# Introduction to version control with Git

Scientific workflows: Tools and Tips 🎇



6/15/23

### What is this lecture series?

### Scientific workflows: Tools and Tips 🞇





Every 3rd Thursday 🕓 4-5 p.m. 🕆 Webex

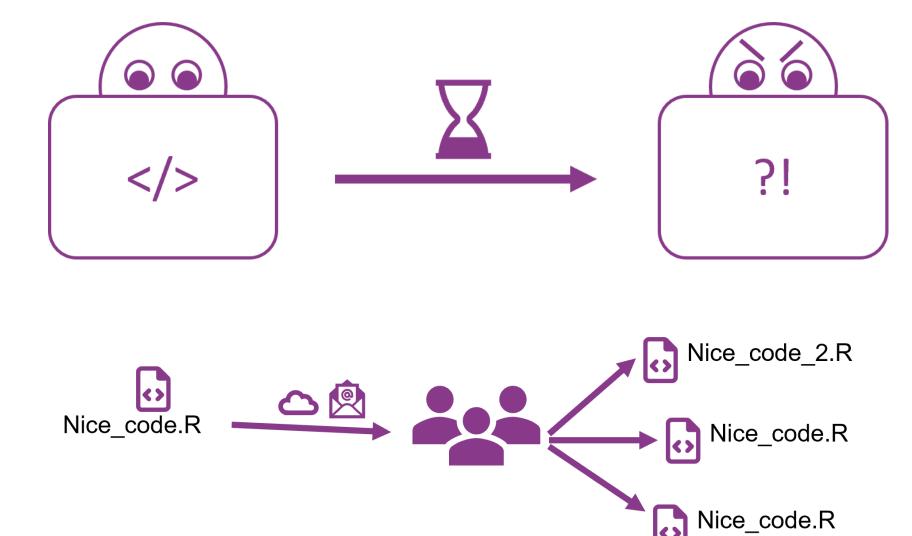




- One topic from the world of scientific workflows
- For topic suggestions send me an email
- If you don't want to miss a lecture
  - Check out the lecture website
  - Subscribe to the mailing list
- Slides provided on Github

### Motivation

Two examples in which proper version control can be a life/time saver



# Requirements for good version control

- Complete and long-term history of every file in your project
- Safe (e.g. no accidental loss of versions)
- Easy to use
- Overview and documentation of all changes
- Collaboration should be possible

### Version control with Git

- Open source and free to use version control software
- Quasi standard for software development
- A whole universe of other software and services around it

### Today

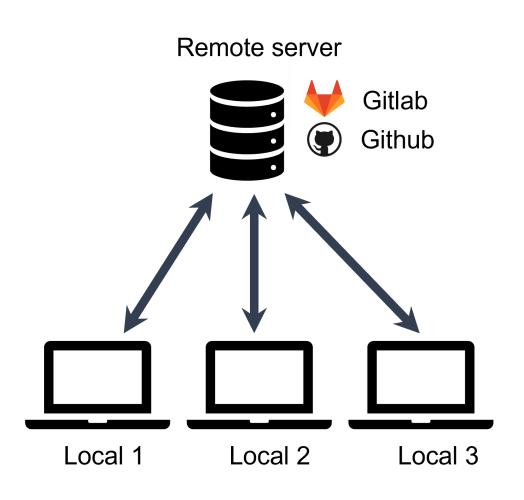
- Basic concepts of Git
- A simple workflow in theory and practice
- A small outlook on more advanced features

### Version control with Git

- For projects with mainly text files (e.g. code, markdown files, ...)
- Basic idea: Take snapshots of your project over time
  - Snapshots are called commits in Git
- A project that is version controlled with Git is called Git repository (or Git repo)

### Version control with Git

### Git is a distributed version control system



- Idea: many local repositories synced via one remote repo
- Every machine has full-fledged version of repository with entire history

### How to use Git

After you installed it there are different ways to use the software for your projects

