

SELINON

DISTRIBUTED COMPUTING WITH PYTHON

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AGENDA

- 1. Distributed computing Celery
- 2. Possible pitfalls with Celery
- 3. Introducing Selinon
- 4. Experiences with Selinon

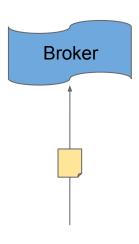
CELERY PROJECT

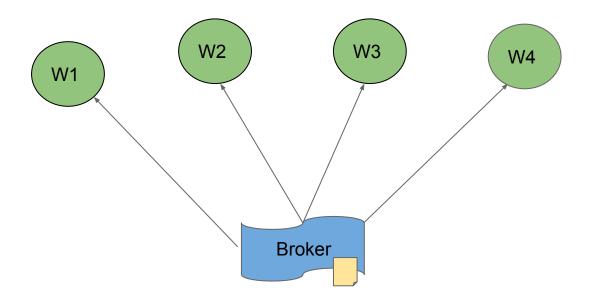
- Celery project
 - o http://celeryproject.org/
- Distributed task queue
- Django Celery

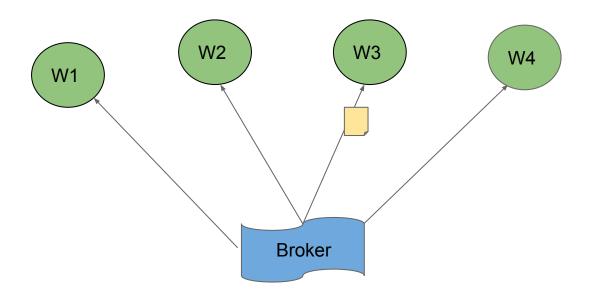


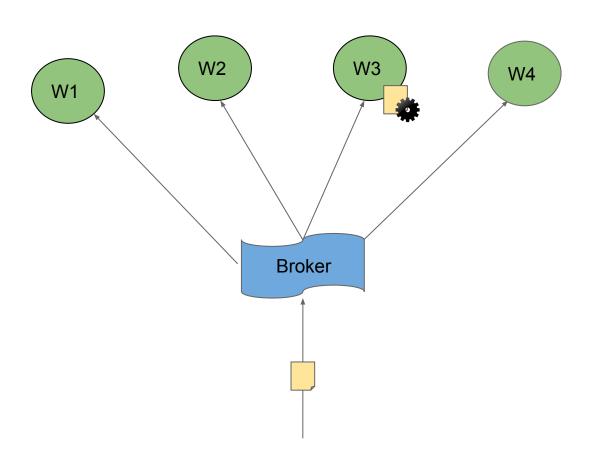
HOW DOES CELERY WORK?

