## Git: Beyond Basics

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### Who am I?

- Distant Past: Teacher/Professor
- Past: FANG engineer
- Present: Software Consultant (focus on DX, Process, Scaling, Hiring)
- Future: ??

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- Every team is different
- What works in one company will not work in all companies
- Shipping code should take precedence over new processes

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### Also...

Effective use of Version Control has made me a better engineer

# What is Software Engineering?

### Software Engineering

"Software Engineering is programming integrated over time."

Titus Winters
Software Engineering at Google

## Time implies History

Why is the history of your code important?

### Code History

"History is who we are and why we are the way we are."

David McCullough American Historian

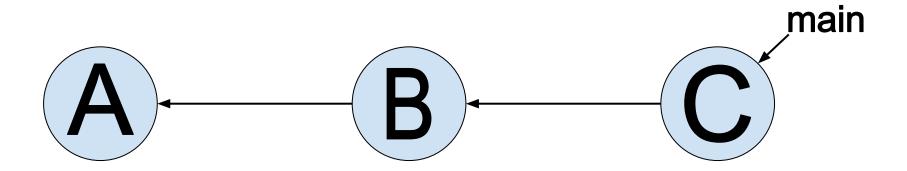
### **Version Control**

If you are a professional, your version control skills are as important as your programming skills.

