



# SELINON

DISTRIBUTED COMPUTING WITH PYTHON

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# \$ whoami

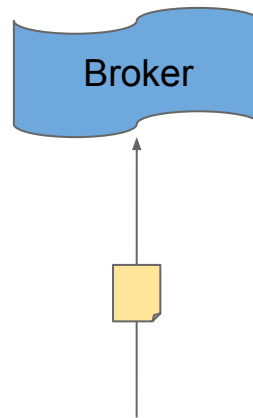
- fridolin@redhat.com
- fresh graduate VUT FIT
- AVG reverse engineering
- now Red Hat
  - AF\_KTLS
  - Selinon

DISTRIBUTED COMPUTING!

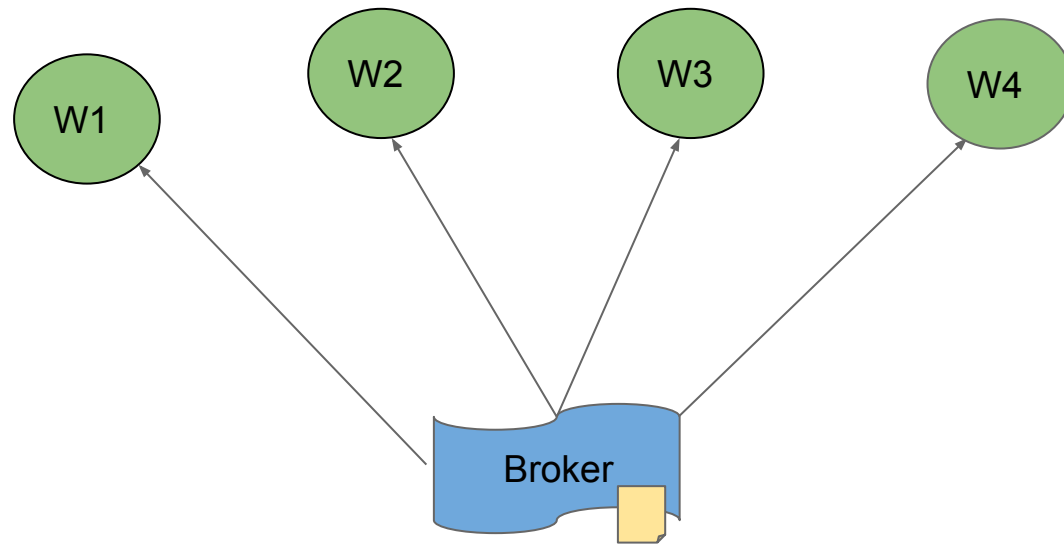
# CELERY OVERVIEW

 message

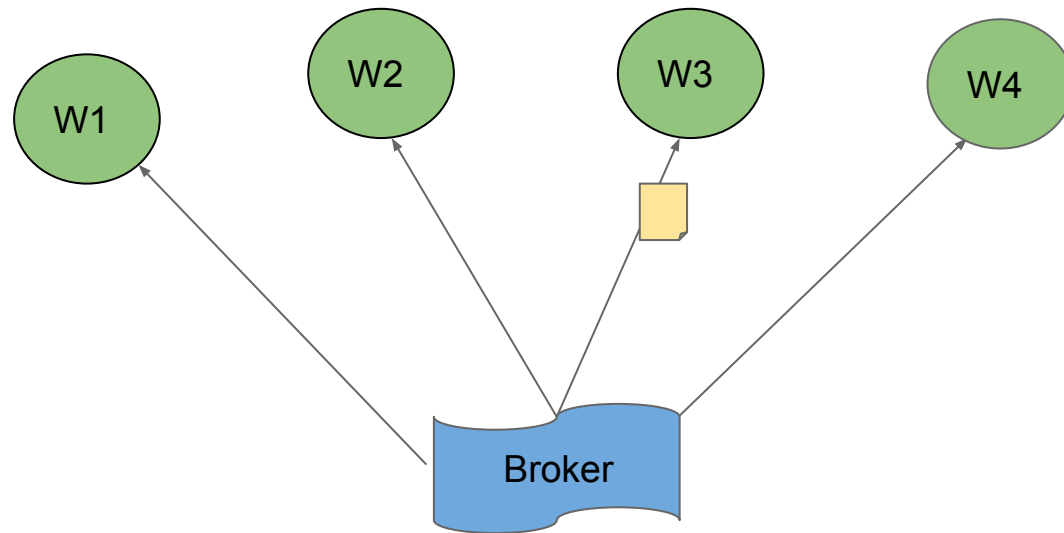
# CELERY OVERVIEW



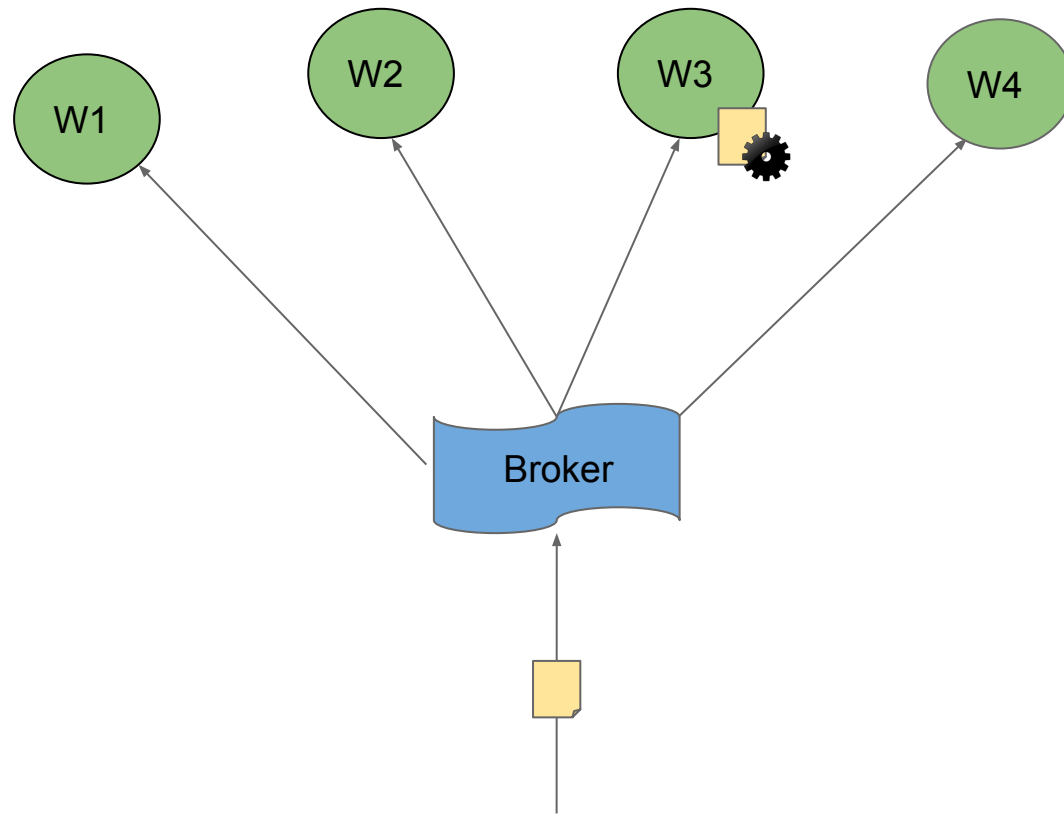
# CELERY OVERVIEW



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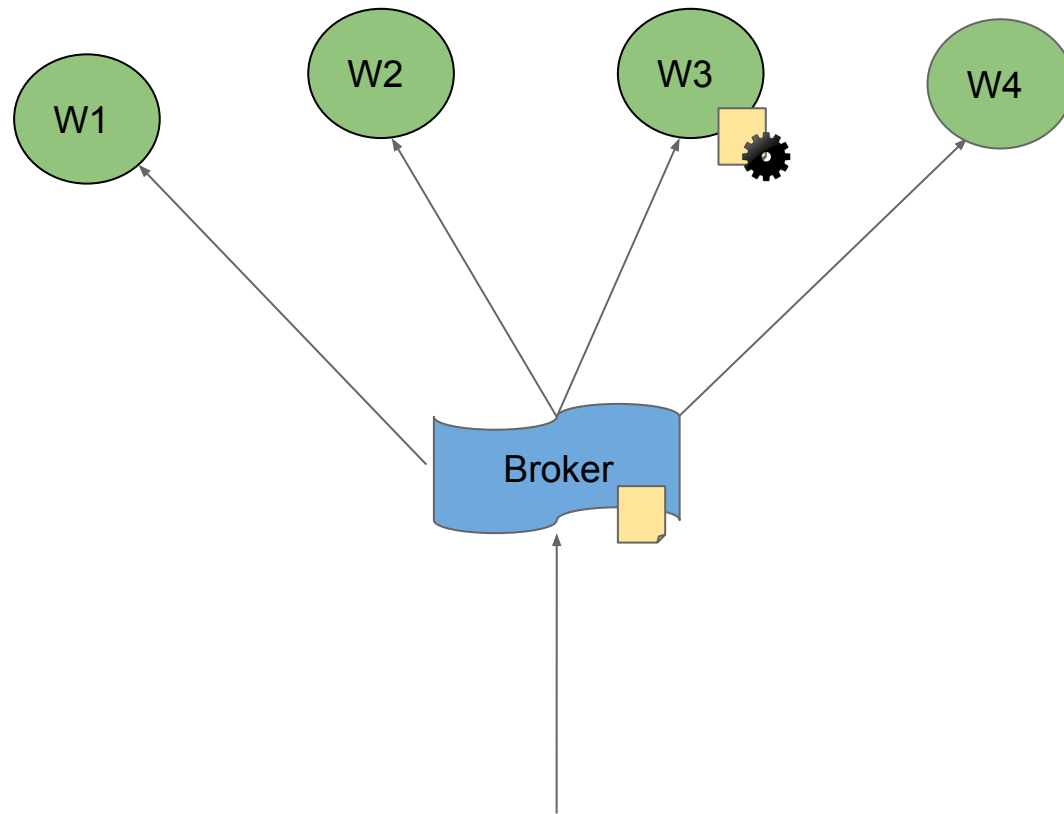


