

Creating and Adding Custom IP

Zynq 14.2 Version

Objectives

> After completing this module, you will be able to:

- Describe the AXI4 transactions
- Summarize the AXI4 valid/ready acknowledgment model
- Discuss the AXI4 transactional modes of overlap and simultaneous operations
- Describe the operation of the AXI4 streaming protocol
- List the steps involved in creating peripherals using Create/Import IP wizard

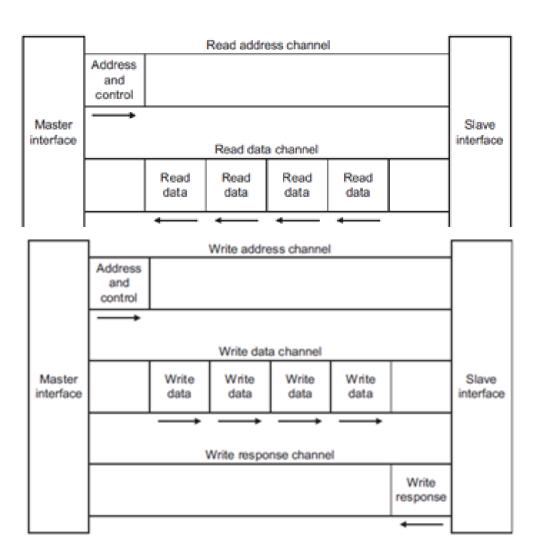
Outline

> AXI4 Transactions

- AXI4 Lite Slave
- AXI4 Lite Master
- AXI4 Slave
- AXI4 Master
- **➤** Create and Import Peripheral Wizard
- **▶** Incorporating your IP functionality
- **>** Summary

Basic AXI Transaction Channels

- > Read address channel
- > Read data channel
- > Write address channel
- > Write data channel
- > Write response channel
 - Non-posted write model
 - There will always be a "write response"



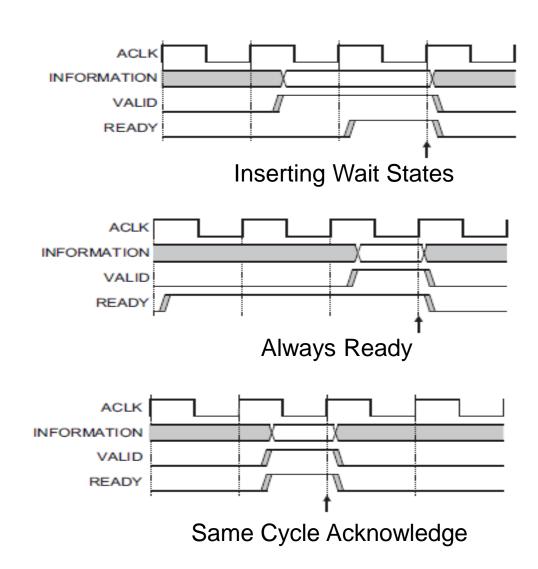
All AXI Channels Use A Basic "VALID/READY" Handshake

- > SOURCE asserts and holds VALID when DATA is available
- > DESTINATION asserts READY if able to accept DATA
- DATA transferred when VALID and READY = 1
- > SOURCE sends next DATA (if an actual data channel) or deasserts VALID
- > DESTINATION deasserts READY if no longer able to accept DATA



AXI Interface: Handshaking

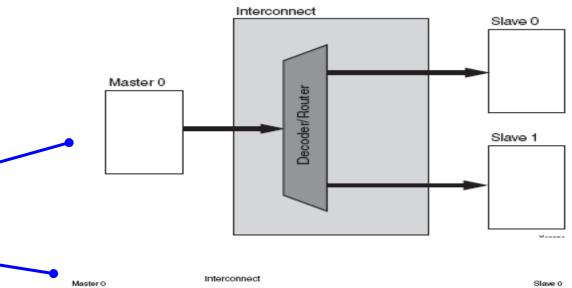
- AXI uses a valid/ready handshake acknowledge
- > Each channel has its own valid/ready
 - Address (read/write)
 - Data (read/write)
 - Response (write only)
- > Flexible signaling functionality
 - Inserting wait states
 - Always ready
 - Same cycle acknowledge

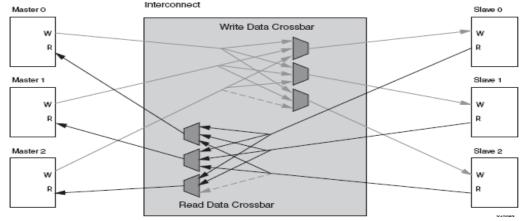


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AXI Interconnect

- ➤ axi_interconnect component
 - Highly configurable
 - Pass Through
 - Conversion Only
 - N-to-1 Interconnect
 - 1-to-N Interconnect
 - N-to-M Interconnect full crossbar
 - N-to-M Interconnect shared bus structure
- > Decoupled master and slave interfaces
- > Xilinx provides three configurable IPIC
 - AXI4 Lite Slave
 - AXI4 Lite Master
 - AXI4 Slave Burst
- > Xilinx AXI Reference Guide(UG761)

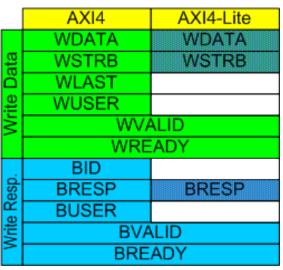






AXI4 Signals (AXI4, AXI4-Lite)





