**The Principles of Good Programming**

* **DRY (Don’t WET)**
* **Abstraction Principle**
* **KISS (Keep it simple, stupid!)**
* **Avoid Creating a YAGNI (You aren’t going to need it)**
* **Do the simplest thing that could possibly work**
* **Don’t make me think**
* **Open/Closed Principle**
* **Write Code for the Maintainer**
* **Principle of least astonishment**
* **Single Responsibility Principle**
* **Minimize Coupling**
* **Maximize Cohesion**
* **Hide Implementation Details**
* **Law of Demeter**
* **Avoid Premature Optimization**
* **Code Reuse is Good**
* **Separation of Concerns**
* **Embrace Change**
* **Boy-Scout Rule**
* **Command Query Separation**