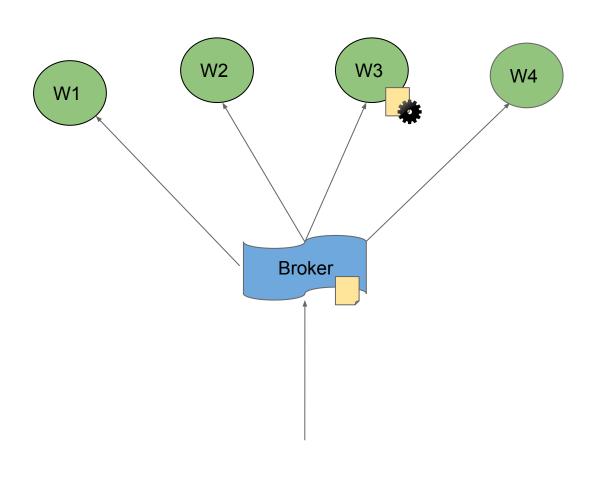


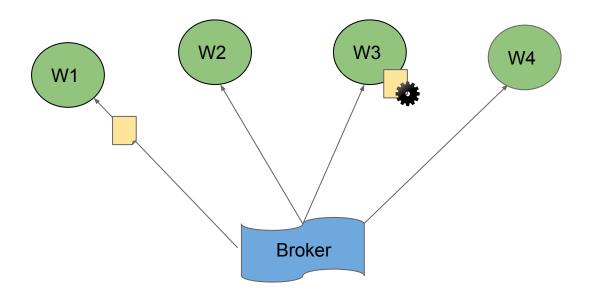


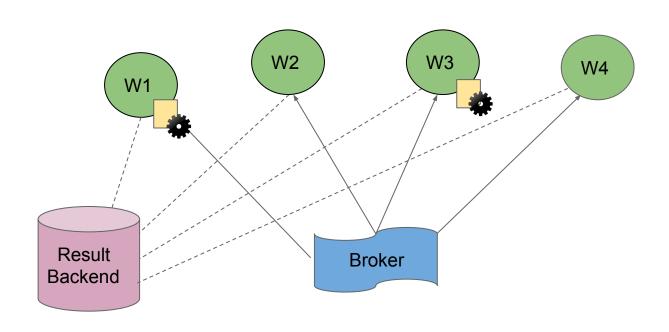


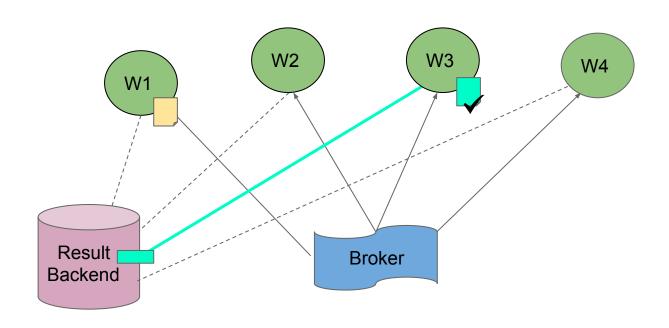


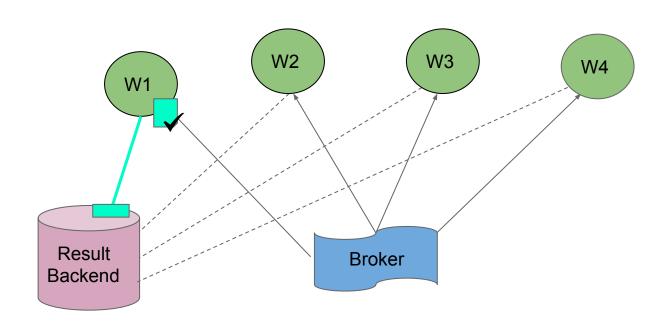


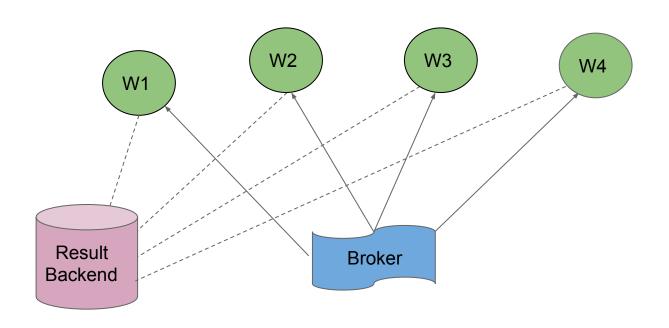




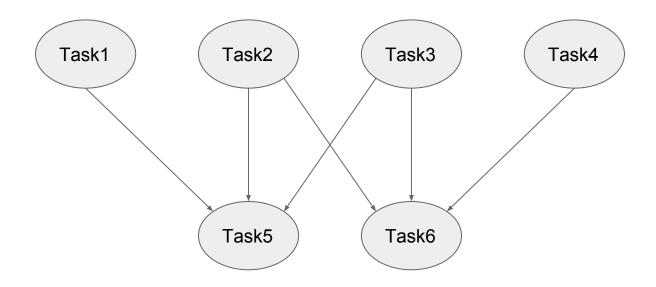








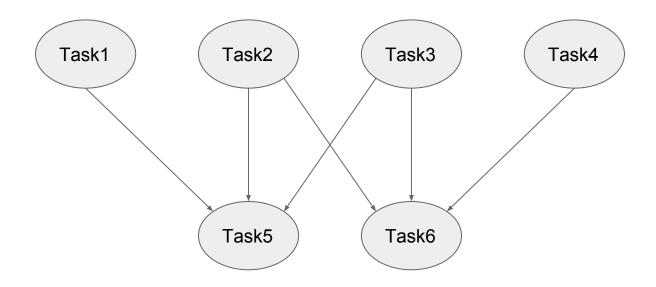
TASK FLOW!