	AXI4	AXI4-Lite	
Read Address	ARID		
	ARADDR		
	ARLEN		
	ARSIZE		
	ARBURST		
	ARLOCK		
	ARCACHE	ARCACHE	
	ARPROT	ARPROT	
	ARQOS		
	ARREGION		
	ARUSER		
	ARVALID		
	ARREADY		

	AXI4	AXI4-Lite
Read Data	RID	
	RDATA	RDATA
	RRESP	RRESP
	RLAST	
	RUSER	
	RVALID	
	WREADY	

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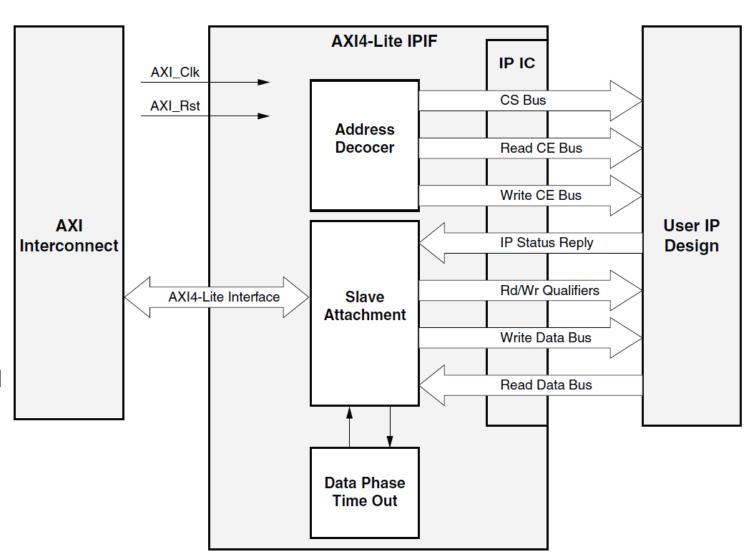
AXI Lite IPIF – Block Diagram

Basic services

- Slave attachment
- Address decoding
- Timeout generation
- Byte strobe forwarding

➤ Optional services

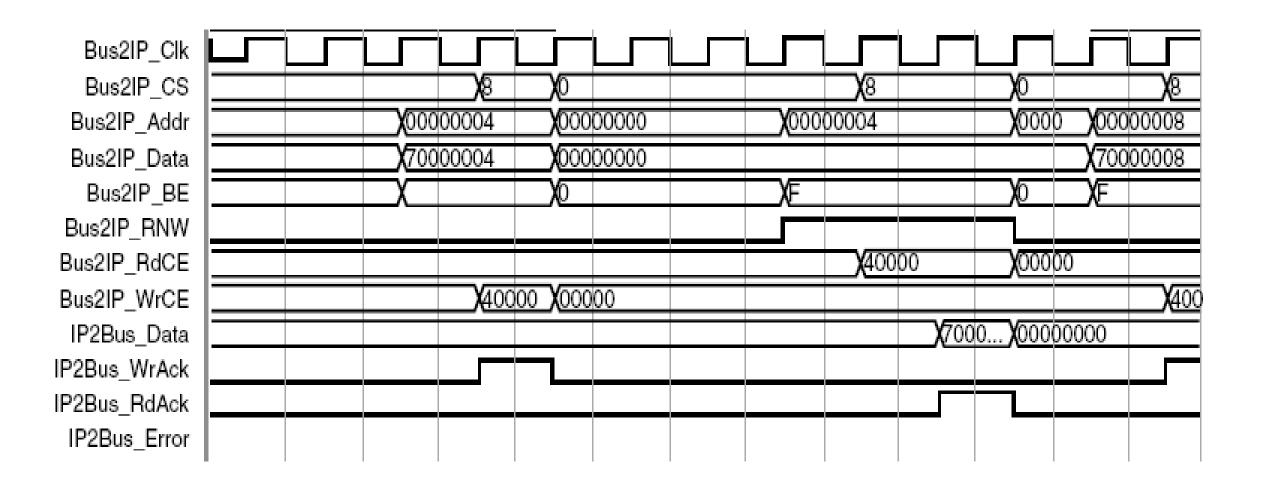
- Master user logic
- Soft reset core
- User logic software registers, and
- Timeout logic inclusion





AXI Lite IPIC

Single Data Phase Write and Read Cycle



Outline

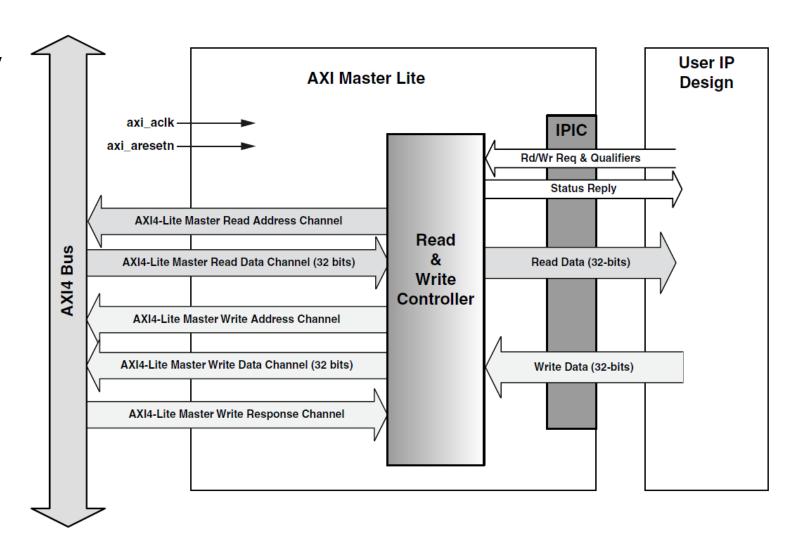
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AXI4 Lite Master – Block Diagram