# CELERY OVERVIEW

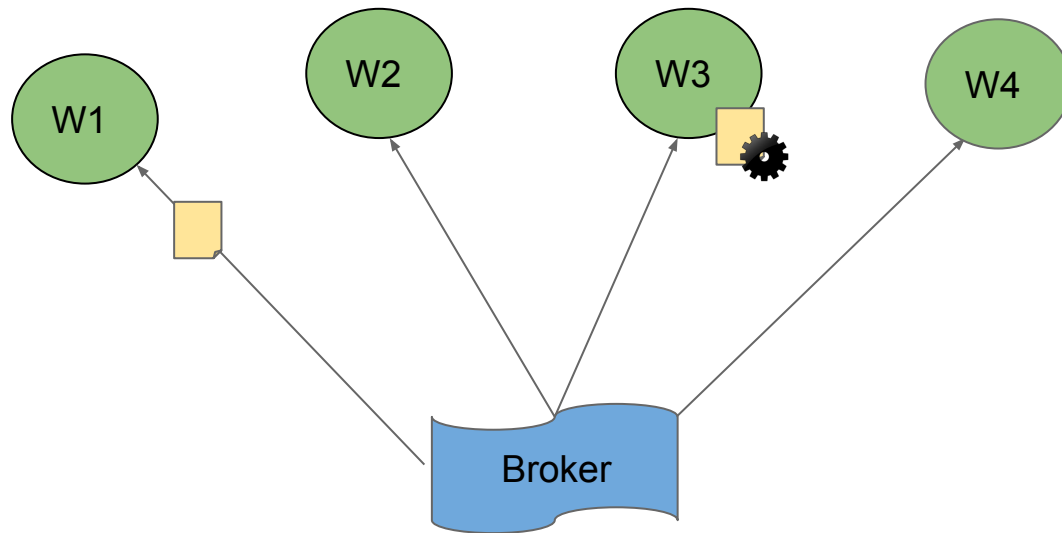




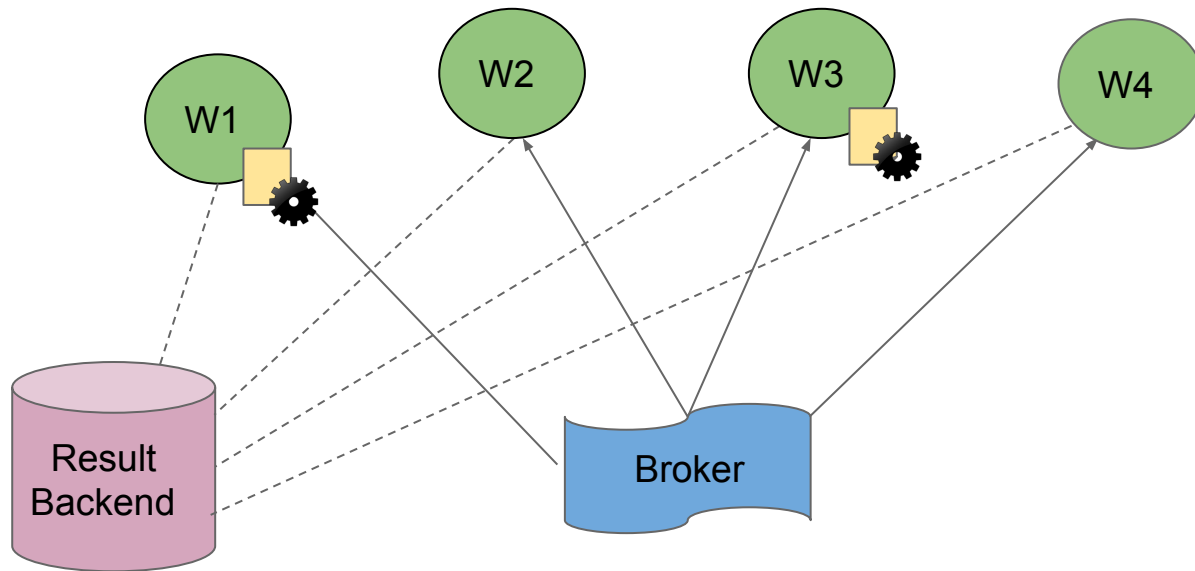
# CELERY OVERVIEW



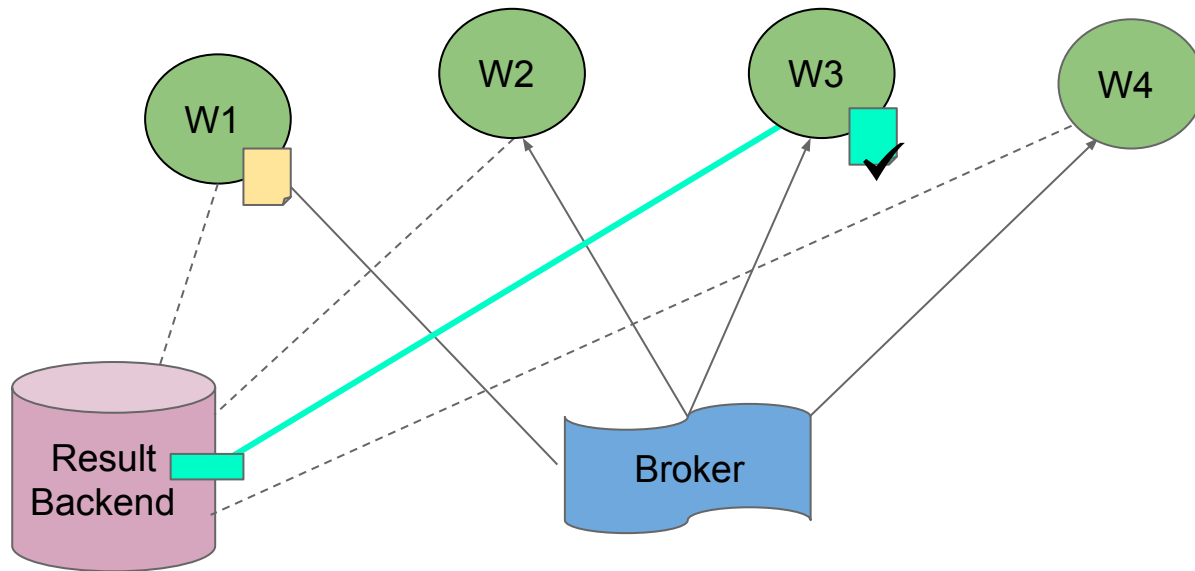
# CELERY OVERVIEW



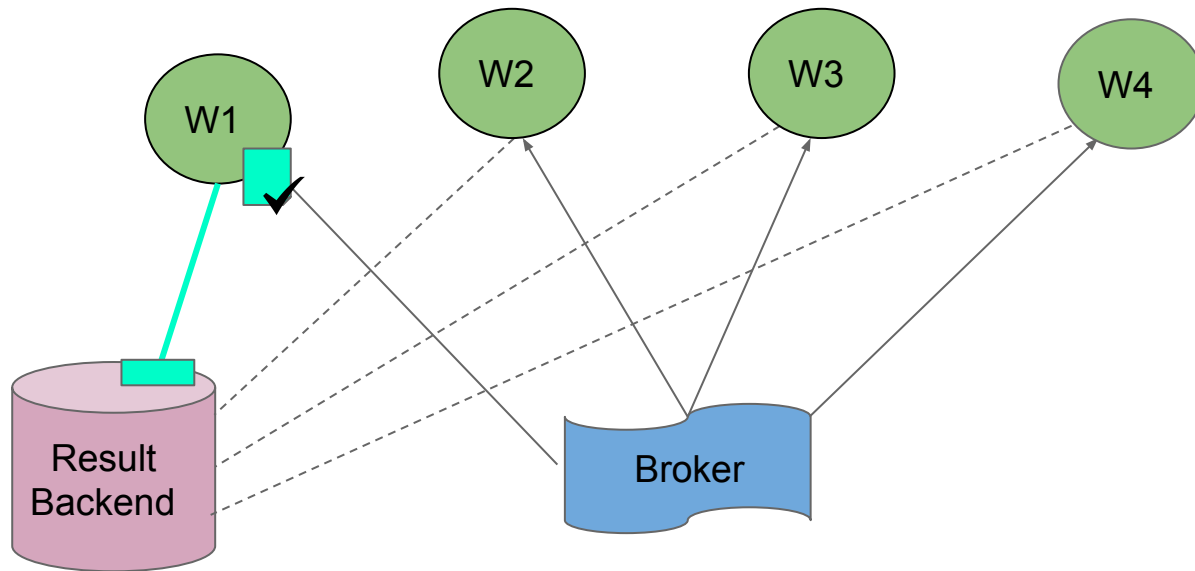
# CELERY OVERVIEW



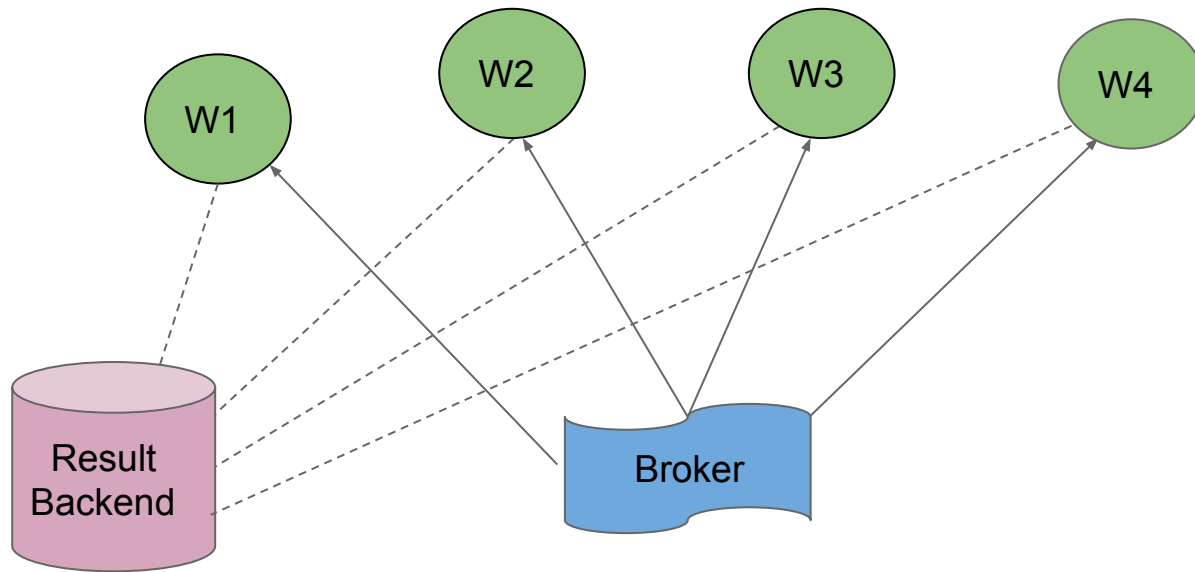
