R Basics - Functions

Introduction to R - Day 1

Instructor: Selina Baldauf

Freie Universität Berlin - Theoretical Ecology

2021-06-15 (updated: 2021-08-01)

Functions

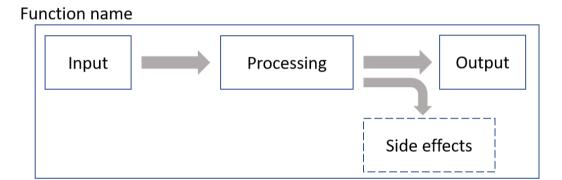
Functions make multiple operations available under one command.

Functions in R:

- have a name
- have (0, 1, or any number of) arguments as input
- they calculate something using the arguments
- they have a **return value** (the output)
- can have **side effects** (like plotting)

General structure of a function call:

function_name (argument = value)



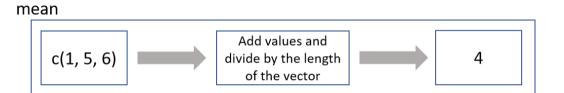
The mean function

```
function_name ( argument = value )
```

```
mean (x = c(1,5,6))

mean (x = c(1,5,6)) # or short: mean (c(1,5,6))

## [1] 4
```



- arguments can also be variables
- the output of a function can be stored in a variable

```
values <-c(1,5,6)
result <-mean(x = values)
result
```

```
## [1] 4
```

The mean function

But what does the mean function do? What are the arguments that I can use?

→ call the function help using?

?mean

mean {base}

R Documentation

Arithmetic Mean

Description

Generic function for the (trimmed) arithmetic mean.

Usage

```
mean(x, ...)
## Default S3 method:
mean(x, trim = 0, na.rm = FALSE, ...)
```

Arguments

- An R object. Currently there are methods for numeric/logical vectors and <u>date</u>, <u>date-time</u> and <u>time interval</u> objects. Complex vectors are allowed for trim = 0, only.
- the fraction (0 to 0.5) of observations to be trimmed from each end of x before the mean is computed. Values of trim outside that range are taken as the nearest endpoint.
- na.rm a logical value indicating whether NA values should be stripped before the computation proceeds.
- ... further arguments passed to or from other methods.

Value

If trim is zero (the default), the arithmetic mean of the values in x is computed, as a numeric or complex vector of length one. If x is not logical (coerced to numeric), numeric (including integer) or complex, NA real is returned, with a warning.

If trim is non-zero, a symmetrically trimmed mean is computed with a fraction of trim observations deleted from each end before the mean is computed.

mean {base}

R Documentation

Arithmetic Mean

Description

Generic function for the (trimmed) arithmetic mean.

Usage

```
mean(x, ...)
## Default S3 method:
mean(x, trim = 0, na.rm = FALSE, ...)
```

Arguments

- An R object. Currently there are methods for numeric/logical vectors and <u>date</u>, <u>date-time</u> and <u>time interval</u> objects. Complex vectors are allowed for trim = 0, only.
- trim the fraction (0 to 0.5) of observations to be trimmed from each end of x before the mean is computed. Values of trim outside that range are taken as the nearest endpoint.
- na.rm a logical value indicating whether NA values should be stripped before the computation proceeds.
- ... further arguments passed to or from other methods.

Value

If trim is zero (the default), the arithmetic mean of the values in x is computed, as a numeric or complex vector of length one. If x is not logical (coerced to numeric), numeric (including integer) or complex, NA real is returned, with a warning.

If trim is non-zero, a symmetrically trimmed mean is computed with a fraction of trim observations deleted from each end before the mean is computed.

- arguments are the input to a function
- functions can provide **default values** for some arguments
- default values for arguments are indicated in the function help

```
## Default S3 method:
mean(x, trim = 0, na.rm = FALSE, ...)
```

Arguments

- An R object. Currently there are methods for numeric/logical vectors and date, date-time and time interval objects. Complex vectors are allowed for trim = 0, only.
- trim the fraction (0 to 0.5) of observations to be trimmed from each end of x before the mean is computed. Values of trim outside that range are taken as the nearest endpoint.
- na.rm a logical value indicating whether NA values should be stripped before the computation proceeds.
- ... further arguments passed to or from other methods.

```
# NA is a missing value
values <- c(1, 5, 6, NA)
mean(x = values)
## [1] NA</pre>
```

What happened?

na.rm argument is FALSE by default.

Set it to TRUE if you want to calculate the mean despite missing values:

```
mean(x = values, na.rm = TRUE)
## [1] 4
```

Arguments with default values are optional, arguments without default values are not!

```
mean()
## Error in mean.default(): argument "x" is missing, with no default
```

Argument matching can be achieved by **position** or by **name**

```
mean(x, trim = 0, na.rm = FALSE, ...) values <-c(1, 5, 6, NA)
```

These calls to mean all are the same:

```
mean(values, , TRUE) # by position

mean(x = values, na.rm = TRUE) # by name

mean(na.rm = TRUE, x = values) # this also works but is not really nice

mean(values, na.rm = TRUE) # a mix of both
```

Argument matching can be achieved by **position** or by **name**

- named arguments are (generally) preferred
 - o easier to remember
 - easier to read
 - some functions have a lot of arguments

```
mean(x = values, na.rm = TRUE) # by name
```

• however, it is common to match the first argument of a function by position (especially when the first argument is some kind of data)

```
mean(values, na.rm = TRUE) # a mix of both
```

Where do functions come from?

• built into R (base R functions)

```
mean() # calculate mean
seq() # generate a sequence of values
lm() # fit a linear model
[] # This is also a function (but a special one)
```

- from additional packages
 - packages must be installed first
 - call a function from a package using packageName::functionName()
- **custom** functions
 - we can write functions ourselves and then use them in the code

```
readr::read_csv() # read a csv file
beepr::beep() # make a beep sound
stringr::str_extract() # extract part of a
string
```

```
# custom function that prints input in a
sentence
my_function <- function(x) {
  print(paste(
    "The variable value is", x
  ))
}
my_function(5)</pre>
```

Summary

- Functions take **input** in the form of (named) arguments, calculate something and **return** a result
- Functions are called by their name, followed by parentheses:

 functionName(argument1 = value, argument2 = value, ...)
- Functions from additional packages can be called like this: packageName::functionName()
- Call ?functionName to open the help of a function