- **➤ AXI4** Lite mastering capability
- Single data phase only
 - One to four bytes
- **▶** Only 32-bit data width







AXI4 Lite MasterSingle Data Phase Read Cycle



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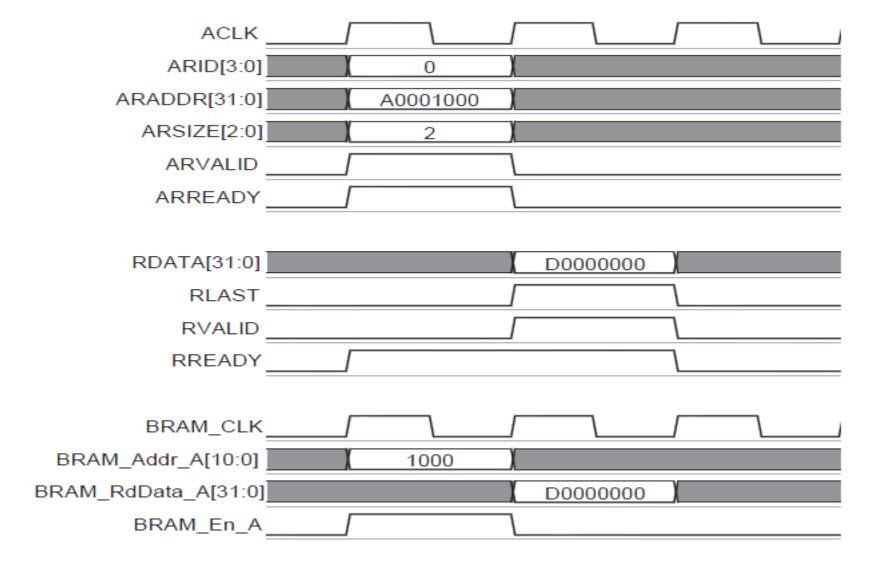


AXI4 SlaveDuties, Options, and Configuration

> Slave IPIC duties and configurable options

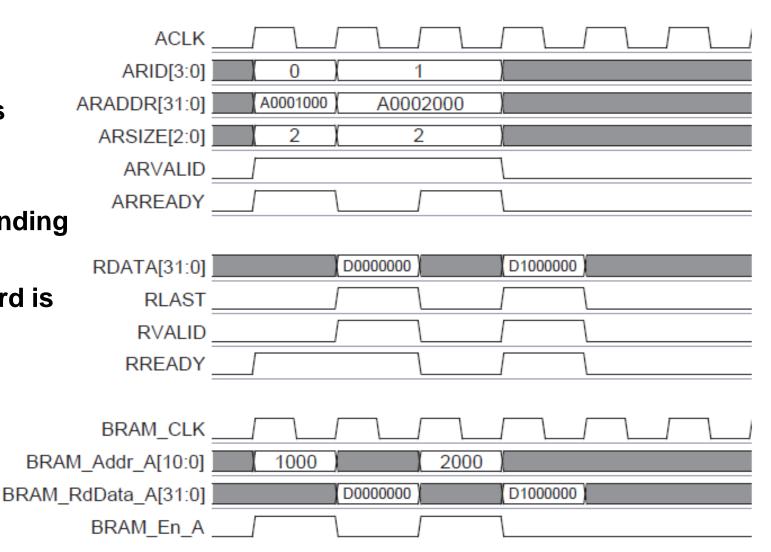
- Address decode and acknowledge
- One or more address spaces
 - Memory interface; that is, chip enable
 - User registers
- Single or burst data phase acknowledgement
- Software reset/MIR register
- Read FIFOs
- Automatic timeout on user slave logic
- Your custom slave attachments

AXI4 Read Transaction

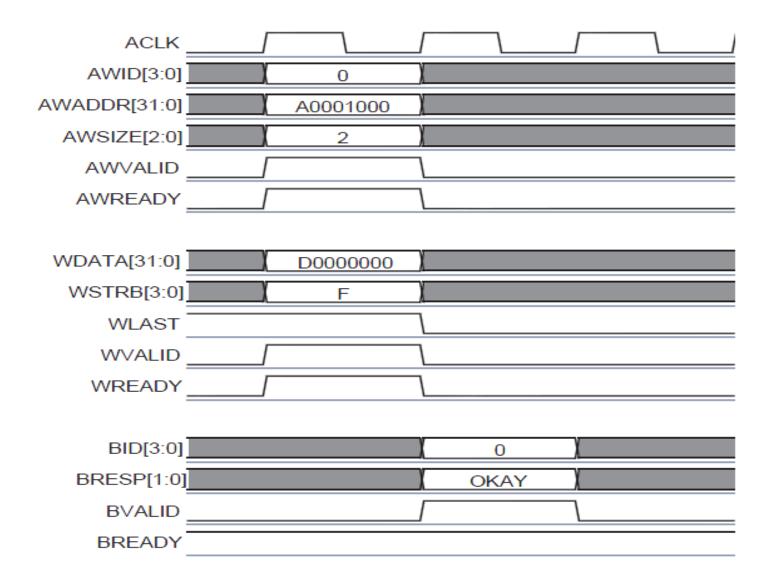


AXI4 Read Transaction Multiple reads, not burst transaction

- Multiple read transactions are identified by different read IDs
 - For a burst transaction only one read ID would have been used
- Separate RLAST for corresponding read transactions
- ➤ ARSIZE=2 indicates entire word is being read

