

# Subscription Pricing and its Impact on Efficiency in Two-Sided Marketplaces

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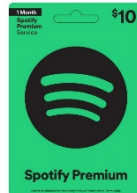
(Harvard)

# Big Picture: Advance Pricing vs Spot Pricing

- Two broad pricing paradigms in the service economy



AT&T



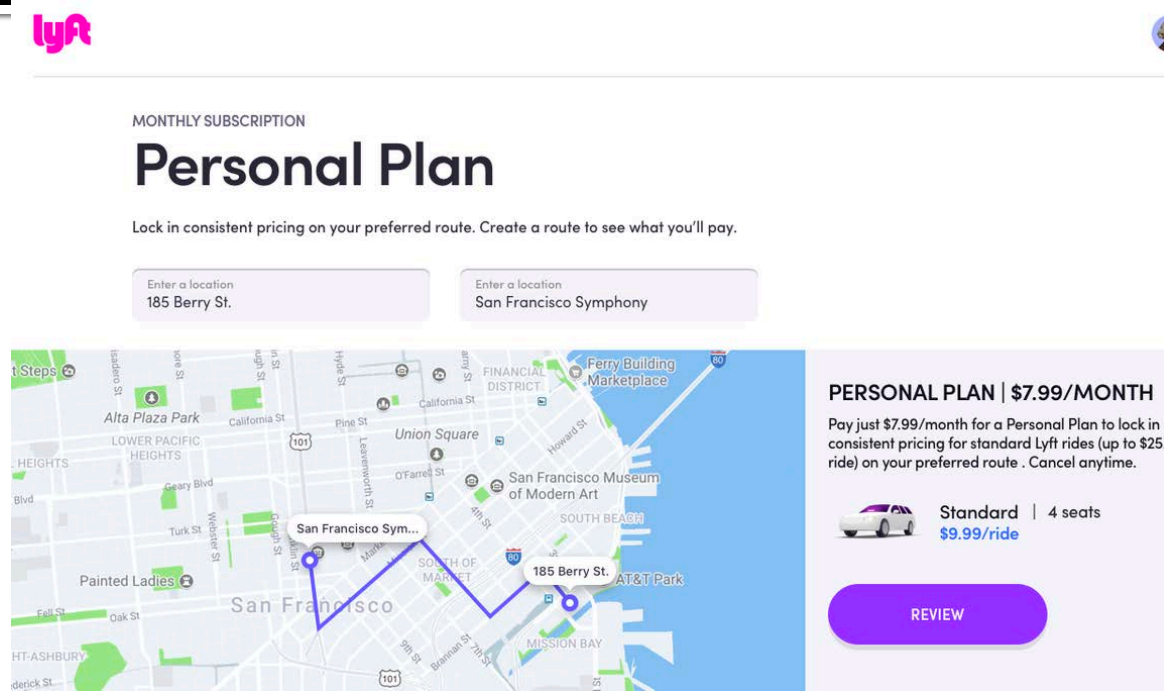
**Advance** Pricing (Before exact value is known)



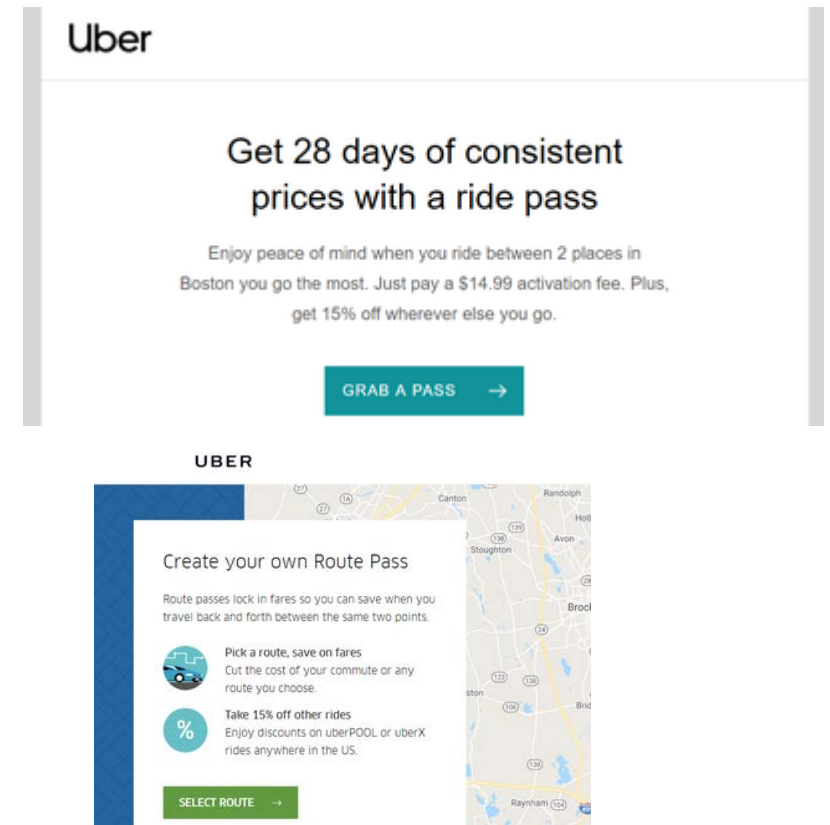
On-Demand or **Spot** Pricing

Recent push in two-sided markets to integrate both advance and spot pricing

# Examples: Subscription Schemes in Ride-Hailing



The image shows the Lyft 'Personal Plan' subscription page. At the top, it says 'MONTHLY SUBSCRIPTION' and 'Personal Plan'. Below this, a sub-header reads 'Lock in consistent pricing on your preferred route. Create a route to see what you'll pay.' There are two input fields: 'Enter a location 185 Berry St.' and 'Enter a location San Francisco Symphony'. A map of San Francisco shows a route between these two points. To the right of the map, the text reads 'PERSONAL PLAN | \$7.99/MONTH' and 'Pay just \$7.99/month for a Personal Plan to lock in consistent pricing for standard Lyft rides (up to \$25/ride) on your preferred route. Cancel anytime.' Below this, it shows a car icon, 'Standard | 4 seats', and '\$9.99/ride'. A purple 'REVIEW' button is at the bottom.



