ GetTL()
and 18 more...
```