### How to use Git - Terminal

### Using Git from the terminal

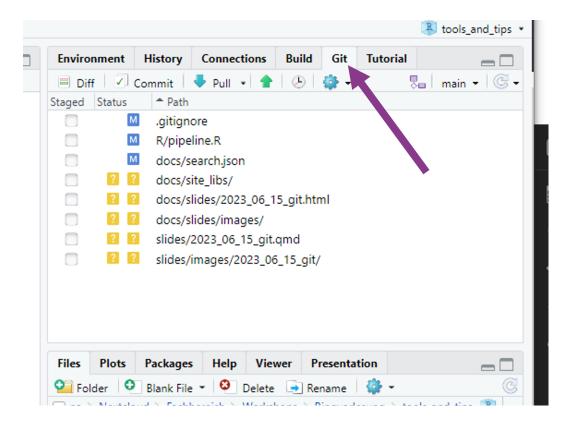
+ Gives you most control

You need to use the terminal

+ You find a lot of help online

### How to use Git - GUIs

A Git GUI is integrated in most (all?) IDEs, e.g. R Studio

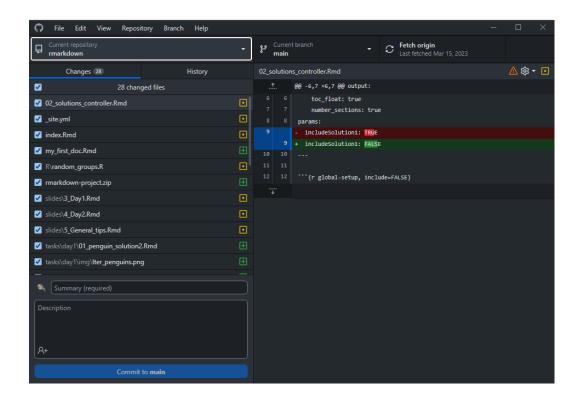


- + (Often) Easy and intuitive
- + Stay inside your IDE

Not universal

### How to use Git - GUIs

Standalone Git GUI software, e.g. Github Desktop



- + Easy and intuitive
- + Helps with initial setup of Git
- + Nice integration with Github

Switch program to use Git

### How to use Git

#### Which one to choose?

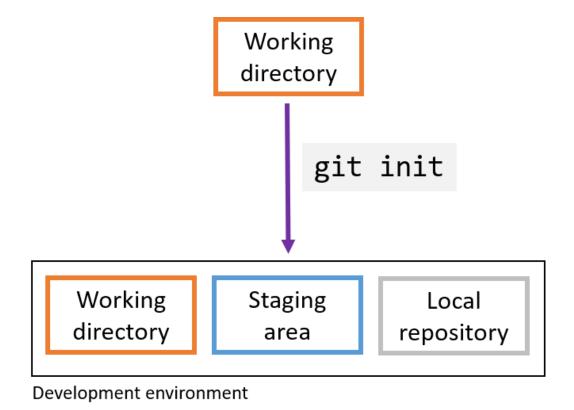
- Depends on your prior experience and taste
- If you never used the terminal before, I recommend to start with Github Desktop
  - But in the long run, it's definitely worth it looking into the terminal
- You can also mix methods and freely switch between them

# The basic Git workflow

git init, git add, git commit, git push

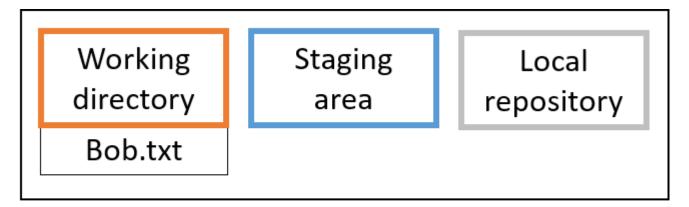
# Step 1: Initialize a git repository

- Adds a (hidden) .git folder to your project that will contain the Git repository
- You don't have to touch anything that is in this folder



