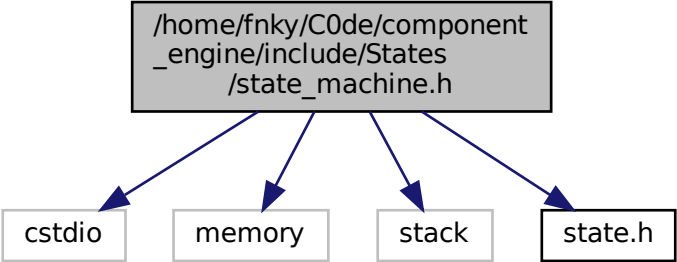


/home/fnky/C0de/component  
\_engine/include/States  
/state\_machine.h



```
graph TD; A["/home/fnky/C0de/component_engine/include/States/state_machine.h"] --> B["cstdio"]; A --> C["memory"]; A --> D["stack"]; A --> E["state.h"];
```

cstdio

memory

stack

state.h