

Look up film on IMDB either tech or DVD	2 nd or 3 rd Shows:
details for	Check aperature/lens match
aperature/Aspect Ratio	Check heads on
Sound	Countdown correct
Length	Note sound level from previous show
	For Matinees
Bring to Projection	Rewind to heads
Flashlight	Mark Heads #s
Stickies	Write changeovers on paper & put in
	shipping can

- I. TURN ON POWER: Turn on sound, circuit breaker, exhaust fan, and projector bulb
 - a. Sound button on 2 black towers
 - i. On buttons
 - 1. Left tower bottom left white
 - a. Right On
 - b. Left tower has to be on for right tower to be on
 - c. Turn off 4 35mm sound readers
 - i. don't need to do this if not going to remember to turn them back on
 - ii. saves the led lights
 - 2. Right Tower Black button
 - a. Right On
 - b. Select User 16
 - c. For booth monitor, if sound is bad, switch Right knob (channels) for better sound

Film Film	External 6 Channel
Mono	
Film Pilm	User 16
Dolby (Analog)	16 mm projection
A-Type	
Older	
Film Film	Upstairs Monitor
Dolby SR (Analog)	Non Sync 1
Better	For playing before show
	music
Film Film	Downstairs Sound
Dolby Digital	NonSync2
(is grey in area between	
sprocket holes)	



b. Breaker Box:

Left Break	er Box	Right Breaker Box
		4 D : 4 M 4
		4: Projector MotorsThis also turns on bulb in area where load film
4 – 16 mm Proj Bulb		area where load fifth
5 – 16 mm Proj Bulb		
11: Sound Tower		
12: Sound Tower		

c.

- i. Right
 - 1. #4 Projector Motor
- ii. Left
 - 1. #4 & #5 16 mm Projector Bulb
 - 2. #11 & 12; 2 Sound Towers (Should already be on)
- d. Exhaust fan switch behind #6 in film canisters
- e. 10 minutes before show: Projector lamp switch "DC Power" on back of projector

II. <u>CLEAN PROJECTORS</u>

- a. 50% isoprophol alcohol/50% water
- b. rollers
- c. spindles
- d. Gate
 - i. Remove 2 thumb screws & pull out plate
 - ii. Clean using alcohol/cloth/q-tips

III. PREP REELS – BUILD REEL

- a. Determine whether heads out (beginning of reel) or tails out (end of reel)
 - i. Double check by looking at film
 - 1. for credits
- b. Place reels in order
- c. Turn on light box
- d. Load on rewind table, using our reels to build reel while cleaning
 - i. Left reel head comes from over top to over top on right reel
 - ii. Sprocket holes only on 1 side of film. Heads out:



- 1. Toward you
- 2. Soundtrack is away, on other side of film
- 3. Image top is to the right
- 4. Image is reversed
- 5. (Rewind tails out, sprocket holes are away from you)
- iii. Push reel all the way on, engaging slot, otherwise may come flying off
- iv. Soundtrack on side opposite from sprocket holes
- v. Can use tape at head of reel to attach to take-up reel
- vi. Hand load a few turns
- vii. Make sure toggle set to wind forward (vs neutral or reverse)
- viii. Make sure speed wheel at 0
 - ix. Turn on by pushing button
 - x. Slowly turn wheel to comfortable forward speed
 - xi. REWIND NOTE: Since 16mm reels tend to have slot only on one side, can "rewind" bottom to bottom with direction on rewind table in REVERSE with take-up reel still on right side (this would have the same effect of rewinding to the left reel in "top to top" position
- e. Measures
 - i. 24 frames /second
 - ii. 40 frames/foot
 - iii. 1 sprocket hole/frame
- f. Make sure of count down from 11 1:
 - i. 8-2 (New SMPTE Universal Leader)
 - 1. Measured in seconds
 - 2. Load to #5
 - ii. 11 3 (Academy Leader; common on older prints)
 - 1. Measured in feet (i.e. 16 frames)
 - 2. Load to #8
- g. Clean, gripping firmly between flat thumb/fingers (No cleaning on ARCHIVAL print—see below)
 - i. Touch metal to prevent shock
 - ii. About half-speed to clean
 - iii. Check EVERY splice while cleaning
 - 1. Twist splices at top/bottom to make sure secure
 - 2. Unscrew black knob on splicer to replace tape
 - 3. Clear tape (for splices) in drawer marked "tape"??
 - 4. Retape both sides
 - iv. Make sure sound is consistently away from you across any splices
 - v. Tape ripped sprocket holes
 - vi. Remove any loose tape (other than leader) b/c don't want tape sticking up projector
 - vii. Clean all the way through
- h. Remove (unless ARCHIVAL Print—see below)
 - i. Tail (except last)—leave on take-up reels
 - ii. head (except first)



- iii. Mark & Tape heads on Sound Tower
- i. Splice reels with zebra tape
- j. Mark sides of take-up reel with tape & arrow indicating end of each reel
- k. Indicate last image of film so know when to do raise dowser
- 1. Rewind to head (if film came heads first and cleaned to tail)
 - i. Top over top
 - ii. Sprocket holes should be away from you