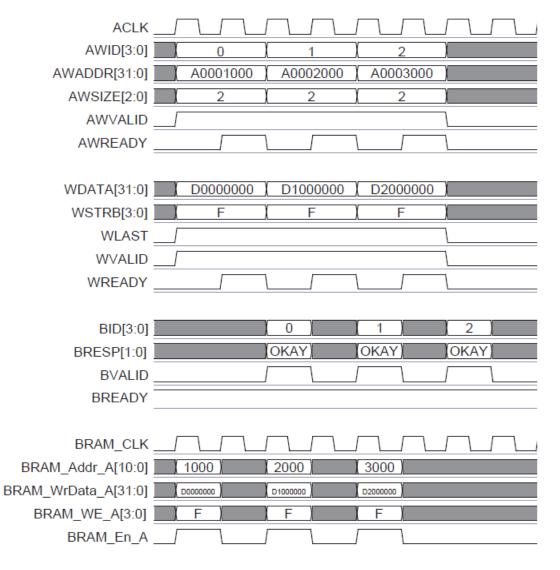


AXI4 Write Transaction



AXI4 Write Transaction Multiple write, not burst

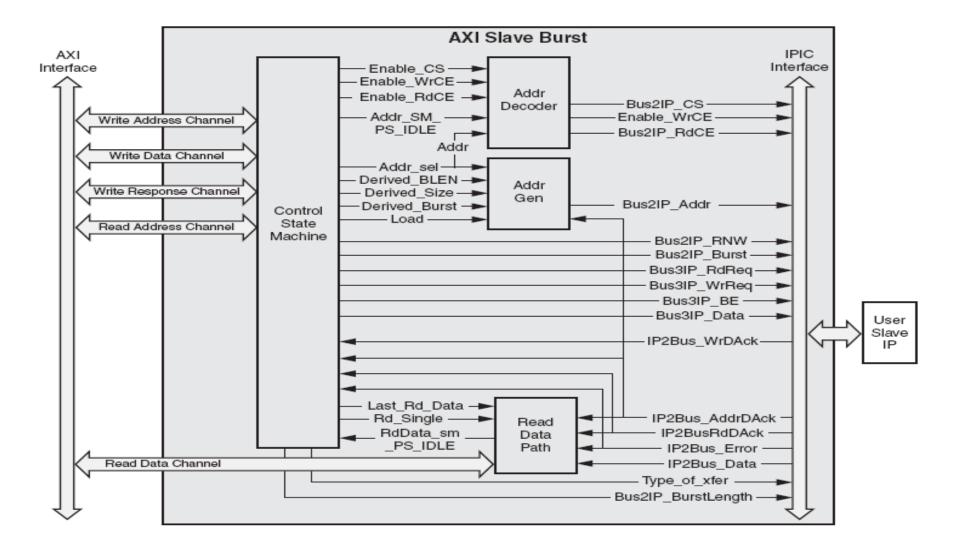
- Multiple write transactions are identified by different write IDs (AWID)
 - For a burst transaction only one write ID would have been used
- Separate OKAY status for corresponding write transactions
- WSTRB=0xF indicates entire word is being written







