

```
graph BT; A["/mnt/hdd/fnky/C0de  
/CAPSTONE/clean_build  
/src/IMGUI/imgui_impl_opengl3.cpp"] --> B["/mnt/hdd/fnky/C0de  
/CAPSTONE/clean_build  
/include/IMGUI/imgui_impl_opengl3_loader.h"]
```

/mnt/hdd/fnky/C0de  
/CAPSTONE/clean\_build  
/include/IMGUI/imgui\_impl\_opengl3\_loader.h

/mnt/hdd/fnky/C0de  
/CAPSTONE/clean\_build  
/src/IMGUI/imgui\_impl\_opengl3.cpp