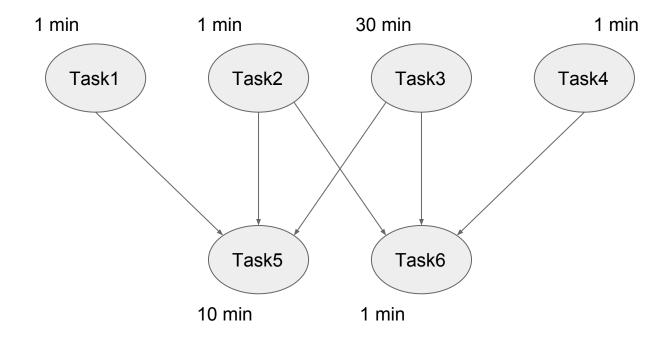


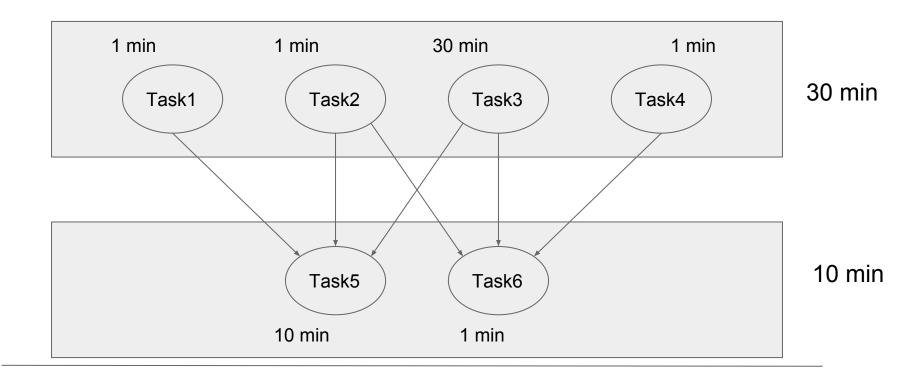
DEPENDENCIES BETWEEN TASKS - FLOWS

• "Celery primitives"

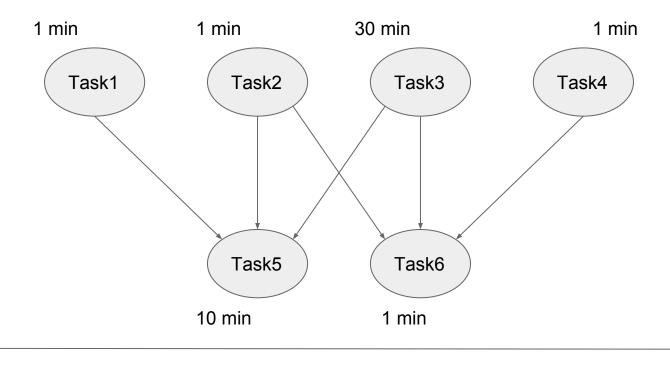
- Group
- Chain
- Chord
- Map
- Starmap
- Chunks







Total: 40 min



40 min

31 min

PITFALLS

- Adding new tasks breaks the design
- Complex, not straightforward
- Hard-coded logic
- What about task failures?
- Reusability of task implementation?
- Different storages/databases?
- . . .

INTRODUCING SELINON



- Selinon means celery in Greek
- Separate flow logic into YAML files
- Grouping tasks into flows
- Create graph of dependencies between:
 - Tasks
 - Flows
 - Task & Storages
 - Fallback tasks

SELINON TASK

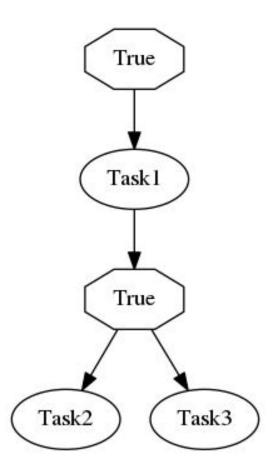
```
from selinon import SelinonTask

class Task1(SelinonTask):

   def run(self, node_args):
      res = node_args["A"] * node_args["B"]
      return {"foo": res}
```

