

```
graph BT; A["/mnt/hdd/fnky/C0de<br/>/CAPSTONE/clean_build<br/>/src/Components/NetworkComponent.cpp"] --> B["/mnt/hdd/fnky/C0de<br/>/CAPSTONE/clean_build<br/>/include/Components/NetworkComponent.h"]; C["/mnt/hdd/fnky/C0de<br/>/CAPSTONE/clean_build<br/>/src/Window/game.cpp"] --> B;
```

/mnt/hdd/fnky/C0de  
/CAPSTONE/clean\_build  
/include/Components/NetworkComponent.h

/mnt/hdd/fnky/C0de  
/CAPSTONE/clean\_build  
/src/Components/NetworkComponent.cpp

/mnt/hdd/fnky/C0de  
/CAPSTONE/clean\_build  
/src/Window/game.cpp