```
ImGuiTextFilter::ImGuiText
          Range
+ b
+ e
+ ImGuiTextRange()
+ ImGuiTextRange()
+ empty()
+ split()
              +Data
ImVector< ImGuiTextFilter
   ::ImGuiTextRange >
+ Size
+ Capacity
+ ImVector()
+ ImVector()
+ operator=()
+ ~ImVector()
+ clear()
+ clear_delete()
+ clear destruct()
+ empty()
+ size()
+ size in bytes()
and 32 more...
              +Filters
      ImGuiTextFilter
    + InputBuf
    + CountGrep
    + ImGuiTextFilter()
    + Draw()
    + PassFilter()
    + Build()
    + Clear()
    + IsActive()
```