

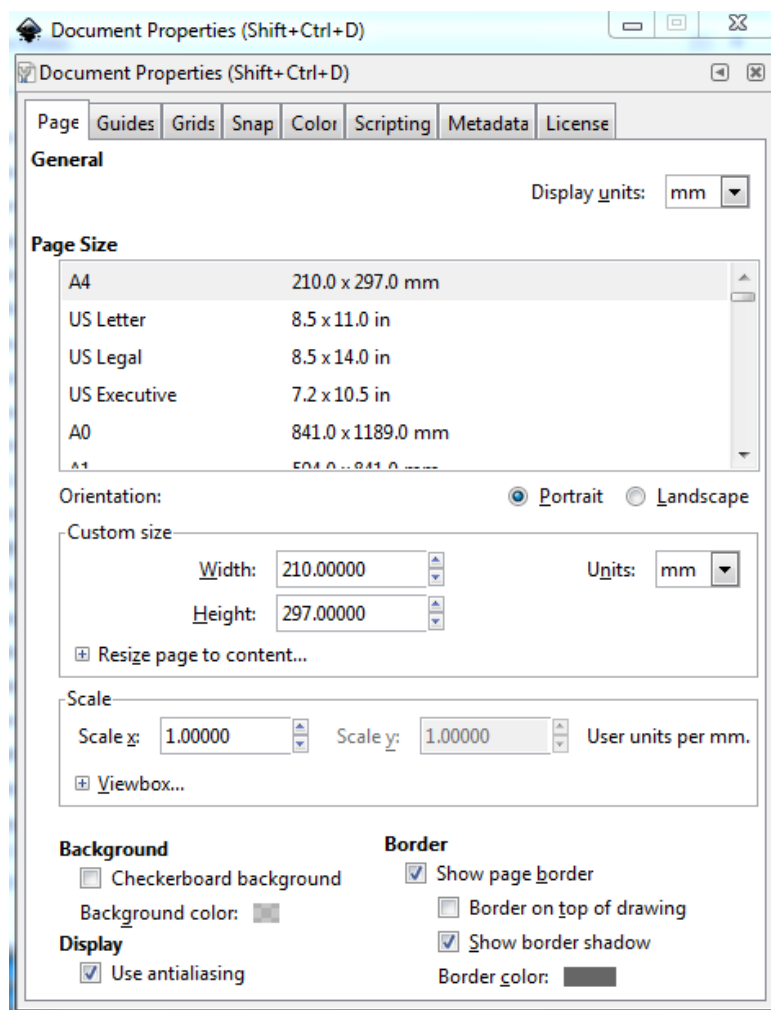
Configuring Inkscape for Fritzting

Install Inkscape 0.92.4 (or more current version, 1.0 is in beta now but not stable enough to use)

Start Inkscape

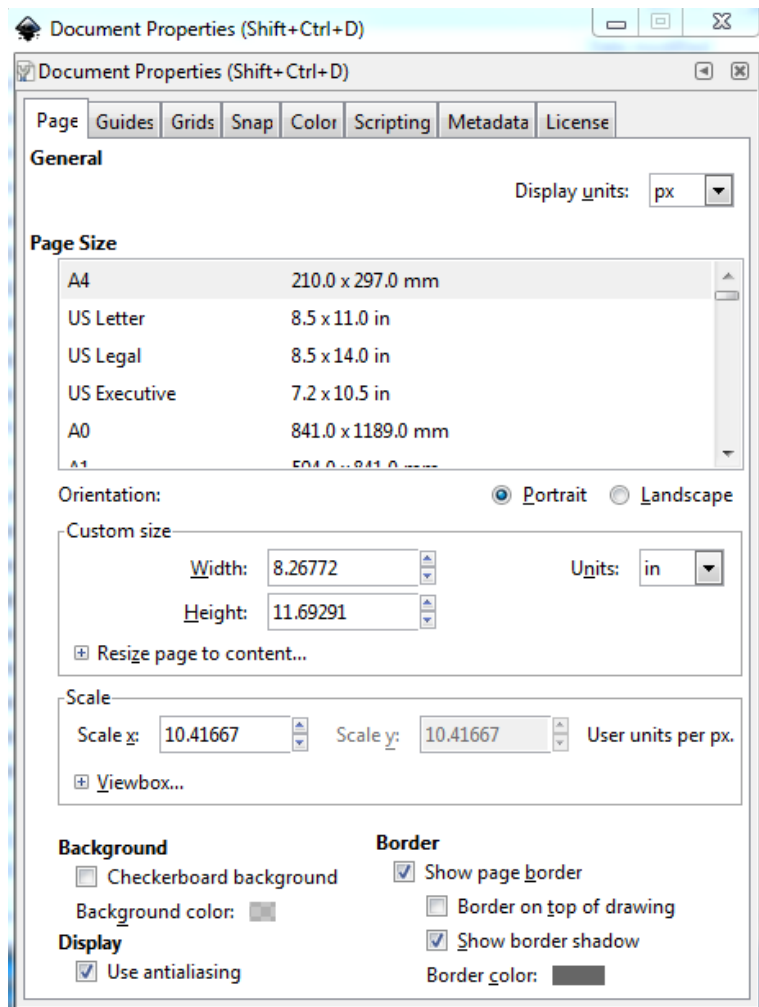
select File->Document Properties

which gives this as the default starting point. I do not know how (or if it is possible) to configure this in the preferences file or other config file, so it will open with a different default. If someone does, please post.



[Inkscape-initial-doc-properties471×615 29.3 KB](#)

change this to:



[Inkscape-fritzing-doc-properties464×615 29.7 KB](#)

unfortunately you need to do this for every document from the gui it appears. In the case of an existing svg file, the two unit changes should just work, but if the scale is not 10.41667 you will need to rescale the document in which case see

I have made the mistake of electing myself “somebody” (as in “somebody should make a parts creation tutorial”) again. As punishment for this rash mistake, a single “here is how I fixed up this part” post has turned in to (so far 😊) 5 posts. These first three are infrastructure type posts that should be useful standalone. This one covers rescaling a drawing using Inkscape. It is being posted first because the real first document Configure Inkscape refers to this document and I need...

Now change the Inkscape preferences (this only needs to be done once, and will be written in to the preferences.xml file for later invocations)

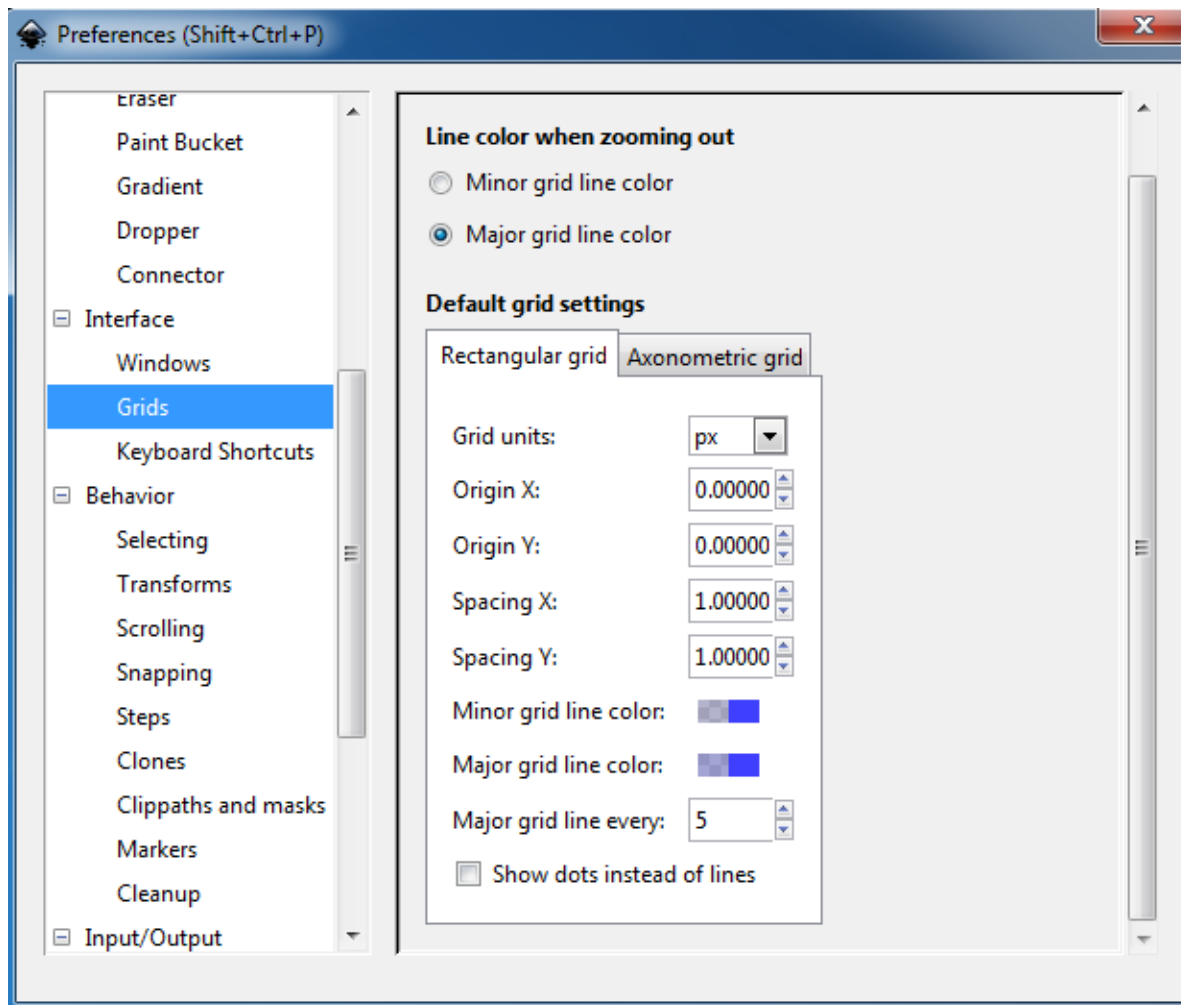
Open Inkscape and click Edit->preferences

click on the + before Interface to expand the menu to get to Windows and Grids

Edit->preferences->Interface->Windows->Default window size from Maximized to Large

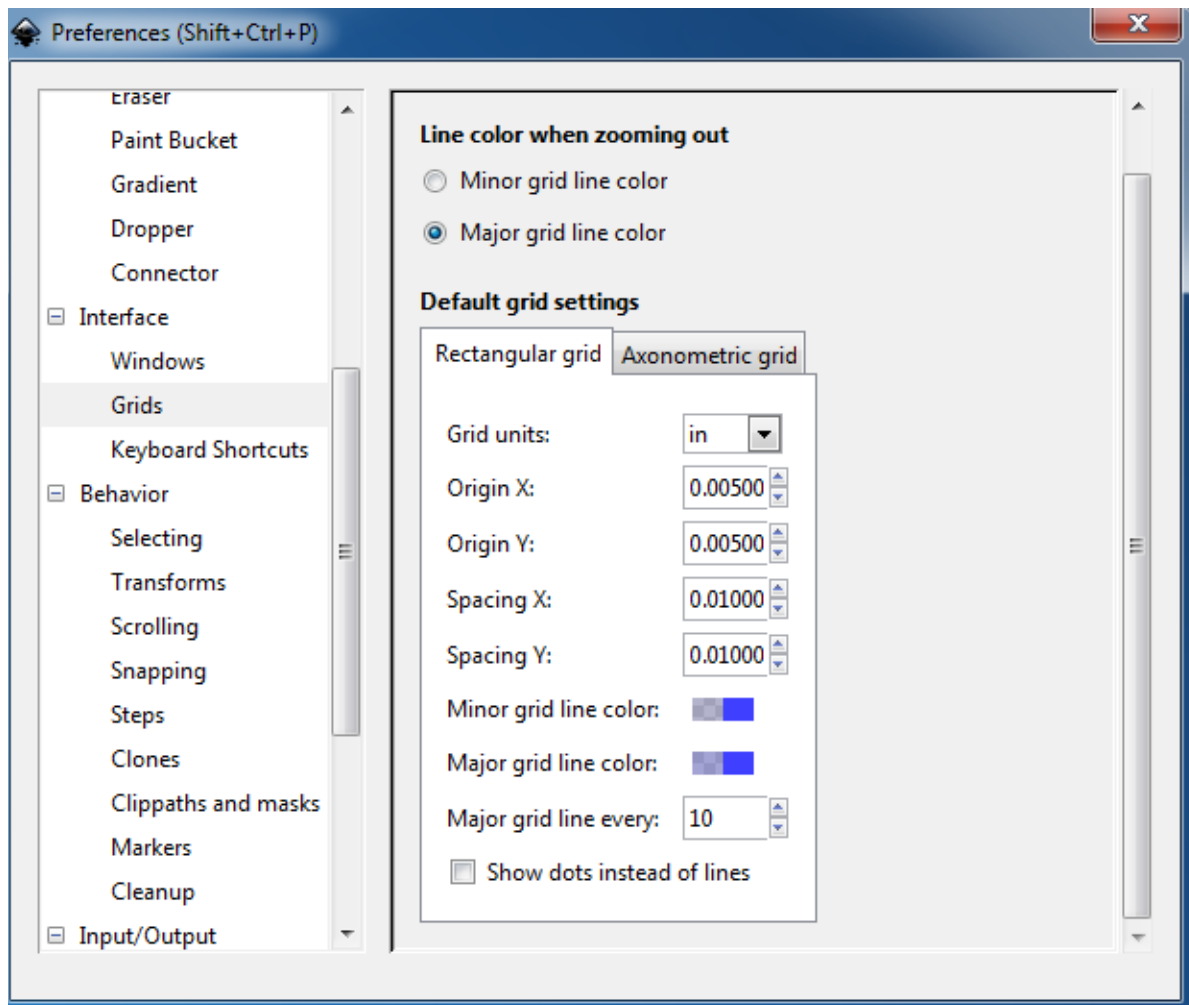
I prefer to open with a window that isn't full screen, but large, pick which you like.