# CELERY OVERVIEW



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# CELERY OVERVIEW



# CELERY PROJECT

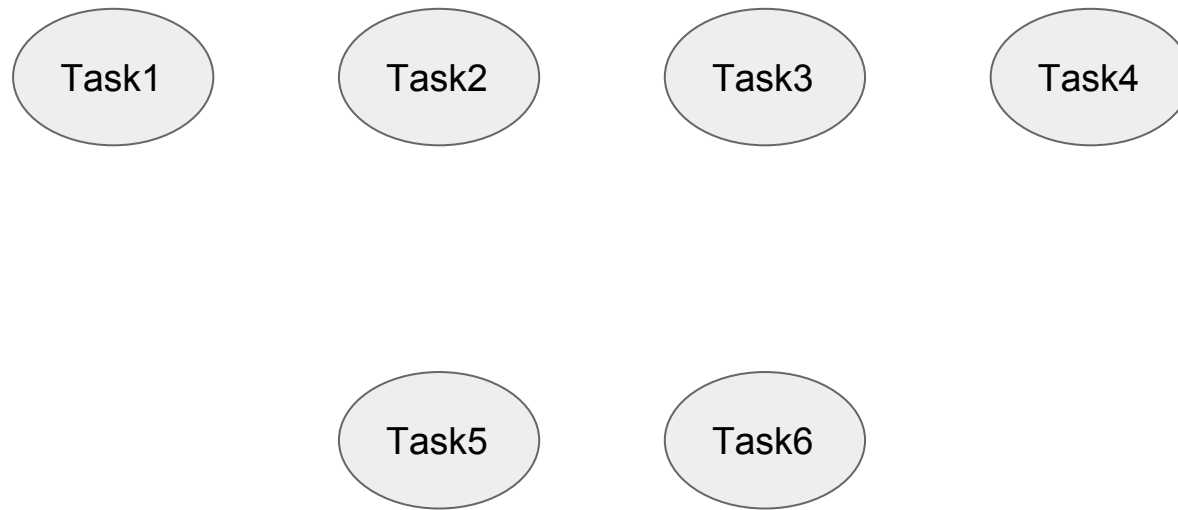


- Celery project
  - <http://celeryproject.org/>
- Distributed task queue
- Django Celery

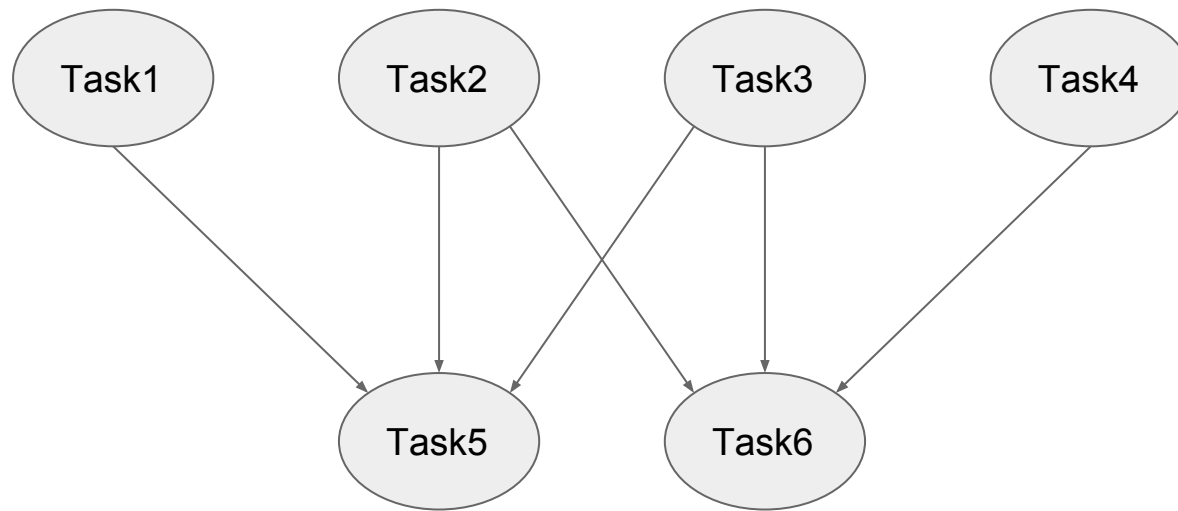
TASK FLOW!



