hame: J. Solva deg no: 24MCR095 Sub: python

Assignment. 5

case study: Simple to do list Monagement system

Sompost sys

def display-monue():

print ("In options:")

print ("I. Add task")

print ("2. Domobe task")

print ("3. view task")

print ("4. exit")

def add-tosk (): (tosks):

tosk = imput ("enter tosk:"). Strip ()

9h tosk and tosk not im tosks

tosks. append (tosk)

print (f"tosk {tosk} } added successfully!")

else:

print ("task is either empty or already exists.")
dof semder_task (tasks):

Sh not tasks:

print ("No tasks to samore")

seturn

view-task (tasks)

try:

```
task_index=int(injut("enter tasks number
                              to remove: "))-1
           Shox=took_index< lon (tosks):
               sombled - task = tasks. pop (task - indos)
               print (fi task Exampled - task 3' x ampled
                                        Successfully!")
               print ("govalid task number.")
     except value Exal:
         print ("plasse enter a valid number.")
def view-task (tasks):
  96 not tooks:
print ("No ponding tooks.")
  080:
     print ("In randing tasks:")
     for ida, task in enumorate (tasks, start=):
         priat (b" {ida}. {task3")
dof main ():
   tasks = [3
   while true:
      display_memer()
      choice = injut ("Solot an option:")
      36 choice == "1":
          add-task (tasks)
      dif dia == "2":
```

```
semple took (tooks)
     elif choice == "3":
          view-task (tasks)
     elif dhoice == "4":
          print ("goodbye!")
          sys. exit ()
     Cl 80:
         print ("gowalid doice. Mease solect a
                            valid option.")
96 -- hame _ == "_ moin_ ":
   moun ()
output.
        1. Add tosk
        2. Romane task
        3. view tooks
        4. exit
        salot an option: 1
        enter task: Sleep
        task 'slop' added successfully!
        1. Add tosk
        & barrole task
        3. view tooks
```

4. exit

```
Solvat an option: 2
rending tasks:
  1. Sloop
entor task number to sample: 2
   govalid task number
  options:
  1. Add task
 2. Ramolle task
 s. view tasks
  4. excit
 Solvat an option: s
    pending tasks:
      1. Sloop
  options:
  1. Add task
 2. nombre task
  3. grow tooks
  4. exit
  solvat an option: 2
     randing tasks:
       1. Sloop
  enter task number to lamdie: 2
  task sloop somded successfully!
  options:
1. Add task
2. Romole task solect an option: 4
                    Groodbye!
3. grow task
```