

AutoUTFInputStream  
< CharType, InputByteStream >

- is\_  
- type\_  
- current\_  
- takeFunc\_  
- hasBOM\_

- + AutoUTFInputStream()  
+ GetType()  
+ HasBOM()  
+ Peek()  
+ Take()  
+ Tell()  
+ Put()  
+ Flush()  
+ PutBegin()  
+ PutEnd()  
- RAPIDJSON\_STATIC\_ASSERT()  
- AutoUTFInputStream()  
- operator=()  
- DetectType()