# FLOW DESIGN



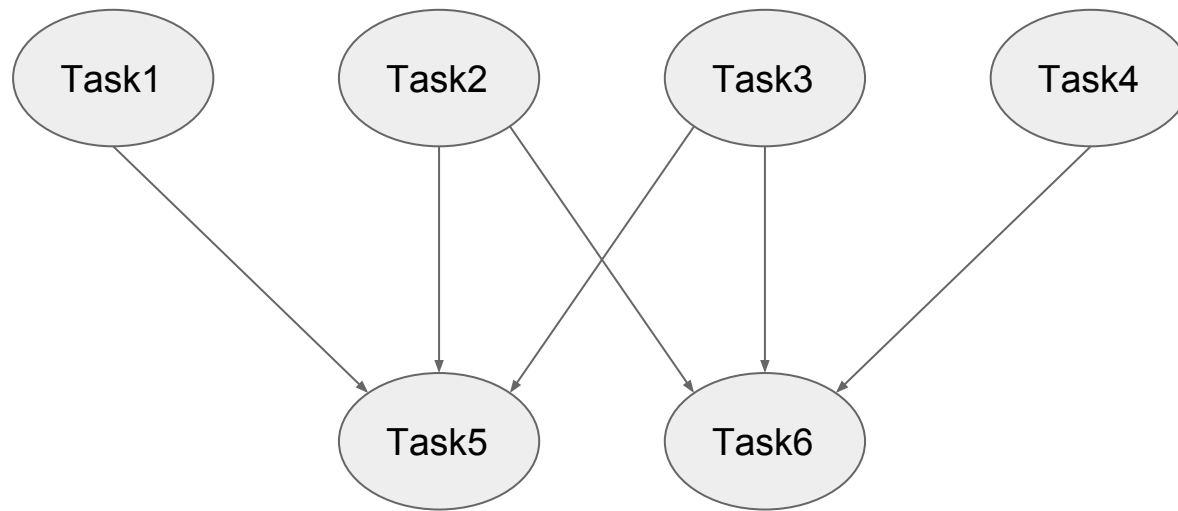
# FLOW DESIGN



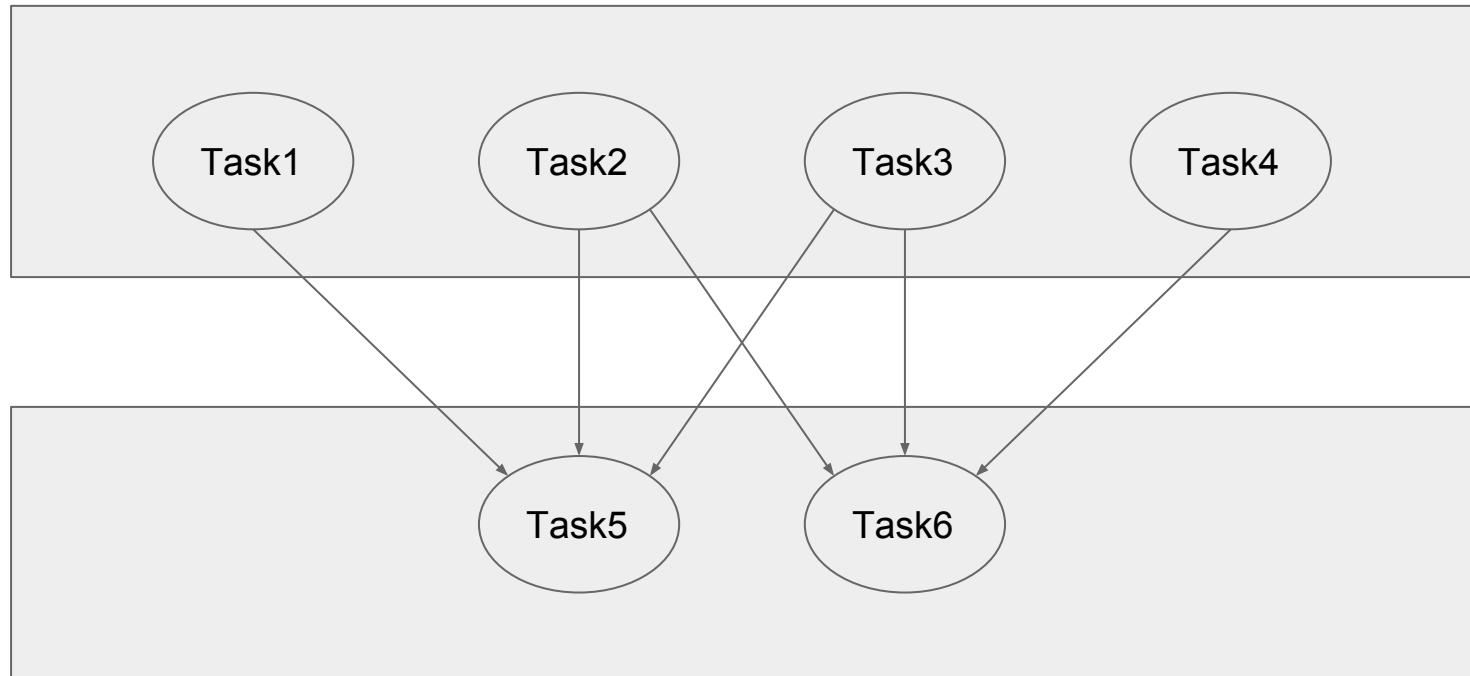
# DEPENDENCIES BETWEEN TASKS - FLOWS

- “Celery primitives”
  - Group
  - Chain
  - Chord
  - ...