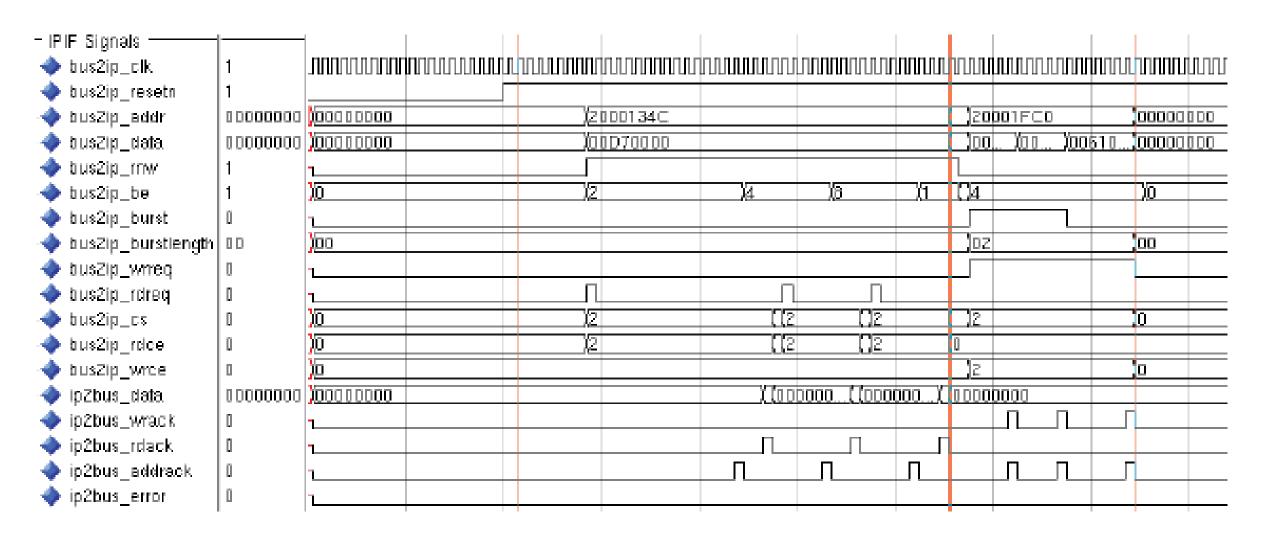
AXI Slave Burst – Block Diagram





AXI Slave Burst

Burst Data Phase 3 Reads and 3 Writes



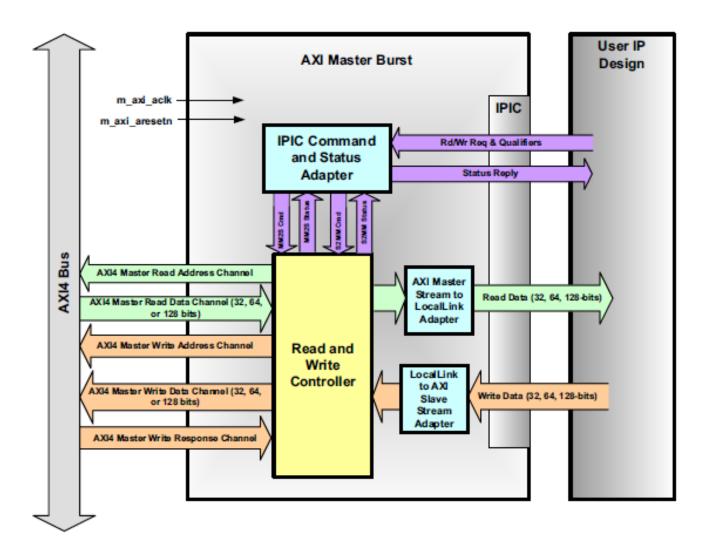
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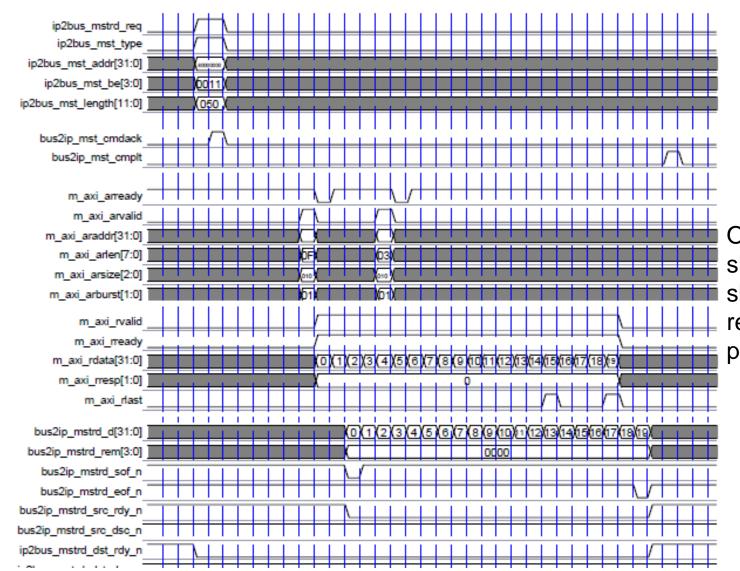
AXI4 Master Burst – Block Diagram

- > Parameterizable data width
 - 32, 64, 128
- > Data burst
 - 16, 32, 64, 128, 256 data beats



AXI4 Master Burst Read

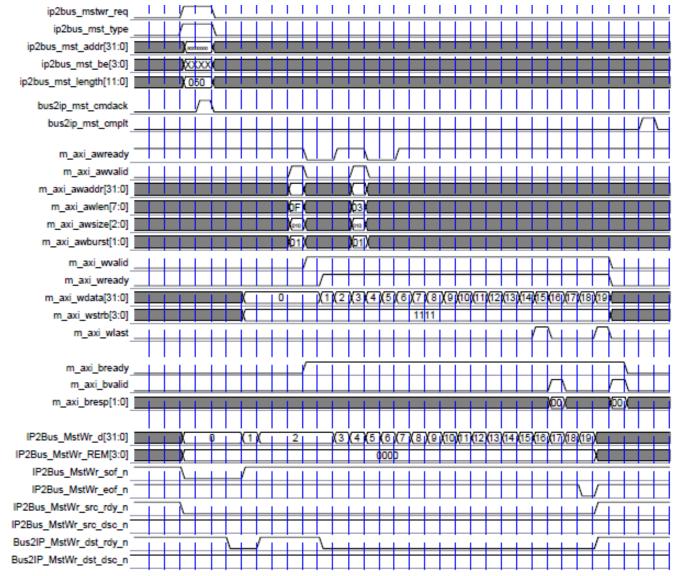
- > 80 bytes of burst read
 - ip2bus_mst_length signal
- Transaction delimited by
 - bus2ip_mst_cmdack and bus2ip_mst_cmplt signals
- Burst read broken into two transactions
 - 16 data beats (64 bytes)
 - 4 data beats (16 bytes)
- > AXI master receive data
 - m_axi_rdata
- User logic receive data
 - bus2ip_mstrd_d
- Data framing
 - bus2ip_mstrd_sof_n
 - bus2ip_mstrd_eof_n



Only relevant signals are shown for readability purpose

AXI4 Master Burst Write

- > 80 bytes of burst write
 - ip2bus_mst_length signal
- > Transaction delimited by
 - bus2ip_mst_cmdack and bus2ip_mst_cmplt signals
- > Burst write broken into two transactions
 - 16 data beats (64 bytes)
 - 4 data beats (16 bytes)
- User logic writes data
 - IP2Bus_MstWr_d
- > AXI master write data
 - m_axi_wdata
- > Data framing
 - IP2Bus_MstWr_sof_n
 - IP2Bus_MstWr_eof_n



