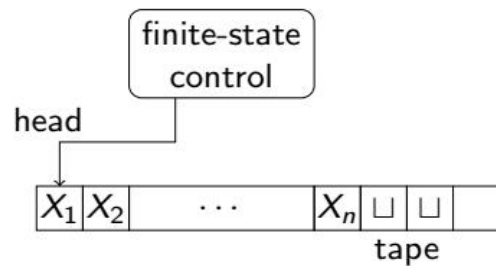
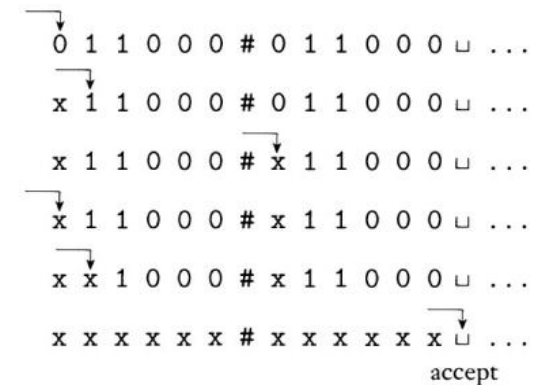


Turing Machines



- Unrestricted memory: an infinite tape
 - A finite state machine that reads/writes symbols on the tape
 - Can read/write anywhere on the tape
 - Tape is infinite in one direction only (other variants possible)
- Initially, tape has input and the machine is reading (i.e., tape head is on) the leftmost input symbol.
- Transition (based on current state and symbol under head):
 - Change control state
 - Overwrite a new symbol on the tape cell under the head
 - Move the head left, or right.

Example



- Let M_1 be a Turing machine that tests if an input string is in the language B , where $B = \{w\#w \mid w \in \{0,1\}^*\}$.
- M_1 zig-zags across the tape: if no $\#$ is found, *reject*. Cross off symbols as they are checked to keep track.
- When all symbols to the left of the $\#$ have been crossed off, check for any remaining symbols to the right of the $\#$. If any symbol remained, *reject*, otherwise *accept*.

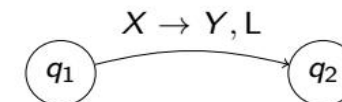
Turing Machines

Formal Definition

A Turing machine is $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{acc}, q_{rej})$ where

- Q is a finite set of control states
- Σ is a finite set of input symbols
- $\Gamma \supseteq \Sigma$ is a finite set of tape symbols. Also, a blank symbol $\sqcup \in \Gamma \setminus \Sigma$
- $q_0 \in Q$ is the initial state
- $q_{acc} \in Q$ is the accept state
- $q_{rej} \in Q$ is the reject state, where $q_{rej} \neq q_{acc}$
- $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$ is the transition function.
Given the current state and symbol being read, the transition function describes the next state, symbol to be written and direction (left or right) in which to move the tape head.

Transition Function



$\delta(q_1, X) = (q_2, Y, L)$: Read transition as “the machine when in state q_1 , and reading symbol X under the tape head, will move to state q_2 , overwrite X with Y , and move its tape head to the left”

- In fact $\delta : (Q \setminus \{q_{acc}, q_{rej}\}) \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$. No transition defined after reaching q_{acc} or q_{rej}
- Transitions are deterministic
- Convention: if $\delta(q, X)$ is not explicitly specified, it is taken as leading to q_{rej} , i.e., say $\delta(q, X) = (q_{rej}, \sqcup, R)$

The configuration (or “instantaneous description”) contains all the information to exactly capture the “current state of the computation”

$$X_1 X_2 \cdots X_{i-1} q X_i \cdots X_n$$

- Includes the current state: q
- Position of the tape head: Scanning i^{th} symbol X_i
- Contents of all the tape cells till the rightmost nonblank symbol. This will always be finitely many cells. Those symbols are $X_1 X_2 \cdots X_n$, where $X_n \neq \sqcup$ unless the tape head is on it.

Definition

We say one configuration (C_1) **yields** another (C_2), denoted as $C_1 \vdash C_2$, if one of the following holds.