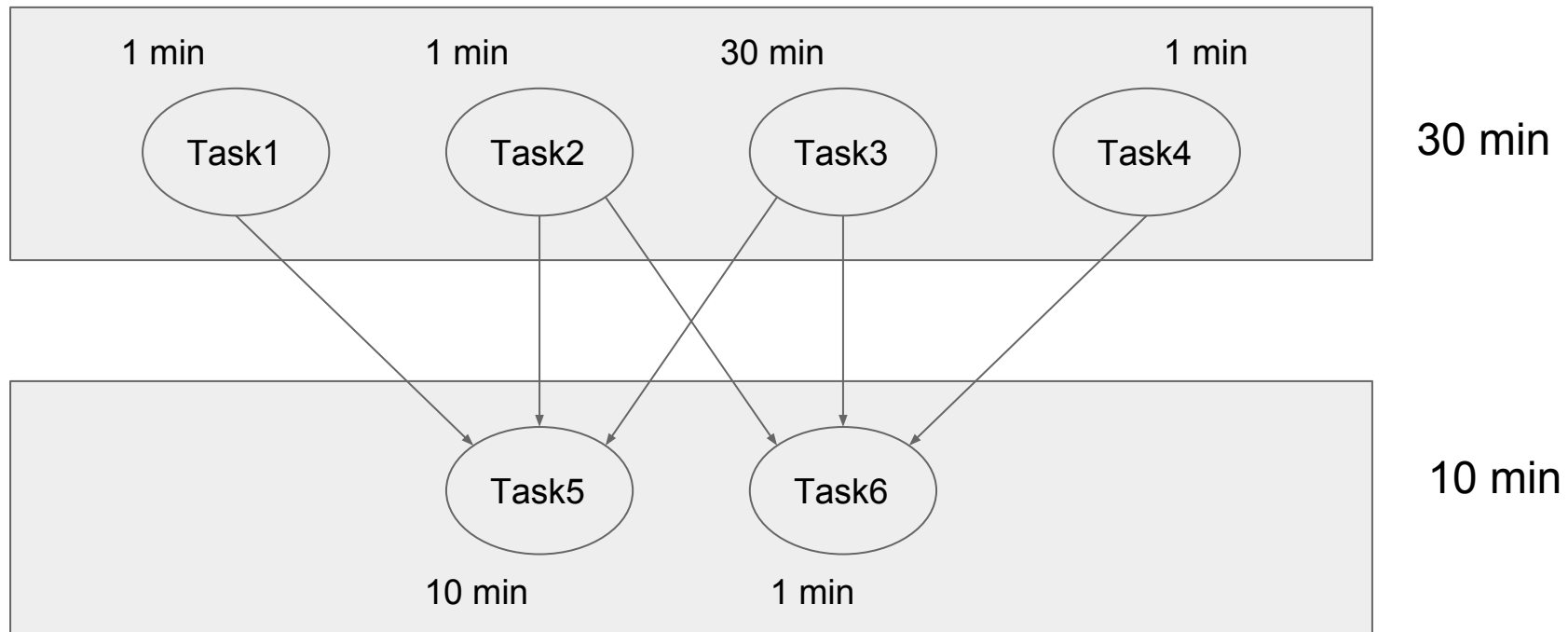
# FLOW DESIGN



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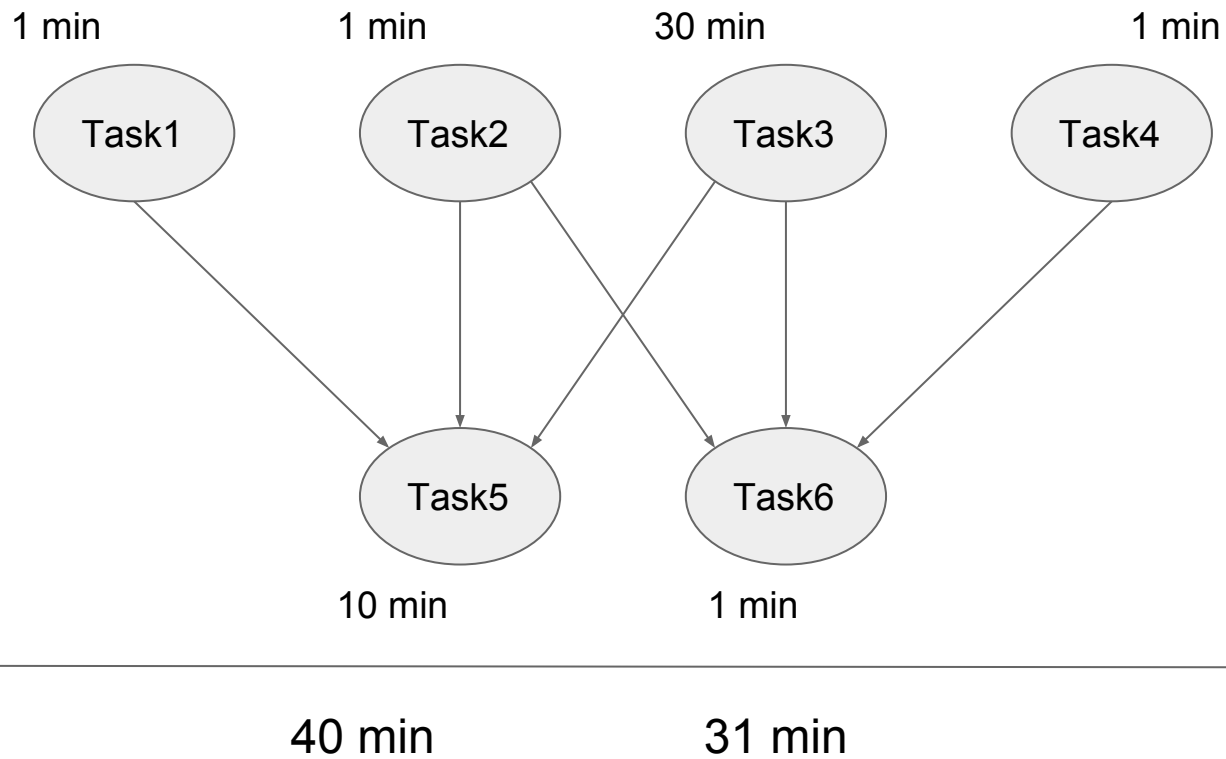
# FLOW DESIGN



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Total: 40 min

# FLOW DESIGN



# PITFALLS

- Adding new tasks breaks the design
- Complex, not straightforward
- Hard-coded logic
- What about task failures?
- Reusability of task implementation?
- Different storages/databases?
- ...



# INTRODUCING SELINON



- *Selinon* means celery in Greek
- Separate flow logic into YAML files
- Grouping tasks into flows
- Create graph of dependencies between:
  - Tasks
  - Flows
  - Task & Storages
  - Fallback tasks

# SELINON TASK

```
from selinon import SelinonTask

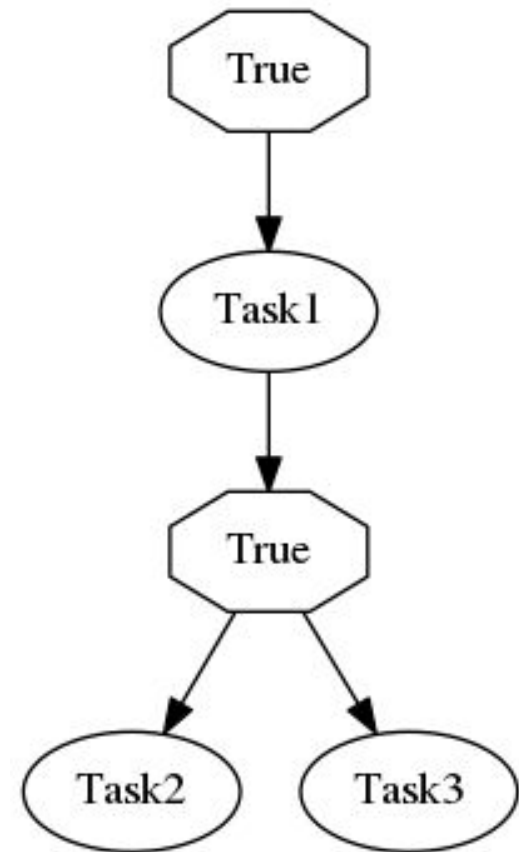
class Task1(SelinonTask):

