Introduction to version control with Git

Day 2: Branching, Merging and collaboration workflows

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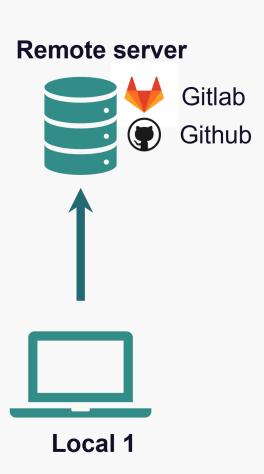
Before we start

Let's check if we are all set with the teams.

Recap

Basic Git workflow:

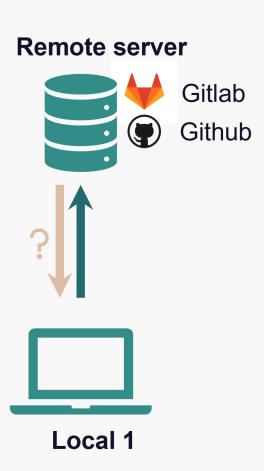
- 1. Initialize a Git repository
- 2. Work on the project
- 3. **Stage** and **commit** changes to the local repository
- 4. Push to the remote repository



Recap

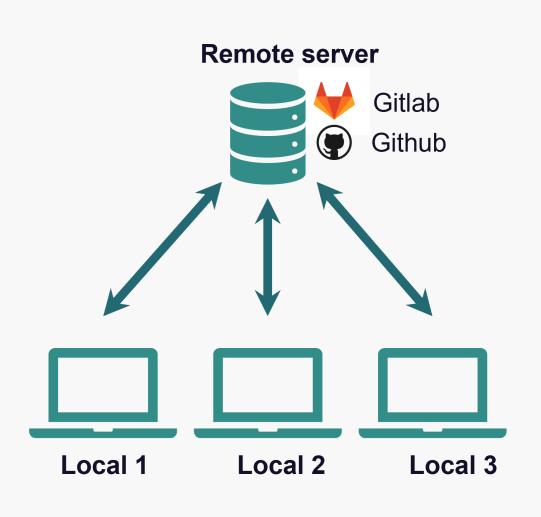
Basic Git workflow:

- 1. Initialize a Git repository
- 2. Work on the project
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Recap

Git is a distributed version control system

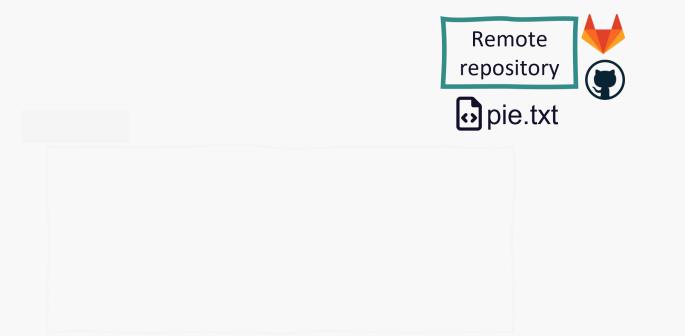


- Idea: many local repositories synced via one remote repo
- Collaborate with
 - yourself on different machines
 - your colleagues and friends
 - strangers on open source projects