# Step 2: Modify files and stage changes

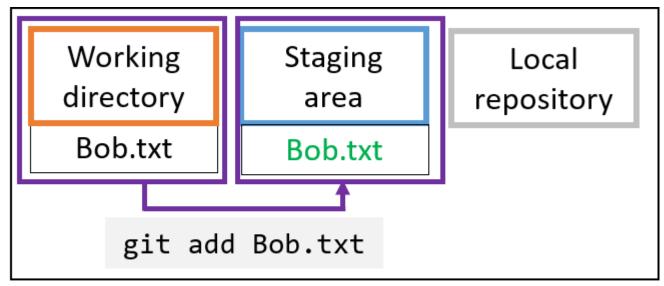
Git detects any changes in the working directory



# Step 2: Modify files and stage changes

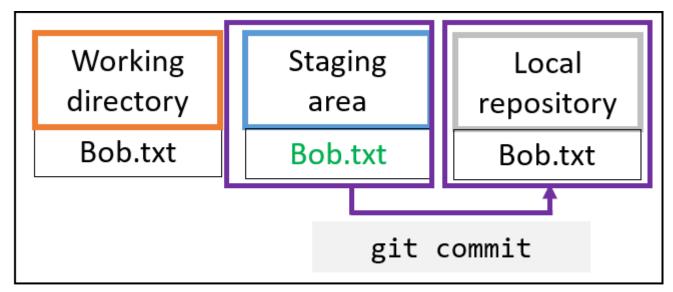
When you want a file to be part of the next commit (i.e. snapshot), you have to stage the file

- In the terminal use git add
- Usually in Git GUIs this is just a check mark next to the file name



# Step 3: Commit changes

- Commits are the snapshots of your project states
- Commit work from staging area to local repository
  - Collect meaningful chunks of work in the staging area, then commit



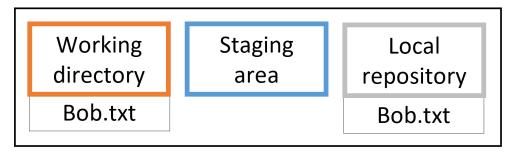
# Step 3: Commit changes

- Every commit has a unique identifier (so-called hash)
  - You can use this hash to come back to the version
- Every commit has a commit message that describes what the changes are about

# Step 4: Create and connect a remote repo

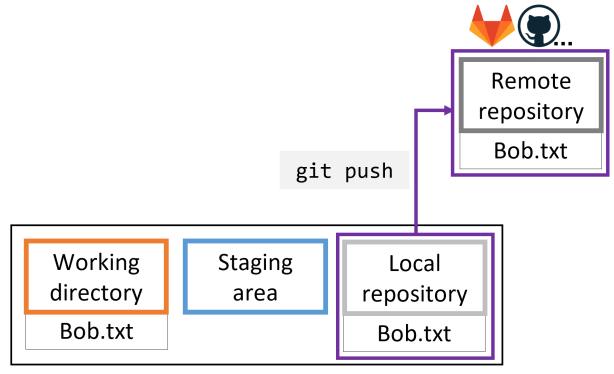
- Remote repositories are on a server and can be used to synchronize, share and collaborate
- Remote repositories can be private (only for you and selected collaborators) or public (visible to anyone online)





# Step 5: Share your changes with the remote repo

• Push your local changes to the remote with git push

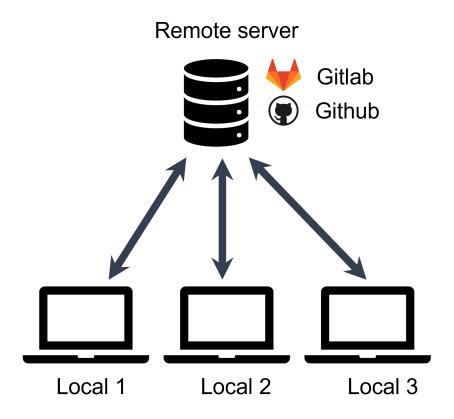


# Summary of the basic steps

- git init: Initialize a git repository
  - adds a .git folder to your working directory
- git add: Add files to the staging area
  - This marks the files as being part of the next commit
- git commit: Take a snapshot of your current project version
  - Includes a timestamp, a meaningful commit message and information on the person who did the commit
- git push: Push your newest commits to the remote repository
  - Sync your local project version with the remote e.g. on Github