    def run(self, node_args):
        res = node_args["A"] * node_args["B"]
        return {"foo": res}
```

# YAML CONFIGURATION

```
tasks:  
  - name: Task1  
    import: myproject.tasks  
    queue: Task1_v1  
  
  - ...
```

```
flow-definitions:  
  - name: flow1  
    edges:  
      - from:  
        to: Task1  
  
      - from: Task1  
        to:  
          - Task2  
          - Task3
```



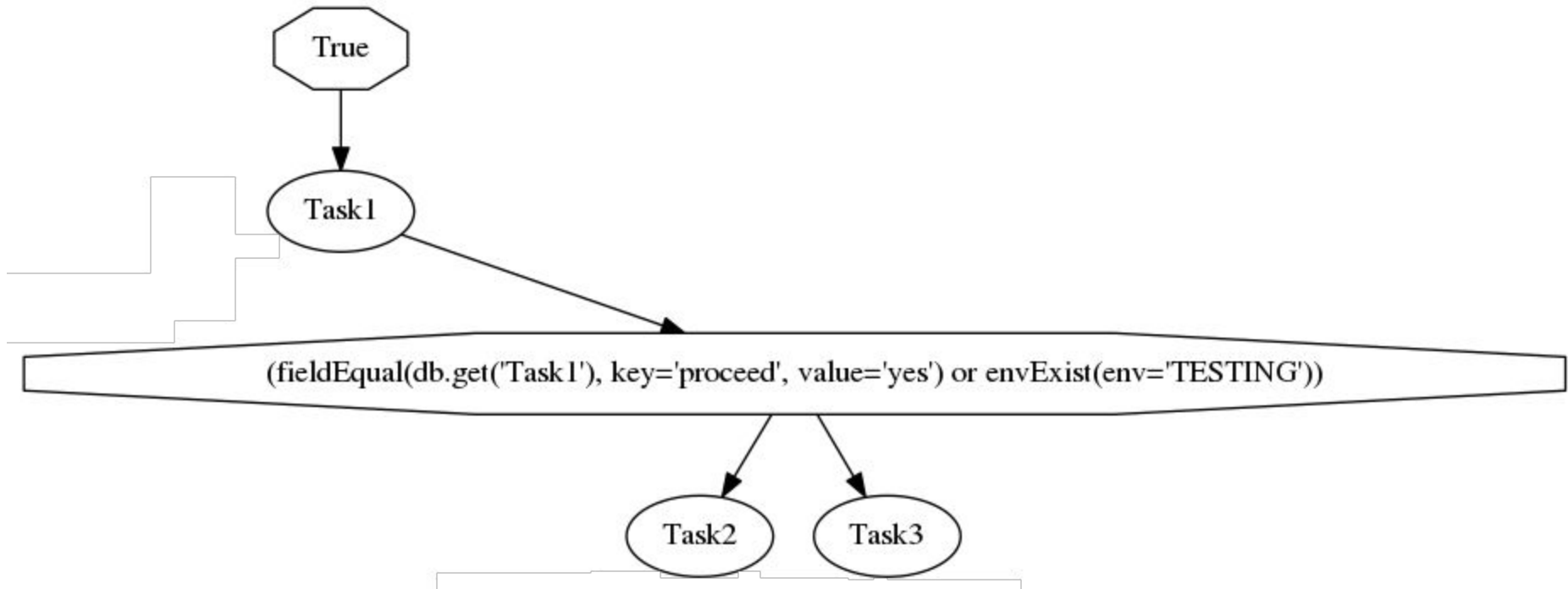
CONDITIONS

# CONDITIONS

```
flow-definitions:
  ...
  edges:
    - from: Task1
      to:
        - Task2
        - Task3
      condition:
        or:
          - name: fieldEqual
            node: Task1
            args:
              key: proceed
              value: yes

          - name: envExist
            args:
              env: TESTING
```

