

## Introduction to GRASS

Geographic Resources Analysis Support System

#### Dr. GIUSEPPE AMATULLI

Yale University, School of the Environmen (YSE) Spatial Ecology (www.spatial-ecology.net)















# Outline

- 1. Grass Features
- 2. GRASS Architecture
- 3. Command Structure
- 4. GUI or terminal





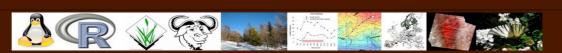
# Open Source Concept

"Free software is a matter of liberty, not price. To understand the concept, you should think of free as in *free speech*, not as in free beer."

—Richard Stallman

Programmers can read, redistribute, and modify the source code

Access to source code increases transparency and reproducibility of science





# GNU Operating System open sources does not mean free!

https://grass.osgeo.org/: GRASS GIS is a powerful computational engine for raster, vector, and geospatial processing. It supports terrain and ecosystem modeling, hydrology, data management, and imagery processing. With a built-in temporal framework and Python API, it enables advanced time series analysis and rapid geospatial programming, optimized for large-scale analysis on various hardware configurations.

GRASS is Free Software/Open Source released under GNU General Public License



# GRASS is an official project of the Open Source Geospatial Foundation

The Open Source Geospatial Foundation

The Open Source Geospatial Foundation supports the highest-quality open source geospatial software. Our goal is to encourage the use and collaborative development of community-led projects.

Also Support: GDAL/OGR, PostGIS, Quantum GIS, MapServer, OpenLayers





# Geographic Resources Analysis Support System

- Open Source GIS, developed since 1984 (U.S. Army), since 1999 GNU GPL
- Portable code (multi-OS, 32/64bit)
- 400+ modules for management, processing, analysis and visualization (raster/image/vector)
- GIS backbone links to:











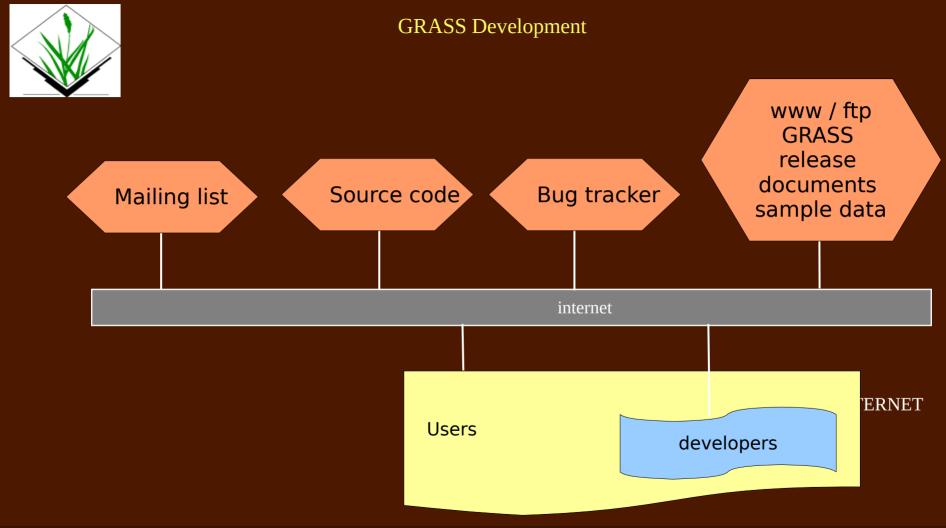












#### What GRASS can do?



- 2D raster analysis and 3D voxel (volumes) management
- 2D/3D vector engine with SQL based DBMS support
- Image processing modules
- Vector network analysis, Linear Referencing System
- Visualization of 2D, 3D maps and volumes
- Interoperable with standard raster and vector formats
- Works on GNU/Linux, Mac OS X, MS-Windows and other POSIX compliant platforms
- Modular architecture and scripting capabilities for batch processing





### **GRASS** Architecture

/folder path

~/ost4sem/grassdb GRASS DBASE FOLDER

/europe LOCATION PROJECT(>8.4)

/PERMANENT
/Vmodel
/PCEM
MAPSET

#### **GISDBASE**

GRASS data are stored in a directory referred to as GISDBASE. This directory has to be created with mkdir or a file manager, before starting to work with GRASS. Within this DATABASE, the projects are organized by project areas stored in subdirectories called LOCATIONs.

