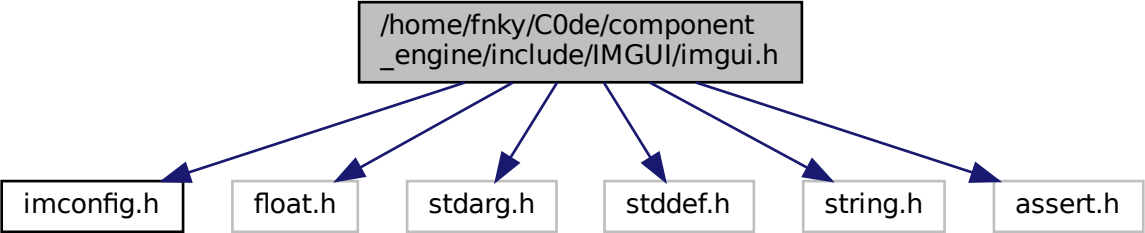


/home/fnky/C0de/component
_engine/include/IMGUI/imgui.h



```
graph TD; A["/home/fnky/C0de/component_engine/include/IMGUI/imgui.h"] --> B["imconfig.h"]; A --> C["float.h"]; A --> D["stdarg.h"]; A --> E["stddef.h"]; A --> F["string.h"]; A --> G["assert.h"];
```

The diagram illustrates the include dependencies of the file `/home/fnky/C0de/component_engine/include/IMGUI/imgui.h`. It is represented as a central node at the top, with six arrows pointing downwards to its dependent header files: `imconfig.h`, `float.h`, `stdarg.h`, `stddef.h`, `string.h`, and `assert.h`. The central node is highlighted with a gray background, while the dependent nodes have white backgrounds.

imconfig.h

float.h

stdarg.h

stddef.h

string.h

assert.h