```
#[test]
fn test() {
  ...
  let mut config_space = BlkConfig {...};
  let state = Arc::new(Mutex::new(State {...}));
  let transport = FakeTransport {...};
  let mut blk = VirtIOBlk::
    <FakeHal, FakeTransport<BlkConfig>>::
    new(transport).unwrap();
  let handle = thread::spawn(move || {...});

  # Test here
  fn(...);

  handle.join().unwrap();
}
```