```
GenericReader< SourceEncoding,
TargetEncoding, StackAllocator
>::NumberStream< InputStream,
  StackCharacter, false, false >
# is
+ NumberStream()
+ Peek()
+ TakePush()
+ Take()
+ Push()
+ Tell()
+ Lenath()
+ Pop()
# operator=()
GenericReader< SourceEncoding,
TargetEncoding, StackAllocator
>::NumberStream< InputStream,
  StackCharacter, true, false >

    stackStream

+ NumberStream()
+ TakePush()
+ Push()
+ Length()
+ Pop()
GenericReader< SourceEncoding.
TargetEncoding, StackAllocator
>::NumberStream< InputStream.
   StackCharacter, true, true >
+ NumberStream()
```

+ Take()