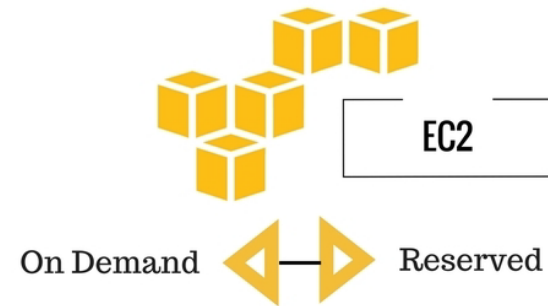
The image shows the Uber 'Route Pass' subscription page. At the top, it says 'Uber'. The main heading is 'Get 28 days of consistent prices with a ride pass'. Below this, a sub-header reads 'Enjoy peace of mind when you ride between 2 places in Boston you go the most. Just pay a \$14.99 activation fee. Plus, get 15% off wherever else you go.' There is a green 'GRAB A PASS' button. Below this, it says 'UBER' and 'Create your own Route Pass'. A sub-header reads 'Route passes lock in fares so you can save when you travel back and forth between the same two points.' There are two bullet points: 'Pick a route, save on fares' and 'Take 15% off other rides'. A green 'SELECT ROUTE' button is at the bottom.

- At its core, subscription schemes require that you commit to rides (days) in advance at an upfront price
- Users can reject these subscription offers to request the service in the spot market

Both subscription and spot co-exist

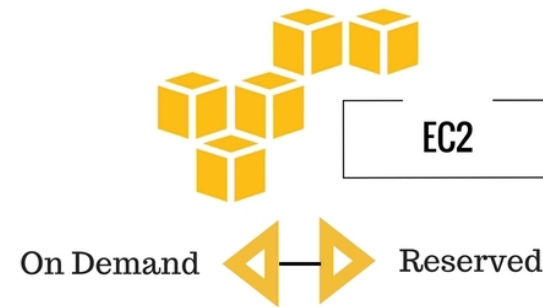
# Business Reasons for Subscriptions?

Interplay between subscription and on-demand can be found in other service industries



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## Why Platforms rely on subscriptions?

- Subscriptions allow platforms to lock-in users, reduce multi-homing
- Literature on sunk-cost effects when payment occurs before consumption
- Price reliability to buyer in the face of uncertainty but reduce future optionality

# Subscription vs Spot in Two-Sided Markets

Two-sided  
markets

- Supply-side neither fixed nor unlimited
- Positive externalities due to network effects
- **Strategic users** on both sides of the market

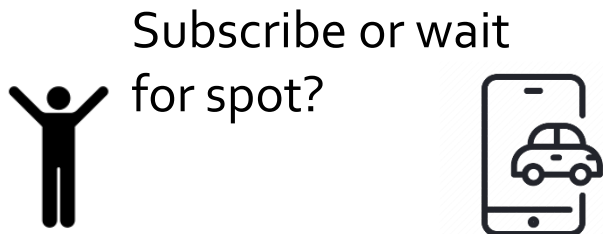
Two-sided markets offer a unique setup to study effects of subscription vs spot



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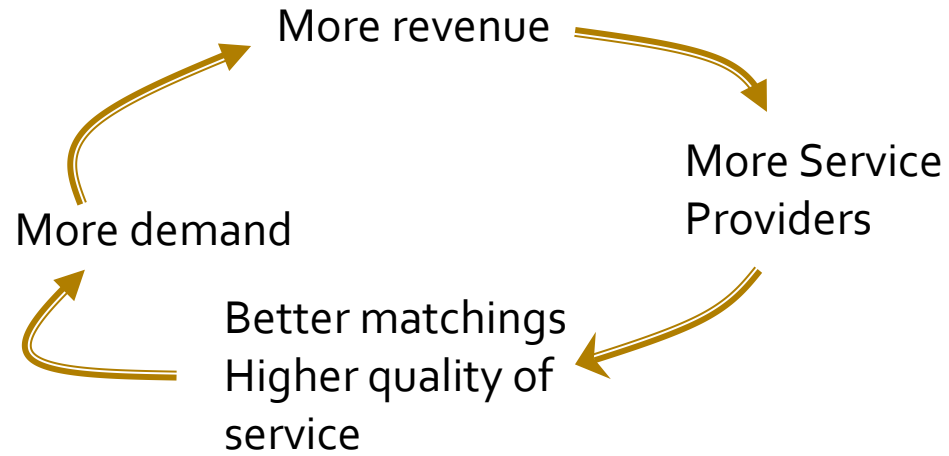
Entry Decision:  
Provide service  
or not?



User decisions under  
Subscription

Value of subscription for users + interaction between  
subscription and spot less understood under these conditions

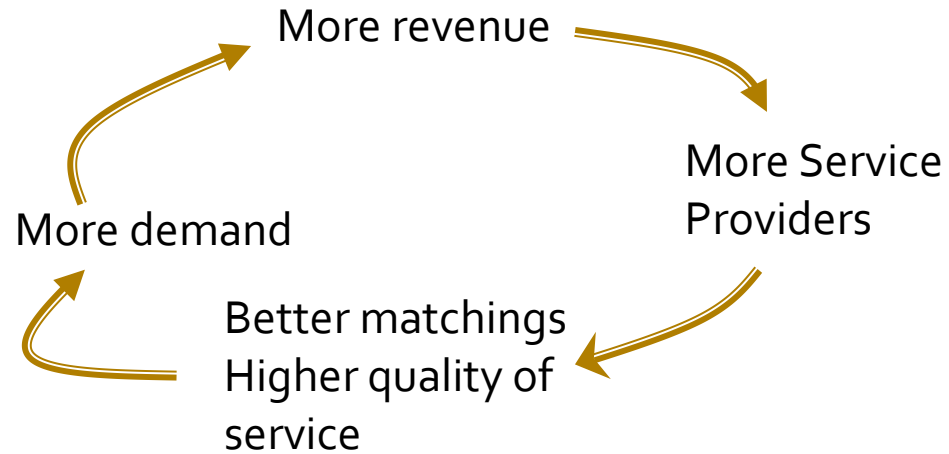
# Research Question: Subscription in the time of network effects



- Subscriptions can increase volume of transactions in the market but this can be costly!



