

计算语言学 Computational Linguistics

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第六章 词性自动标注 (隐Markov模型)

Task: Select the most likely sequence of syntactic categories for the words in a sentence.

The simplest algorithm: to disambiguate words based solely on the largest probability that a word occurs with a particular tag.

90% success rate

Consider context! Use of some of the local context of the sentence in which the word appears

'flies' prefers V PROB(0.0005) than N PROB(0.0003) if without context

But given the prior word is 'the', 'flies' will prefer N

Solution?

Let $w_1,...,w_T$ be a sequence of words(sentence). The goal is to find the sequence of lexical categories $C_1,...,C_T$ that maximizes

$$PROB(C_1,...,C_T | w_1,...,w_T)$$
 (formula 1)

According to Bayes' rule:

$$PROB(C_1,....,C_T \mid w_1,....,w_T)$$

$$= \frac{PROB(C_1,....,C_T) \times PROB(w_1,...,w_T \mid C_1,...,C_T)}{PROB(w_1,...,w_T)}$$
 (formula 2)

Thus the problem reduces to finding the sequence C_1, \ldots, C_T that maximizes

$$PROB(C_1,...,C_T) \times PROB(w_1,...,w_T | C_1,...,C_T)$$
 (formula 3)

Approximation: making some independence assumptions.

▲ Approximation for the first expression in formula 3

Using the definition of conditional probability sequentially:

```
PROB(C_{1},.....,C_{T})
= PROB(C_{1},.....,C_{T-1}) \times PROB(C_{T} | C_{1},.....,C_{T-1})
= PROB(C_{1},.....,C_{T-2}) \times PROB(C_{T-1} | C_{1},.....,C_{T-2}) \times PROB(C_{T} | C_{1},.....,C_{T-1})
= .....
= PROB(C_{1}C_{2}) \times PROB(C_{3} | C_{1}C_{2}) \times ..... \times PROB(C_{T-1} | C_{1},.....,C_{T-2}) \times PROB(C_{T} | C_{1},.....,C_{T-1})
= PROB(C_{1}) \times PROB(C_{2} | C_{1}) \times PROB(C_{3} | C_{1}C_{2}) \times ..... \times PROB(C_{T} | C_{1},.....,C_{T-1})
= PROB(C_{T-1} | C_{1},.....,C_{T-2}) \times PROB(C_{T} | C_{1},......,C_{T-1})
```

n-gram models:

```
bigram PROB(C_i \mid C_{i-1})
trigram PROB(C_i \mid C_{i-1}C_{i-2})
```

Using bigram approximation:

$$PROB(C_1,...,C_T) \cong PROB(C_1 | C_0) \times PROB(C_2 | C_1) \times ... \times PROB(C_T | C_{T-1})$$

= $\prod_{i=1,T} PROB(C_i | C_{i-1})$

To account the beginning of a sentence: pseudo-category Φ at position 0 as the value of C_0

Example:

PROB(ART N V N) $= PROB(ART | \phi) \times PROB(N | ART) \times PROB(V | N) \times PROB(N | V)$

▲ Approximation for the second expression in formula 3

$$PROB(w_1,...,w_T \mid C_1,...,C_T) \cong \prod_{i=1,T} PROB(w_i \mid C_i)$$

Example:

 $PROB(the\ fly\ likes\ flowers|ART\ N\ V\ N)$ = $PROB(the\ |\ ART) \times PROB(fly\ |\ N) \times PROB(likes\ |\ V) \times PROB(flowers\ |\ N)$

▲ The combination of the above two approximations

With these two approximations, the problem changes into finding the sequence $C_1,...,C_T$ that maximizes the value of

$$\Pi_{i=1,T} PROB(C_i \mid C_{i-1}) \times \Pi_{i=1,T} PROB(w_i \mid C_i)$$

$$= \Pi_{i=1,T} PROB(C_i \mid C_{i-1}) \times PROB(w_i \mid C_i)$$
(formula 4)

