### Problem:

Soap, detergent, medicine. There are some things people need to keep on buying consistently. Oftentimes people don't realize that they're about to run out of the item or forget to buy the item before they have to go buy it again.

### Objective:

Create a database that stores items you have to buy frequently, when you last bought the item, approximate time you should buy the item next and the locations of where you can buy these items. With these applications, the user can check every now and then to see if you are about to run out of something and where they can go buy the items.

### Rules:

Users can register with a unique username and a password

Users can create and manage their inventory of items they purchase

Each store has names and addresses

Each item is categorized between consumable items and household item

Consumable Item and householdItem both have an item name

Consumable Item has a value of days till expiration

Consumable Item has a consumable type

Household Item has a brand name

Household Item has a household item type

Reminders and inventories keeps track of the number of items

Each item is sold a specific store

Items depletes a certain amount each day

Items in inventory has the amount of servings remaining

Reminders can be set for each item you need to purchase again

Reminders include the reminder's name and the days till the next purchase

Users can own multiple inventories

Items can be associated with multiple inventories

Stores can sell multiple items

**Inventory** manages items

## Nouns:

Users

Username

Password

Items

Store

Name

Address

Inventory

Reminder

Consumable items

Household items

Brand name

Servings

# Verbs;

Register

Create

Manage

Track

Purchase

Buy

Sell

Own

Associate

Depletes

User table: userID: PK Name: TEXT

Username: TEXT Password: TEXT

Inventory table: inventoryID: PK userID: FK

inventoryName: TEXT

Item table: itemID: PK storeID: FK inventoryID: FK itemTypeID: FK itemName: TEXT itemsLeft: INT servingPerDay: INT

Store table: storeID: PK Name: TEXT Address: TEXT

Reminder table: reminderID: PK itemID: FK

reminderName: TEXT daysTillPurchase: INT

ItemType table: itemTypeID: PK

daysTillExpiration: INT consumableTypeID: FK householdItemTypeID: FK

ConsumableType table: consumableTypeID: PK

consumableType: {medicine, drinks, produce, meatProducts, seafood, snacks, other}

HouseholdItemType table:

productTypeID: PK

 $product Type: \{cleaning Products, \, hygiene Products, \, skin Care Products, \, make up Products, \, make up Products, \, produc$ 

other}

### **Project 2 Zip File**

The zip file contains:

Queries 1~6

Instructions = A text file containing instructions on how to start and run the queries

Project2.UserAccounts.json = test data

package.json

.eslintrc.json

### **Oueries:**

Query 1 = Total count of inventories

Query 2 = All users that have a inventory called "food" or "drinks"

Query 3 = Number of documents without inventories

Query 4 = All users that has a reminder for an item within 3 days

Query 5 = Count the number of items Caryl Leming has to buy

Query 6 = If the user has a inventory called drinks add an item called cola