

CONTACT



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INDUSTRY KNOWLEDGE

- UI/UX Design
- Disney Ideation
- User stories and personas
- Wireframe Creation
- Pair Programming
- Scrum / Kanban
- CI/CD
- Agile

TOOLS & TECHNOLOGIES

- JavaScript
- HTML5
- CSS3
- React
- Git / GitHub
- PostgreSQL
- Figma
- Slack
- VS Code

EDUCATION

School of Code

Full stack software development

Completed in 2024

Software Developer - junior

Recent graduate from the School of Code 16-week long, full-time, intense, coding boot camp. We delved into full-stack modern and relevant technologies at the School of Code. I've learned how to collaborate in pair programming in a team following agile methodologies, exciting technical skills, and many invaluable soft skills.

Dedicated and detail-oriented software developer. Eager to learn with a special interest in UI/UX design. I am aiming to explore further into animations and the security tech stack.

PROFESSIONAL EXPERIENCE

School of Code | bootcamper

Sep.2023 - Present

Key achievements:

- Learned how to build apps using an ample web stack.
- Learned soft skills such as Critical/Computational Thinking,
 Presentation Skills, Project Management, and Development.
- Developed an even greater desire to learn how to develop an application the correct way.

Key Projects:

harvest date.

• Final Project: Harvest Hub

Brief: User research has shown that several boot campers want to save money and reduce waste by growing their vegetables at home but lack the knowledge and support on how to do so. The app provides tips and tricks on growing vegetables, a static calendar of when to plant/harvest vegetables, information on individual vegetables, and an interactive calendar where users can input what they wish to grow and will be given a rough estimate of when it will be ready for harvest. Harvest Hub is the ultimate web application designed to nurture your passion for all things green. The App helps people find information about how to grow vegetables and track their growth and expected

Tech Stack & Planning Tools - Figma, VSC, React, Next.js, Supabase, PostgreSQL, Chakra UI, Vercel, Jest, Playwright, Typescript

Team and Duration - 6 developers for 4 weeks.

<u>Teamwork:</u> We developed a team manifesto and worked in an Agile (Scrum/Kanban) manner by doing daily stand-ups and retros. There was a large focus on making this project a learning experience for the whole team where we used several new technologies.

<u>Project management:</u> We used tools such as Figma and GitHub Issues to manage the progress of our application and distribute tasks.

Continuous Deployment: We deployed our application early on and continuously deployed new features throughout the duration of the project. The application was set up to deploy automatically when the tests pass providing a CI/CD pipeline. Version Control: We used Git Branches to develop new features without affecting the deployed version of our application and would complete pull requests to push new features to the main branch.

Vision2learn

NCFE level 2 Certificate in understanding coding Completed in 2023

Thames Valley University

Certificate in Professional Computer Networking - Cisco

Completed in 2011

PERSONAL SKILLS

- Self-motivated
- Creative thinking
- Team player
- Collaboration
- Observation

LANGUAGES

English - fluent Czech - native Slovak - pasive

LEISURE TIME



Regular Running - energizes me for another challenging day and clears my mind from daily hassles/worries. New ideas and problem solutions come to my head while running. Each race I do is a competition against my past self.



Cold water immersion gives me a sense of achievement by overcoming the discomfort of exposure to cold water teaching me to feel comfortable being uncomfortable. It also helps me to recover from my aching legs after a long run.



Mountain/hill walking helps me escape hectic/busy working/family life and recharge my batteries. Problems seem small and irrelevant from the top of a mountain giving me a new/different perspective.



Intermittent Climbing helps me to practice my problem-solving skills while under stress and learn to focus on one move at a time.

KVETA MOONEY

Mid Project: Memory Echo



Brief: Our user research taught us that boot campers struggle with memory retention of taught materials and spaced repetition exercises of topics we have learned. We build a simple application that tackles the problem. Memory Echo utilizes CRUD functionality to enable users to add their topics for others to see. Additionally, topics added change color depending on when they were added. When a topic changes color, the user should go over it again for spaced repetition. Memory Echo is an app that helps us make our learning journey more effective - with predefined spaced repetition.

Backend: We designed data architecture using an Entity Relationship Diagram to model PostgreSQL relational database. Planning: Initially we developed a strong team manifesto that focused on making this project a learning experience for all team members. We created issues and milestones on GitHub to keep track of tasks.

Tech Stack & Planning Tools:

Figma, VSC, React, CSS, HTML, JavaScript, PostgreSQL

Team and Duration - 6 developers for 2 weeks

Openreach | Field Engineer

2019 - 2020

- · Used my analytical skills to solve any broadband issue customers had.
- Learned a lot about how to deal with people from different walks of life.

Innovate Services Ltd. & Wilson Jones catering Kitchen assistant at school

2017 - 2019

- · Worked in a highly team-focused environment.
- Improved team relationships by organizing regular social events.

Care at Home Itd | Domiciliary carer

2016 - 2017

• Improved the lives of elderly, long-term ill, and vulnerable people through empathy and support while allowing for independence.

Homemaker

2016 - 2017

- Improved my organizational, time management, and analytical skills.
- Discovered my passion for creativity by upcycling old furniture.
- · Motivated our children to be the best they can be.

PERSONAL PROFILE