Edit->preferences->Interface->Grids



[Inkscape-grids-before619×523 34.5 KB](#)

and change it to this:

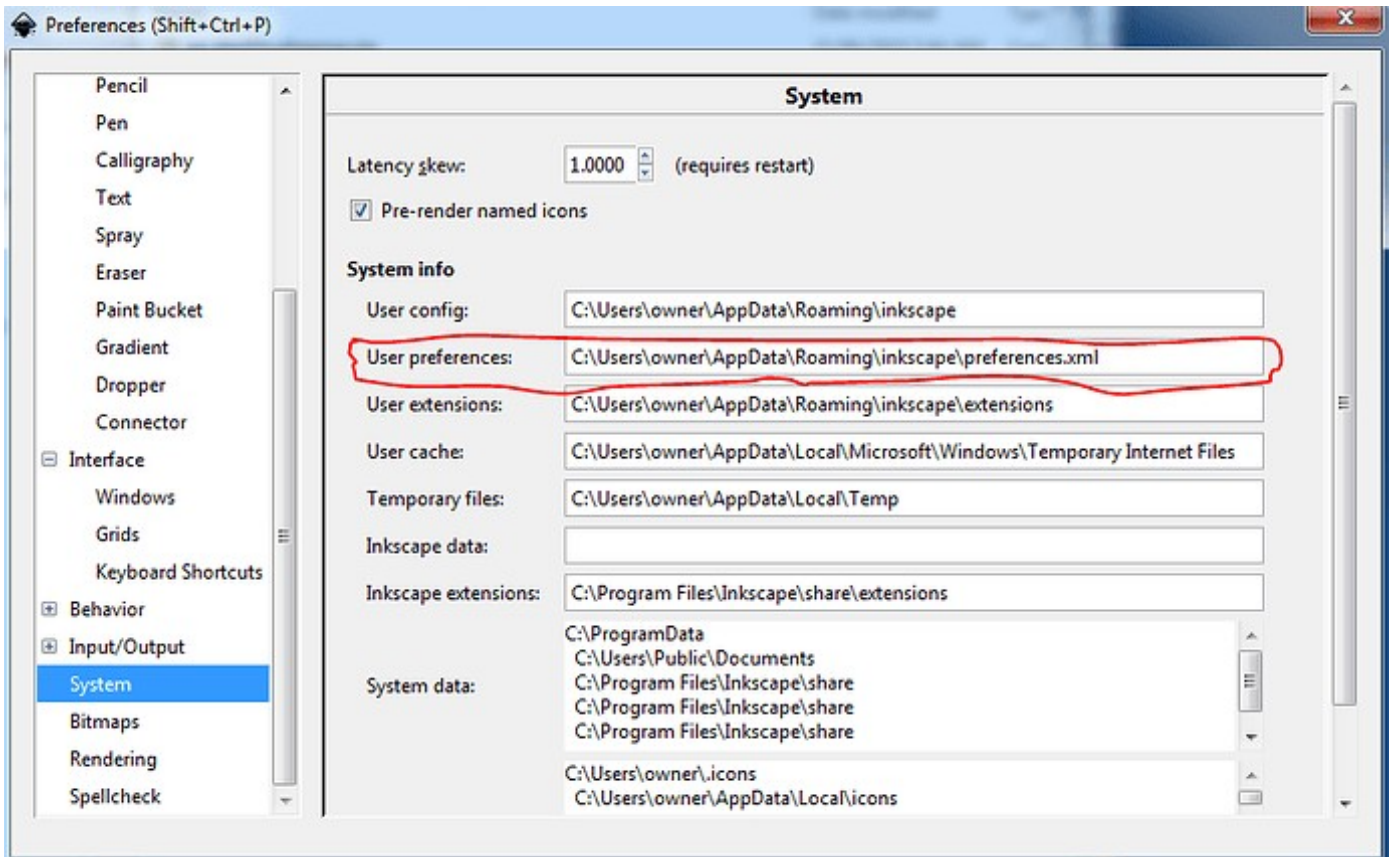


[Inkscape-grids-after623×523 35.1 KB](#)

Units Inches

x and y offset of 0.005in so a 10 thousandth inch wide line in schematic will be centered on a grid line when it is on a 0.1in boundary. This makes visually checking alignment easy. You can change this from the File->Document Properties->grids page on the fly in a document if you need to align the grid to a pin that is off the .1in grid which is sometimes useful. Changing Major grid lines from every 5 to 10 means (along with the 0.01in Spacings) that at high zooms you will see 10 minor grid lines between two 0.1in major grid lines. This makes aligning something exactly between two 0.1in lines easy. When you zoom out the minor lines disappear leaving you with only the 0.1 in major lines visible. Again change this to your preference. Having set this in preferences, just close the dialog window and it will write the changes out to the preferences.xml file the location of which can be found in

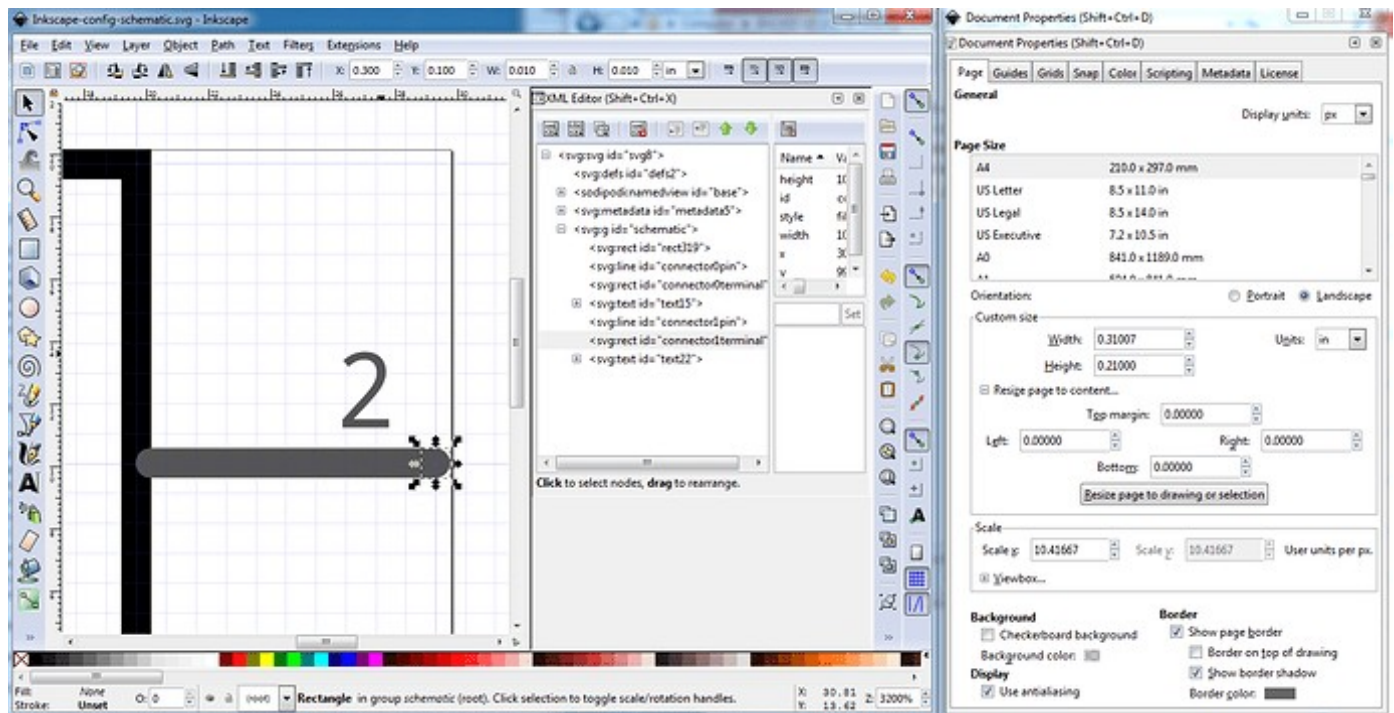
Edit->preferences->Input/Output->System as shown here:



[Inkscape-preferences-file-location](#) 854×528 50.9 KB

I find it to be a useful practice to take a copy of this file in to preferences-install.xml, because I regularly do something (probably an accidental key press that sets some hot key) that screws up the operation of Inkscape. In such a case, close Inkscape, copy the saved preferences-install.xml file in to preferences.xml then restart Inkscape and you should be good to go again til the next time. You can also just delete the preferences.xml file and Inkscape when it starts will create a new one with default settings (you then need to make the above grid changes again though, and I am lazy ...) The one other thing to note on Inkscape is that it is best for Fritzing to use File->Save as then in the "Save as type" field at the bottom select Plain SVG rather than the default Inkscape SVG (which adds a bunch of Inkscape specific xml that Fritzing doesn't always deal well with.)

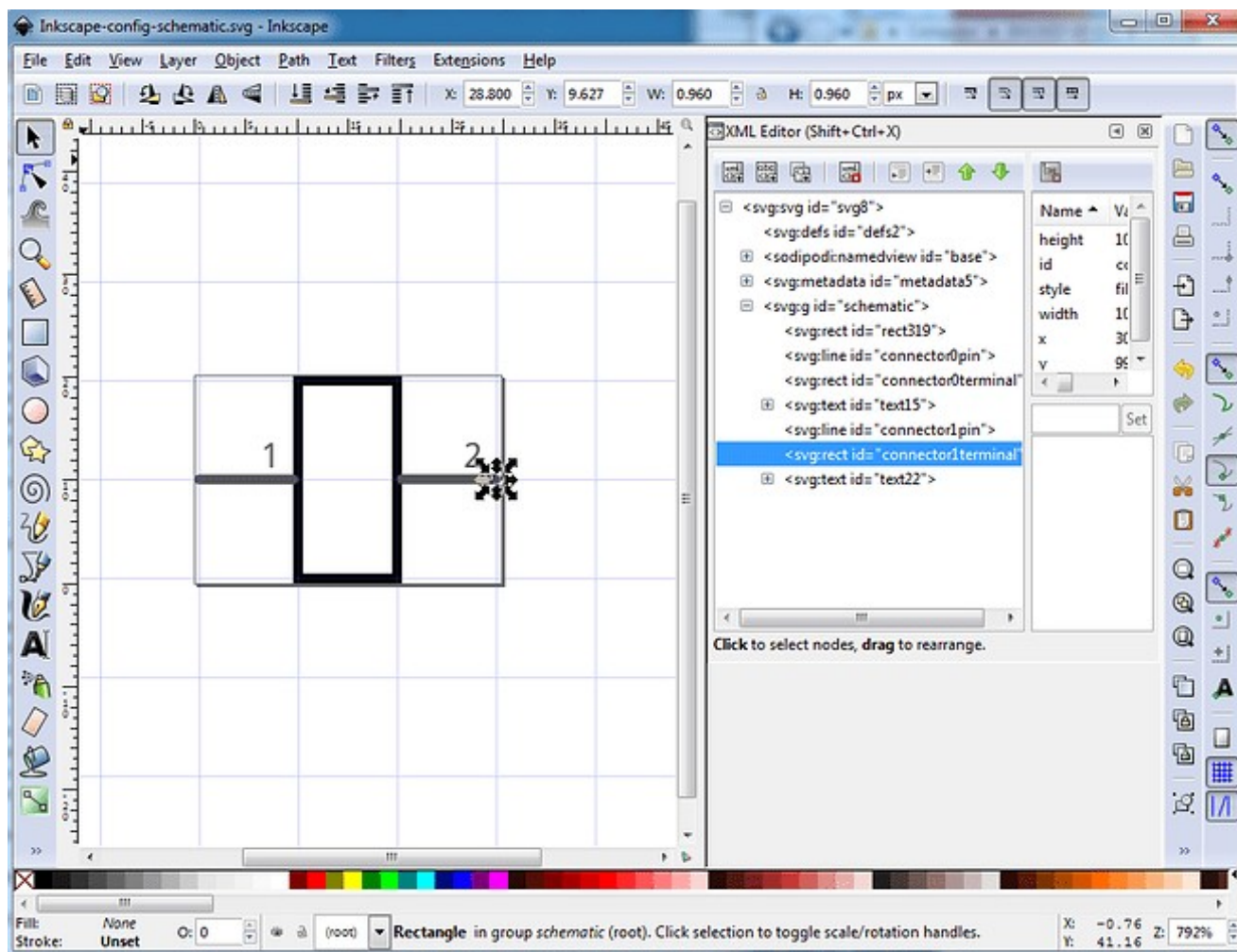
Below is an example of what this gives you in relation to a Fritzing part. This is a simple two pin schematic svg zoomed out, so you see the 10 minor grid lines and how both the pin and the terminalId align to the grid when properly positioned on .1in boundaries. The scale (on the right) is set to 10.41667 as it should be and Units (a bit above that) is set to in. Setting the Units to px is an error, as px has had at least 3 definitions, 72dpi (early Adobe Illustrator), 90dpi (Inkscape 0.92.1 or .2 I think) and 96dpi (Inkscape 0.9.2.3 and later). Fritzing attempts to guess which dpi was in use, and often gets it wrong which results in scaling problems in your part. If you run across an old part that is dimensioned in px, you can (with difficulty!) use the rescaling howto to rescale the drawing appropriately and then save it with Units of either in or mm (which are not subject to guessing about what the dpi was.) Happy part making!