Only relevant signals are shown for readability purpose

Outline

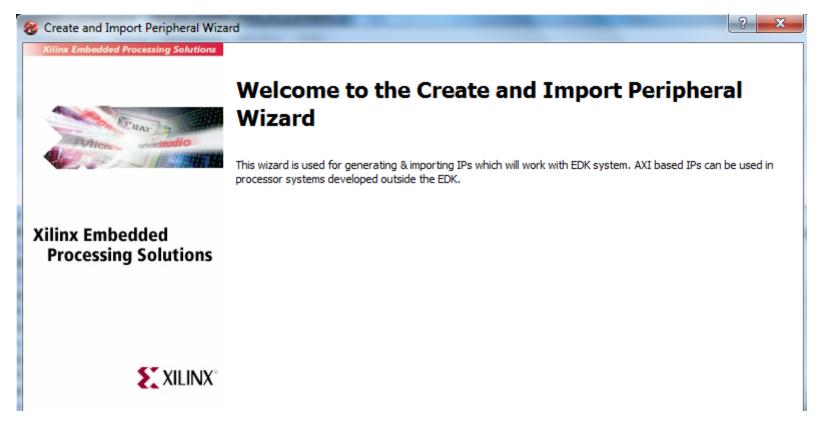
- **➤ AXI4 Transactions**
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Create and Import Peripheral Wizard (CIP Wizard)

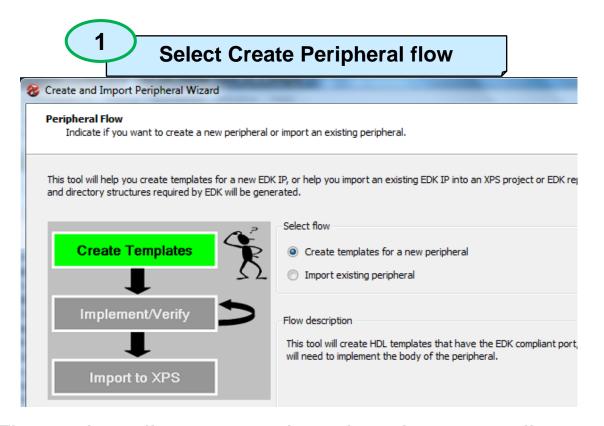
- > The wizard helps you create your own peripheral. It can also allow you to import a previously created peripheral into your design
- The wizard generates the necessary core description files into the user-selected directory
- > You can start the wizard after creating a new project or opening an existing project in XPS
- > The user peripheral can be imported directly through the wizard by skipping the creation option provided the peripheral already exists
 - Ensure that the peripheral complies with Xilinx implementation of AXI4 interface

Starting the CIP Wizard



The Create and Import Peripheral Wizard can be started after creating a project and using Hardware \rightarrow Create or Import Peripheral ... or using Start \rightarrow All Programs \rightarrow Xilinx Design Tools \rightarrow ISE Design Suite 14.x \rightarrow EDK \rightarrow Tools \rightarrow Create and Import Peripheral Wizard

Select the Flow and Directory

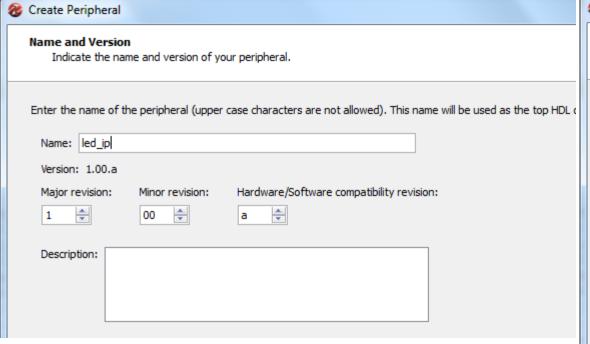


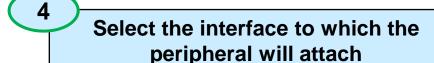
Select the target directory – project directory or user repository Create Peripheral Repository or Project Indicate where you want to store the new peripheral. A new peripheral can be stored in an EDK repository, or in an XPS project. When stored in an EDK XPS projects. To an EDK user repository (Any directory outside of your EDK installation path) Repository: To an XPS project C:\xup\zedboard\edk1 Project:

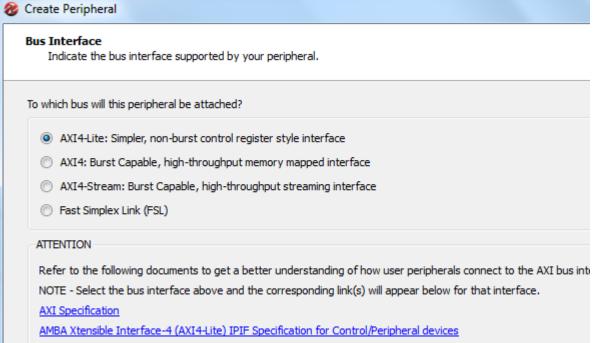
The project directory assigned as the target directory will allow the peripheral to be available to the project without importing it. User repository will allow multiple projects to access the same peripheral by importing it in a project