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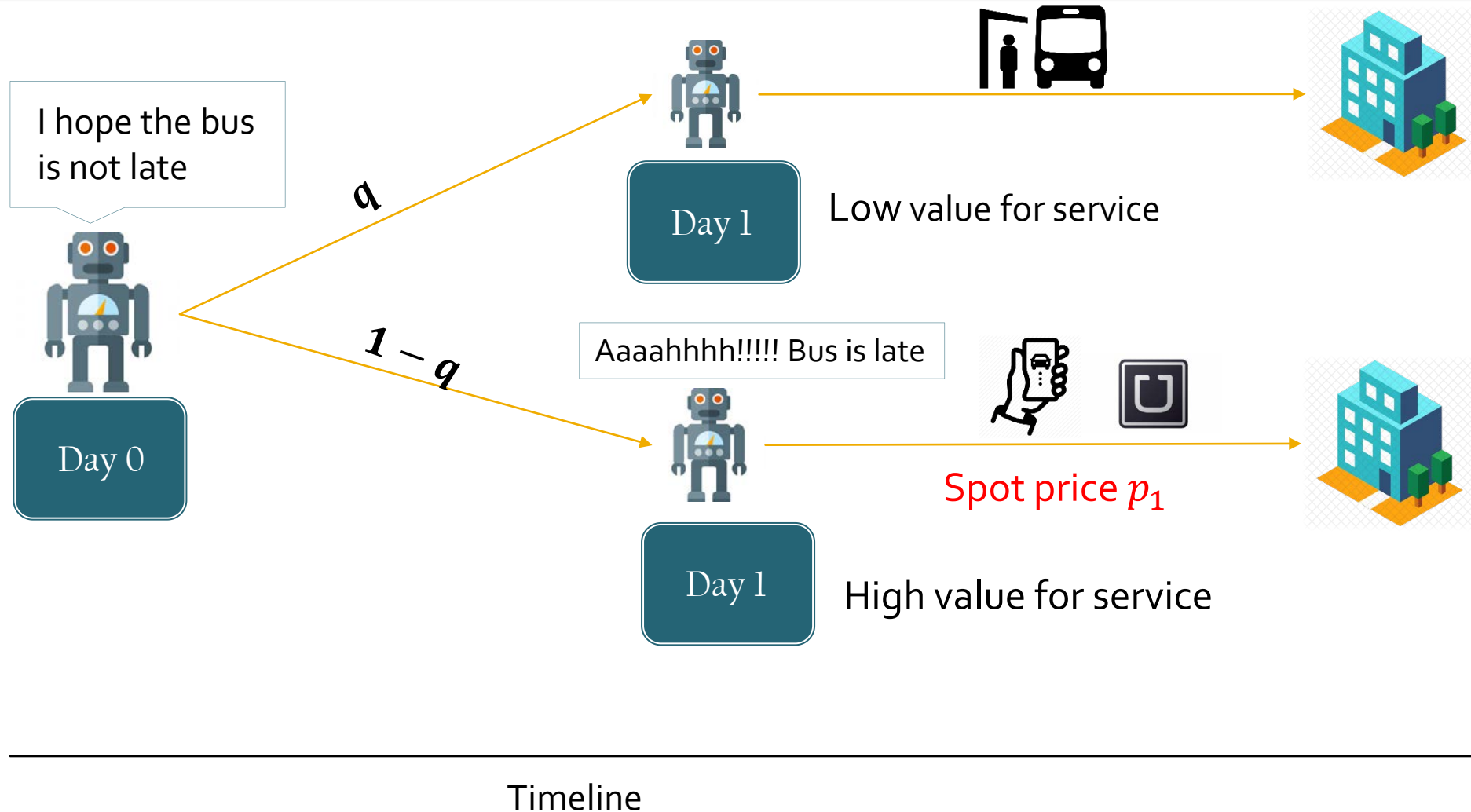
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Can subscriptions lead to more efficient outcomes in the market?

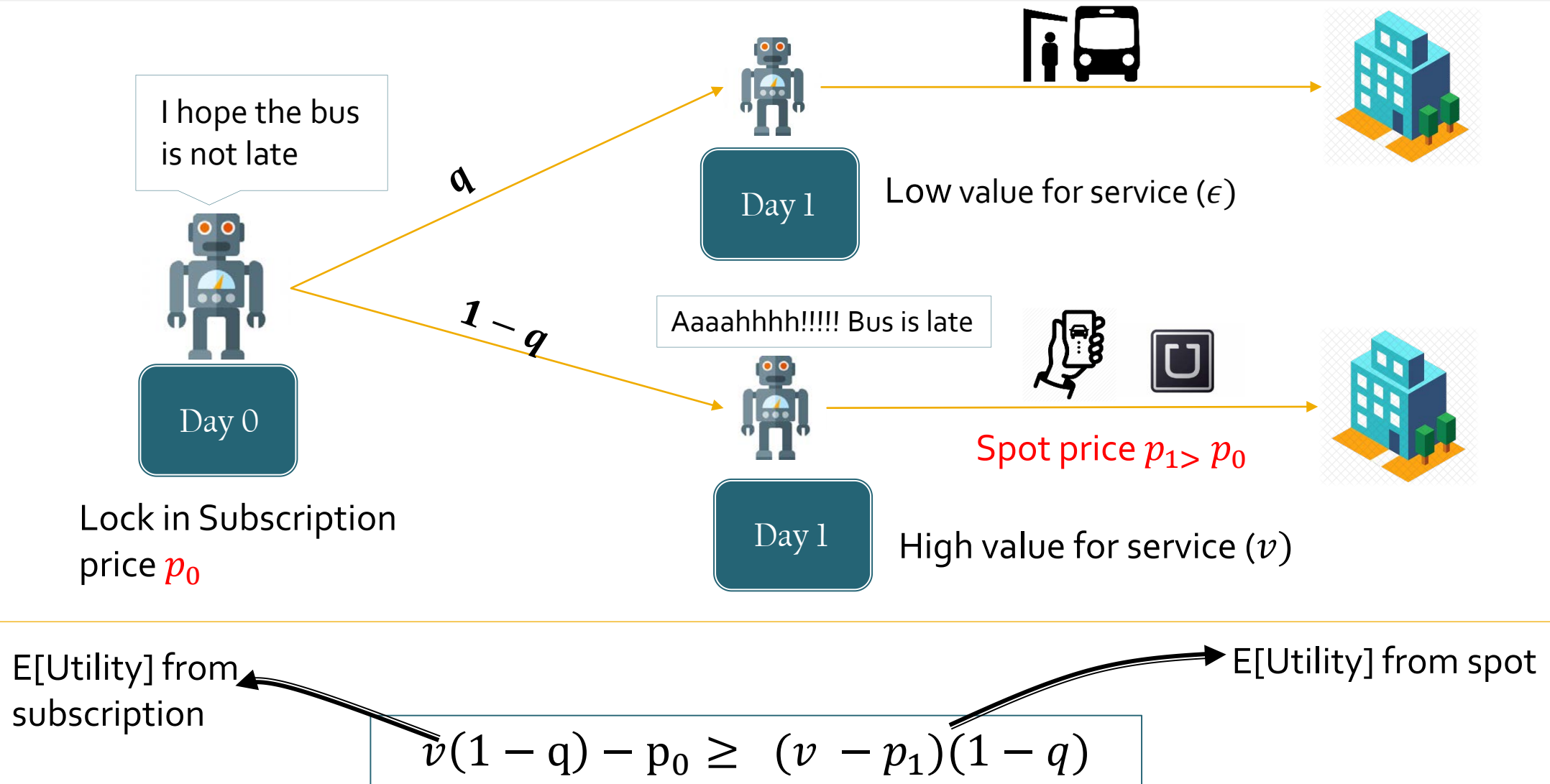
- 1) If so, why does this happen?
- 2) Under what conditions?