▲ Train the statistical parameters by annotated corpus

bigram probabilities:

$$PROB(C_i = V \mid C_{i-1} = N) \cong \frac{Count(N \ at \ position \ i-1 \ and \ V \ at \ i)}{Count(N \ at \ position \ i-1)}$$

lexical-generation probabilities:

$$PROB(w_i \mid C_i) \cong \frac{Count(w_i \mid with \mid C_i)}{Count(C_i)}$$

```
PROB(N \ V \ ART \ N)
= PROB(N \ | \ \phi) \times PROB(V \ | \ N) \times PROB(ART \ | \ V) \times PROB(N \ | \ ART)
= 0.29 \times 0.43 \times 0.65 \times 1 = 0.081
PROB(flies \ likes \ a \ flower \ | \ N \ V \ ART \ N)
= PROB(flies \ | \ N) \times PROB(likes \ | \ V) \times PROB(a \ | \ ART) \times PROB(flower \ | \ N)
= 0.025 \times 0.1 \times 0.36 \times 0.063 = 0.000054 = 5.4 \times 10^{-5}
```

=>HMM (Hidden Markov Model)

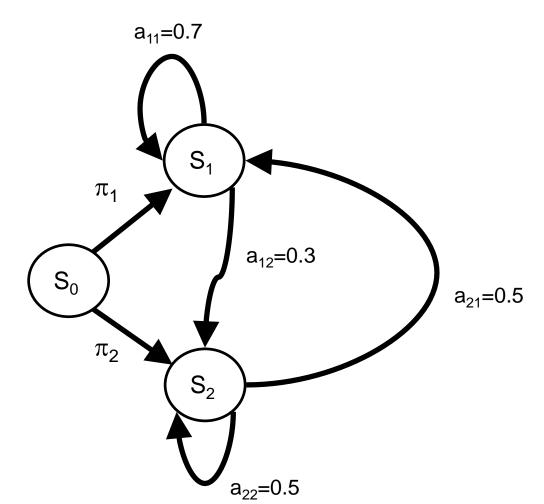
Solution? To find the sequence C_1, \ldots, C_T that maximizes the value of

$$\prod_{i=1,T} PROB(C_i \mid C_{i-1}) \times \prod_{i=1,T} PROB(w_i \mid C_i)$$

$$= \prod_{i=1,T} PROB(C_i \mid C_{i-1}) \times PROB(w_i \mid C_i)$$

Brute force method: combinatorial explosion problem

VMM (Visible Markov Model)



HMM

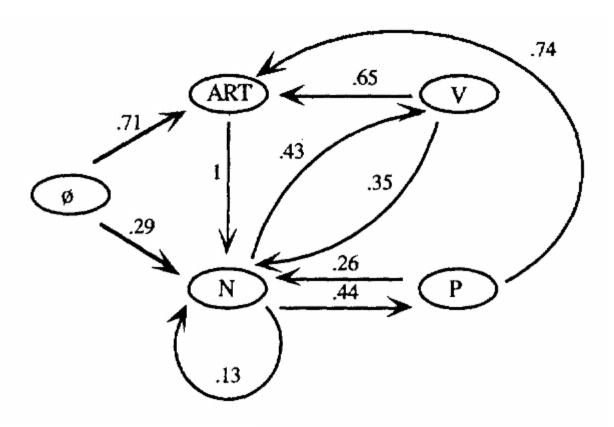
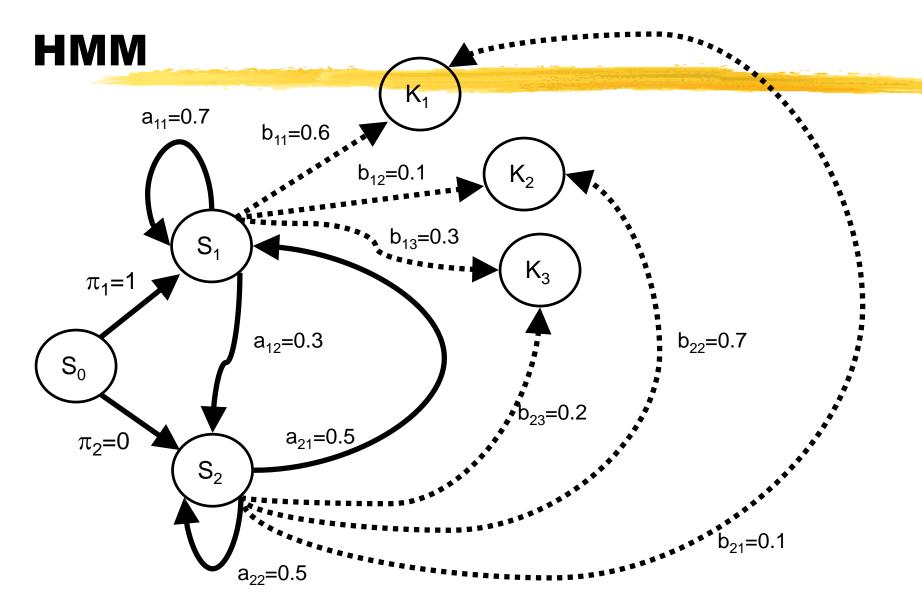


