```
ImGuiStorage::ImGuiStoragePair
+ key
+ vaĺ
+ val_f
+ val_p
+ @2
+ ImGuiStoragePair()
+ ImGuiStoragePair()
+ ImGuiStoragePair()
                  +Data
    ImVector< ImGuiStorage
      ::ImGuiStoragePair >
    + Size
    + Capacity
    + ImVector()
    + ImVector()
    + operator=()
    + ~ImVector()
    + clear()
    + clear_delete()
+ clear_destruct()
    + empty()
    + size()
    + size_in_bytes()
    and 32 more...
                  +Data
          ImGuiStorage
       + Clear()
       + GetInt()
       + SetInt()
       + GetBool()
       + SetBool()
       + GetFloat()
+ SetFloat()
+ GetVoidPtr()
       + SetVoidPtr()
       + GetIntRef()
       + GetBoolRef()
       + GetFloatRef()
       + GetVoidPtrRef()
       + SetAllInt()
       + BuildSortByKey()
                  +Map
           ImPool< T >
       + Buf
       + Freeldx
       + AliveCount
       + ImPool()
         ~ImPool()
       + GetByKey()
       + GetByIndex()
       + GetIndex()
       + GetOrAddByKey()
       + Contains()
       + Clear()
       + Add()
       + Remove()
```

and 7 more...