**Foil:** We expect spot market to be optimal since “market clearing” → efficient allocation of resources?

# Example: Subscription vs Spot in Ride-Sharing

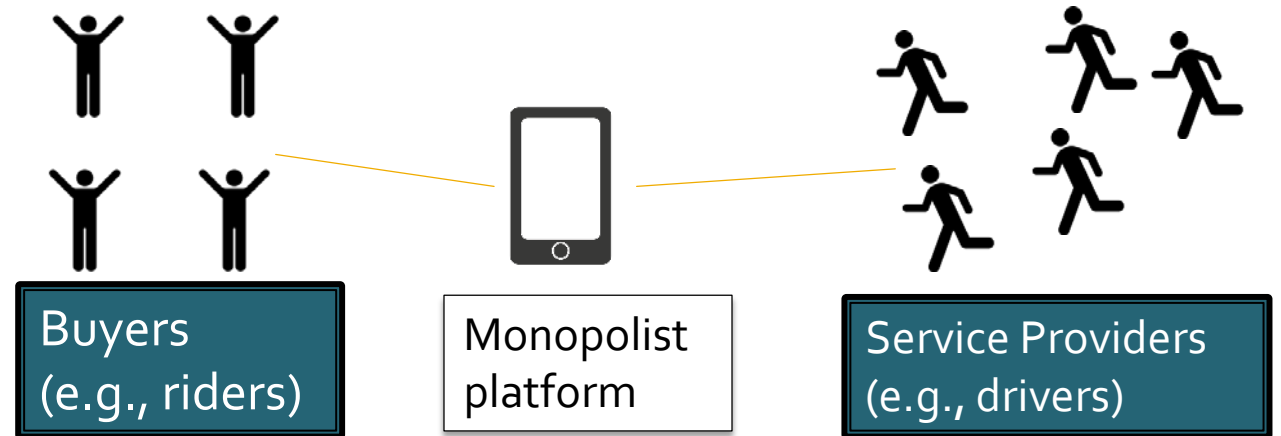


# Example: Subscription vs Spot in Ride-Sharing



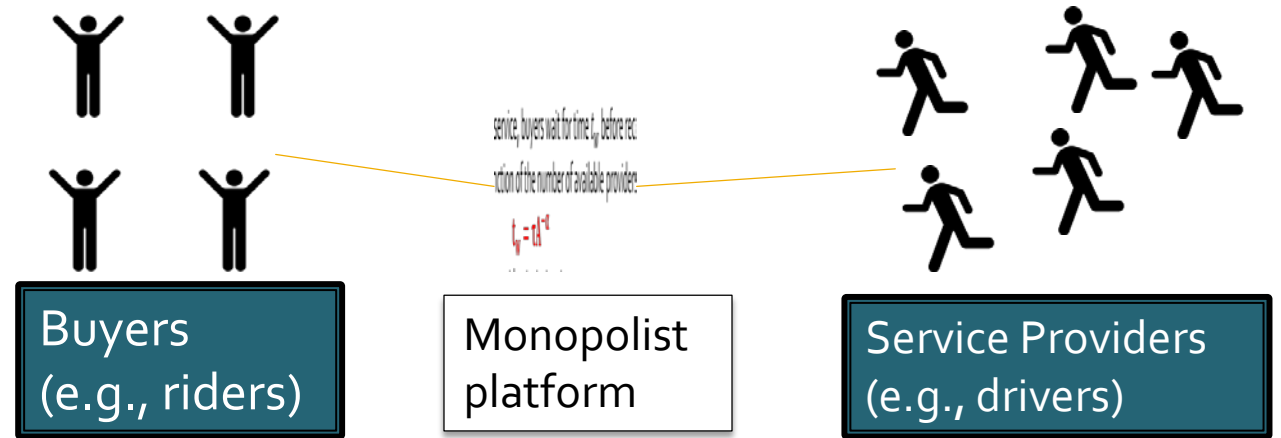
# Basic Setup of Two-Sided Market

- Continuum of buyers: mass =  $n$
- Buyers are apriori homogeneous\* and  $v \sim F(t_w)$  (e.g.,  $\text{Unif}[0, V_{\max} - \beta t_w]$ )