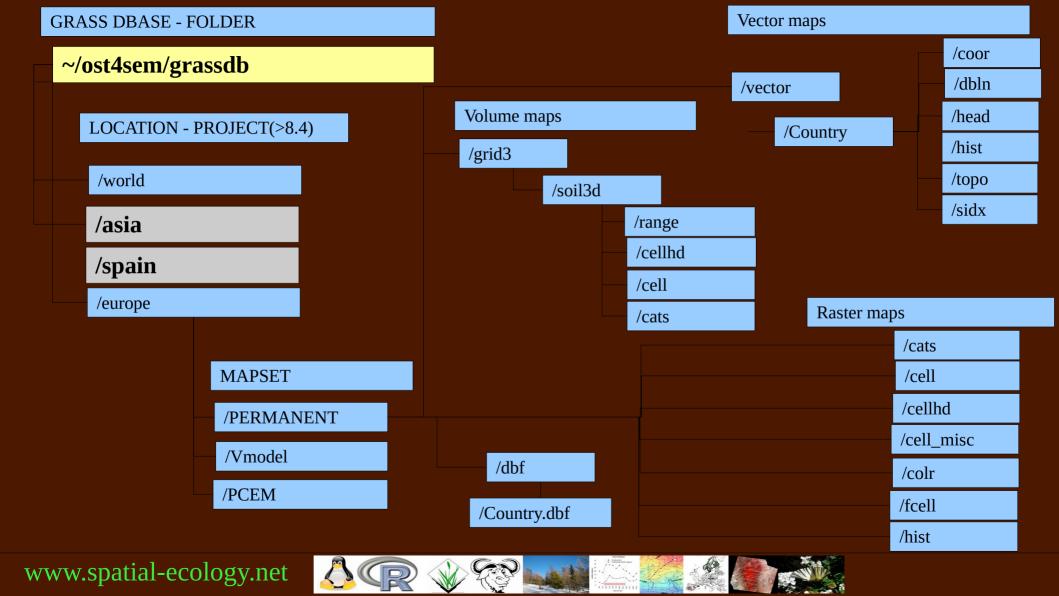
#### **LOCATION - PROJECT(>8.4)**

Defined by its coordinate system, map projection and geographical boundaries. The subdirectories and files defining a LOCATION are created automatically when GRASS is started the first time with a new LOCATION. Every location has a PERMANENT MAPSET sub-directory which stores some basic information about the whole location.

#### **MAPSET**

Organize maps by theme/geography/projec/etc within MAPSETs. Every GRASS session runs in one MAPSET at a time. A LOCATION can have many MAPSETs.







#### MAPSET sub-folders

**cats**/ Category values (e.g. color or temperature values) and attributes

(classes with caption) of the individual raster maps

**cell**/ Individual raster maps

**cellhd**/ Header rows of the individual raster maps

**cell\_misc**/ Statistical data of the individual raster maps

**colr**/ Color information of the individual raster maps

**dbf**/ Contains the internal vector attributes in DBASE format

**fcell**/ Raster maps with floating point numbers

**hist**/ Developing history of the individual raster maps

**vector**/ Contains the individual vector data (geometry, topology, etc.)

**WIND** Data of the current REGION and the MAPSET projection





#### Grass Commands

prefix	function class	type of command	example
g.*	general	general data management	g.rename: renames map
d.*	display	graphical output	d.rast: display raster map d.vect: display vector map
r.*	raster	raster processing	r.mapcalc: map algebra r.univar: univariate statistics
v.*	vector	vector processing	v.clean: topological cleaning
i.*	imagery	imagery processing	i.pca: Principal Components Analysis on imagery group
r3.*	voxel	3D raster processing	r3.stats: Voxel statistics
db.*	database	database management	db.select: select value(s) from table
ps.*	postscript	map creation in PostScript format	ps.map: PostScript map creation