YAML CONFIGURATION

```
tasks:
  - name: Task1
    import: myproject.tasks
    queue: Task1 v1
flow-definitions:
  - name: flow1
    edges:
       - from:
         to: Task1
       - from: Task1
          to:
            - Task2
            - Task3
```

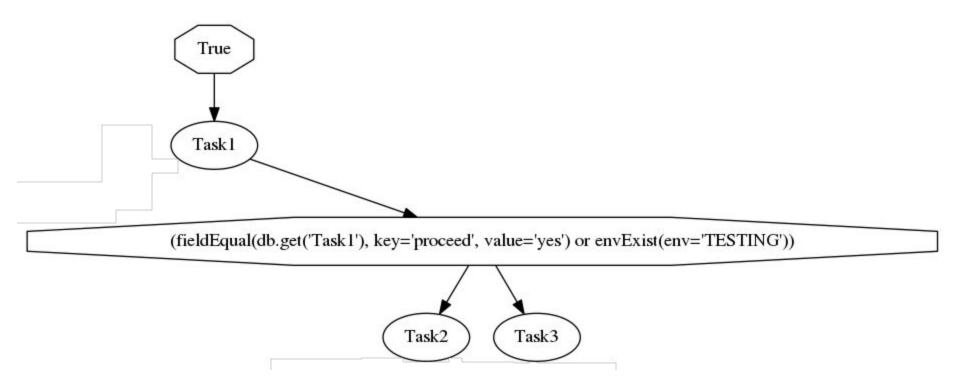


CONDITIONS

CONDITIONS

```
flow-definitions:
     edges:
       - from: Task1
          to:
            - Task2
            - Task3
          condition:
           or:
              - name: fieldEqual
                node: Task1
                args:
                  key: proceed
                  value: yes
              - name: envExist
                args:
                  env: TESTING
```

CONDITIONS



STORAGES & DATABASES

SELINON DATA STORAGE

```
from selinon import DataStorage
class Redis(DataStorage):
    def connect(self, ...):
    def retrieve(self, ...):
    def store(self, ...):
```

STORAGES & DATABASES

tasks:

- name: Task1

import: myproject.tasks

storage: PostgreSQL

- name: Task2

import: myproject.tasks

storage: Redis

- . . .

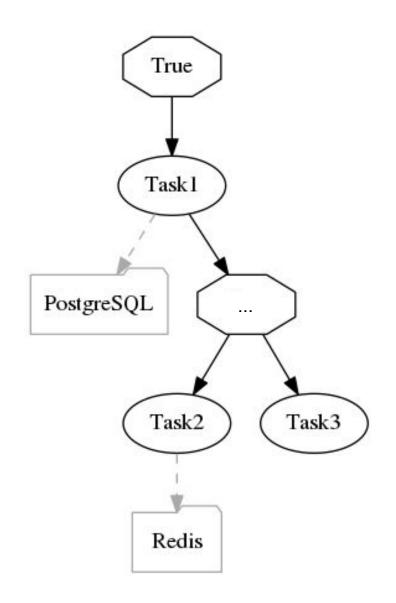
storages:

- name: PostgreSQL
 import: myproject.db
 configuration: ...

- name: Redis

import: myproject.db

configuration: ...