Figure 7.7 A Markov chain capturing the bigram probabilities



The Viterbi Algorithm

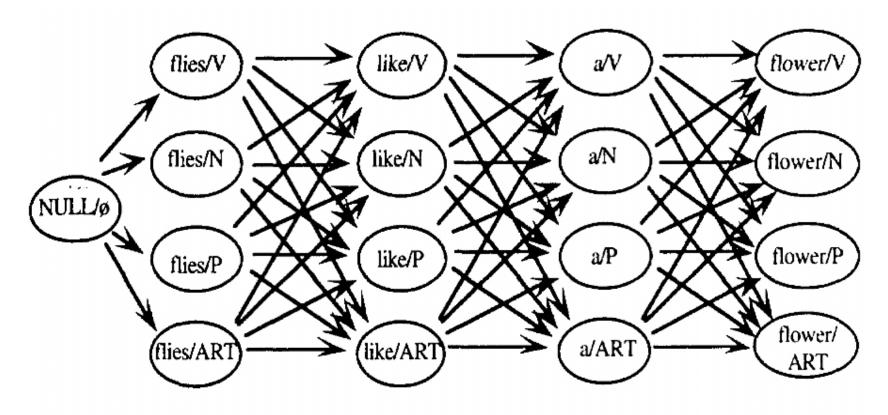


Figure 7.8 Encoding the 256 possible sequences exploiting the Markov assumption

The Viterbi Algorithm

Data structure used in the algorithm:

A $N \times T$ array SEQSCORE(n,t): record the probability for the best sequence up to the position t that ends with a word in category L_n , where N is the number of lexical categories (L_1, \ldots, L_N) and T is the number of words in the sentence (w_1, \ldots, w_T) .

SEQSCORE	1	2	••••	T
1				
N				

▲ A N×T array BACKPTR: indicate for each category at each position t what the preceding category is in the best sequence at position t-1.

BACKPTR	1	2	 T
1			
••••			
N			

The Viterbi algorithm:

Given word sequence w_1 ,..., w_T , lexical categories L_1 ,..., L_N , lexical probabilities $PROB(w_i \mid L_i)$, and bigram probabilities $PROB(L_i \mid L_j)$, find the most likely sequence of lexical categories C_1 ,..., C_T for the word sequence.

Initialization Step

```
For i = 1 to N do SEQSCORE(i,1) = PROB\left(w_1 \mid L_i\right) * PROB\left(L_i \mid \phi\right) BACKPTR(i,1) = 0
```

Iteration Step

```
For t = 2 to T do For i = 1 \text{ to N do} SEQSCORE(i,t) = \\ MAX_{j=1,..N}(SEQSCORE(j,t-1)*PROB(L_i \mid L_j))*PROB(w_i \mid L_i) BACKPTR(i,t) = \text{index of } j \text{ that gave the max above}
```

Sequence Identification Step

```
C(T) = i that maximizes SEQSCORE(i, T)
For i = T-1 to 1 do C(i) = BACKPTR(C(i+1),i+1)
```

Example: Flies like a flower.

