### **Curriculum Vitae**

#### Personal information

First name / Surname | Selçuk Cihan

E-mail | selcukcihan@gmail.com

Online profiles | linkedin.com/in/selcukcihan, github.com/selcukcihan, www.selcukcihan.com, stackoverflow

Nationality Turkish

Gender Male

Education

Dates / GPA | 01/09/2003 - 01/07/2008 (3.57 / 4)

Title of qualification | BS. in Computer Engineering

Research interests | Wireless Networks and Computer Vision

Organisation Boğaziçi University

Dates / GPA 01/09/2008 - 01/10/2010 (3.80 / 4)
Title of qualification MS. in Computer Engineering

Title of thesis | Parallel maximum flow solver for multi-core machines

Organisation Boğaziçi University

# Desired employment / Occupational field

### Software engineer

#### Work experience

Employer | INTERTECH A.Ş., intertech.com.tr

Occupation or position held | Senior Software Engineer

Main activities and responsibilities | Developing and supporting business process management suite (.Net, MSSQL, Javascript)

Dates 10/2013 --

Employer FİNTEK A.Ş., <u>fintek.com.tr</u>

Occupation or position held Senior Software Engineer

Main activities and responsibilities | Developing and supporting core banking application of Ziraat Bank (.Net, Oracle, WPF, WCF)

Dates | 06/2011 - 10/2013

Employer | AirTies Wireless Networks, airties.com

Occupation or position held | Embedded software engineer

Main activities and responsibilities | IPTV development in C (teletext, closed captioning, subtitles, rtsp, pvr, transport stream parser)

Dates 09/2009 - 12/2010

Employer | CC Yazılım Ltd., www.ccyazilim.com

Occupation or position held | Software engineer

Main activities and responsibilities | Cross-platform desktop application development in C++ (wxWidgets, SQLite)

Web application development (apache + mysql + django)

Dates 01/2009 - 09/2009

Employer

Teknobil Mühendislik, www.teknobil.com

Occupation or position held

Embedded software engineer

Main activities and responsibilities

Desktop application development in Python. Embedded development on CAN Bus, Renesas DSP

Dates

01/2008 - 11/2008

# Personal skills and competences

Programming languages

C, C++, C#, Java, Perl, Python, Javascript

Databases

MySQL, SQLite, MS SQL, Oracle

Other stuff

Boost, STL, Django, libcurl, openssl, Unity (DI container), Ninject, angularjs, bootstrap, jquery, busybox, git, svn, cvs, gcc, gdb, tfs, iis, ffmpeg, OpenGL

#### Selected Work

Workflow engine

Designed and developed (C#) a workflow engine, workflow designer and administration tools. 100K instances flow daily through the engine which is a .Net application with Oracle 10G used for persistence services. Workflow engine is designed to have constructor injection (dependency injection pattern) using Unity.

Ziraat Bank Operation Center

Took part in developing (C#) Operation Center application of Ziraat Bank.

Online backup

Designed and implemented a cross-platform desktop client and corresponding server. Client is implemented in C++ utilizing wxWidgets GUI toolkit. Client database is SQLite. Server is implemented in Java (J2SE). An application level protocol is implemented for client-server communication, secured via SSL (openssl). Stored files are kept encrypted (AES).

Online backup web portal

Designed (visual design excluded) and implemented a web portal for serving online backup users. Users can download / browse backed up files through the portal. MySQL, apache web server and django framework are utilized.

**Business Process Management Suite** 

Developed and maintained (C#, MSSQL) a workflow engine, workflow designer and administration tools. The engine is hosted on IIS 7, with MSSQL as the datatabse. Serves more than 10K instances per day on production.

DenizBank Workforce Management System Designed and developed workforce management system for DenizBank operation center, using Microsoft's Solver Foundation.

**IPTV** 

- Teletext (level 1, 1.5, 2.5, 3.5) implementation
- Subtitles (DVB, MicroDVD, SRT, SAMI) implementation
- Personal Video Recorder implementation
- Transport Stream parser implementation

Mobile 3D talking head

Ported Xface talking head library to mobile platform (J2ME). Uses OpenglES.

Instant messaging system

Designed and implemented an application layer protocol together with the instant messaging application. Implemented in c++. Uses wxWidgets and Berkeley sockets.