Selecting a Peripheral Name and Bus Interface

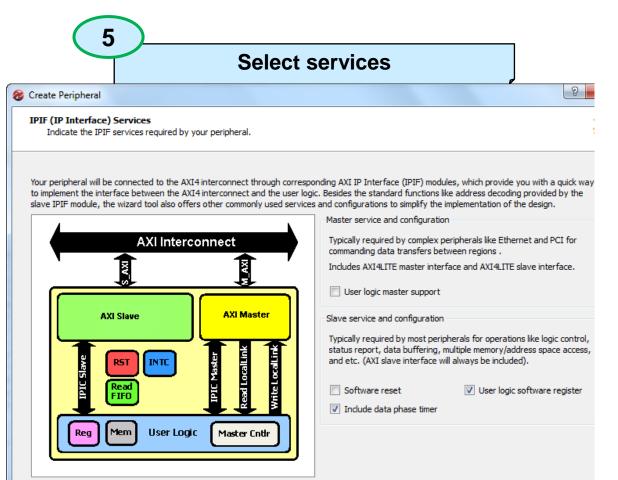
Provide the peripheral name and version

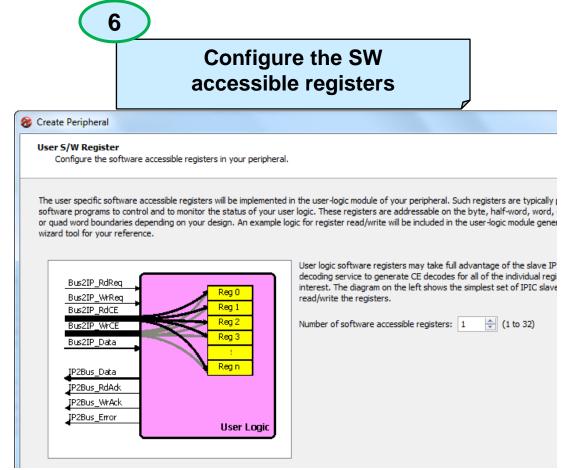






Selecting Various Services





Select IPIC Signals and BFM

Select the IPIC signals available to the user logic

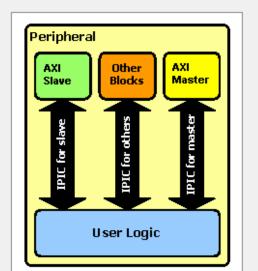


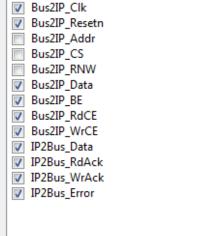
IP Interconnect (IPIC)

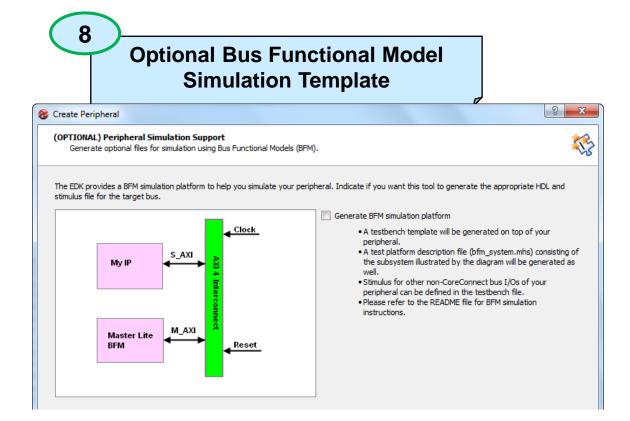
Select the interface between the logic to be implemented in your peripheral and the IPIF.

Your peripheral is connected to the bus through a suitable IPIF module. Your peripheral interfaces to t interconnect (IPIC) interface. Some of the ports are always present. You can choose to include the ot peripheral.

Note: all IPIC ports are active high.



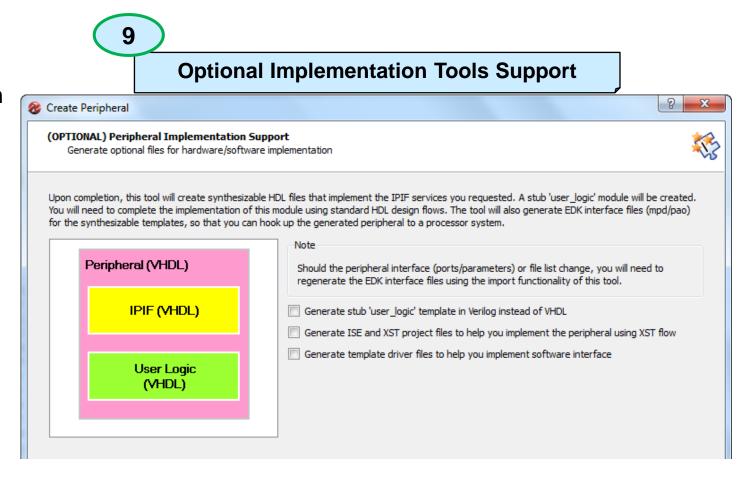




Select Optional Implementations Support

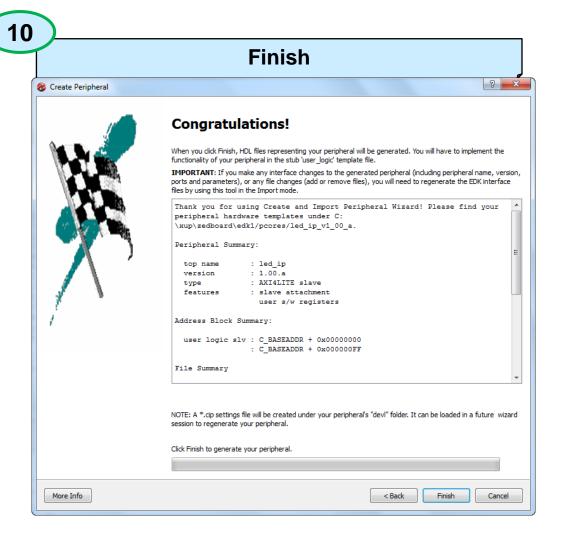
> You can select to

- generate HDL in Verilog
- generate project file so you can synthesize using XST and use ISE implementation tools
- software drivers