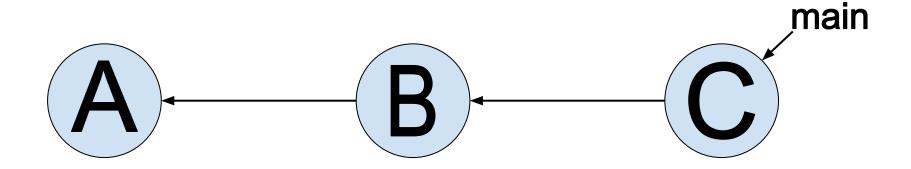
### A Brief History of Version Control

### Distributed vs. Centralized

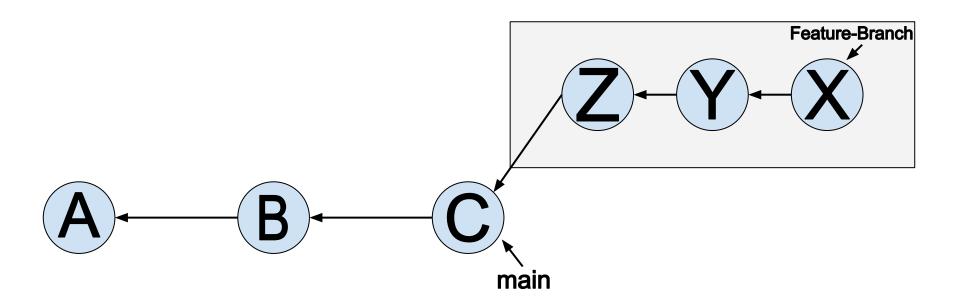
## **Abstract Git History**

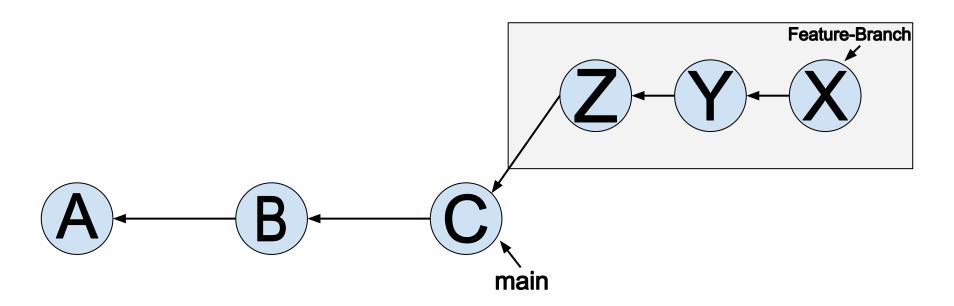


### **Abstract Git History**

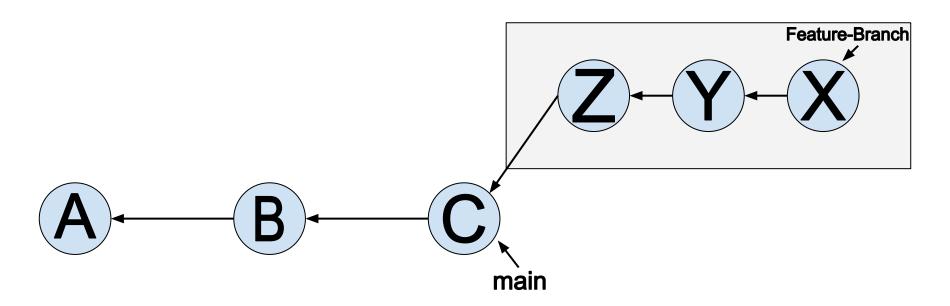


A git repository is a set of **immutable** commits. Each "normal" commit has an optional unique parent pointer. A **ref** (**main**) is just a reference to a specific commit.



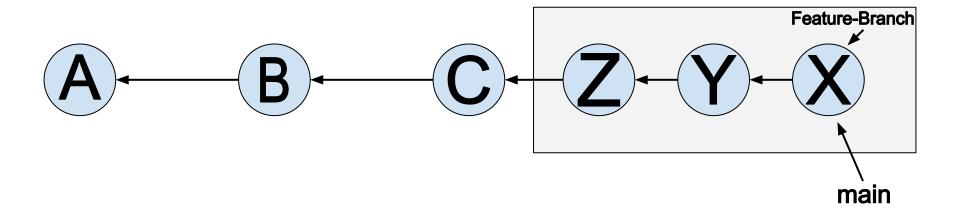


A branch is simply a new ref (**Feature-Branch**) to a specific commit.



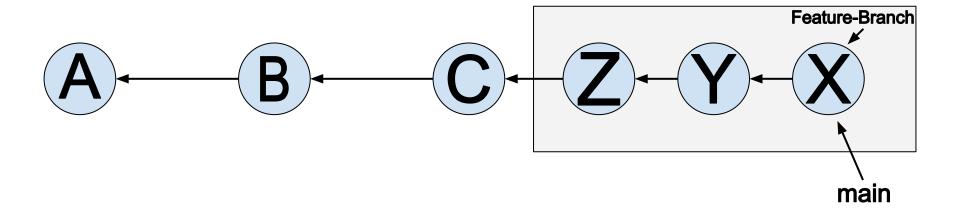
What if we want to "merge" **Feature-Branch** into main?

### **Fast-Forward**

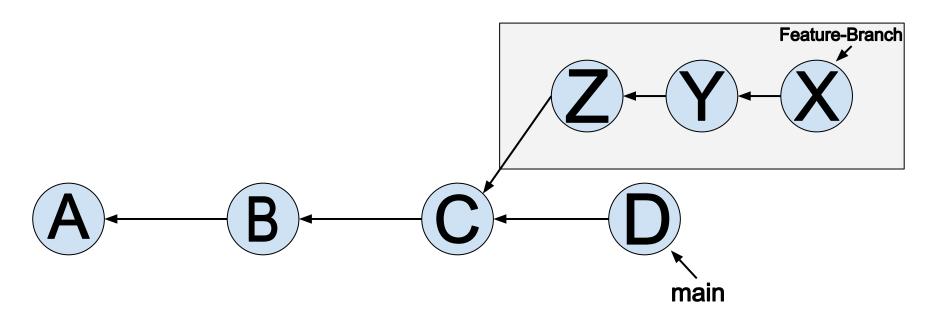


Fast-Forwarding simply updates the target branch's ref to point to the source branch's ref.