[Inkscape-zoomed-in-schematic-svg1424x727 166 KB](#)

Of note here is the corner of the rectangle. Due to the 0.11in / 0.210in width and height and the fact that the stroke-width of the rectangle is 10 (10 thou in in the real world) the center of the rectangle lines are on the center of the grid. Similarly with the terminalId at height / width 10 (again 10 thou in in the real world) and at x at 0.300 in and y at 0.100in the center of the rectangle (where Fritzing will connect a wire) is at the center of the 10 thou wide line of the terminal so a wire will connect correctly to the terminal in Fritzing. This makes it easy to insure the pins are on 0.1in boundaries as they should be.

the same document except zoomed out til the minor lines disappear, leaving only the .1in grid



[Inkscape-zoomed-out-schematic-svg956×730 118 KB](#)

and finally the svg file itself so you can load it and play with it. Note you need to remove the trailing .fzp because the forum has trouble with svg files but will accept an svg file called a fzp file just fine (and it turns back in to an svg file when you remove the trailing .fzp).

[Inkscape-config-schematic.svg.fzp](#) (2.0 KB)

Examples of how I use Inkscape in making Fritzing parts are available in the two part making documents:

(coming soon I hope!)

Schematic svg template howto

This is a Fritzing schematic template file for use when you want to make a schematic svg from scratch (which I usually do as I find it easiest). It is set to the proper scale as explained in this howto

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and the fonts, font sizes and colors match those called for in the graphics standards here:

<http://fritzing.org/fritzings-graphic-standards/>

This simple one has connectors with terminalIds and labels on all 4 sides of the rectangle with the text-anchor set to the value appropriate for the position. The label has text id label which is special, no matter what you put in it in the svg, it will be replaced with the text from the title field of the fzp file by Fritzing when the svg is loaded. If you (as I often do) want to put text that will not be substituted, change the id label to text1234 (really anything except label) and the substitution will not be done.

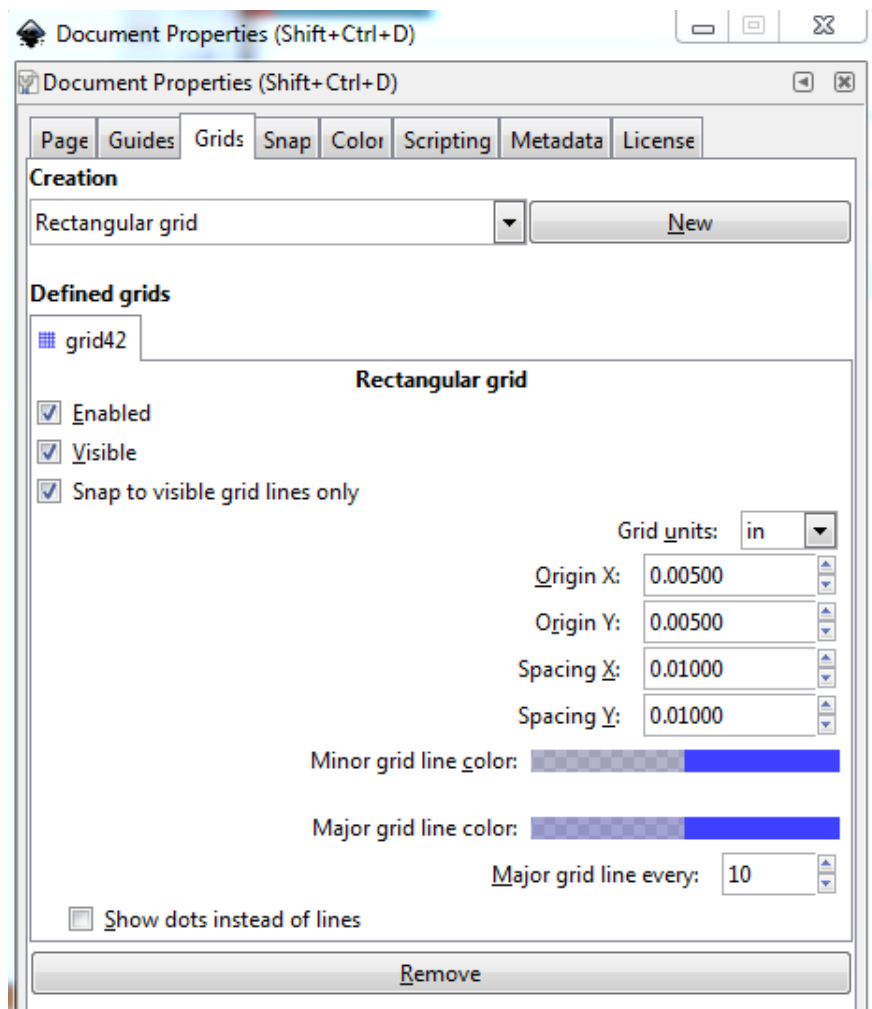
[svg.schematic.simple-schematic-template_1_schematic.svg.fzp](#) (6.4 KB)

This is the svg file itself so you can load it and play with it. Note you need to remove the trailing .fzp because the forum has trouble with svg files but will accept an svg file called a fzp file just fine (and it turns back in to an svg file when you remove the trailing .fzp.)

The advanced template below, adds the “group connectors” part of the graphics standard and details how I deal with dual row headers in schematic. This maps the linear nature of schematic to the physical (dual row) real world connector to make it obvious which pin is which on the physical connector. It also demonstrates how to do “group connectors” that meet the requirements of the parts file format document.

[svg.schematic.group-connectors-schematic-template_1_schematic.svg.fzp](#) (9.5 KB)

With that established a brief example of making a schematic from the simple template. The part I am going to make is a motor driver labeled Fake Part with direction and speed inputs and two output terminals for each motor. To start first load the simple template file in to Inkscape. Note due to the forum often having trouble rendering svg files, you need to download the above .fzp file, then remove the trailing .fzg to get the svg file to load in Inkscape.) Next File->save As, change the file name from `svg.schematic.simple-schematic-template_1_schematic.svg` to `svg.schematic.test_1_schematic.svg` so you don't overwrite the template file on a save (if you do, you can just reload it though!) Now View->Page_grid to show the page grid (which hopefully is set by your preferences file to this) :



[grid467×538 21.5 KB](#)

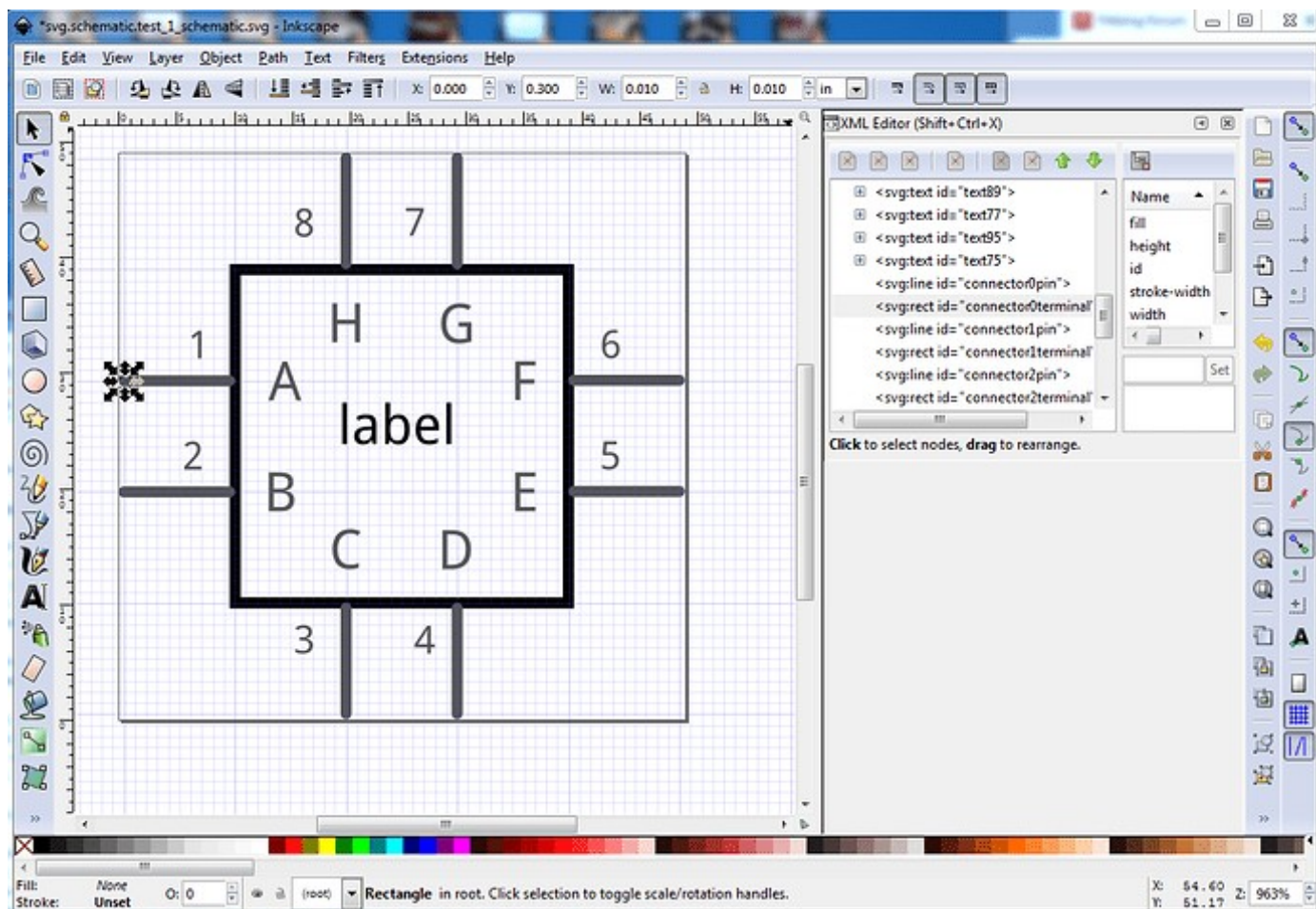
if not set your preferences file via:

Install Inkscape 0.92.4 (or more current version, 1.0 is in beta now but not stable enough to use) Start Inkscape select File->Document Properties which gives this as the default starting point. I do not know how (or if it is possible) to configure this in the preferences file or other config file, so it will open with a different default. If someone does, please post. [Inkscape-initial-doc-properties] change this to: [Inkscape-fritzling-doc-properties] unfortunately you need to do this fo...

Now insure that 'Edit->preferences->Behavior->Transforms->Scale stroke width' is unticked, the easy way to do that is via the tool bar by clicking this icon till it is light (unticked). If you do not do this Inkscape will increase or decrease the stroke-width of an element when you increase or decrease its length or width. We do not want the stroke width to change, we want all (or at least most) lines to have a stroke-width of 10 to match the size of a wire in Fritzling at this scale.