# Synchronize, share and collaborate

# Get a repo from a remote

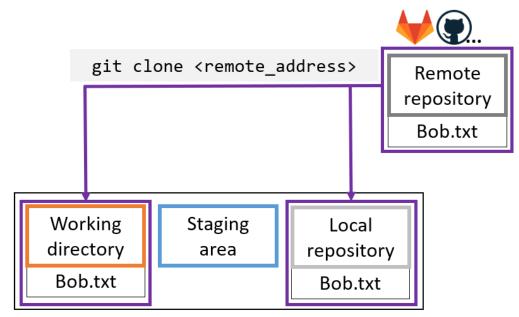


- In Git language, this is called cloning
- Get a copy of your own repository on a different machine
- Get the repository from somebody else

# Get a repo from a remote

By cloning, you get a full copy of the repository and the working directory with all files on your machine.

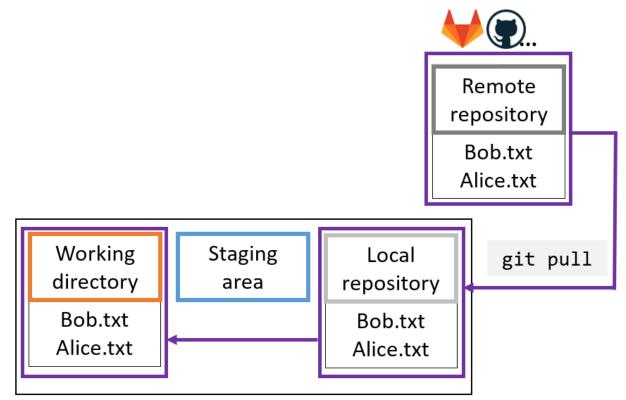
Clone a remote repository with git clone <remote\_address>



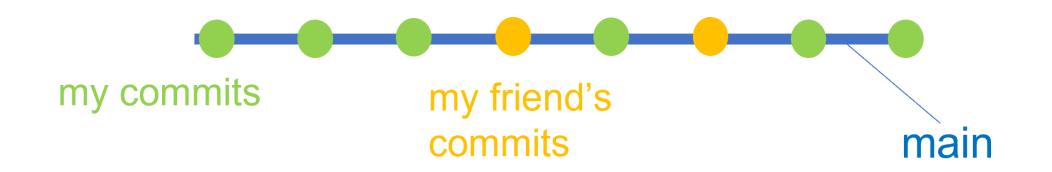
• If the clone is authorized it can also commit and push

# Get changes from the remote

- Local changes, publish to remote: git push
- Remote changes, pull to local: git pull



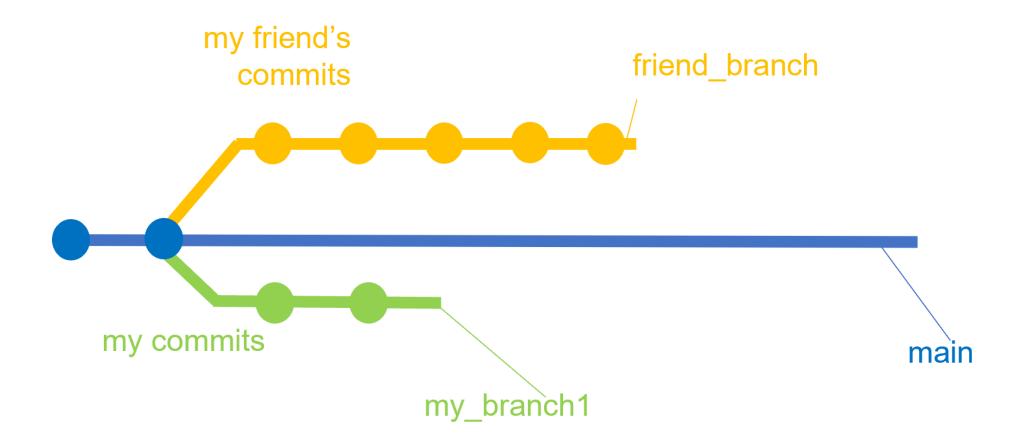
## A simple collaboration workflow



- By default: Everything on one branch (main)
  - Branches are connections between specific commits
- Basic idea: Pull newest version before you start working, push new version after you are done

