

+ Window + ClientApi + Time + MouseWindow + MouseCursors + InstalledCallbacks + PrevUserCallbackWindowFocus + PrevUserCallbackCursorPos + PrevUserCallbackCursorEnter + PrevUserCallbackMousebutton + PrevUserCallbackScroll + PrevUserCallbackKey + PrevUserCallbackChar + PrevUserCallbackMonitor

+ ImGui ImplGlfw Data()