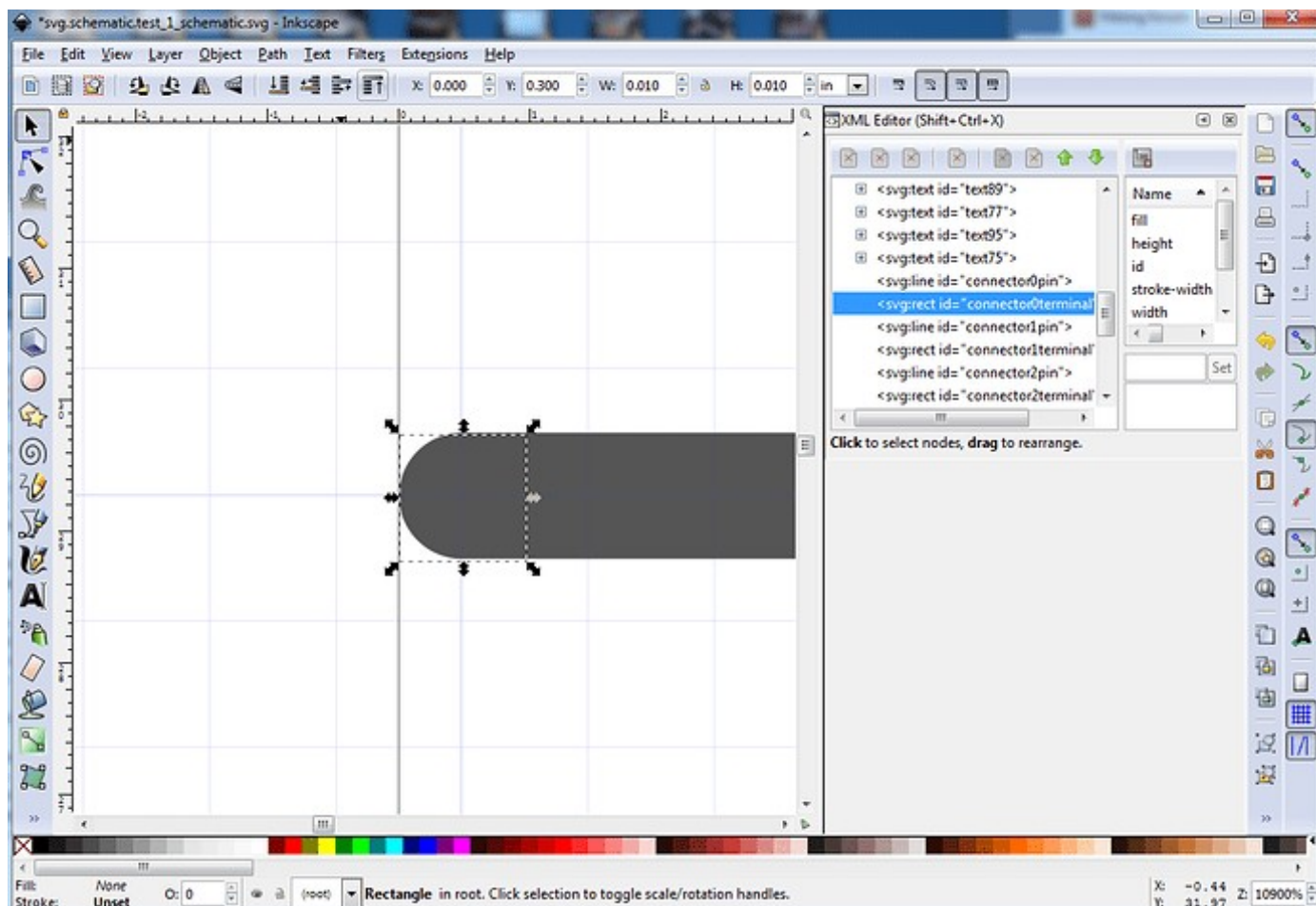


then set the tool bar units to in (for inches). That (after zooming out a bit and selecting connector0terminal in the xml editor) should get you this:



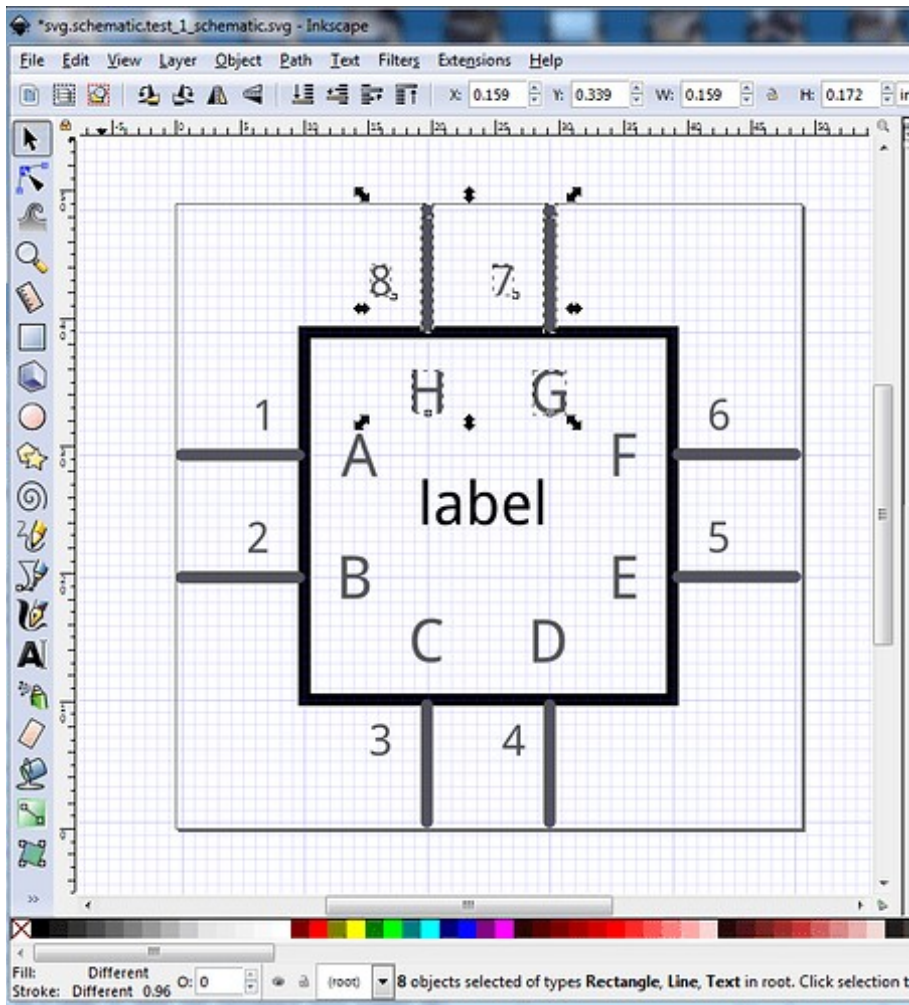
[initial-template1098×755 143 KB](#)

Of note in this image is that the grid is set at .01in for minor lines and .1in for major lines (the darker blue). The border rectangle, pins and terminals (with some exceptions for the pins which are offset .05in on the top and right side of the rectangle) are on .1 in boundaries as shown by the x/y coords at the top of the tool bar. This layout produces this:



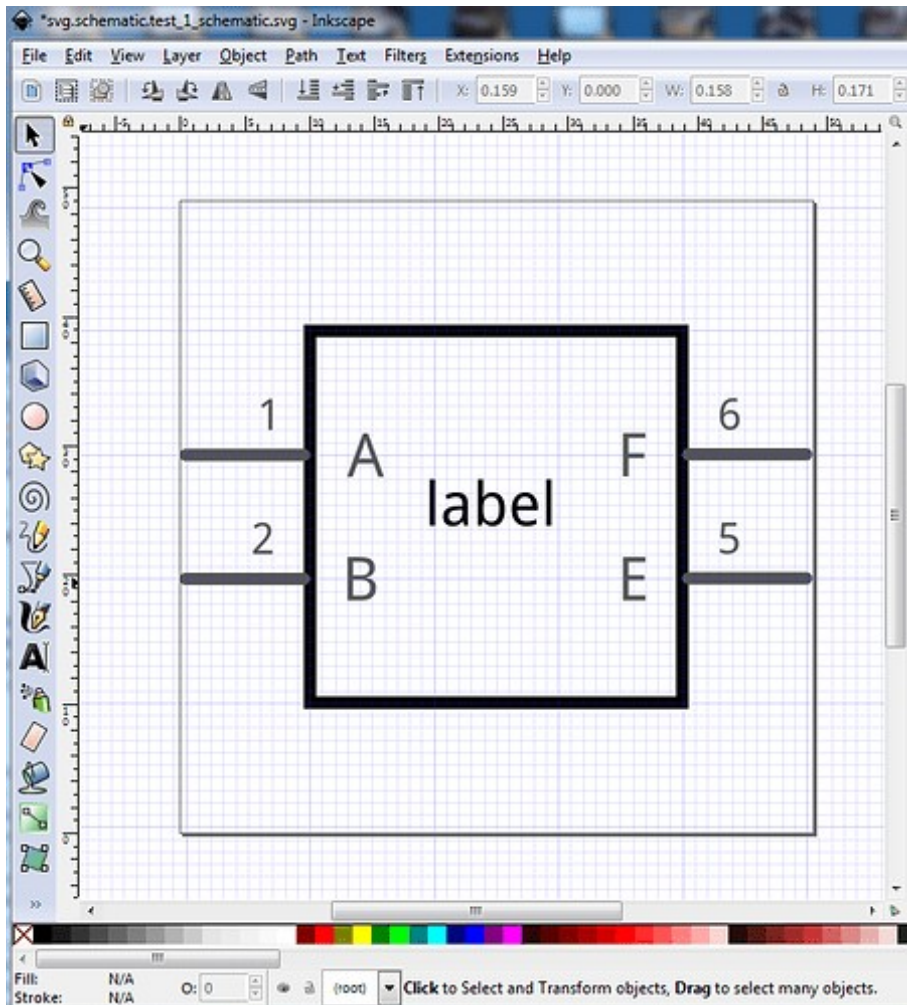
[terminal0-detail1095×750 119 KB](#)

Here we see that the 10 thou square that is connector0terminal exactly overlaps the rounded edge of the 10 thou stroke-width connector0pin. The result of this is that a wire connected to pin 1 of the part (connector0terminal) will mesh exactly at any angle with the pin of the part. A very common error is to forget to add connector0terminal in schematic, and thus the wire will connect in the center (i.e. 0.05 in to the right of the position of connector0terminal) making an ugly and incorrect connection for anything except a straight in connection. In addition with Inkscape set like this, if I put a selection box around connector0pin and connector0terminal, duplicate them and then click the up or down arrow on the x or y coord on the tool bar, the new pin will move exactly .1 in in x or y (depending on which button you click) creating a new connector (but without the correct ids) and positioning it correctly. It is possible and efficient to do entire groups (2, 4 however many you need) connectors the same way. For now I am going to assume this schematic needs to 2 pin inputs (which by convention will be on the left side of the rectangle) and two 2 pin output connections (by convention on the right side of the rectangle) and that I need some longer pin labels so I need to make the rectangle both higher and wider than it currently is. But first I need to delete the unwanted pins on the top and bottom of the rectangle. To do so draw a selection box around them and hit the delete key.