# CONDITIONS



# STORAGES & DATABASES

# SELINON DATA STORAGE

```
from selinon import DataStorage
```

```
class Redis(DataStorage):
```

```
    def connect(self, ...):  
        ...
```

```
    def retrieve(self, ...):  
        ...
```

```
    def store(self, ...):  
        ...
```



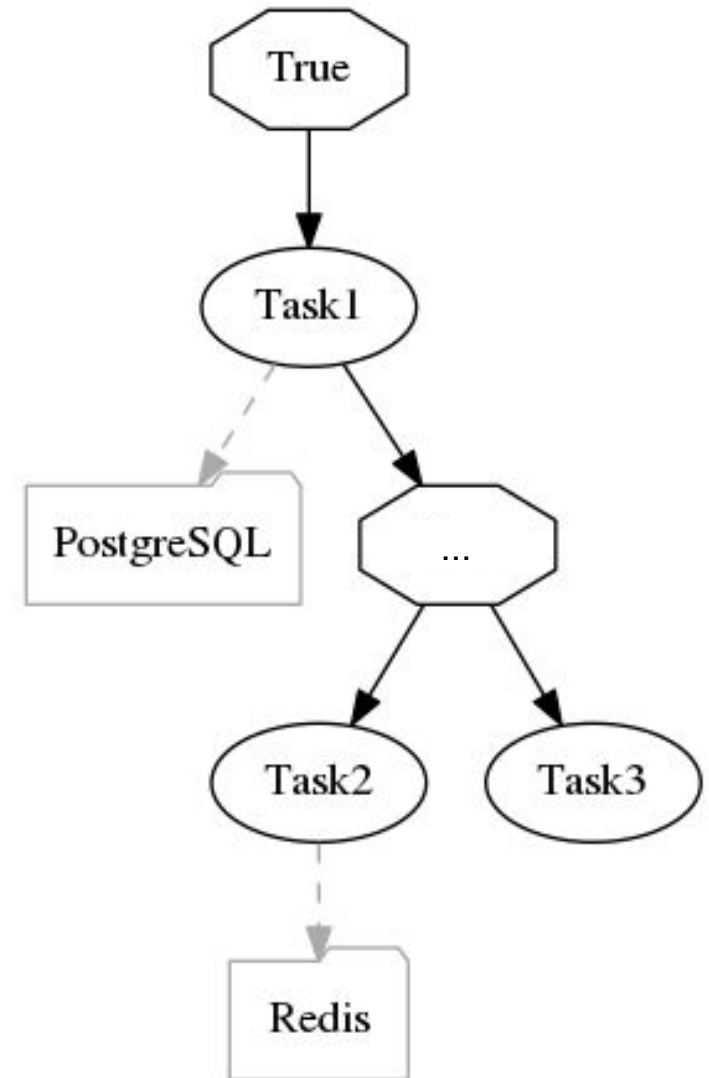
# STORAGES & DATABASES

tasks:

- name: Task1  
import: myproject.tasks  
storage: PostgreSQL
- name: Task2  
import: myproject.tasks  
storage: Redis
- ...

storages:

- name: PostgreSQL  
import: myproject.db  
configuration: ...
- name: Redis  
import: myproject.db  
configuration: ...



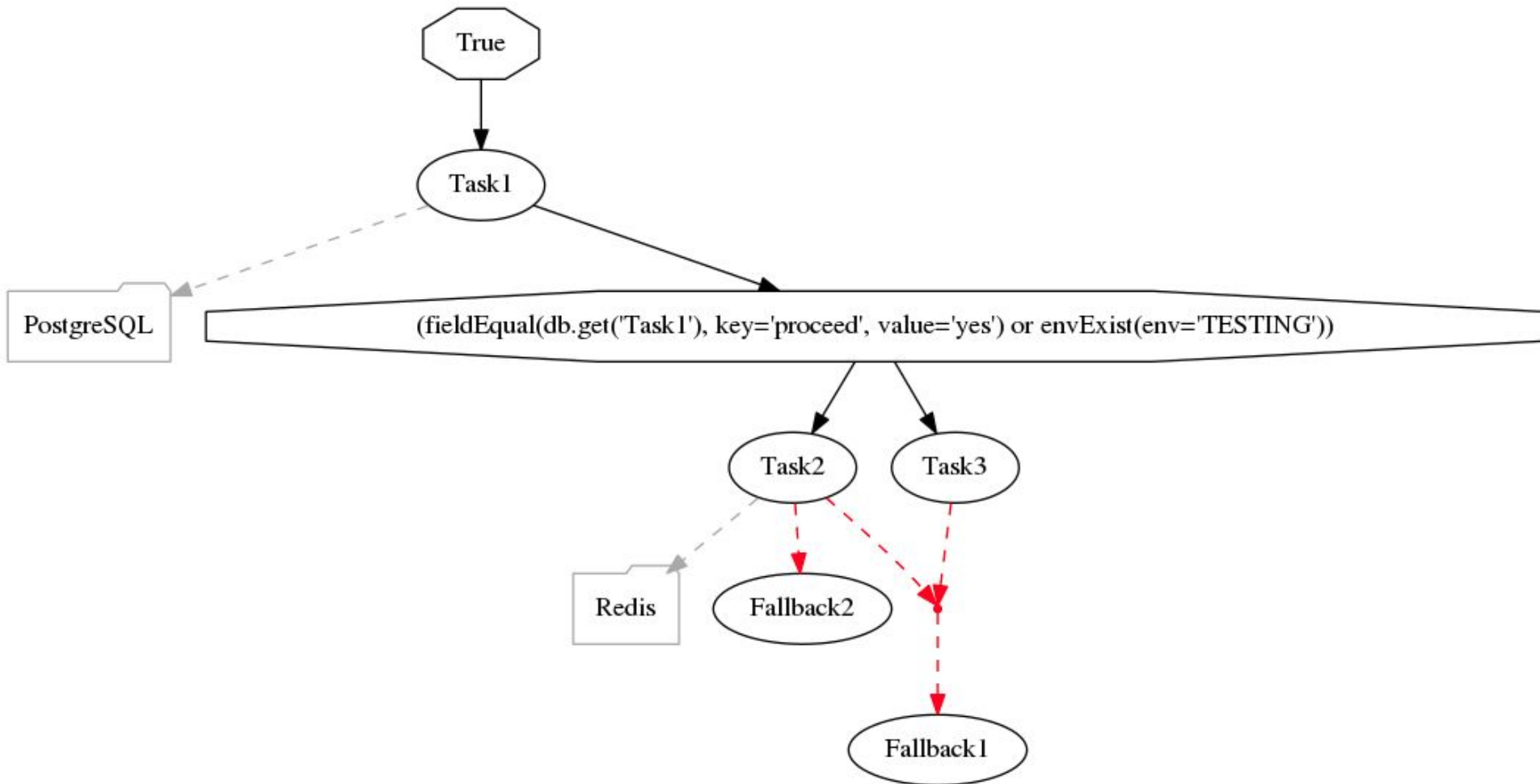
# FALLBACK TASKS & FALLBACK FLOWS

# FALLBACK TASKS & FALLBACK FLOWS

```
flow-definitions:
  ...
  edges:
    ...
    failures:
      - nodes:
          - Task2
          - Task3
          fallback:
            - Fallback1

      - nodes:
          - Task2
          fallback:
            - Fallback2
```