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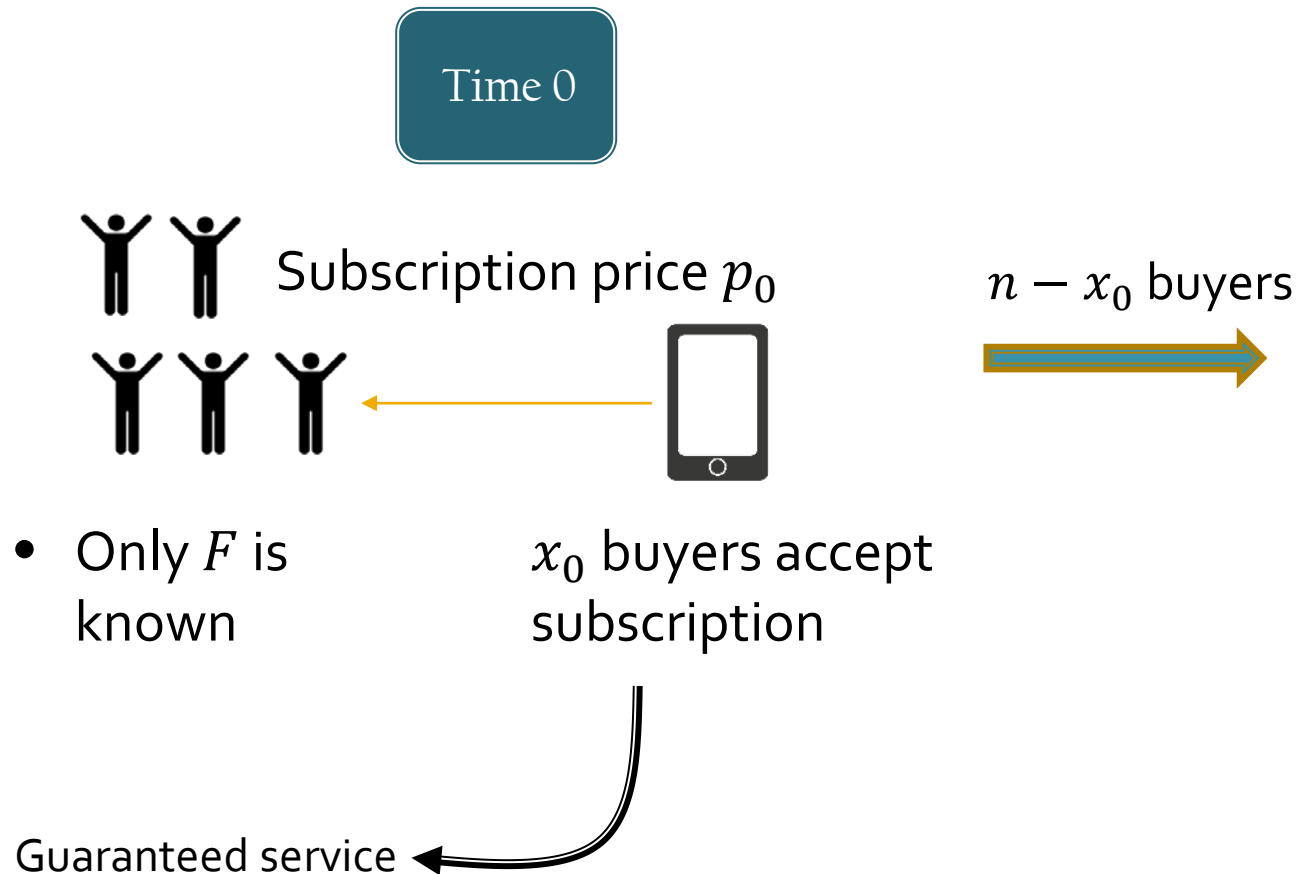


- After requesting service, buyers wait for time  $t_w$  before receiving it
- Wait time is a function of the number of available providers ( $A$ )

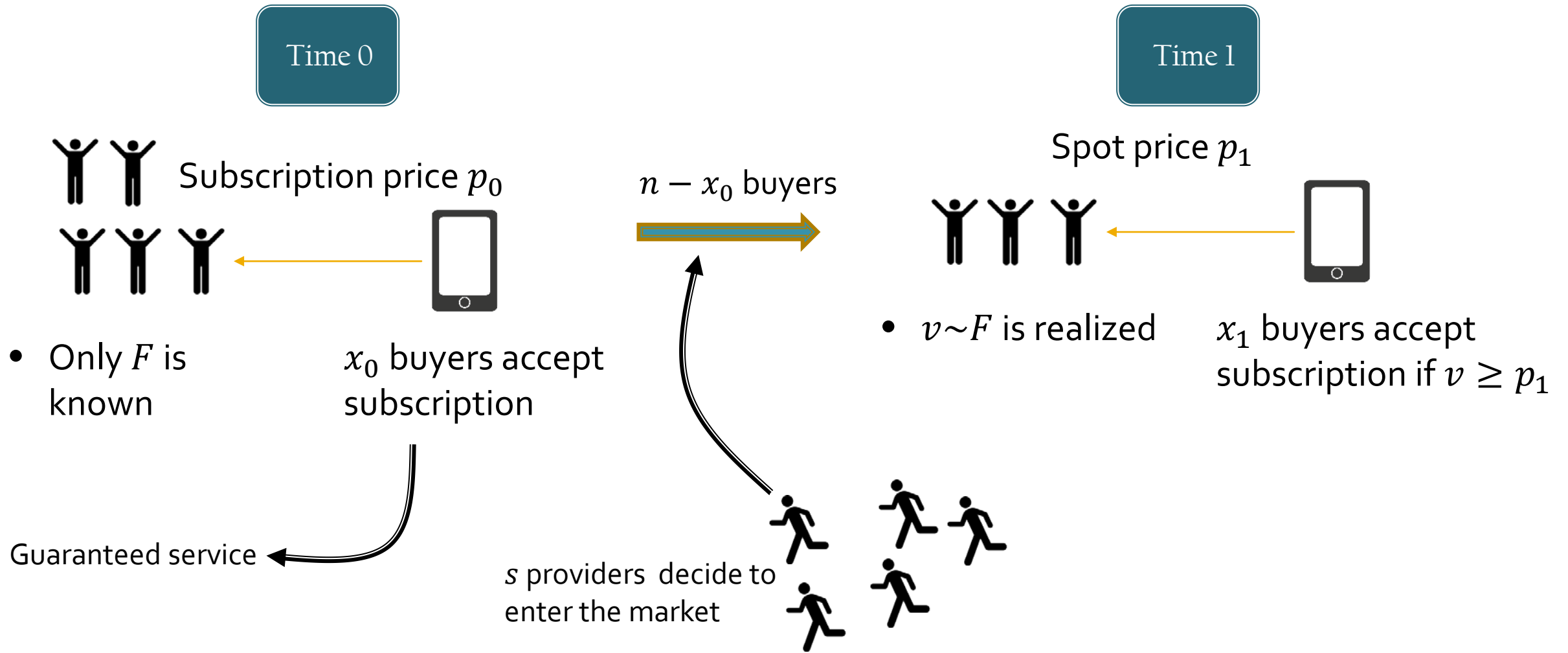
$$t_w = \tau A^{-\alpha} \quad (\alpha = \frac{1}{3} \text{ in practice in ride-sharing})$$