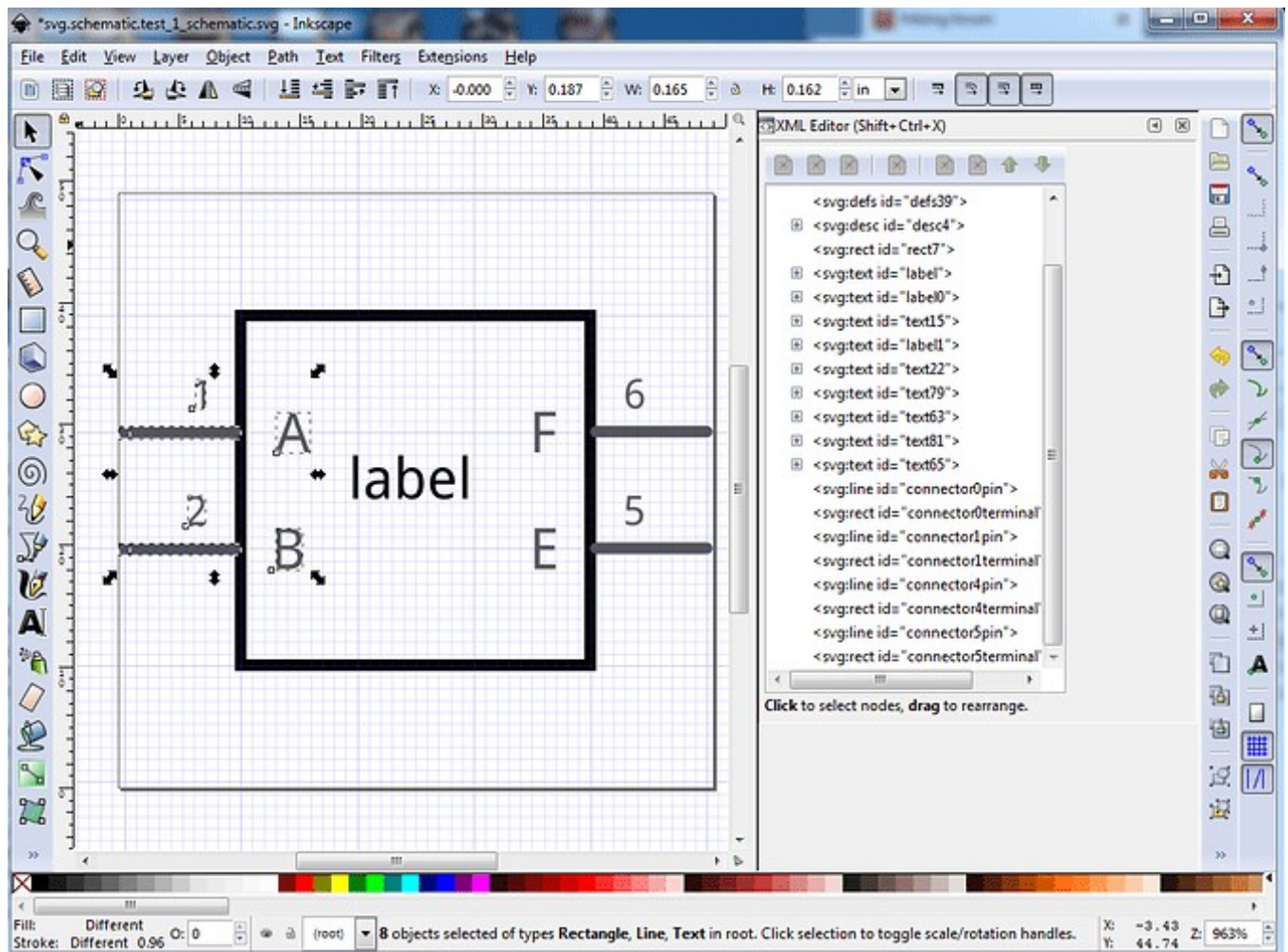
[delete-top-pins683×759 90.1 KB](#)

Note that I selected all of the connector line, the connector terminal and all the labels, I then did the same to the two terminals on the bottom of the rectangle and deleted them as well which results in this:



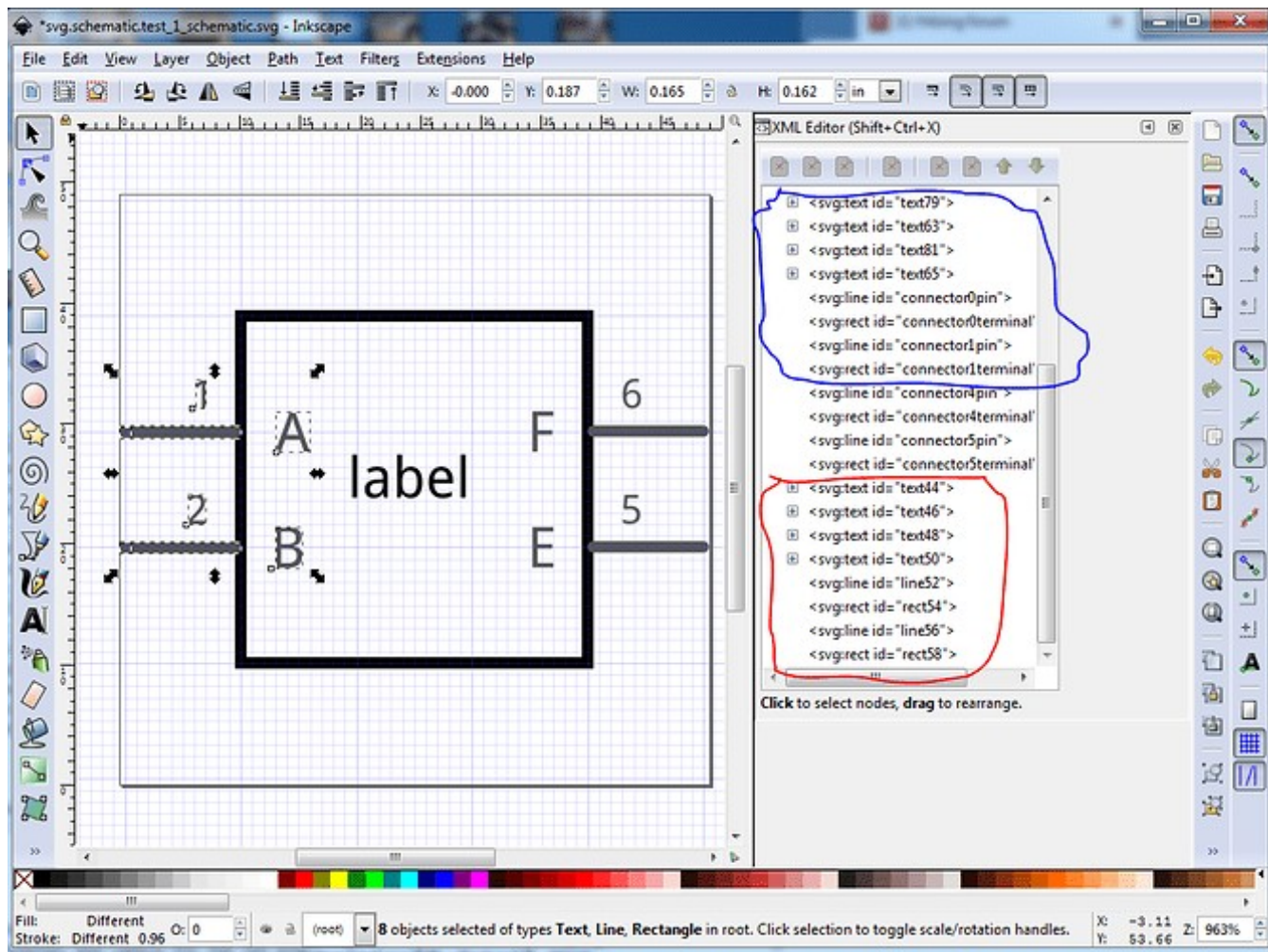
[delete-final-pins681×750 80.2 KB](#)

Now I am ready to duplicate pins 1 and 2 to make and place a second 2 pin connector on the left of the rectangle. So drag a select box around the pin terminal and labels for the two pins like this:



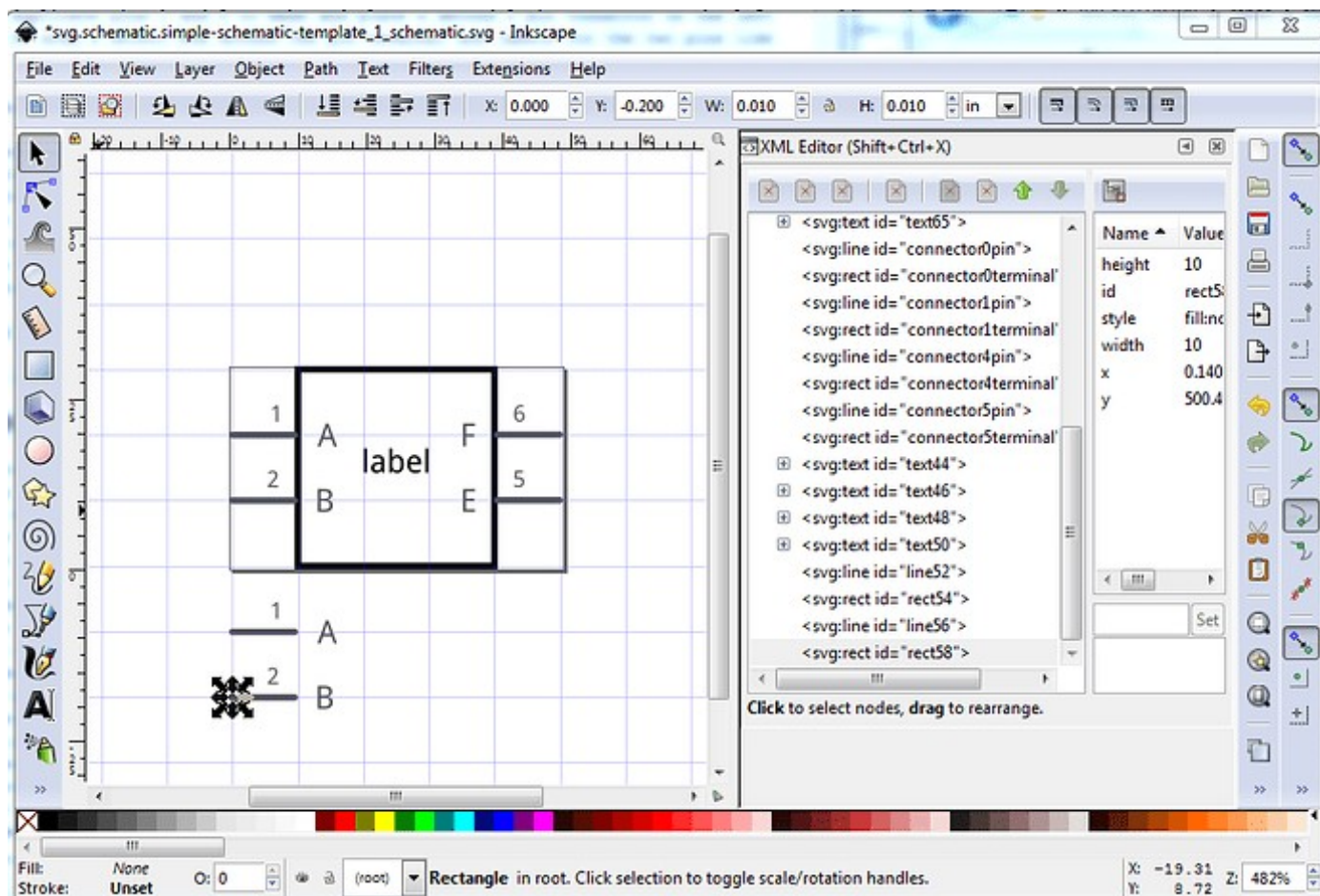
[select-pins-to-dup1016×754 135 KB](#)

then right click and select duplicate to do the duplication. Nothing in the canvass appears to change because currently the duplicate are on top of the original elements. However in the xml editor window on the right we see a bunch of new elements (the same as those we selected but with new ids) have appeared as a result of the duplication. The elements outlined in blue (the text elements are probably not correct, but the number of elements is) have been duplicated and re id ed in to the section in red creating our two new pins on top of the existing ones and (conveniently) selecting them.