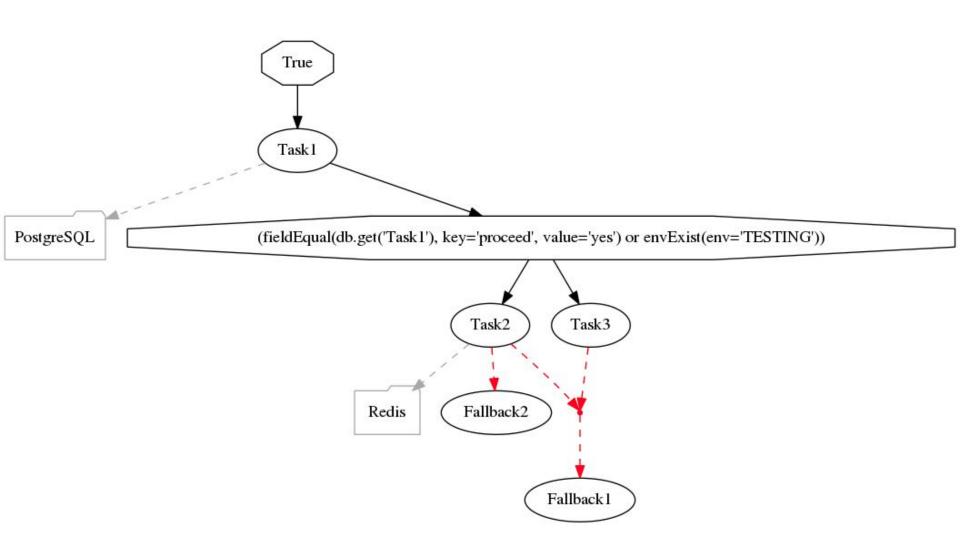


FALLBACK TASKS & FALLBACK FLOWS

FALLBACK TASKS & FALLBACK FLOWS

```
flow-definitions:
     edges:
     failures:
       - nodes:
          - Task2
          - Task3
         fallback:
           - Fallback1
       - nodes:
          - Task2
         fallback:
           - Fallback2
```

FALLBACK TASKS AND FLOWS



SUBFLOWS

YAML CONFIGURATION

flow-definitions:

- name: flow2
 edges:

- from:

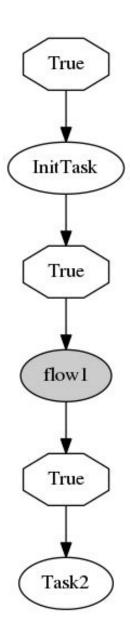
to: InitTask

- from: InitTask

to: flow1

- from: flow1

to: Task2



HOW DOES SELINON WORK?

SELINON



- Key idea: Dispatcher task
 - Periodically scheduled based on configuration
 - Check the current state of the flow
 - Schedule new tasks if needed
- YAML configuration files
 - Reusability of flows (nodes)
 - Additional system checks
 - Flow visualization
 - O . . .

OTHER FEATURES

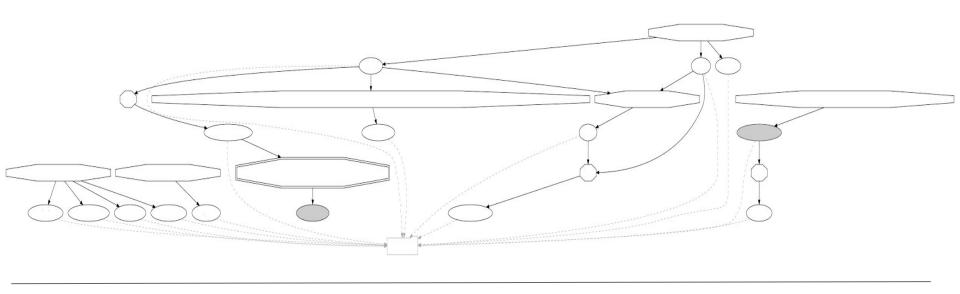


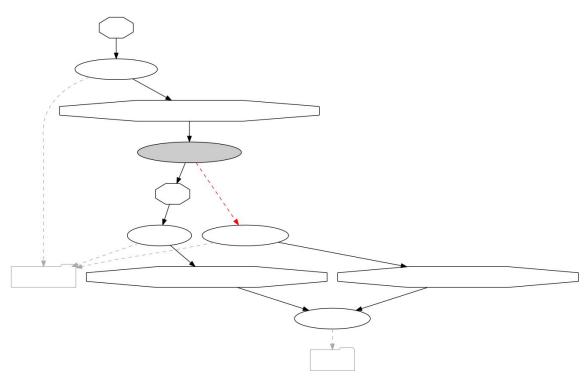
- Caches
- Task and flow throttling
- Task and flow prioritization
- Optimization of Dispatcher scheduling
- Tracepoints
- . . .

SELINON



- Built on top of Celery
- Simple YAML configuration
- Separation of task logic and result storing
- Conditional task execution
- Group tasks into flows
- Advanced task flow handling with fallbacks
- System diagnostics based on tracepoints







QUESTIONS?



https://github.com/selinon