- Marginal cost of providers/unit time is  $c + \gamma s \longrightarrow$  Total supply

# Stylistic Model of Subscription

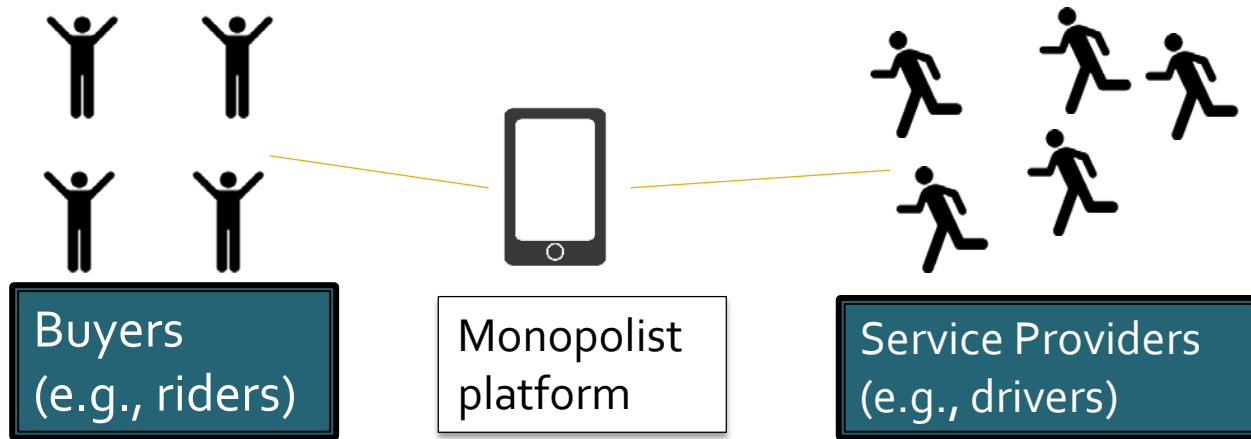


# Stylistic Model of Subscription





# Equilibrium Conditions

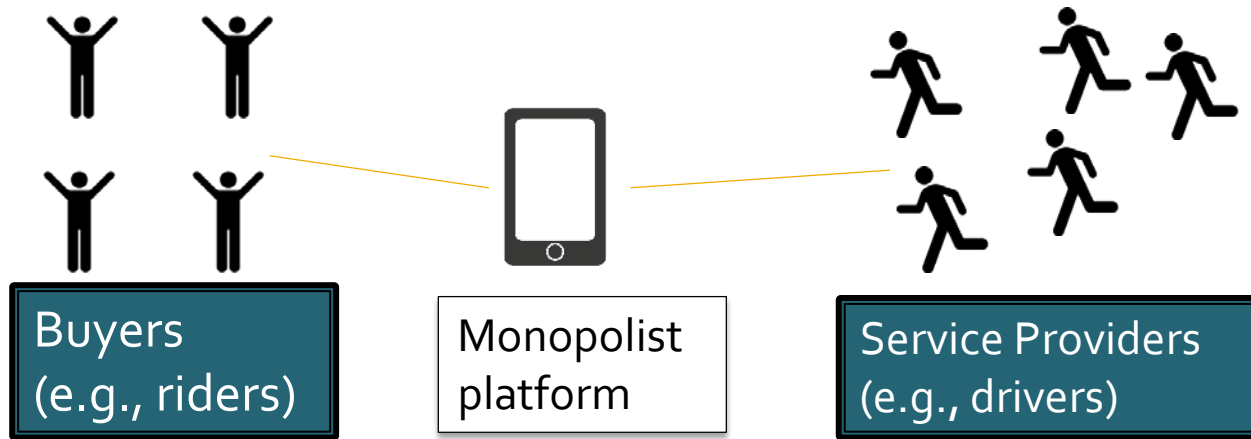


- Wait time ( $t_w$ ) emerges out of system dynamics  
(Function of  $A = \text{Total Supply} - \text{Busy Providers}$ )

1. Buyers subscribe only if they get higher utility:

$$E[v \mid t_w] - p_0 \geq E[v - p_1 \mid v \geq p_1, t_w] \Pr(v \geq p_1)$$

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2. Providers enter only if revenue  $\geq$  marginal cost

$$E[\text{Rev}] = \frac{\text{Avg}(p_0, p_1)}{\text{time}} \geq c + \gamma s$$

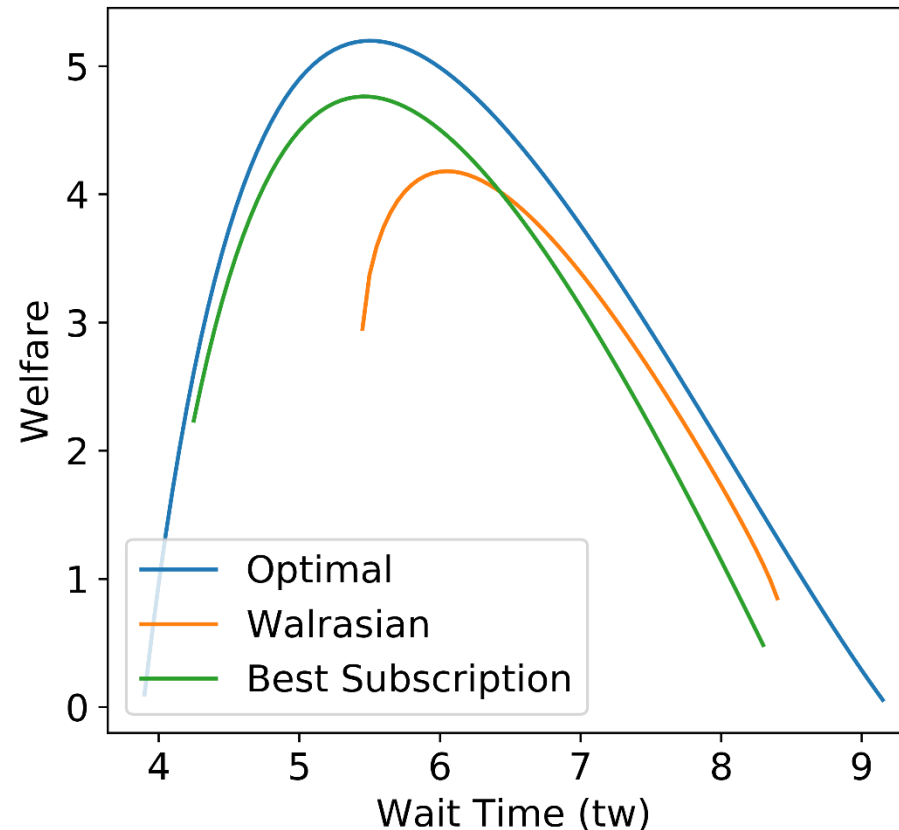
# Recap: Main Question

Can subscriptions improve the social welfare for buyers, and if so why?