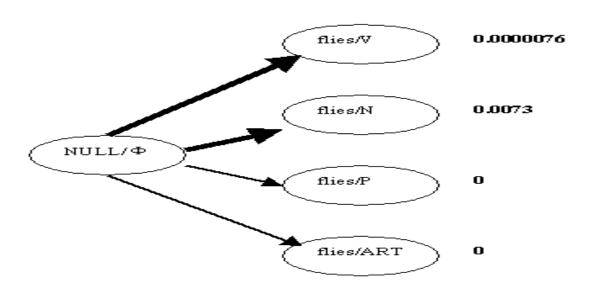
Bigram probabilities:

$PROB(ART \mid \phi) = 0.71$	$PROB(N \mid V) = 0.35$
$PROB(N \phi) = 0.29$	$PROB(ART \mid V) = 0.65$
$PROB(N \mid ART) = 1$	$PROB(ART \mid P) = 0.74$
$PROB(V \mid N) = 0.43$	PROB(N P) = 0.26
$PROB(N \mid N) = 0.13$	$PROB(other\ bigram) = 0.0001$
$PROB(P \mid N) = 0.44$	

The lexical-generation probabilities:

PROB(flies N) = 0.025	$PROB(a \mid ART) = 0.36$
PROB(flies V) = 0.076	$PROB(a \mid N) = 0.001$
$PROB(like \mid V) = 0.10$	$PROB(flower \mid N) = 0.063$
$PROB(like \mid P) = 0.068$	PROB(flower V) = 0.05
$PROB(like \mid N) = 0.012$	

(1) Initialization Step

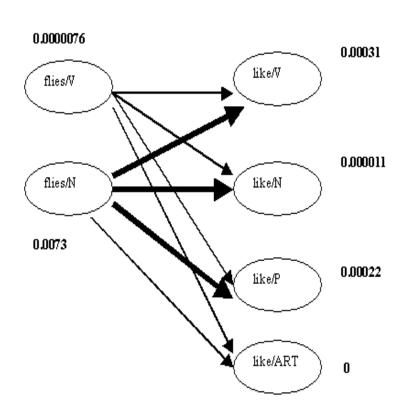


SEQSCORE	1(flies)	2(like)	3(a)	4(flower)
1(V)	0.0000076			
2(N)	0.0073			
3(P)	0			
4(ART)	0			

BACKPTR	1(flies)	2(like)	3(a)	4(flower)
1 (V)	0			
2(N)	0			
3(P)	0			
4(ART)	0			

(2) Iteration Step

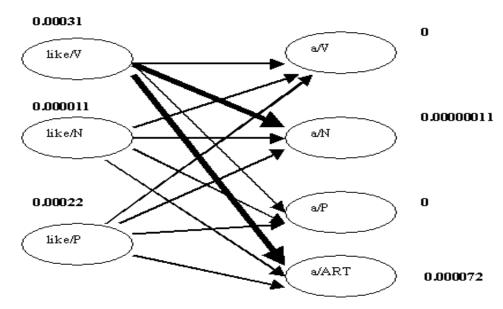
(2.1) t=2



SEQSCORE	1(flies)	2(like)	3(a)	4(flower)
1(V)	0.0000076	0.00031		
2(N)	0.0073	0.000011		
3(P)	0	0.00022		
4(ART)	0	0		

BACKPTR	1(flies)	2(like)	3(a)	4(flower)
1(V)	0	2		
2(N)	0	2		
3(P)	0	2		
4(ART)	0			

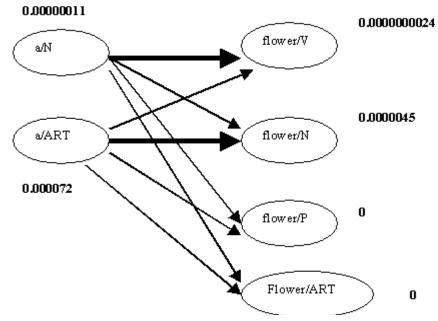
(2.2) t=3



SEQSCORE	1(flies)	2(like)	3(a)	4(flower)
1(V)	0.0000076	0.00031	0	
2(N)	0.0073	0.000011	0.00000011	
3(P)	0	0.00022	0	
4(ART)	0	0	0.000072	

BACKPTR	1(flies)	2(like)	3(a)	4(flower)
1(V)	0	2		
2(N)	0	2	1	
3(P)	0	2		
4(ART)	0		1	

(2.3) t=4



SEQSCORE	1(flies)	2(like)	3(a)	4(flower)
1(V)	0.0000076	0.00031	0	0.0000000024
2(N)	0.00725	0.000011	0.00000011	0.0000045
3(P)	0	0.00022	0	0
4(ART)	0	0	0.000072	0

BACKPTR	1(flies)	2(like)	3(a)	4(flower)
1(V)	0	2		2
2(N)	0	2	1	4
3(P)	0	2		
4(ART)	0		1	