### **Fast-Forward**

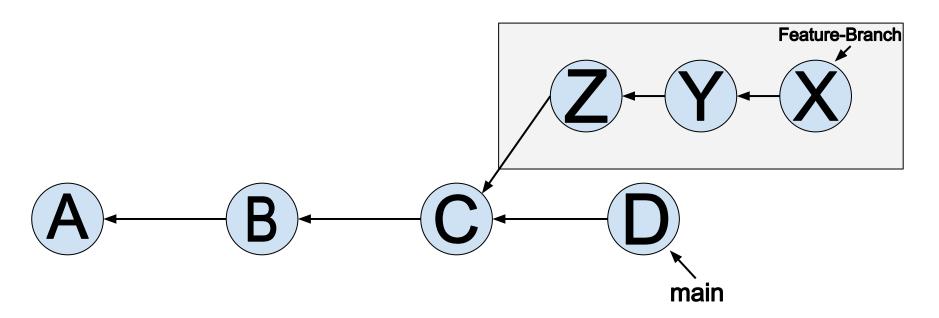


In a repo with lots of developers, fast-forwards are uncommon.

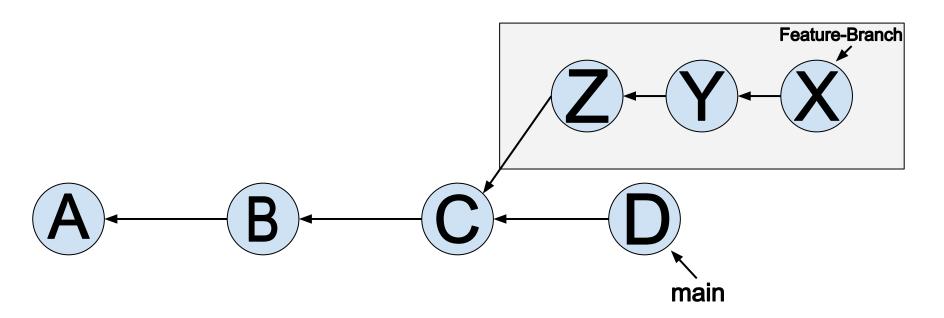


Refs can be updated independently of each other.

### Non-Linear History

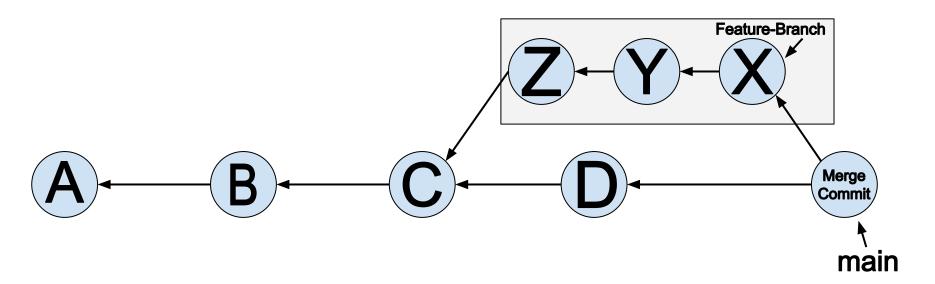


**D** is a commit that has been added to the **main** branch. **Feature-Branch** stays the same.



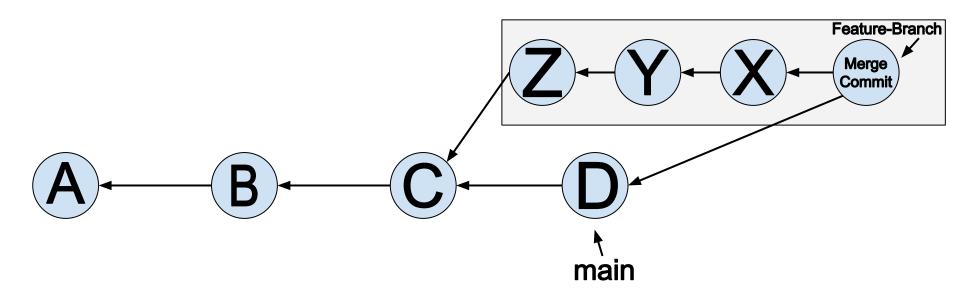
How do we reconcile these two refs so that all of the code is on **main**?

