

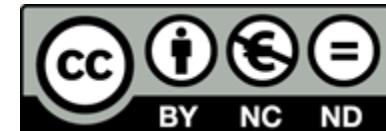


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REST APIs

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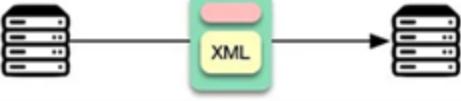
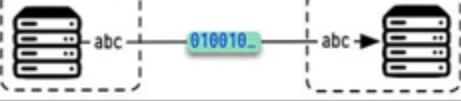
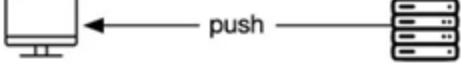
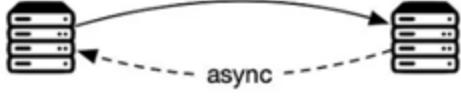
A.A. 2025-2026



Application Programming Interface (API)

- An **API** is a set of code-based instructions that enable separate software components to communicate and transfer data
- APIs are typically described through **API specifications** in terms of syntax and semantics
- API ≠ User Interface (UI)
 - APIs are not intended for interactions with generic human end-users
 - APIs are used by software programs (e.g.: web applications) or software programmers (e.g.: calls to libraries, OS system calls)
- APIs are widely used to enable communication and coordination between distributed system components

API architecture styles for distributed systems

Top 6 Most Popular API Architecture Styles		ByteByteGo.com
Style	Illustration	Use Cases
SOAP		XML-based for enterprise applications
RESTful		Resource-based for web servers
GraphQL		Query language reduce network load
gRPC		High performance for microservices
WebSocket		Bi-directional for low-latency data exchange
Webhook		Asynchronous for event-driven application

Source: ByteByteGo

Context: service-oriented software architectures

- **Resource-based** approach (typical for web applications):
 - A service is offered in the form of a **collection of resources**, individually managed by components
 - **RESTful** architecture (**Representational State Transfer** – REST) --> resources may be added, removed, retrieved, and modified by (remote) applications
 - Resources are identified through a single **naming scheme**
 - All services offer the same **interface**, typically consisting of the four **CRUD** operations (e.g. defined in terms of HTTP methods):
 - **Create** a new resource (HTTP **POST**)
 - **Retrieve** the state of a resource in some representation format (e.g., JSON, XML) (HTTP **GET**)
 - **Update/modify** a resource by transferring a new state (HTTP **PUT**)
 - **Delete** a resource (HTTP **DELETE**)
 - **Stateless execution**: after executing an operation at a service, that component forgets everything about the caller

RESTful APIs

Characteristics of a true RESTful API service

- 1)Uniform interface: standardized methods and unique resource identification scheme
- 2)Client-server based: separation of user concerns from data storage concerns, enabling independent development and maintenance
- 3)Stateless operations: requests from client to server must contain all of the information necessary to set the resource state
- 4)Resource caching: data within a response to a request must be labeled as cacheable or non-cacheable
- 5)Layered system: REST allows for an architecture composed of hierarchical layers (e.g.: interface implementation, data storage facility, authentication facility), where each component cannot see beyond the immediate layer with which it is interacting

REST API endpoint

- A URL defines how to reach a given resource (**endpoint**)
- Example:
- **http://hostname:5000/people/v1/users/id**
 - **http** specifies the application-layer protocol to be used
 - **hostname:5000** specifies the name of the host where the application endpoint is stored and the TCP port number to access the API server
 - **people** identifies the application context, i.e. which application's APIs we want to access
 - **v1** specifies the application version we want to access, if multiple versions are available
 - **users** identifies the resource we want to access
 - **id** specifies an optional parameter, e.g. to pass a variable or value as input to the endpoint to modify its behavior, or to request specific data