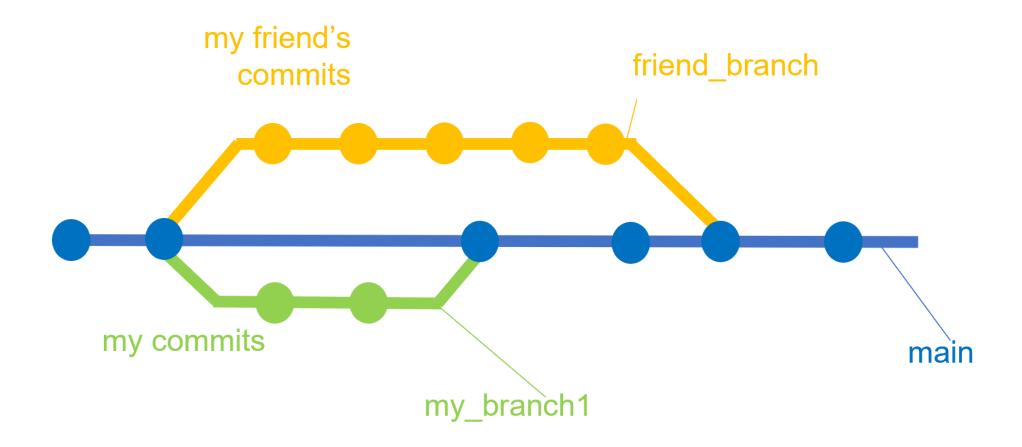
# A more complex collaboration workflow

You can also have multiple branches of the same project



# A more complex collaboration workflow

• Branches can be merged using git merge



# Remote repository platforms

The combination of Git and a remote repository platform unlocks a lot of possibilities!

- Advanced workflow features for collaboration and open-source development
  - Issues and pull requests
- Publishing and sharing of projects
  - Easily connect with Zenodo to get a DOI
  - Accepted by many journals
- Additional features
  - Project wikis
  - Project websites

### Take home

- Git (+ Github) is very powerful for coding projects
  - Keep track of your changes and go back if you need to
  - Collaborate and share
- Can be confusing in the beginning, but Git GUIs make it intuitive
- Valuable addition to your toolbox that's also relevant outside academia

### 0

### Tips for getting started

Start using it for small projects and discover features as you go along.

Don't get frustrated by the complexity - it will get better.

Use a GUI if you don't like the terminal.

### Get started

#### Command line

Follow this Git training for learning the Git concepts in the command line.

### R and R Studio

There is a whole book on using Git with R that explains the setup in detail but also goes into more advanced topics.

Follow this step by step guide to set up Git and a Github connection in R and R Studio

### Github Desktop

There are detailed step by step guides on how to set up Github Desktop and how to work with in the Github Desktop Documentation

### Next lecture

### Research compendia with R

A research compendium is a **collection of all the digital parts of your research projects** (data, code, documents) with the goal of your results being reproducible. You can do this in R by building an R which makes it easy to publish a fully reproducible version of your project.

- 20th July 🕓 1-2 p.m. 🛭 Webex
- Subscribe to the mailing list
- For topic suggestions and/or feedback send me an email

# Thank you for your attention:)

Questions?

### References

Learn git concepts, not commands: Blogpost that explains really well the concepts of git, also more advanced ones like rebase or cherry-pick.

How to write good commit messages: Blogpost that explains why good commit messages are important and gives 7 rules for writing them.

Git cheat sheet: Always handy if you don't remember the basic commands

Book on how to use Git wih R