shinyWidgets Overview

Awesome checkbox Group
Checkboxes with status
□ A □ B □ C
Value:
NULL
> Show code
awesomeCheckboxGroup(
<pre>inputId = "Id001",</pre>
label = "Checkboxes with status",
choices = c("A", "B", "C"),
inline = TRUE,
status = "danger"
)
→ More examples
Checkbox Group Buttons
Choices

Choice 2

Choice 1

Choice 3

Value:

NULL

</> Show code

```
checkboxGroupButtons(
  inputId = "Id002",
  label = "Choices",
  choices = c("Choice 1", "Choice 2", "Choice 3"),
  status = "danger"
)
```

+ More examples

Awesome Radio Buttons

Radio with status

○ A

О в

 \bigcirc c

Value:

[1] "B"

</> Show code

+ More examples

Radio Group Buttons

Choices

```
Choice 1 Choice 2 Choice 3
```

Value:

```
[1] "Choice 1"
```

</> Show code

```
radioGroupButtons(
  inputId = "Id004",
  label = "Choices",
  choices = c("Choice 1", "Choice 2", "Choice 3"),
  status = "primary"
)
```

Awesome checkbox

✓ A single checkbox

Value:

[1] TRUE

</> Show code

```
awesomeCheckbox(
  inputId = "Id005",
  label = "A single checkbox",
  value = TRUE,
  status = "danger"
)
```

+ More examples

Material Design Switch

Primary switch

Value:

```
[1] FALSE
```

</> Show code

```
materialSwitch(
  inputId = "Id006",
  label = "Primary switch",
  status = "primary",
  right = TRUE
)
```

+ More examples

Bootstrap Switch

ON

Value:

[1] TRUE

</> Show code

+ More examples

Select Picker

With plain HTML

Badge danger

Value:

[1] "Badge danger"

</> Show code

+ More examples

Search field

Click search icon to update or hit 'Enter'

A placeholder

×

Q

```
[1] ""
```

</> Show code

```
searchInput(
  inputId = "Id009",
  label = "Click search icon to update or hit 'Enter'",
  placeholder = "A placeholder",
  btnSearch = icon("search"),
  btnReset = icon("remove"),
  width = "100%"
)
```

Multi.js

Countries:



Value:

NULL

</> Show code