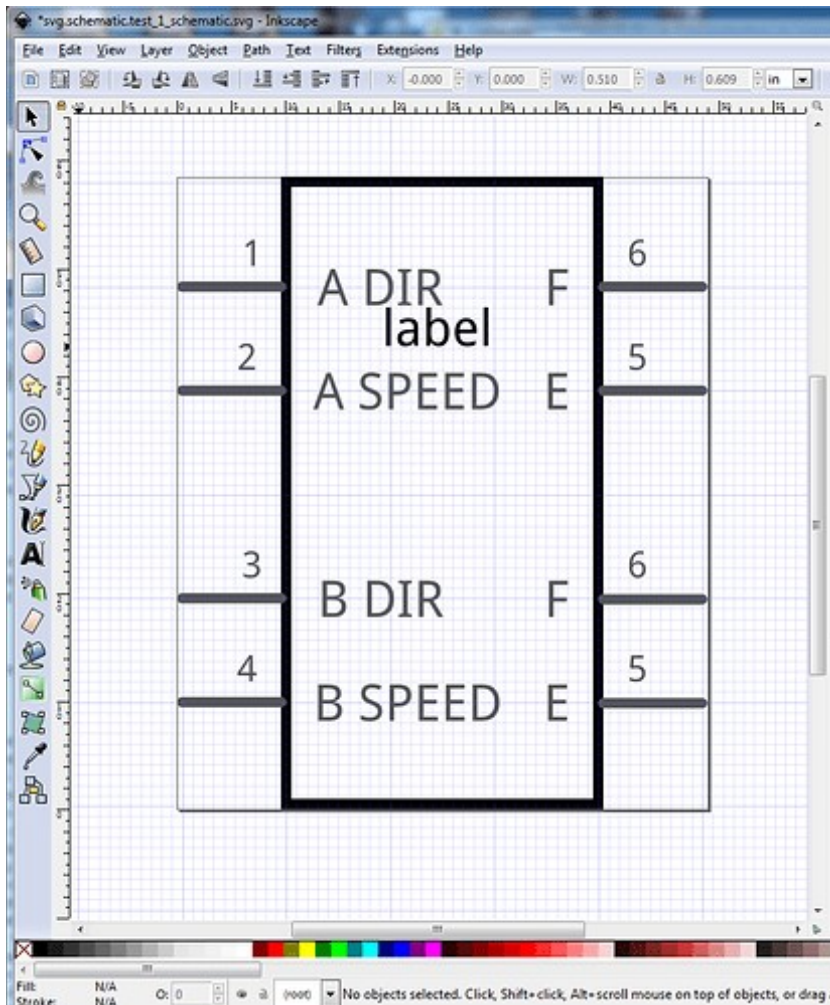
[dup-completed1017×761 146 KB](#)

Now if I click on the X coord down arrow bar here three times:



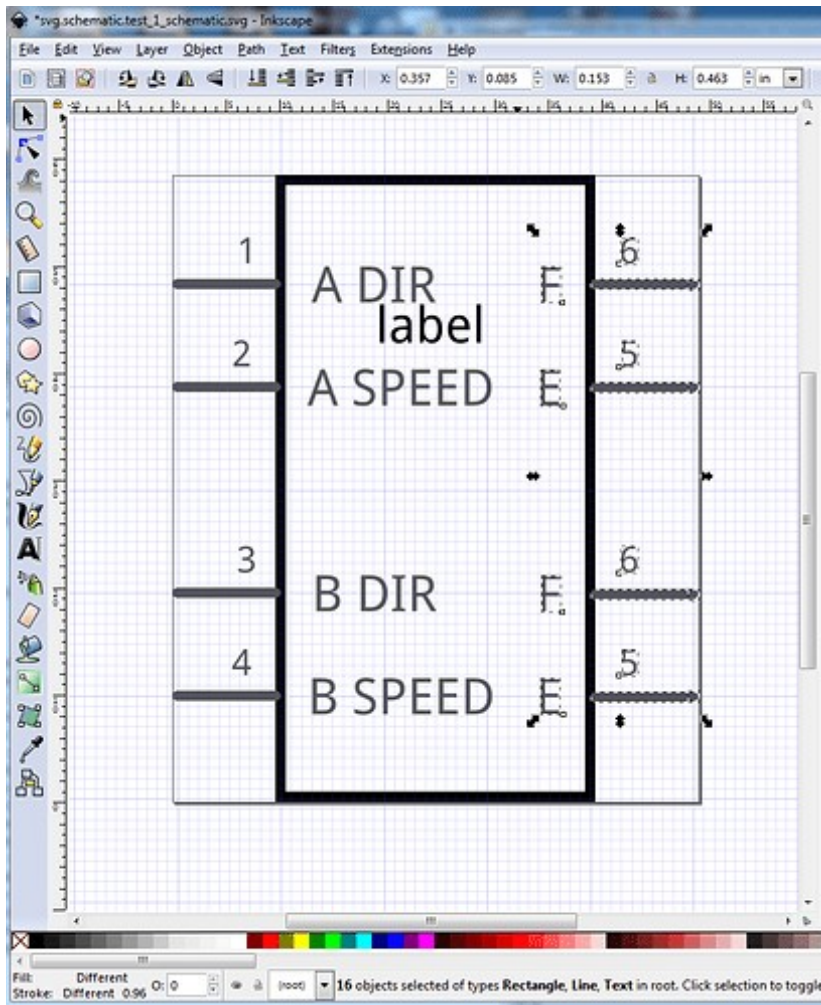
[step-down-in-x934×631 111 KB](#)

the selected two connectors move down in y by 0.3in leaving a 0.1in separation between the two connectors leaving the original connectors in their original position. In general it is desirable to make schematic as small as possible so as many parts as possible will fit in a single drawing. As well you will note that this movement has moved the new 1 B connector outside the viewbox, which would cause it to be truncated by Fritzing if loaded like this. We will fix the view box later though. Now I am going to do the same thing (without the images) to the F and E connectors on the other side of the rectangle. Now I will select the rectangle and move it down 0.3in in y the same way, leaving its new starting point at -0.200in. Now switch to the H increment bar and click it 3 times to increase the height of the rectangle to 0.61in restoring the rectangle to being 0.1in below the bottom connector and 0.1in above the top connector as is desirable. I have arbitrarily decided I am making a two channel motor driver module, with inputs for speed and direction and outputs for the motor terminals. As we see there is not enough room for the necessary pin labels (and label is in the wrong place but we will fix that later). Because the viewbox line through the middle of the part is annoying me, at this point I'm going to do an Edit->select all, then click Document Properties->Resize Page to content...->Resize page to drawing or selection to reset the viewbox to surround the part (I will do this multiple times as the document changes to keep it readable). That produces this:



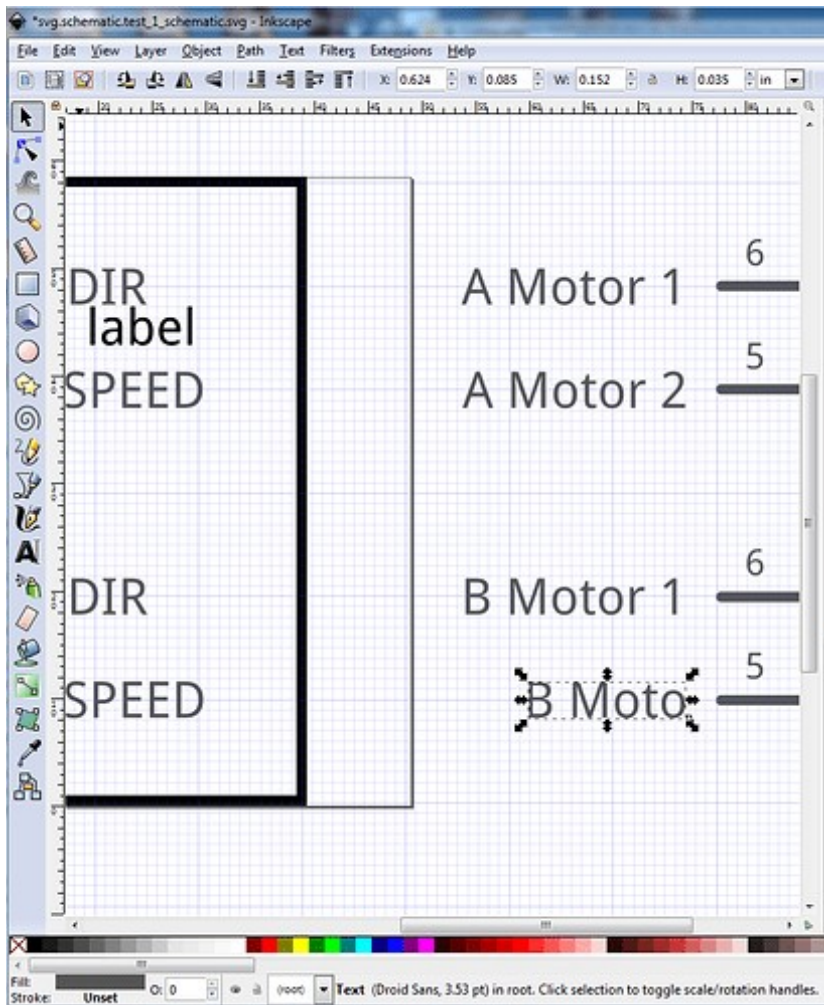
[new-connectors-added740×895 103 KB](#)

Now I need to move the connectors on the right side of the rectangle further to the right to make room to add the text for the two motor connections on the right and then resize the width of the rectangle to match the new connector positions.



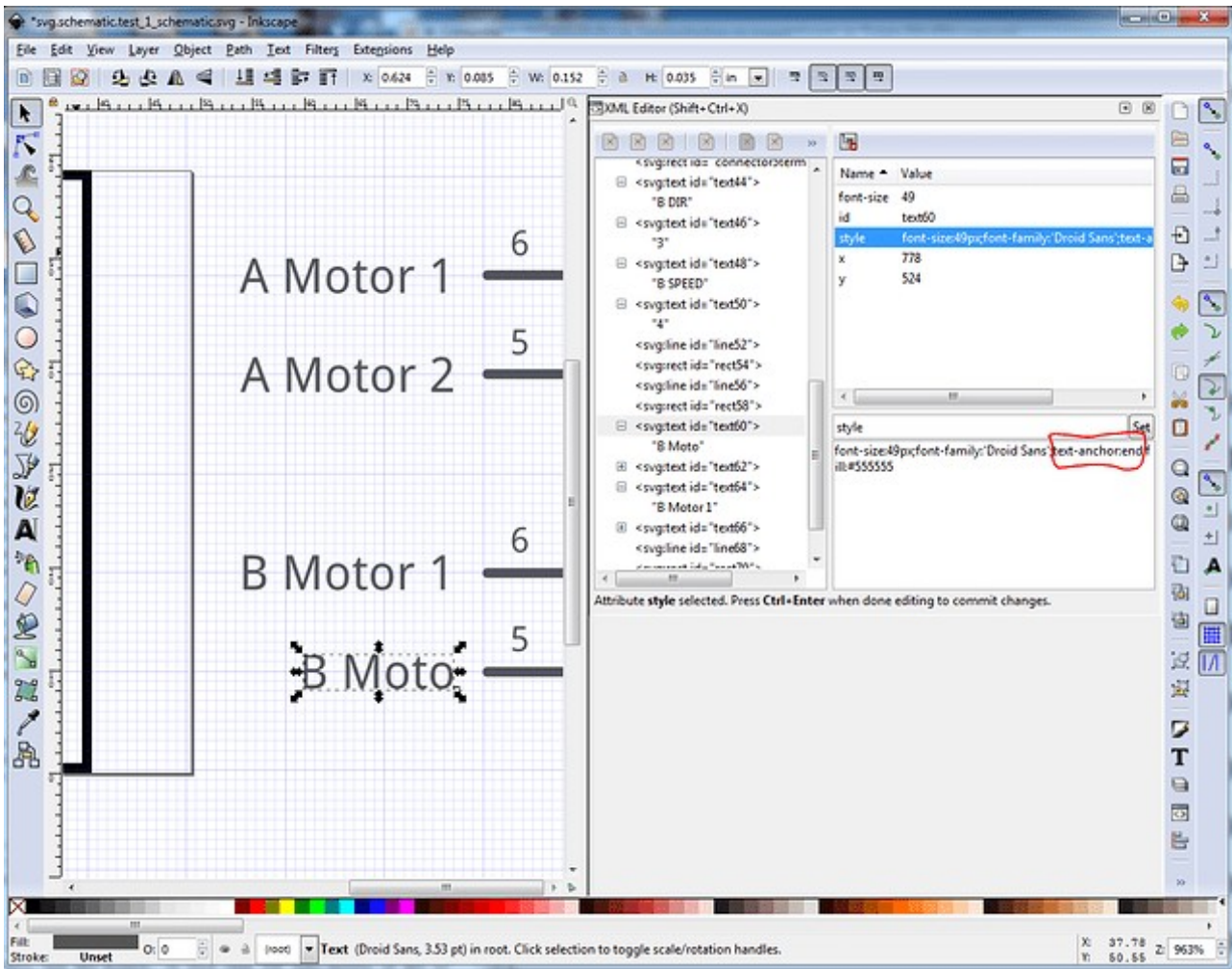
[select-right-cons737×903 102 KB](#)

Note I started above the select box rectangle back at the trailing characters of the label and left side connector labels. Because the entire element of the label text and the rectangle are not in the select box it only selects the connectors that I want to move. That produces this:



