```
declare -> 0
int -> 0
a -> None
, -> 0
b -> None
c -> None
max -> None
read -> 0
int -> 0
a -> None
, -> 0
b -> None
c -> None
max -> None
: -> 0
a -> None
. -> 0
if -> 0
b -> None
then -> 0
max -> None
: -> 0
= -> 0
b -> None
. -> 0
if -> 0
b -> None
< -> 0
c -> None
then -> 0
max -> None
: -> 0
= -> 0
c -> None
otherwise -> 0
if -> 0
a -> None
c -> None
then -> 0
max -> None
: -> 0
c -> None
print -> 0
max -> None
```

```
a -> 97
b -> 98
c -> 99
max -> 326
```