## Robust Performance Measures

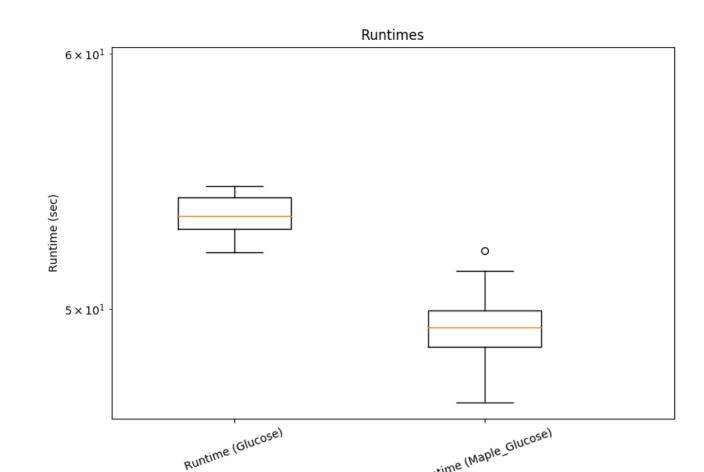
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## Problem With RunTime

Runtime can be inconsistent.

Some runs are lucky, some aren't.

 Overlap in the range of two algorithms may give misleading results on which is better.



## Possible Alternative: Memory Stores

- More consistent than runtime
- Can be used as a proxy for runtime
- No overlap in the range of the measurements
- Algorithm doesn't have to be lucky to prove it's better.