IV. PREP PROJECTORS

- a. Turn on projector bulb at back
- b. Change lens
 - i. Rare to never

V. LOAD REELS: (Check 6 Locks & 3 Loops)

- a. there are 3 loops which MUST be there to take up slack of variation of film being pulled through so quickly
- b. Load to #11 in Gate
- c. Load upper reel with
 - i. film coming out toward screen
 - ii. LOCK #1: Lock down top reel on spindle
 - iii. Sprocket holes toward you
 - iv. sound is away from you (opposite sprocket holes)
 - v. Films goes through top slit in projector body
- d. Film Gate
 - i. LOCK #2: (gate) Close with small lever toward projector (away from screen)—make sure snaps in
- e. Upper Sprocket & Loop above Film Gate
 - i. 1st loop just beyond sprocket til not hitting post at top right
 - 1. top loop is there so film goes pretty much vertically into the gate
 - ii. LOCK #3: (above gate) Lock down sprocket pad roller
- f. Lower one below gate
 - i. 2nd loop just between gate and sound head; should almost touch housing body away from screen
 - 1. Looser is better
 - 2. pull to make sure tension is correct
 - ii. LOCK #4: Lock down sprocket pad rollers
 - iii. 3rd Loop: Marilyn Monroe's boob
 - iv. LOCK #5: Lock down sprocket pad rollers
 - v Out bottom slit.
 - vi. Over tension roller
- g. Load film on to take-up reel
 - i. When looking at take-up reel, spins clockwise, so put take-up reel on with reel-end tape marks on inside (toward projector)
 - ii. LOCK #6: Lock down take-up reel



- h. Once loaded manually move film forward using geneva (at top of projector on 16 mm) to make sure
 - i. 3 loops look good
 - ii. No bad scraping sounds
- i. Turn on motor by turning knob clockwise (never anti-clockwise) 2 clicks (turn off by turning 2 more clicks clockwise) and forward to about #8 w/in the gate

VI. CHECKING OTHER PERSON'S LOAD

- a. 6 Locks, 3 loops
- b. Pull to make sure tension is correct
- c. film over _____ sprocket
- d. Count down #8
- VII. <u>TEST REELS:</u> (about 40 minutes before show, as some SC's let people in 30 minutes before film)
 - a. Open Curtain (top Button)
 - b. Turn down house lights
 - c. Masking Aspect Ratio
 - i. "Side Masking Button"
 - 1. #4 for 16 mm
 - ii. "Top Masking"
 - 1. Set toggle button to bottom for 16 mm
 - d. Turn down booth lights
 - e. Turn off light box
 - f. Turn on work light
 - g. Select proper film sound on sound tower
 - i. User 16
 - h. Check
 - i. Frame Rate if film is before circa late 1920s and Silent
 - ii. Framing
 - iii. Image focus
 - 1. push rod down til vertical
 - 2. turn knob to focus
 - iv. Image Size
 - 1. Adjust "Zoom" knob??? (Does this mean twisting focus???
 - v. Sound level
 - 1. Bottom right of box is lever that adjusts sound track tracking over the head
 - i. Close Curtain (Middle Button)
 - j. Turn up House Lights
 - k Rewind test reel and reload

VIII. START FILM

- a. Booth Lights off 5 minutes before show
 - i. Turn off work light/light box



- b. As Show Captain walks toward front
 - i. Lower BACK lights (middle slide) half way down
 - ii. SOUND
 - 1. Slowly turn volume down
 - 2. Switch to correct movie source
 - 3. Mute
 - 4. Correct Sound Level
 - 5. Left top knob is sound level for booth monitor
 - 6. Mute
- c. As show captain walks off,
 - i. CURTAIN/IMAGE
 - 1. 2 clicks clockwise to start projector motor
 - a. Start counting 6 seconds
 - 2. Run to
 - a. Open Curtain (Top Button)
 - b. Lower Lights
 - 3. At end of 6 seconds lower dowser
 - 4. Yell Start (for sound person to unmute sound)
 - 5. Double-check focus

IX. END OF FILM

- a. IMAGE/CURTAIN/LIGHTS
 - i. As credits roll, raise Back lights half-way (by raising Middle slide) (so still can see screen)
 - ii. At Final Image:
 - 1. Raise Dowser
 - 2. Mute Sound
 - 3. close curtain
 - 4. Slowly raise house lights
 - 5. Turn off projector once film runs out
- b. Turn off projector lamps
- c. Turn off sound towers
 - i. Turn on 4 35mm sound readers on left tower
- d. Turn off 3 circuit breakers
- e. Turn off Fan
- f. Take film to outer office

X. Archival Prints

- a. Restrictions
 - i. No cuts (unless taped splices already exist
 - ii. No cleaning
 - iii. No dot making
 - 1. Use grease pen to make dots if there are none
- b. Procedure



- i. If can't remove heads/tails, then tape tail reel 1 to head reel 2 (etc.) onto larger 16mm reel.
- ii. Have show captain announce there will be black between reels, b/c it is an archival print & splicing is not allowed
- iii. Mark down dots on board (so know when to lower dowser, mute sound)
 - 1. If no dots, try grease pen
 - 2. Relative to sprocket roles, dots are
- iv. Changeovers
 - 1. Have one person at projection, one at sound
 - 2. At first dots, yell dots
 3. At 2nd dots
 - - a. mute sound
 - b. Lower dowser
 - 4. Projector person with flashlight on film see when image is coming
 - a. Raise dowser
 - b. Yell "sound" for sound person to unmute