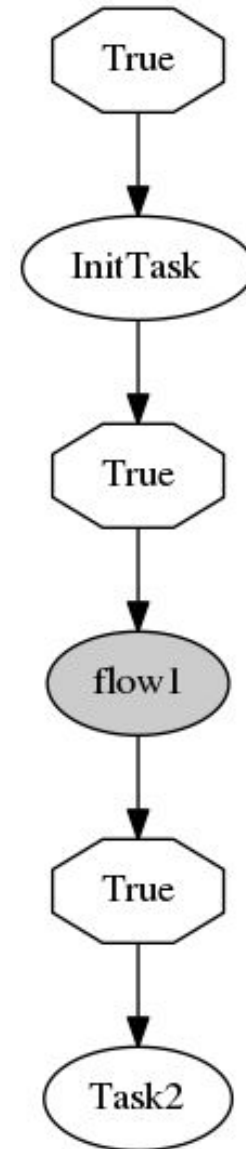
# FALLBACK TASKS AND FLOWS



SUBFLOWS

# YAML CONFIGURATION

```
flow-definitions:  
  - name: flow2  
    edges:  
      - from:  
        to: InitTask  
      - from: InitTask  
        to: flow1  
      - from: flow1  
        to: Task2
```



HOW DOES SELINON WORK?

# SELINON



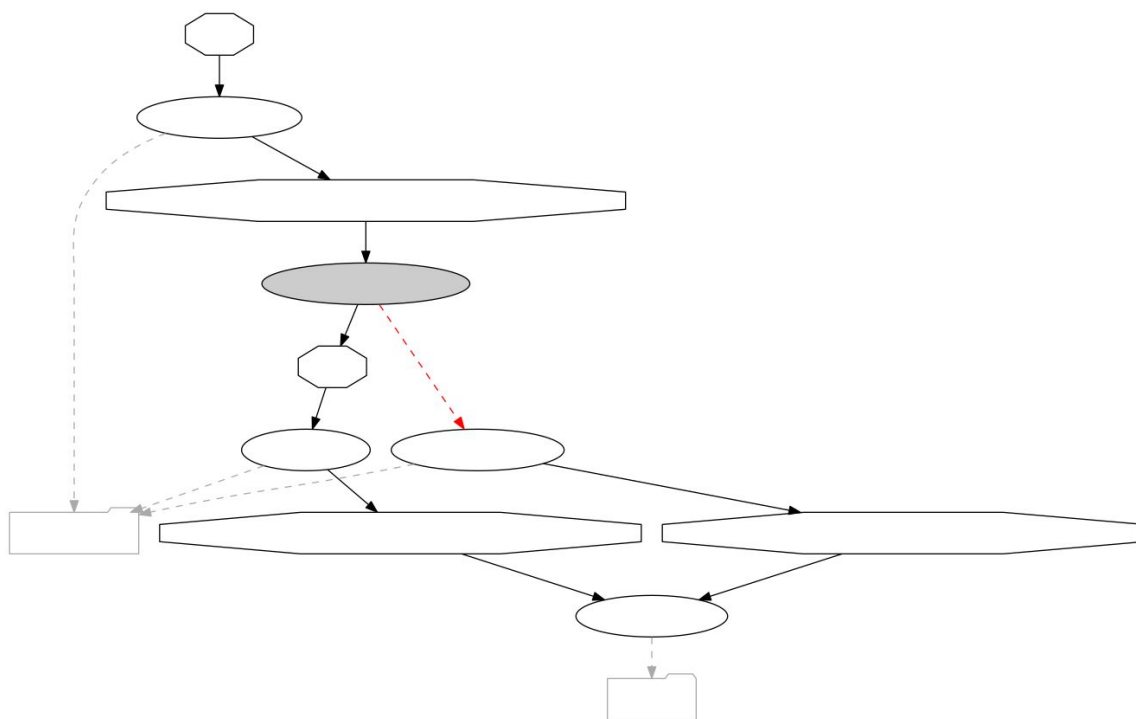
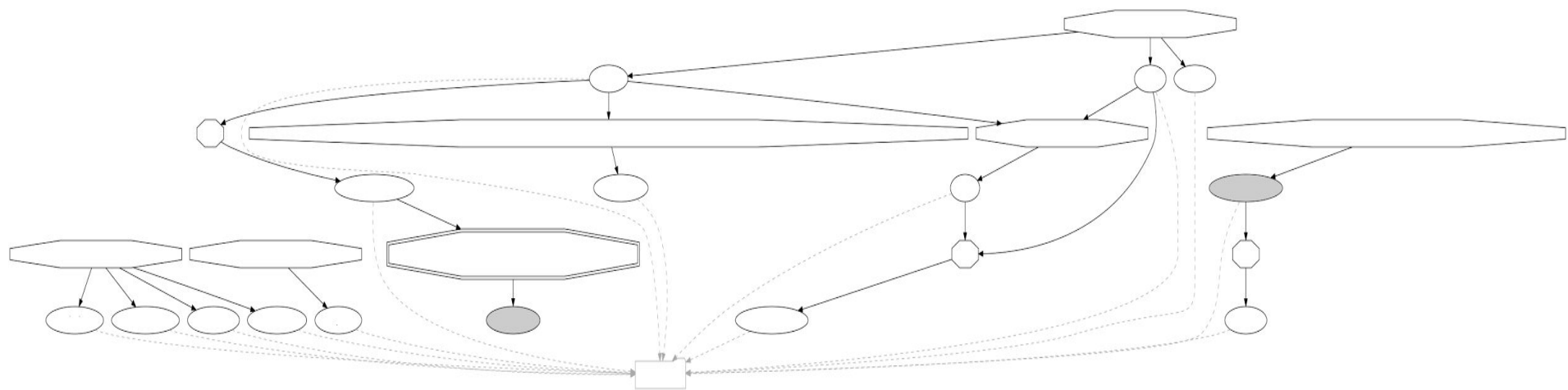
- Key idea: *Dispatcher task*
  - Periodically scheduled based on configuration
  - Check the current state of the flow
  - Schedule new tasks if needed
- YAML configuration files
  - Reusability of flows (nodes)
  - Additional system checks
  - Flow visualization
  - ...



# OTHER FEATURES



- Caches
- Task and flow throttling
- Task and flow prioritization
- Optimization of Dispatcher scheduling
- Tracepoints
- Graphs are not DAG
- Cluster
- ...





QUESTIONS?



<https://github.com/selinon>