### Merge Commit



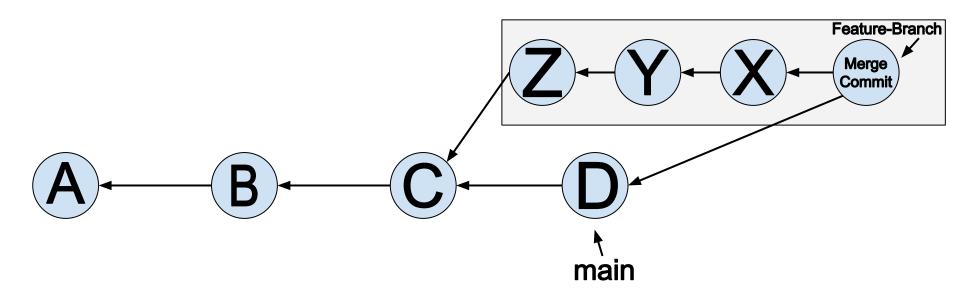
Merge commits are special in that they have two parent pointers. A merge commit can also contain changes, just like any normal commit.

### Merge Commit



Similarly, if you want to update Feature-Branch to include D, you can merge main into Feature-Branch.

### Merge Commit



But then you'll probably need another merge commit later when you merge back to main.

```
29a0b17 Merge pull request #2598 from request/greenkeeper-codecov-2.0.2
 * 0951f47 chore(package): update codecov to version 2.0.2
     e7b4a88 Merge pull request #2590 from nicjansma/timings-tests
     eb5d89d Adds test-timing keepAlive test
       087de94 Merge pull request #2589 from odykyi/fix-tabulation
       44ba9df fix tabulation on request example README.MD
       3d5e50d Merge pull request #2594 from ahmadnassri/patch-1
 * | 21b1112 chore(dependencies): har-validator -> 5.0.1
 * | 51806f8 chore(dependencies): har-validator to 5.x [removes babel dep]
* | c57fb72 (tag: v2.81.1) 2.81.1
   a0cdc70 Update changelog
   f2f54fa (tag: v2.81.0) 2.81.0
     d99964c Merge pull request #2584 from sergejmueller/patch-1
 * 34dlea5 Upgrade qs to version 6.4.0
* fa48e67 safe-buffer doesn't zero-fill by default, its just a polyfill. (#2578)
* 2e70b74 Timings: Tracks 'lookup', adds 'wait' time, fixes connection re-use (#2566)
   7ec8b84 Merge pull request #2574 from request/safe-buffer
     1425883 Merge pull request #2573 from ahmadnassri/patch-3
     095ec79 fixes #2572
   6d62d8e safe-buffer doesn't zero-fill by default, its just a polyfill.
 f113253 Migrating to safe-buffer for improved security.
```

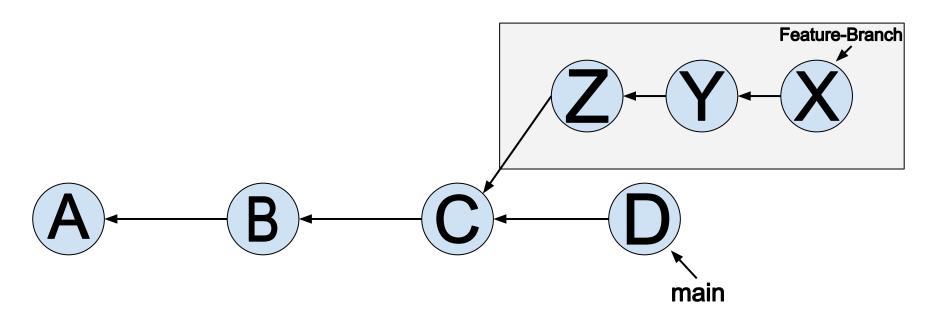
bl2a624 refactor(lint): replace eslint with standard (#2579)