Get a repo from a remote

In Git language, this is called cloning

• Get a full copy of the remote repo



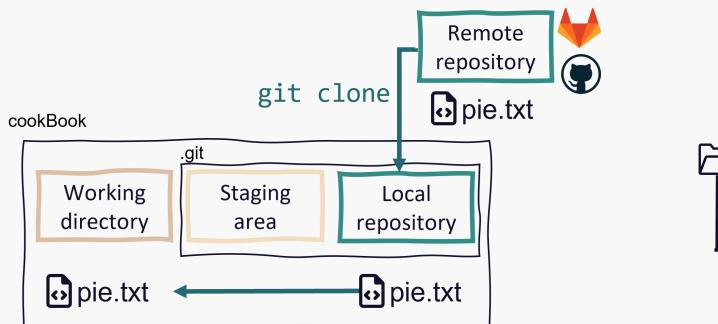




Get a repo from a remote

In Git language, this is called cloning

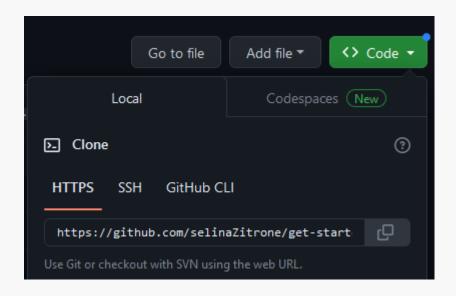
• Get a full copy of the remote repo





Get a repo from a remote

To clone a repo, you need to know the repo's URL



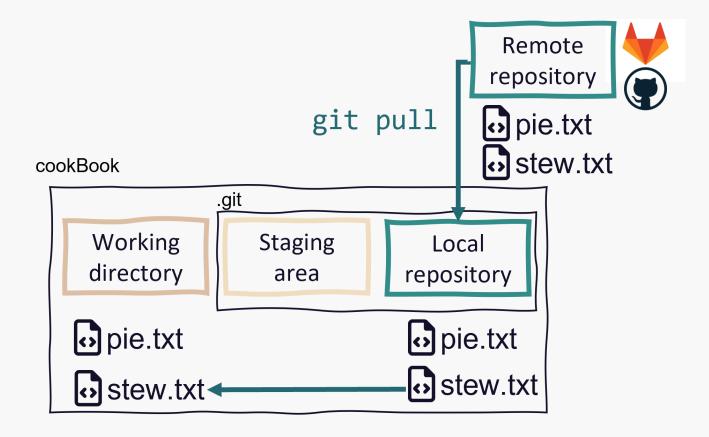
- You can clone all public repositories
 - You can only push if you are authorized
- You can clone private repositories if you are a owner/collaborator

Now you (5 min)

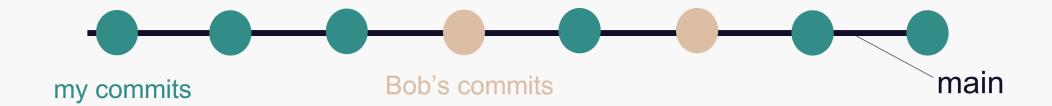
Clone your team mate's cook Book repo (File -> Clone repository) It should be in the list of your repositories if you accepted the invitation.

Get changes from the remote

- Local changes, publish to remote: git push
- Remote changes, pull to local: git pull



A simple collaboration workflow



- One remote repo on Github, multiple local repos
- Idea: Everyone works on the same branch
 - Pull before you start working
 - Push after you finished working

A simple collaboration workflow



This works well if

- Repo is not updated often
- You don't work on the same files simultaneously
- No need to discuss changes before they are integrated
- You collaborate with yourself

A simple collaboration workflow



This workflow starts to be problematic when

- People push often/forget to pull regularly
 - Potential conflicts on main
- You just want to experiment
 - Everything goes directly to main

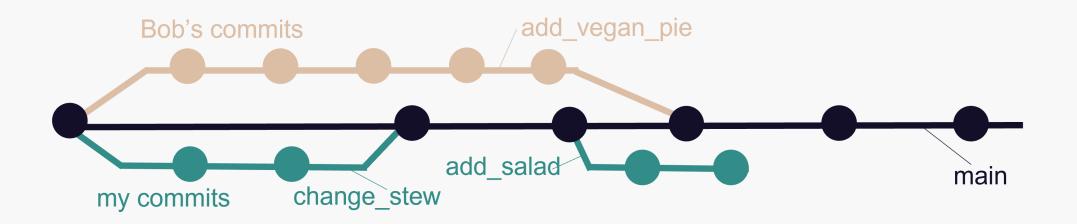
Let's give it a try

- Make sure you are in the repository of your team mate
- Open a recipe in the cook book of your team mate
 - Repository -> Show in Explorer
- Change something in there
- Commit the change and push it

Get the changes of your team mate from the remote.

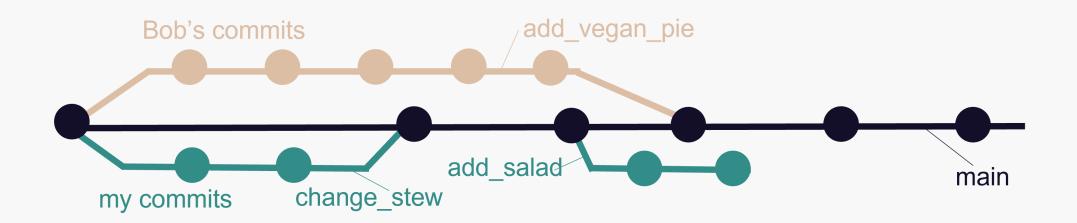
- Switch to your own cook book repository
- Pull the changes (Same button as the push button)
- Have a look at the commit history to see what changed