(3) Sequence Identification Step

$$C(4)=2$$

i=3: C(3)=BACKPTR(C(4), 4)=BACKPTR(2, 4)=4

i=2: C(2)=BACKPTR(C(3), 3)=BACKPTR(4, 3)=1

i=1: C(1)=BACKPTR(C(2), 2)=BACKPTR(1, 2)=2

Solution: flies(N) like(V) a(ART) flower(N)

6.2. Tag Set

1.	cc	Coordinating conjunction	19.	PP\$	Possessive pronoun
2.	CD	Cardinal number	20.	RB	Adverb
3.	Dl'	Determiner	21.	RBR	Comparative adverb
4.	EХ	ixistential <i>there</i>	22.	KRS	Superlative Adverb
5.	FΨ	Foreign word	23.	RP	Particle
6.	IN	Preposition / subord. conj	24.	SYM	Symbol (math or scientific)
7.	11	Adjective	25.	10	t⊹
8.	JJR	Comparative adjective	26.	UH	Interjection
9.	JJS	Superlative adjective	27.	VB	Verb, base form
10.	LS	List item marker	28.	VBD	Verb, past tense
11.	MD	Modal	29.	VBG	Verb, gerund/pres. participle
12.	NN	Noun, singular or mass	30.	ABA	Verb, past participle
13.	NNS	Noun, plural	31.	VB?	Verb, non-3s, present
14.	NNP	Proper noun, singular	32.	VBZ	Verb, 3s, present
15.	NNPS	Proper noun, plural	33.	WDT	₩h-determiner
16.	PDT	Predeterminer	34.	₩₽	\h−pronoun
17.	POS	Possessive ending	35.	WPZ	Possessive vh-pronoun
18.	PRP	Personal pronoun	36.	WR3	Wh-adverh

The Penn Treebank tag set

6.3. Related Factors

(1) Handling Unknown Words:

 W_1 W_2 W_3 C_1 C_2 pick the category **C** for the unknown word that maximizes **PROB** (**C** | C_1 C_2)

- (2) n-grams? n=3?
- (3) 中文:分词与词性标注一体化?

6.4. The Three Fundamental Questions for HMM

General form of an HMM:

Set of states	$S = \{s_1, \dots s_N\}$
Output alphabet	$K = \{k_1, \ldots, k_M\} = \{1, \ldots, M\}$

Intial state probabilities II = $\{\pi_i\}$, $i \in S$ State transition probabilities $A = \{a_{ij}\}$, $i, j \in S$ Symbol emission probabilities $B = \{b_{ijk}\}$, $i, j \in S$, $k \in K$

State sequence $\mathbf{x} = (X_1, \dots, X_{T+1}) \quad X_t : \mathbf{s} \mapsto \{1, \dots, N\}$ Output sequence $0 = (o_1, \dots, o_T) \quad o_t \in K$

```
1t;= 1;
2 Start in state s_i with probability \pi_i (i.e., X_1 = i)
a forever do
Move from state s_i to state s_j with probability a_{ij} (i.e., X_{t+1} = j)
      Emit observation symbol o_t = k with probability b_{ijk}
t := t + 1
```

7 end

6.4. The Three Fundamental Questions for HMM

The Three Fundamental Questions for HMMs

There are three fundamental questions that we want to know about an HMM:

- 1. Given a model $\mu = (A, B, \Pi)$, how do we efficiently compute how likely a certain observation is, that is $P(O|\mu)$?
- 2. Given the observation sequence 0 and a model μ , how do we choose a state sequence (X_1, \ldots, X_{T+1}) that best explains the observations?
- 3. Given an observation sequence 0, and a space of possible models found by varying the model parameters $\mu = (A, B, \pi)$, how do we find the model that best explains the observed data?

Fundamental question 1:

Finding the probability of an observation

Given the observation sequence $0 = (o_1, ..., o_T)$ and a model $\mu = (A, B, II)$, we wish to know how to efficiently compute $P(O|\mu)$ - the probability of the observation given the model. This process is often referred to as decoding.