**Benchmark:** Compare subscription to a spot-price-only market that uses Walrasian market clearing prices

# Can subscription help? - Insights

Welfare optimal is simply if platform can select #riders (x) and #drivers (s) such that marginal cost of drivers and riders are aligned

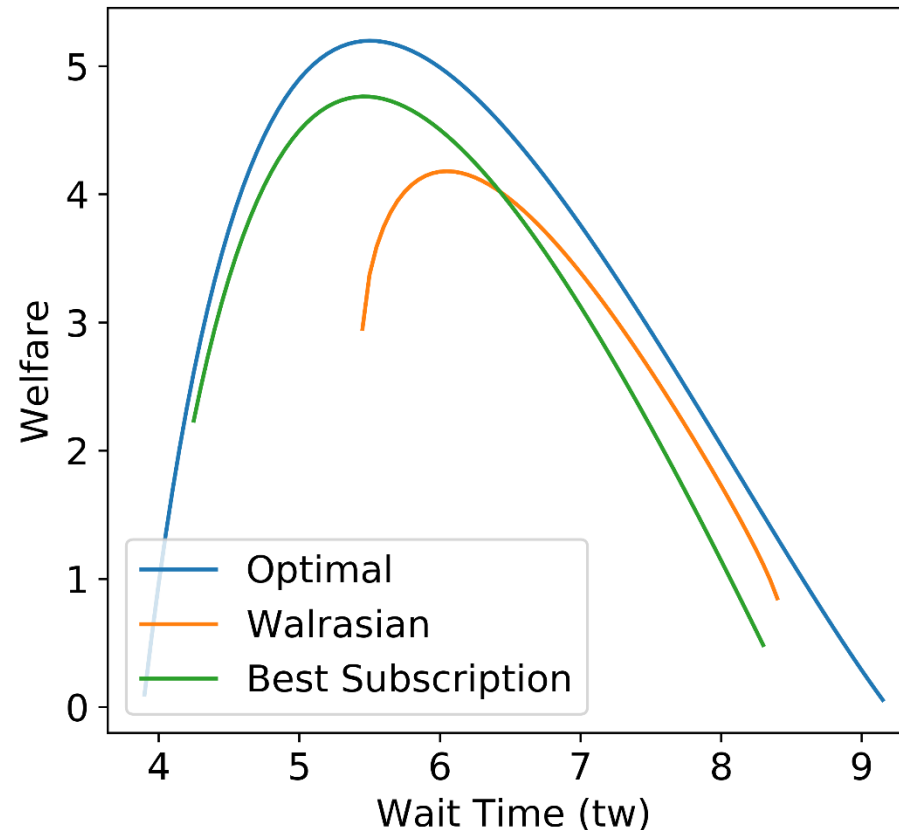


$$\sim Unif[0, V_{max} - \beta t_w]$$

- Comparing social welfare of subscription+spot pricing vs spot-only-markets (Walrasian) and the purely optimal allocation as a function of wait time

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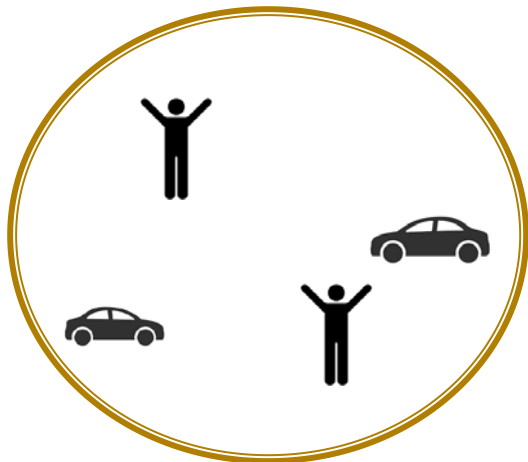
$$\sim \text{Unif}[0, V_{\max} - \beta t_w]$$

- Equilibrium exists at a range of wait times ( $t_w$ )
- Plot shows the best subscription outcome at each  $t_w$
- Walrasian equilibrium may not exist at low wait times (desirable region)

# Intuition and Underlying Mechanism

Why does subscription help?

- 1) More buyers sign up → greater throughput
- 2) More revenue collected
- 3) More providers enter the market
- 4) Smaller wait times for buyers → more value for overall service
- 5) Less idle time for providers → more revenue



Lots of drivers +  
Lots of riders →  
More efficient  
allocation

# When is subscription better?

## Theorem

For any given instance,  $\exists$  threshold  $n^*$ :

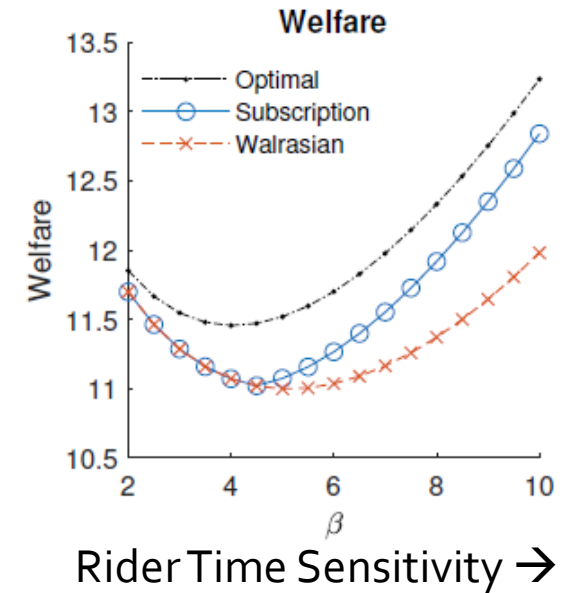
- 1) mass of buyers  $< n^* \rightarrow$  Welfare (Opt. Subscription)  $>$  Welfare (Opt. Walrasian)
- 2) mass of buyers  $> n^* \rightarrow$  Inequality is flipped

