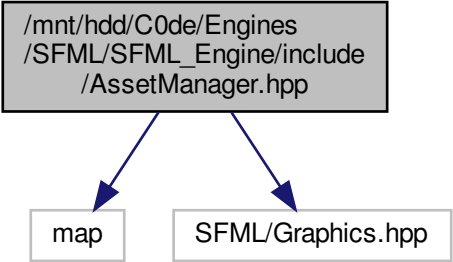


/mnt/hdd/C0de/Engines  
/SFML/SFML\_Engine/include  
/AssetManager.hpp



```
graph TD; A["/mnt/hdd/C0de/Engines  
/SFML/SFML_Engine/include  
/AssetManager.hpp"] --> B["map"]; A --> C["SFML/Graphics.hpp"]
```

map

SFML/Graphics.hpp