For any state sequence $X = (X1, ..., X_{T+1})$,

$$P(O|X,\mu) = \prod_{t=1}^{T} P(o_t|X_t, X_{t+1}, \mu)$$

$$= b_{X_1X_2o_1}b_{X_2X_3o_2...}b_{X_TX_{T+1}o_T}$$
and,

anu

$$P(X|\mu) = \pi_{X_1} a_{X_1 X_2} a_{X_2 X_3} \cdots a_{X_T X_{T-1}}$$

Now,

$$P(O, X|\mu) = P(O|X, \mu)P(X|\mu)$$

 $(2T+1) \cdot N^{T+1}$ multiplications

Therefore,

$$P(O|\mu) = \sum_{\mathbf{x}} P(O|X,\mu)P(X|\mu)$$

$$= \sum_{X_1 \cdots X_{T+1}} \pi_{X_1} \prod_{t=1}^T a_{X_t X_{t+1}} b_{X_t X_{t+1} o_t}$$

The forward procedure The form of caching that is indicated in these diagrams is called the for-

ward *procedure*. We describe it in terms of forward variables: $\alpha_i(t) = P(o_1 o_2 \dots o_{t-1}, X_t = i | \mu)$

$$\alpha_l(t) = 1 (0_1 0_2 \dots 0_{l-1}, n_l - 1_l \mu)$$

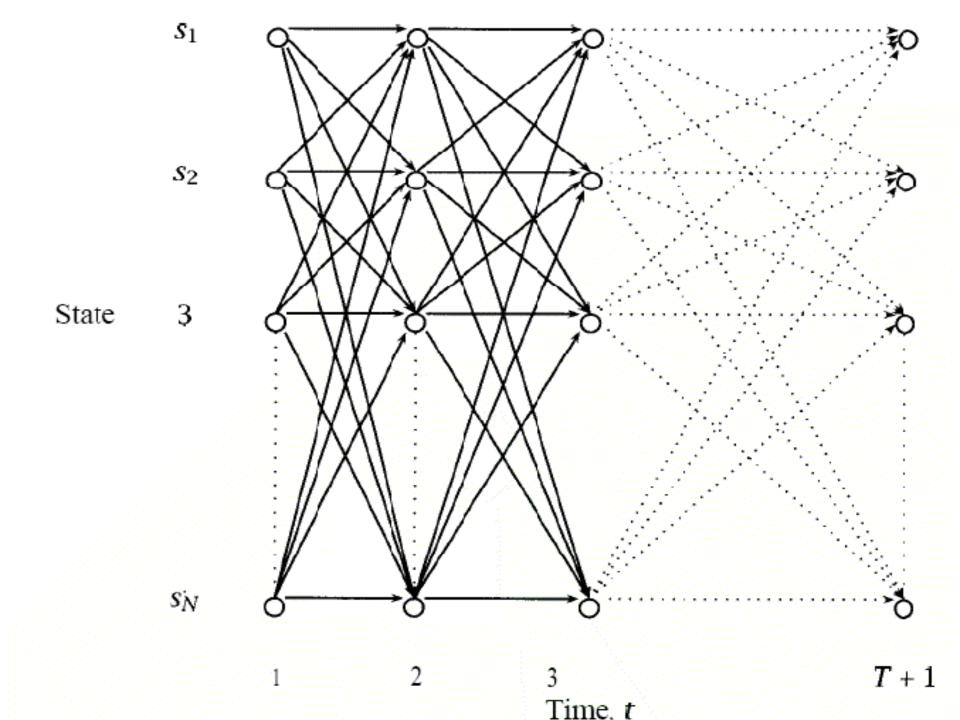
The forward variable α_i (t) is stored at (s_i, t) in the trellis and expresses the total probability of ending up in state s_i at time t (given that the observations $o_1 \cdots o_{t-1}$ were seen). It is calculated by summing probabilities for all incoming arcs at a trellis node. We calculate the forward variables in the trellis left to right using the following procedure:

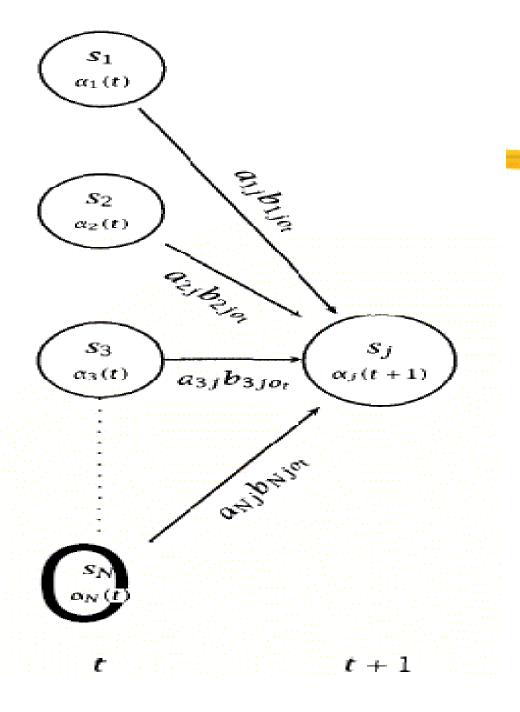
 $\alpha_i(1) = \pi_i, \quad 1 \le i \le N$

Initialization

-
- 2. Induction
 N
 - $\alpha_j(t+1) = \sum_{i=1}^{\mathbf{N}} \alpha_i(t) a_{ij} b_{ijo_t}, \quad 1 \le t \le T, \ 1 \le j \le \mathbf{N}$
- 3. Total $P(O|\mu) = \sum_{i=1}^{N} \alpha_i (T+1)$

This is a much cheaper algorithm that requires only $2N^2T$ multiplications.





6.4. The Three Fundamental Questions for HMM

The backward procedure

$$\beta_i(t) = P(o_t \cdot \ldots o_T | X_t = i, \mu)$$

1. Initialization

$$\beta_i(T+1)=1, \quad 1\leq i\leq N$$

2. Induction

$$\beta_i(t) = \sum_{j=1}^{N} a_{ij} b_{ijo_i} \beta_j(t + 1), \quad 1 \le t \le T, 1 \le i \le N$$

3. Total

$$P(O|\mu) = \sum_{i=1}^{N} \pi_i \beta_i(1)$$

Combining them

 $P(O|\mu) = \sum \alpha_i(t)\beta_i(t), \quad 1 \le t \le T+1$

Therefore:

More generally, in fact, we can use any combination of forward and backward caching to work out the probability of an observation sequence. Observe that:

$$P(O, X_{t} = i|\mu) = P(o_{1} \dots o_{T}, X_{t} = i|\mu)$$

$$= P(o_{1} \dots o_{t-1}, X_{t} = i, o_{t} \dots o_{T}|\mu)$$

$$= P(o_{1} \dots o_{t-1}, X_{t} = i|\mu)$$

$$= P(o_1 \cdots o_{t-1}, X_t - i, o_t \dots o_T | \mu)$$

$$= P(o_1 \cdots o_{t-1}, X_t = i | \mu)$$

$$\times P(o_t \dots o_T | o_1 \cdots o_{t-1}, X_t = i, \mu)$$

$$= P(o_1 \cdots o_{t-1}, X_t = i | \mu) P(o_t \cdots o_T | X_t = i, \mu)$$

$$= P(o_1 \cdots o_{t-1}, X_t = i | \mu)$$

$$\times P(o_t \dots o_T | o_1 \cdots o_{t-1}, X_t = i, \mu)$$

$$= P(o_1 \cdots o_{t-1}, X_t = i | \mu) P(o_t \cdots o_T | X_t = i, \mu)$$

 $= \alpha_i(t)\beta_i(t)$

6.4. The Three Fundamental Questions for HMM

Fundamental question 2:

Finding the best state sequence that best explains the observations.

Viterbi algorithm

Commonly we want to find the most likely complete path, that is:

$$\arg\max_{\mathbf{y}} P(X|O,\mu)$$

To do this, it is sufficient to maximize for a fixed 0:

$$\underset{\mathbf{x}}{\operatorname{arg\,max}} P(X, O | \mu)$$

An efficient trellis algorithm for computing this path is the *Viterbi algorithm*. Define:

$$\delta_{j}(t) = \max_{X_{1} \cdots X_{t-1}} P(X_{1} \cdots X_{t-1}, o_{1} \cdots o_{t-1}, X_{t} = j | \mu)$$

This variable stores for each point in the trellis the probability of the most probable path that leads to that node. The corresponding variable $\psi_j(t)$ then records the node of the incoming arc that led to this most probable path. Using dynamic programming, we calculate the most probable path through the whole trellis as follows:

 $\delta_j(1) = \pi_j, \ \mathbf{1} \leq j \leq N$

Initialization

$$\delta_j(t+1) = \max_{1 \le i \le N} \delta_i(t) a_{ij} b_{ije_t}, \quad 1 \le j \le N$$
Store backtrace

 $\psi_i(t+1) = \arg\max \delta_i(t) a_{ij} b_{ijo_i}, 1 \le j \le N$

3. Termination and path readout (by backtracking). The most likely state

 $1 \le i \le N$

$$rg \max_{i \in N} \delta_i(T_i)$$

$$\underset{1 \le i \le N}{\operatorname{arg max}} \delta_i(T)$$

$$Y_{t+1} = \underset{1 \le i \le N}{\operatorname{arg \, max} \, O_i(T + 1)}$$

$$\hat{X}_{\ell} = \psi_{\hat{X}_{t+1}}(t + 1)$$

$$\hat{X}_{T+1} = \underset{1 \le i \le N}{\arg \max} \, \delta_i(T + 1)$$

 $P(\hat{X}) = \max_{1 \le i \le N} \delta_i(T+1)$

$$j_{\theta_t}$$
, $1 \leq j \leq N$

6.4. The Three Fundamental Questions for HMM

Fundamental question 3: Parameter estimation

Given a certain observation sequence, we want to find the values of the model parameters $\mu = (A, B, \pi)$ which best explain what we observed. Using Maximum Likelihood Estimation, that means we want to find the values that maximize $P(O|\mu)$:

 $\underset{\mu}{\operatorname{arg\,max}} P(O_{\operatorname{training}}|\mu)$

There is no known analytic method to choose μ to maximize $P(0|\mu)$. But we can locally maximize it by an iterative hill-climbing algorithm. This algorithm is the *Baum-Welch* or *Forward-Backward algorithm*, which is a special case of the Expectation Maximization method which we will cover

Define $p_t(i, j)$, $1 \le t \le T$, $1 \le i, j \le N$ as shown below. This is the probability of traversing a certain arc at time t given observation sequence 0; see figure 9.7.

$$p_{t}(i, j) = P(X_{t} = i, X_{t+1} - j | O, \mu)$$

$$= \frac{P(X_{t} = i, X_{t+1} = j, O | \mu)}{P(O | \mu)}$$

$$=\frac{\alpha_{i}(t)a_{ij}b_{ijo_{t}}\beta_{j}(t+1)}{\sum_{m=1}^{N}\alpha_{m}(t)\beta_{m}(t)}$$

$$=\frac{\alpha_{i}(t)a_{ij}b_{ijo_{t}}\beta_{j}(t+1)}{\sum_{m=1}^{N}\sum_{n=1}^{N}\alpha_{m}(t)a_{mn}b_{mno_{t}}\beta_{n}(t+1)}$$
Note that $\gamma_{i}(t) = \sum_{j=1}^{N}p_{t}(i,j)$.

Figure 9.7 The probability of traversing an arc. Given an observation seque and a model, we can work out the probability that the Markov process went fix state s_i to s_i at time t.

Now, if we sum over the time index, this gives us expectations (counts): $\sum_{i=1}^{T} y_i(t) = \text{expected number of transitions from state } i \text{ in } 0$

$$\sum_{t=1}^{n} p_t(i, j) = \text{expected number of transitions from state } i \text{ to } j \text{ in } 0$$

$$\hat{\pi}_i = \text{expected frequency in state } i \text{ at time } t = 1$$

$$= y_i(1)$$

$$\hat{a}_{ij} = \frac{\text{expected number of transitions from state } i \text{ to } j}{\text{expected number of transitions from state } i}$$

 $= \frac{\sum_{t=1}^{T} p_t(i,j)}{\sum_{t=1}^{T} \gamma_i(t)}$

 $\hat{b}_{ijk} = \frac{\text{expected number of transitions from } i \text{ to } j \text{ with } k \text{ observed}}{\text{expected number of transitions from } i \text{ to } j}$ $= \frac{\sum_{\{t:o_t=k,1 \leq t \leq T\}} p_t(i,j)}{\sum_{t=1}^T p_t(i,j)}$ $P(O|\hat{\mu}) \geq P(O|\mu)$

This is a general property of the EM algorithm