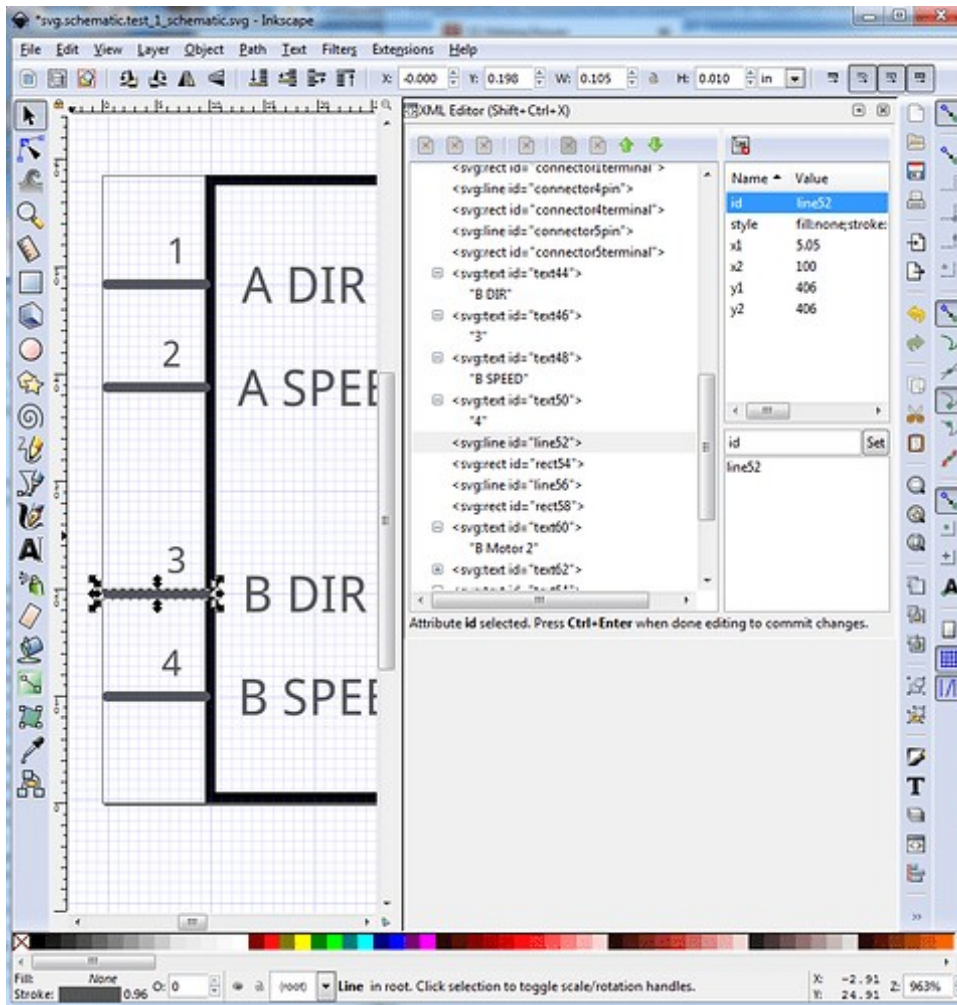
[con-moved-in-x-labels-changed741×900 110 KB](#)

I intentionally captured this while only part way through entering the B Motor 2 text to illustrate the use of text-anchor start, end and middle. In this case the text-anchor is set to end:



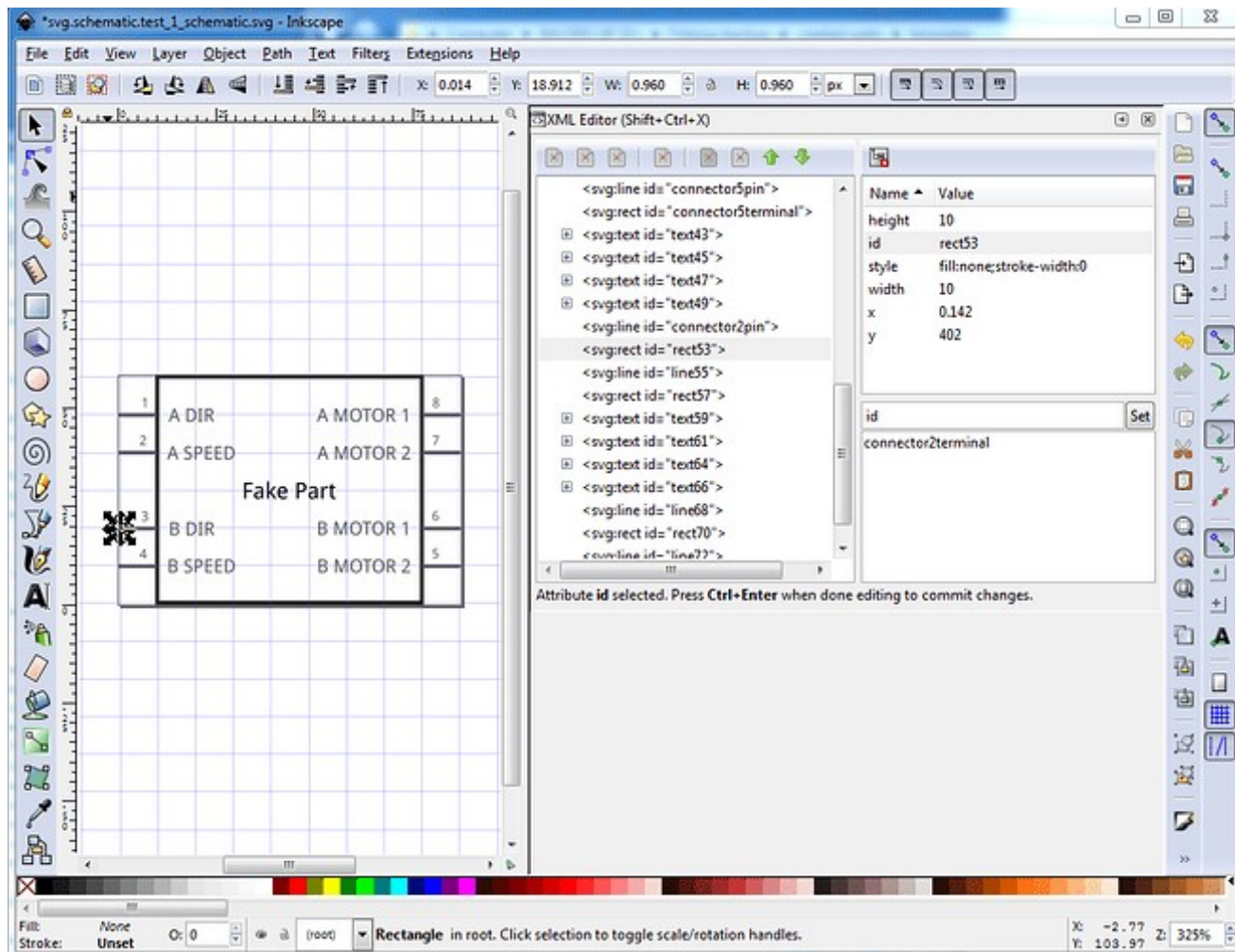
[text-anchor1154×903 170 KB](#)

That means the text is anchored to the end of the characters and as I type in new values in the xml editor it will expand the text to the left, leaving the last character in the correct position from the pin and the rectangle (when I move it there.) The label is set to text-anchor:middle and thus will expand to both left and right leaving the center of the text in the appropriate position, and the labels on the left are set to text-anchor:start so they will expand the characters to the right leaving the start character the correct distance from the pin (as long as its initial position is correct which it is in this case.) All of this is in aid of laziness, doing this I don't have to (at least usually) reposition the text after making a change. lazy is good as far as I am concerned. So I finished the text, and changed label from label to Fake Part, but in this case that doesn't matter. Because the text id on the Fake Part text is set to 'label', Fritzing will substitute the text from the Title field in the fzp file in place of this text and the final part will have whatever text is in Title in place of Fake Part. If you want Fake Part to appear no matter, change the id field from label to label1 (really anything other than label) and the substitution will not take place. Now the part is cosmetically complete. The only thing left to do is to correct the pin definitions (remember the connector0pin and connector1terminal fields were changed to line123 and rect123 when we duplicated them) so we need to use xml editor to assign the pin numbers that are specified in the fzp file to the appropriate pins (this can also be done in Parts Editor although I am rarely successful doing it and thus avoid Parts Editor.) In this case I will assign the connector numbers as one less than the pin number i.e. Pin 1 in the drawing is connector0pin, pin 2 is connector1pin. Confusing, but how Fritzing wants the pins labeled. Pins 1 and 2 (connector0 and 1) are correct from the initial part so we start with pin 3 (connector2) and use xml editor to set the id field on the line to connector2pin and the rectangle below it to connector2terminal which looks like this currently:



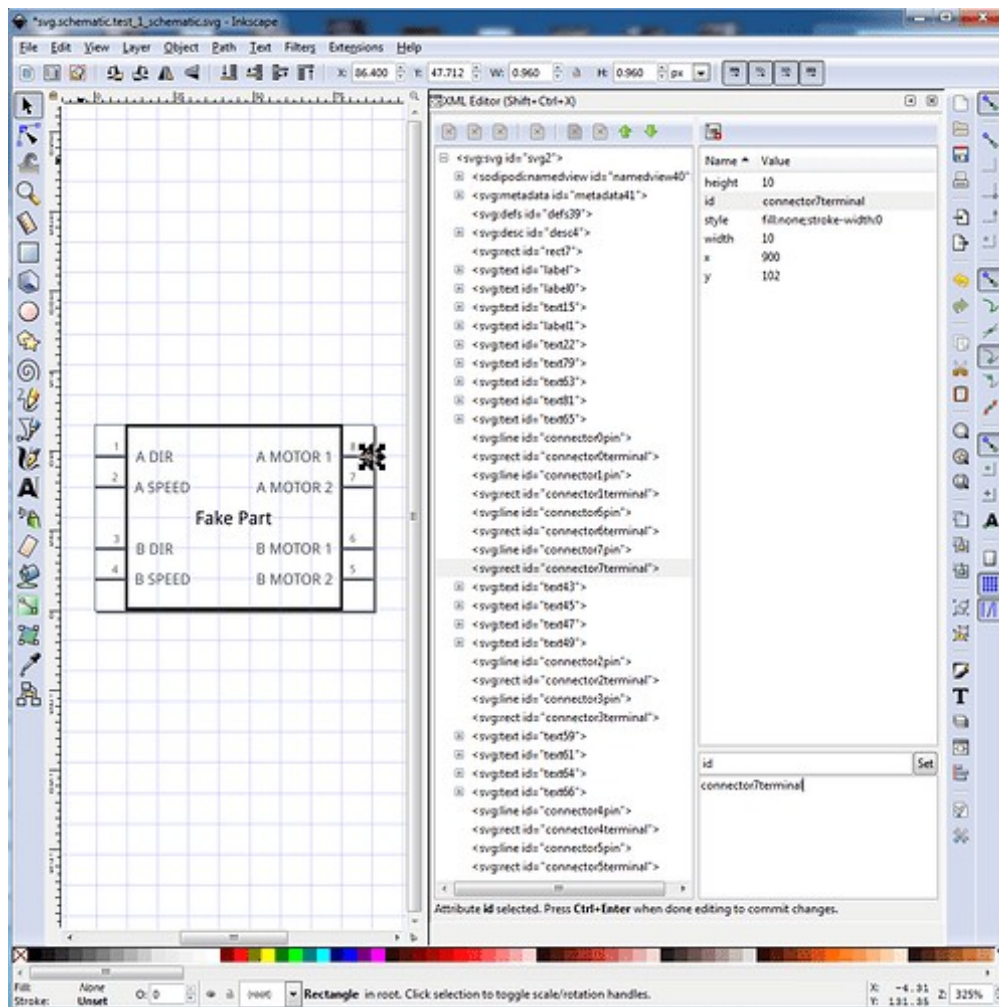
[con2-pin867×902 144 KB](#)

and wants to change to this with connector2terminal ready to be set:



