

**Object**

«memberClass»  
MouseListener::  
**FlashPiece**

## Fields

- colors\_ : Color[]  
- counter\_ : int  
- illegalLabel\_ : JLabel  
«final» «synthetic»  
~ this\$0 : MouseHandler  
- timer\_ : Timer

## Constructors

+ FlashPiece( MouseHandler ) : void

## Methods

+ actionPerformed( ActionEvent ) : void  
+ setLabel( JLabel ) : void