A branching-merging workflow



- One remote repo on Github, multiple local repos
- Idea: Everyone works on the their **separate branch**
 - Merge branch with the main when work is done
- Pull before and push after working

A branching-merging workflow



Advantages of this approach

- Guarantee that main always works
- Potential conflicts don't have to be solved on main
- You can experiment without messing up the main

Working on a separate branch

The steps to create and work on a separate branch are easy:



- Create a local branch and switch to it
- Work on the branch like you are used to
 - Make changes, stage and commit

Merging changes from a branch

To bring changes to the main branch you need to merge them.

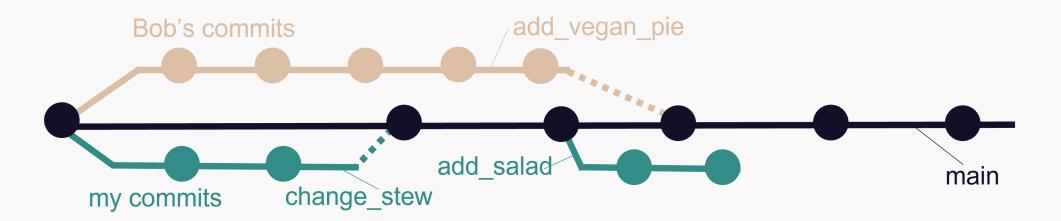


Git merge brings the commits from the branch to main

Now you (10 min)

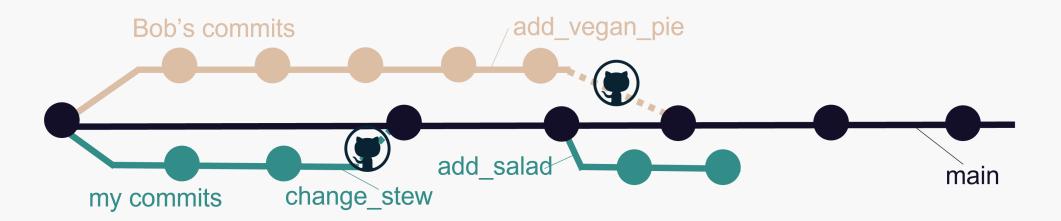
Create a branch and merge it in your team mate's cook book Complete task 2 "Branch and merge"

A branching-merging workflow with Github



- One remote repo on Github, multiple local repos
- Idea: Everyone works on the their separate branch
 - Merge branch with the main when work is done

A branching-merging workflow with Github



- One remote repo on Github, multiple local repos
- Idea: Everyone works on the their separate branch
 - Merge branch with the main when work is done
 - Create a pull request on Github to ask for a merge
- Pull before and push after working

A branching-merging workflow with Github

A pull request is basically asking your collaborators:

What do you think of my changes? Can we integrate them in main or do we still need to change something?

Github has nice features for pull requests, e.g.:

- Provide context and explanations for your changes
- Collaborators can easily compare versions
- Collaborators can discuss and comment on your changes

A pull request is merged on Github when everyone agreed on the code.

Now you (10 min)

Create a pull request on your team mate'S repo Complete task 3 "Pull requests"

Thanks for your attention

Questions?

Next week

- Monday 2.30 3.30 on Webex (link via email)
- Until then: work with Git on your own (~ 1 2 h)
 - Pick something you find most interesting/useful to you
- Collect questions/problems/discoveries
- More Git topics

Some ideas

- Start working with Git on one of your research projects
- Publish one of your projects on Github including a nice README
- Practice collaboration by contributing to your team mate's cook using pull requests
 - Your team mate can answer your pull requests and request some changes:)

Some ideas

- Check out the How-To guides if you want to
 - Recap GH Desktop
 - learn about Git in the terminal
 - learn about Git + R
- If you find a mistake on my websites
 - Edit the page on Github (and make a Pull request) or report an issue
- Checkout the additional resources

Appendix

Merging changes from a branch

To bring changes to the main branch you need to merge them.



If there was a commit on a common file in main, a *merge commit* is introduced.

Merging changes from a branch

To bring changes to the main branch you need to merge them.

- Mostly merging happens without problems, but...
- ... if the same line was edited on separate branches...
- ... there will be a merge conflict 🔐

Merge conflicts need to be solved manually. You need to chose which of the conflicting versions you want to keep.