### Non-Linear History Trade-offs

- Pro: Tracks full history
- Pro: Maintains "True" history (arguable whether this is a pro?)
- Pro: Remove entire PR with single revert
- Pro: Generally easy as there are fewer merge conflicts

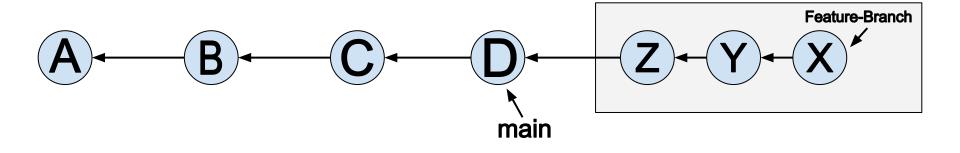
- Con: Graph Histories are Complicated
- Con: Merge commits will clutter your history
- Con: Encourages sloppy practices (arguable?)
- Con: Git Bisect becomes harder (historically)

### Another Option?



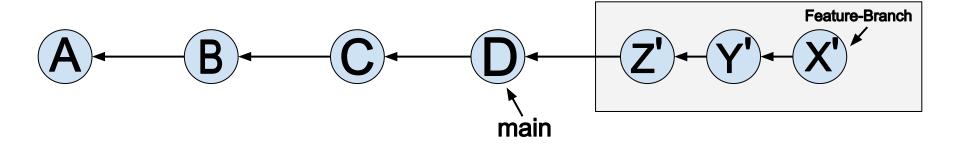
What if we could just make **Z**'s parent pointer point to **D**?

### Rebasing (Conceptual Mental Model)



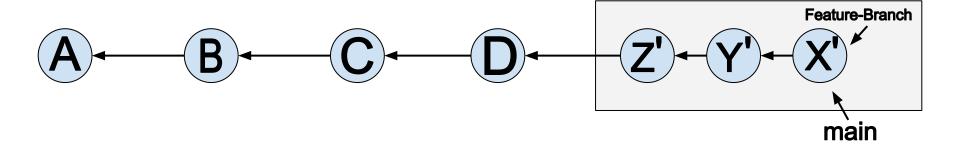
Simplest conceptual model: point the parent pointer of the first commit to the target ref.

### Rebasing (What's Really Happening?)



In reality: create new commits by rewriting all commits of a branch onto the target branch (because commits in Git are immutable).

### **Fast-Forward**



When your branch is on top of the branch you're merging into, you can fast-forward, which is just updating the ref and not creating any new commits.

### Linear History Trade-offs

- Pro: Conceptually simpler
- Pro: Bisecting is easy
- Pro: Easier to remove a single problematic commit (maybe)

- Con: Requires more discipline to maintain
- Con: More potential for merge conflicts
- Con: Rewrites history (arguable?)

Isn't Rebase Dangerous?

Don't rebase shared branches (including main).

### Opinion

A clean, linear history should be your goal.

### My Workflow

- Branch, Hack & Experiment add "WIP" commits
- Periodically rebase my branch against main
- Determine the "story" I want to tell for my reviewers
- Break up the large change into small, meaningful changes (the story)
- Make sure CI/Tests pass on each one
- Submit for review
- After review comments, rewrite history so it look like I did it right all along
- Rebase against main
- I never have "fix lint", or "add comment", or "change variable name" commits in my branches

### **Linear History Workflows**

- Github: Rebase your branch locally to fix conflicts before merging
- Github: Force Push
- Github: Merge Queues

### Clean History

- Every commit should pass CI tests/lints
- Prior to merging, all changes should be made in the appropriate commit
- Graphite: Stacked Diffs

### Clean History Workflows

- Example: git amend
- Example: git rebase -i
- Example: rearranging commits
- Example: git add -i