- If $\delta(q, X_i) = (p, Y, L)$ then

$$X_1 X_2 \cdots X_{i-1} q X_i X_{i+1} \cdots X_n \vdash X_1 X_2 \cdots X_{i-2} p X_{i-1} Y X_{i+1} \cdots X_n$$

Boundary Cases:

- If $i = 1$ then $q X_1 X_2 \cdots X_n \vdash p Y X_2 \cdots X_n$
- If $i = n$ and $Y = \sqcup$ then $X_1 \cdots X_{n-1} q X_n \vdash X_1 \cdots X_{n-1} p \sqcup$

- If $\delta(q, X_i) = (p, Y, R)$ then

$$X_1 X_2 \cdots X_{i-1} q X_i X_{i+1} \cdots X_n \vdash X_1 X_2 \cdots X_{i-1} Y p X_{i+1} \cdots X_n$$

Boundary Case:

- If $i = n$ then $X_1 \cdots X_{n-1} q X_n \vdash X_1 \cdots X_{n-1} Y p \sqcup$

Design a TM to accept the language $L = \{0^n 1^n \mid n > 0\}$

High level description

On input string w

while there are unmarked 0s, do

Mark the left most 0

Scan right till the leftmost unmarked 1;

if there is no such 1 then crash

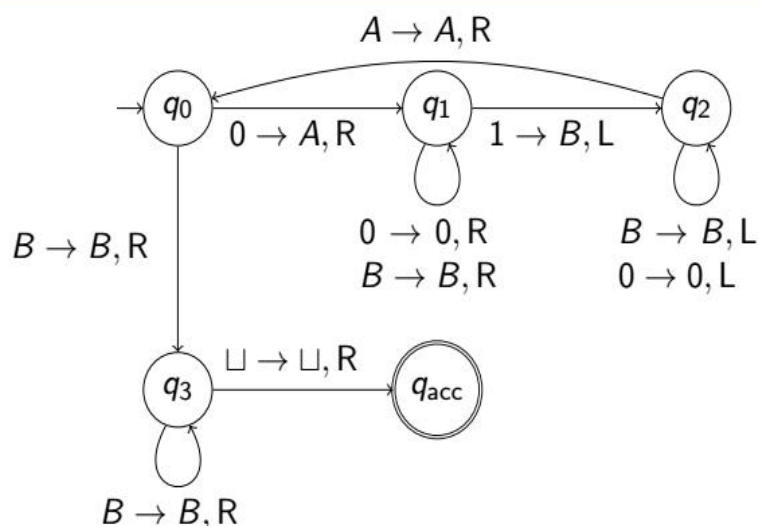
Mark the leftmost 1

done

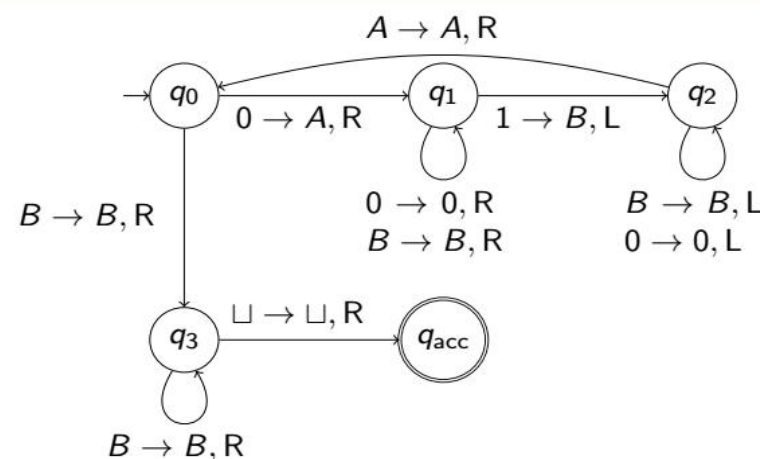
Check to see that there are no unmarked 1s;

if there are then crash

accept

Example 1: TM for $\{0^n 1^n \mid n > 0\}$ 

- Accepts input 0011: $q_0 0011 \vdash$

Example 1: TM for $\{0^n 1^n \mid n > 0\}$ 

- Accepts input 0011: $q_0 0011 \vdash A q_1 011 \vdash A 0 q_1 11 \vdash A q_2 0 B 1 \vdash q_2 A 0 B 1 \vdash A q_0 0 B 1 \vdash A A q_1 B 1 \vdash A A B q_1 1 \vdash A A q_2 B B \vdash A q_2 A B B \vdash A A q_0 B B \vdash A A B q_3 B \vdash A A B B q_3 \sqcup \vdash A A B B \sqcup q_{acc} \sqcup$
- Rejects input 00: $q_0 00 \vdash A q_1 0 \vdash A 0 q_1 \sqcup \vdash A 0 \sqcup q_{rej} \sqcup$

Example: $\{0^n 1^n \mid n > 0\}$

Formal Definition

The machine is $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{acc}, q_{rej})$ where

- $Q = \{q_0, q_1, q_2, q_3, q_{acc}, q_{rej}\}$
- $\Sigma = \{0, 1\}$, and $\Gamma = \{0, 1, A, B, \sqcup\}$
- δ is given as follows

$$\begin{array}{ll} \delta(q_0, 0) = (q_1, A, R) & \delta(q_0, B) = (q_3, B, R) \\ \delta(q_1, 0) = (q_1, 0, R) & \delta(q_1, B) = (q_1, B, R) \\ \delta(q_1, 1) = (q_2, B, L) & \delta(q_2, B) = (q_2, B, L) \\ \delta(q_2, 0) = (q_2, 0, L) & \delta(q_2, A) = (q_0, A, R) \\ \delta(q_3, B) = (q_3, B, R) & \delta(q_3, \sqcup) = (q_{acc}, \sqcup, R) \end{array}$$

In all other cases, $\delta(q, X) = (q_{rej}, \sqcup, R)$.