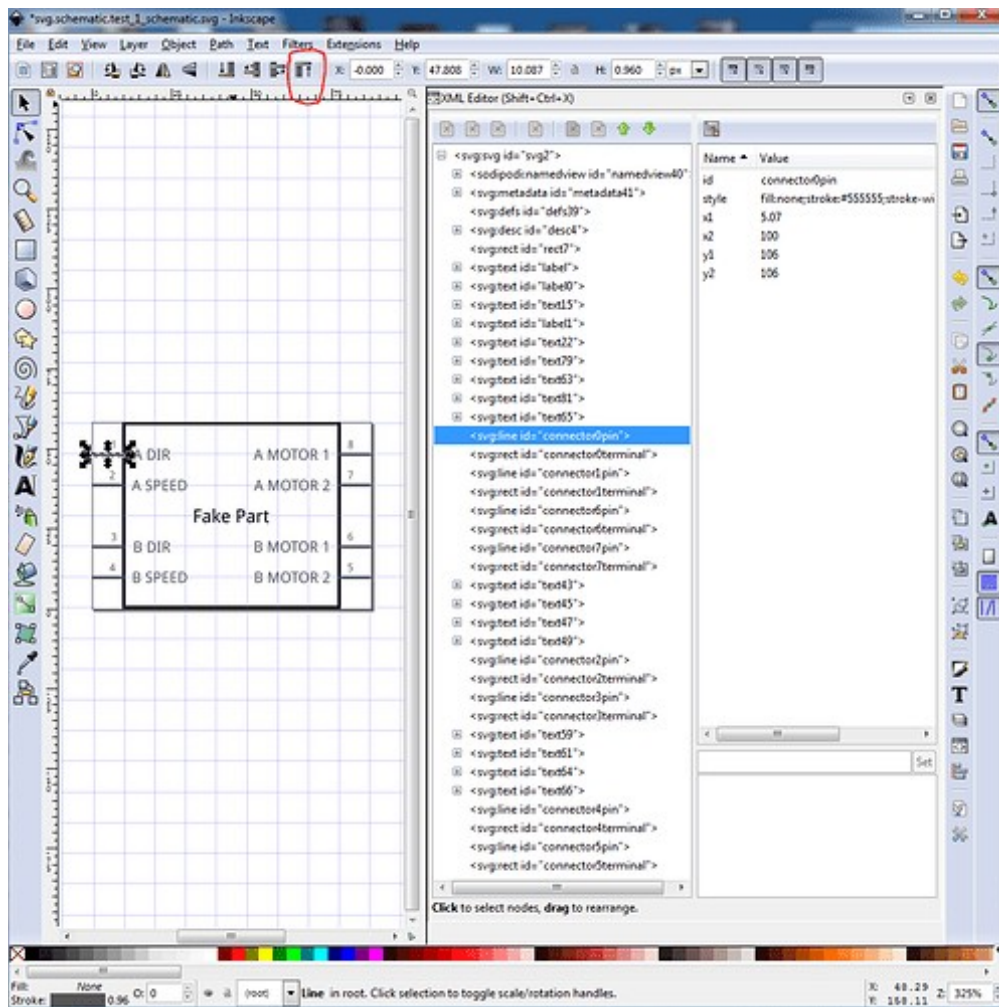
[con2-pin-after1025x786 137 KB](#)

repeat for all the rest of the pins to give:



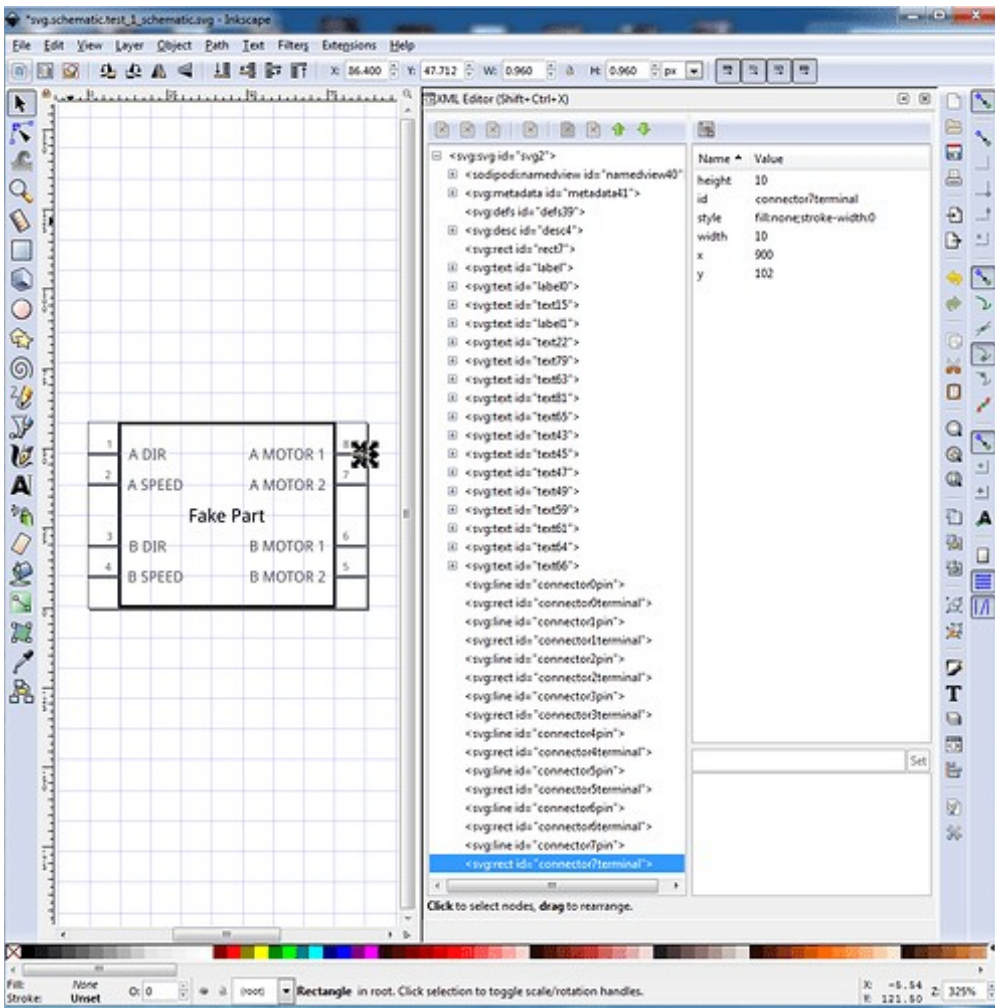
[cons-done1022×1024 171 KB](#)

At this point, schematic could be considered finished as it will work without problem as is. I prefer to do one last optional step to make later maintenance easier: Arrange the pins in order at the bottom of the xml edit window so they are easy to find by doing this:



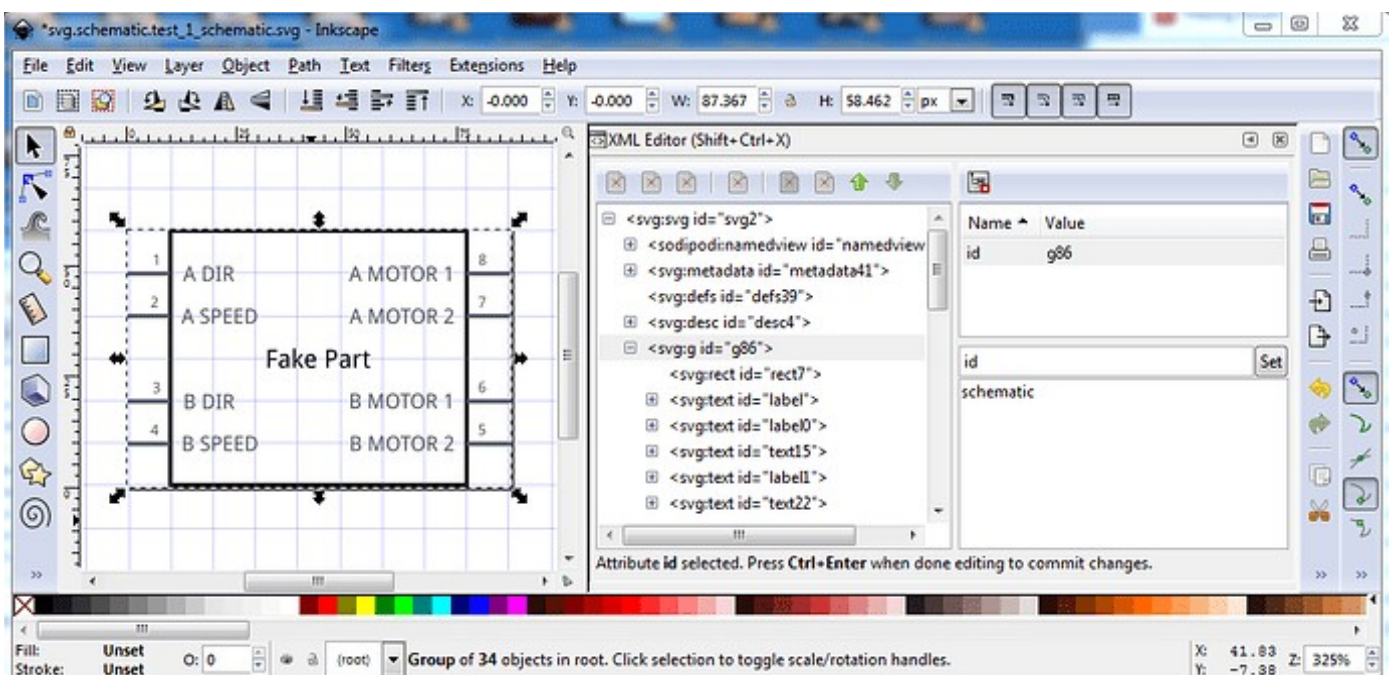
[cons-done-reorder-pins1018x1022 165 KB](#)

With the pin (and then the terminal for that pin) selected press the tool bar button outlines in red. That moves the pin to the bottom of the xml window. Repeat with the other pins to end up with this:



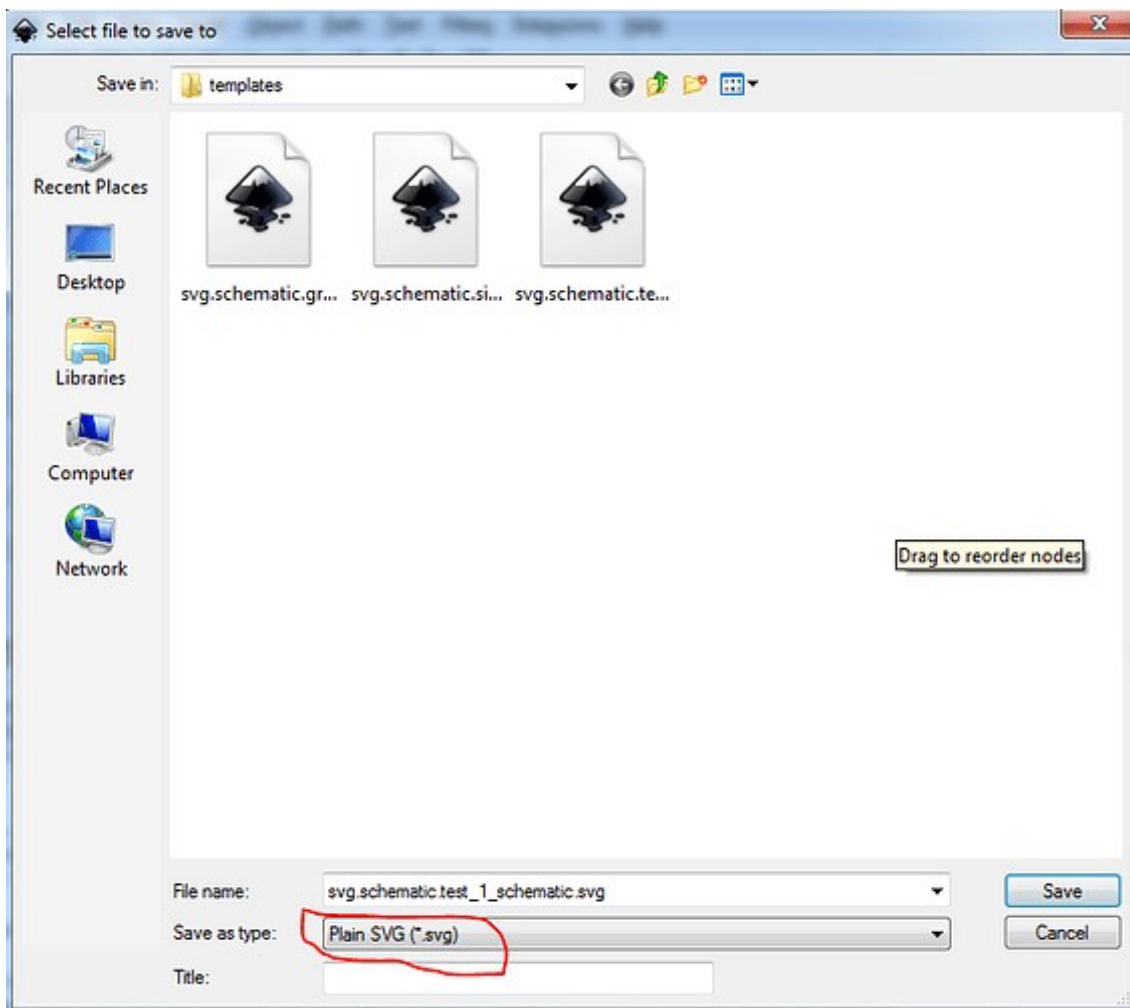
[cons-done-pins-reordered1024x1025 172 KB](#)

Now we are ready to resize, regroup and save the finished svg. So Edit->Select All, then click Document Properties->Resize Page to content...->Resize page to drawing or selection to reset the viewbox to surround the part. With the edit select all still active use either cntrl-g from the keyboard or Object->Group from the tool bar to create a group from the entire image like this:



[grouped1024x497 115 KB](#)

then File->Save as and change the file type to Plain Svg as shown in the red highlight here:



to save the svg file in a Fritzing friendly format. Now you have the schematic and can proceed on to make the rest of your part.

[svg.schematic.test_1_schematic.svg.fzp](#) (7.1 KB)