

CONTACT



kvetamooney@gmail.com



github.com/selfcoder-gazell



linkedin.com/in/kveta-mooney/

INDUSTRY KNOWLEDGE / SKILLS

- User Research
- Disney Ideation
- User stories and personas
- Wireframe Creation
- Prototyping
- Pair Programming
- Scrum / Kanban
- CI/CD pipeline
- Agile

TOOLS & TECHNOLOGIES

- Figma
- HTML
- CSS
- Git / GitHub
- Slack
- VS Code
- React, Next.js
- PostgreSQL
- JavaScript

EDUCATION

- School of Code

Full stack software development

Completed in 2024

UX/UI Designer – junior

A recent graduate from a 16-week long, full-time, intense boot camp. At the School of Code Bootcamp, we delved into full-stack modern and relevant technologies right from the start. We have learned many invaluable soft skills and exciting technical skills. New tools and technologies guided us along the way.

It was a life-changing experience. It changed our mindsets to growth, improved our communication skills and we became more adaptable as we randomly changed our team members weekly. Each week we got exposed to a new subject to be learned and finalized with Friday hackathons. In this fast-paced environment, we practice giving and receiving regular feedback, improving our listening skills, and effectively communicating our ideas, rationale, and design decisions to peers. We worked closely with peers from our teams but had the entire cohort community available for support.

School of Code was not purely about the code.

Through empathy and computational thinking, we tackle our two main projects: the final and mid-term projects. We were expected to deliver a product experience in a short time frame. Given a new team to build our apps and the freedom to manage our workload, we created a collaborative environment and implemented a proactive approach to our work.

We started by doing surveys & research. We analyzed collected data and continued with ideation, brainstorming, and using personas and user stories to complete the prototype app. We followed agile methodologies, collaborating in pair programming. We collaborated with (pseudo)stakeholders, presented our work to them, and iterated our work accordingly. While working through the School of Code BootCamp I developed a special interest in UI/UX design.

By the end of the course, we all became familiar with the entire software development process. It was a steep learning curve.


PROFESSIONAL EXPERIENCE

- School of Code | bootcamper
Sep.2023 – Present

Key achievements:

- Learned how to build apps using an ample web stack.
- Learned soft skills such as Critical/Computational Thinking, Presentation Skills, Project Management, and Development.
- Embraced and navigated the complexity of software development.
- Learned to deal with terminology and taxonomy likely beyond anything I have ever faced.

Key Projects:

- Final Project: Harvest Hub 

Brief: Harvest Hub is the ultimate web application designed to nurture your passion for all things green. The App helps people find information about how to grow vegetables and track their growth and expected harvest date.

Tech Stack & Planning Tools – Figma, VSC, React, Next.js, Supabase, PostgreSQL, Chakra UI, Vercel, Jest, Playwright

Team and Duration – 6 developers for 4 weeks.

● Vision2learn

NCFE level 2 Certificate in understanding coding

Completed in 2023

PERSONAL SKILLS

- Creative thinking
- Collaboration
- Observation
- Self-motivated
- Communication

LANGUAGES

English – fluent

Czech – native

Slovak – pasive

LEISURE TIME



Regular Running – energizes me for another challenging day and clears my mind from daily hassles/worries. New ideas and problem solutions come to my head while running. Each race I do is a competition against my past self.



Cold water immersion gives me a sense of achievement by overcoming the discomfort of exposure to cold water teaching me to feel comfortable being uncomfortable. It also helps me to recover from my aching legs after a long run.



Mountain/hill walking helps me escape hectic/busy working/family life and recharge my batteries. Problems seem small and irrelevant from the top of a mountain giving me a new/different perspective.



Intermittent Climbing helps me to practice my problem-solving skills while under stress and learn to focus on one move at a time.

• Mid Project: Memory Echo

Brief: Memory Echo is an app that helps us make our learning journey more effective – with predefined spaced repetition. Memory Echo utilizes CRUD functionality to enable users to add their topics for others to see. Additionally, topics added change color depending on when they were added. When a topic changes color, the user should repeat it for spaced repetition.

Tech Stack & Planning Tools:

Figma, VSC, GitHub, React, CSS, HTML, JavaScript, PostgreSQL

Team and Duration – 6 developers for 2 weeks

During both projects, we conducted a survey, analyzed the results, completed an ideation through brainstorming, and designed a prototype.

We developed our team manifesto and leaving ego at the door worked Agilely – including daily stand-ups and retros. Both projects were largely focused on as a learning experience.

We deployed our application early on and continuously deployed new features throughout the project providing a CI/CD pipeline.

● Openreach | Field Engineer

2019 – 2020

- Solved any broadband issues customers had.
- Learned a lot about how to deal with people from different walks of life.

● Innovate Services Ltd. & Wilson Jones catering |

Kitchen assistant at school

2017 – 2019

- Worked in a highly team-focused environment.
- Improved team relationships by organizing regular social events.

● Care at Home Ltd | Domiciliary carer

2016 – 2017

- Improved the lives of elderly, long-term ill, and vulnerable people through empathy and support while allowing for independence.

● Homemaker

2016 – 2017

- I improved my organizational, time management, and analytical skills by managing all children's activities and researching the best deals to stay on budget.
- I discovered my passion for creativity by upcycling old furniture.
- Motivated our children to be the best they can be.

PERSONAL PROFILE

I am a detail-oriented, eager-to-learn self-starter, but not a perfectionist. I am always in search of ways to improve myself and the environment I live in. I can bring original ideas and fresh approaches to the design process.

Passionate about creating solutions to solve people's problems in a UX/UI-centric way. I am curious about the design principles (especially colorimetry, iconography, margin adjustments, and information hierarchy).

I am open to challenges and excited to work in an environment that fosters creativity and welcomes quirkiness.

I am eager to kick-start my career in a collaborative and friendly environment with people who are inspiring, energetic, and straight-talking.