Example 2: TM for $\{0^n 1^n 2^n \mid n > 0\}$

Design a TM to accept the language $L = \{0^n 1^n 2^n \mid n > 0\}$

High level description

On input string w

while there are unmarked 0s, do

Mark the left most 0

Scan right to reach the leftmost unmarked 1;
if there is no such 1 then crash

Mark the leftmost 1

Scan right to reach the leftmost unmarked 2;
if there is no such 2 then crash

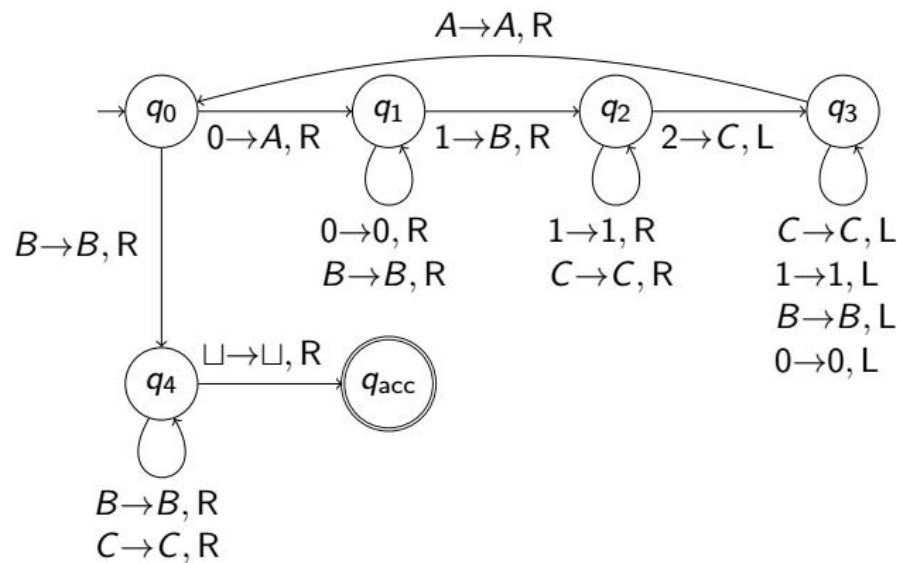
Mark the leftmost 2

done

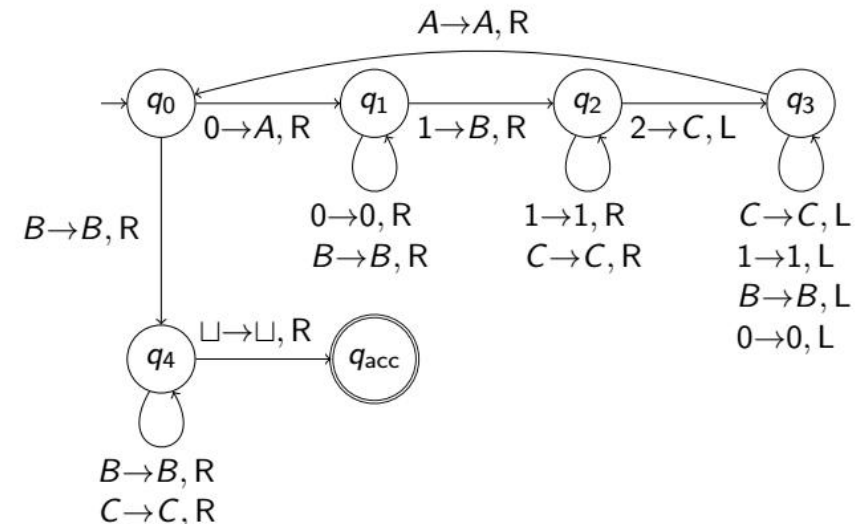
Check to see that there are no unmarked 1s or 2s;
if there are then crash

accept

Example 2: TM for $\{0^n 1^n 2^n \mid n > 0\}$



Example 2: TM for $\{0^n 1^n 2^n \mid n > 0\}$



e.g.: $q_0 001122 \vdash^* A0Bq_3 1C2 \vdash^* q_3 A0B1C2 \vdash Aq_0 0B1C2$
 $\vdash^* AAq_0 BBCC \vdash^* AAB BCC q_4 \sqcup \vdash AAB BCC \sqcup q_{acc} \sqcup$