#### Grass syntax under bash

#### **SYNOPSIS**

Command [flags or options] parameter [flags]



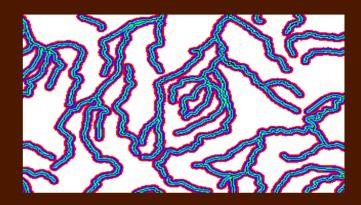


#### Grass syntax

Command [flags or options] parameter [flags]

#### Example:

r.buffer - Creates a raster map layer showing buffer zones surrounding cells that contain non-NULL category values.



-z: Ignore zero (0) data cells instead of NULL cells

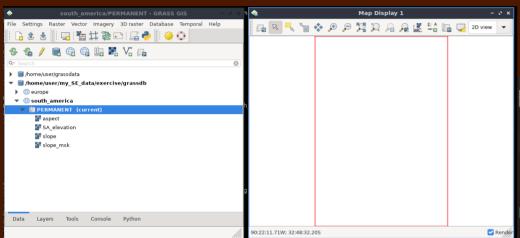
r.buffer -z input=roads output=roads.buf distances=100,200,300,400,500 units=kilometers --overwrite

import grass.script as gs; gs.run\_command("r.buffer", input="roads", output="roads.buf", distances="100,200,300,400,500", units="kilometers", flags="z", overwrite=True)

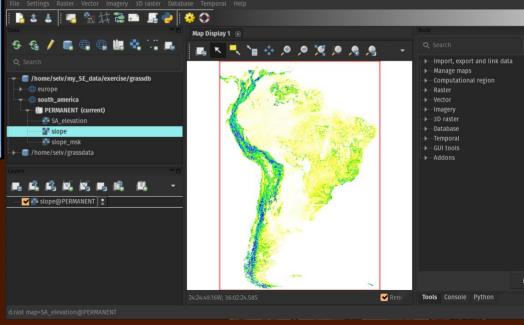


# GRASS Graphical User Interface

GRASS 8.3



GRASS 8.4













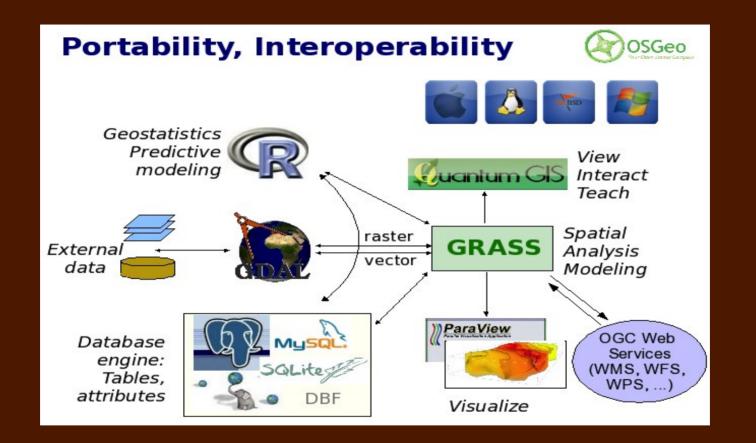




#### Command line

```
user@osgeolive:~$ grass --text my SE data/exercise/grassdb/south america/PERMANENT/
Starting GRASS GIS...
Cleaning up temporary files...
Welcome to GRASS GIS 8.2.1
GRASS GIS homepage:
                                         https://grass.osgeo.org
This version running through:
                                         Bash Shell (/bin/bash)
Help is available with the command:
                                         g.manual -i
See the licence terms with:
                                         a.version -c
See citation options with:
                                         q.version -x
Start the GUI with:
                                         g.gui wxpython
When ready to quit enter:
                                         exit
To run a command as administrator (user "root"), use "sudo <command>".
See "man sudo root" for details.
GRASS south_america/PERMANENT:~ >
GRASS south america/PERMANENT:~ >
```













#### Hands on GRASS

# http://spatial-ecology.net/ GRASS - GIS section