Generate Peripheral Template

Since the project directory was assigned as the target directory the peripheral will appear in the IP Catalog under Project Local pcores folder



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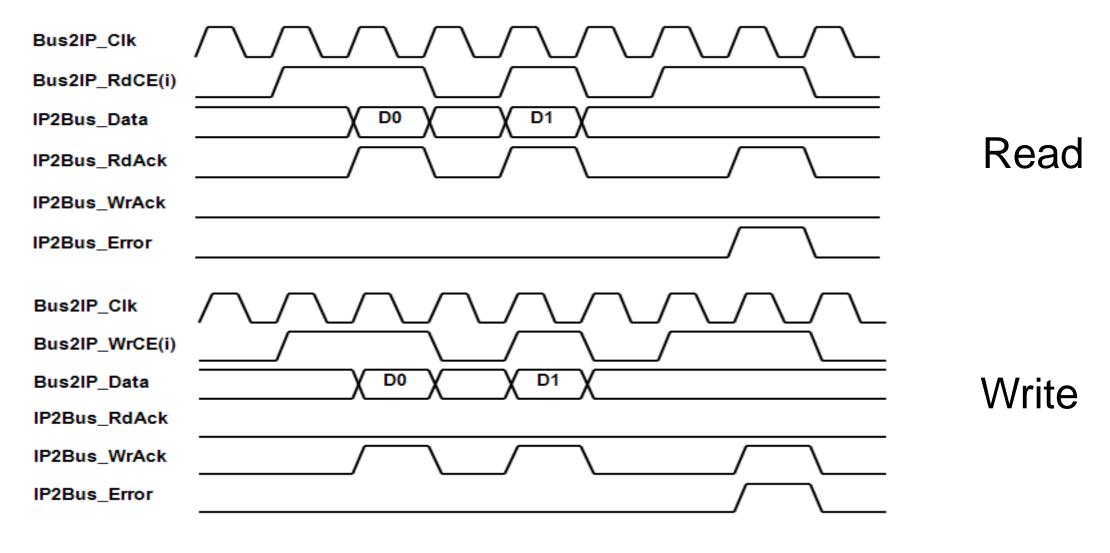


Inside user_logic.vhd

- > Entity statement
 - Add custom port signals
 - Add custom generics and parameters
- > Instantiate the rest of the design as a component
- > Review the sample code provided for each option
 - Registers implemented for Bus2IP_WrCE and Bus2IP_RdCE selects
 - Block RAM memory implemented for Bus2IP_CS
 - Example code to generate interrupts
 - Example code to transfer data between read/write FIFO
- > Modify/delete code to accommodate your application
- **▶** Only the needed IPIC signals will appear in *user_logic.vhd*

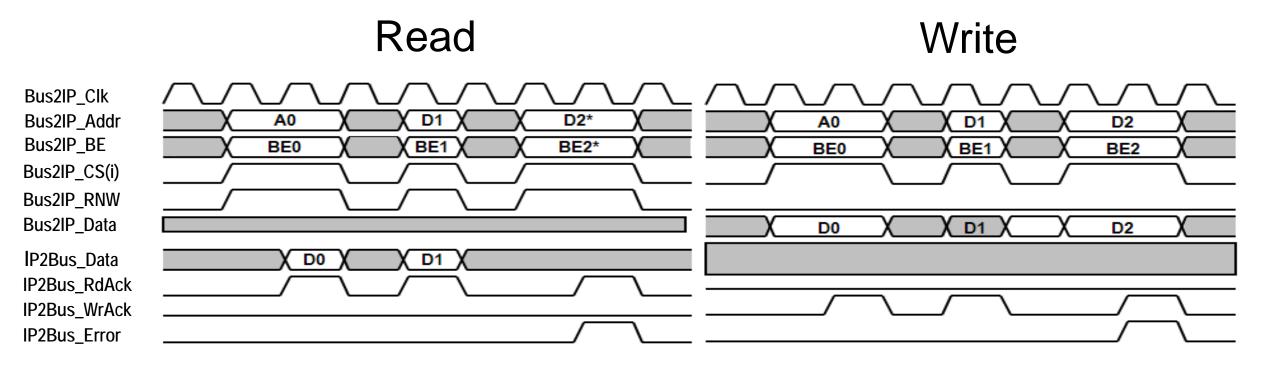


IPIC Register Read/Write





IPIC Memory Read/Write



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Summary

- > AXI4 interface defines five channels
 - All channels use basic VALID/READY handshake to complete a transfer
- ➤ AXI Interconnect extends AXI interface by allowing 1-to-N, N-to-1, N-to-M, and M-to-N connections
- > Custom IP can be created and/or imported using Create/Import Peripheral wizard
- > The designer then needs to modify user_logic. vhd/v to include the desired functionality
- Bring up all user proprietary signals up though the hierarchy to the top-level <ip_name>.vhd file
- ➤ Modify mpd file to declare the user propriety signals so they are visible in System Assembly View
- > Modify pao file so lower-level modules are compiled