The optimal subscription always occurs at a lower wait time than optimal Walrasian



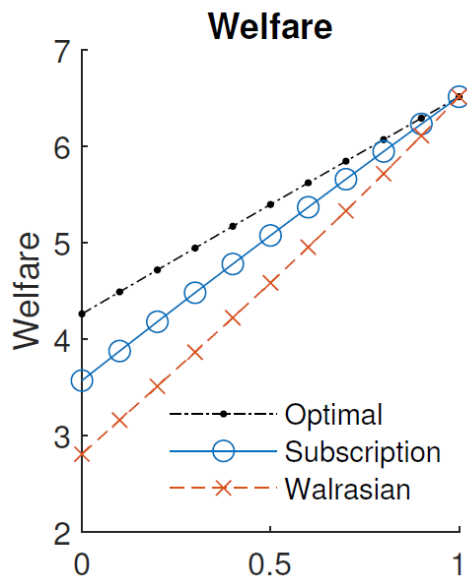
# Effect of Market Parameters

- As riders become more sensitive to wait times, welfare due to subscription increases since wait times ↓ at equilibrium



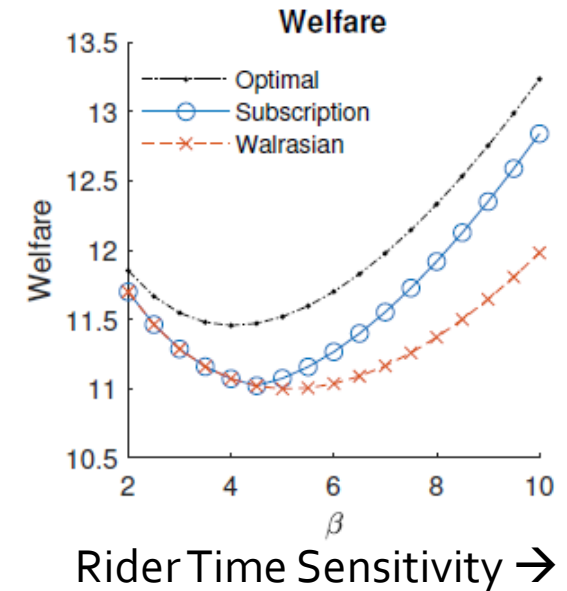
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Fraction of riders with high variance →

Riders with highly uncertain valuations (large variance) prefer the spot market.



Rider Time Sensitivity →

# Effects of Heterogeneity in User Preferences

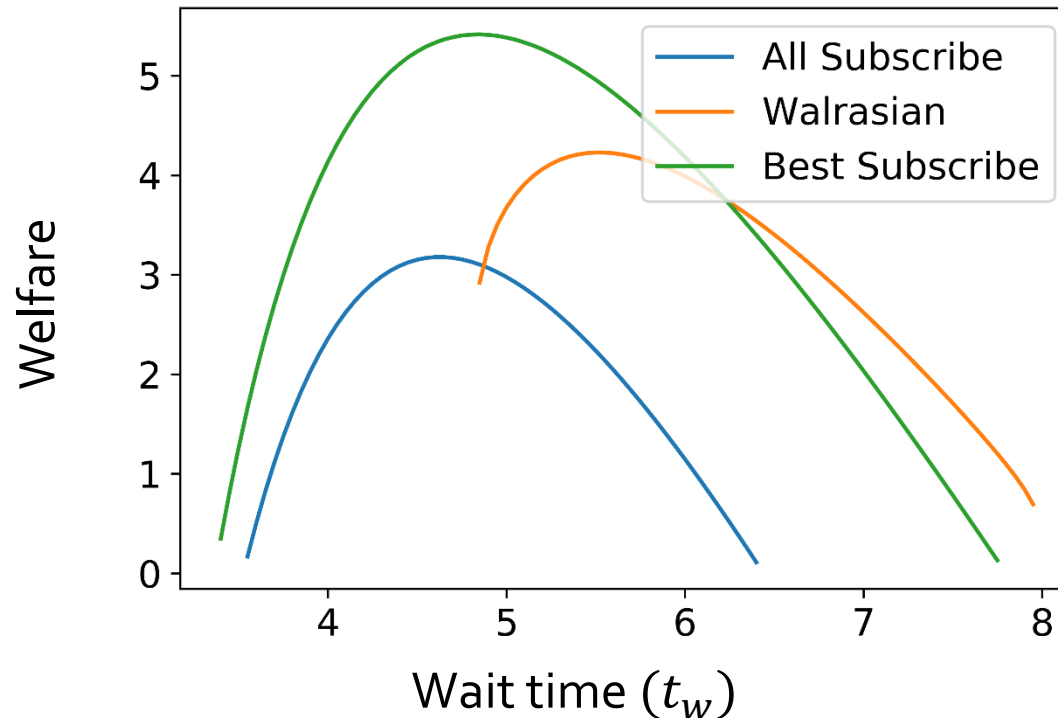
- Each buyer has two parameters: valuation  $v \sim F(t_w)$  and probability of requesting service  $p$
- Buyers known prob.  $p$  and  $F$  beforehand and use this to decide if they should subscribe

Four Types

- $p \sim \{High\ Type, Low\ Type\}$
- $E[v] \sim \{High\ Type, Low\ Type\}$

# Results: Heterogeneous User Types

There exists a threshold  $p^*$  such that only high-value-type buyers with  $p > p^*$  subscribe at the optimal



# Broader Implications and Next Steps

- **Main insight:** Subscription can leverage network effects to improve both welfare, throughput, and lower wait times.
- Benefits of subscription may not persist once the market is sufficiently large
- Model applicable to other two-sided markets, e.g., online labor markets (Employers and workers located on  $k$ -dim space of skills)  
Wait time → Fit between employer and worker
- **Next step:** Modeling a duopoly. Does subscription help under competition (e.g., Uber vs Lyft)?

**Thank you!**