```
Component
    # parent
    # isCreated
    + Component()
    + ~Component()
    + onCreate()
    + onDestroy()
    + update()
    + draw()
    + Component()
    + ~Component()
    + onCreate()
    + onDestrov()
    + update()
    + draw()
  NetworkComponent
 sockfd
  test sockfd
- buffer
- hello

    cliaddr
```

test cliaddr

+ onCreate() + onDestroy() + update() + net_update() + draw()

server listening

+ initUDPSocket() + recieve_send() + power_off_socket() - parseJSON()

+ NetworkComponent() + ~NetworkComponent()

- len - n