```
ImVec2
    + x
    + y
    + ImVec2()
    + ImVec2()
    + operator[]()
    + operator[]()
           +WorkPos
             +Pos
             +Size
           +WorkSize
   ImGuiViewport
+ Flags
+ PlatformHandleRaw
```

+ ImGuiViewport() + GetCenter() + GetWorkCenter()