



TOPPAN ToF senSPure[™] SDK Development Environment Setup Guide

TOPPAN 3D ToF Camera



TOPPAN Holdings Inc.

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senSPure™ SDK Development Environment Setup Guide

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1. Overview

1-1. Purpose of this guide

This document describes how to build an environment when using the TOPPAN ToF $senSPure^{TM}$ SDK (Software Development Kit) for TOPPAN's 3D ToF. " $senSPure^{TM}$ SDK" and "TOPPAN ToF SDK" both refer to the same dedicated SDK.

1-2. SDK structure diagram

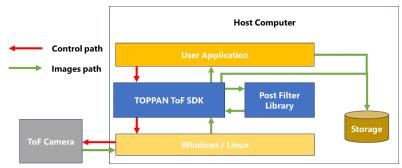


Figure 1. SDK structure diagram

Table 1. Description of blocks

Block	Contents	
User Application	Application that controls TOPPAN ToF <i>senSPure</i> ™ SDK or a sample application provided in TOPPAN ToF <i>senSPure</i> ™ SDK	
TOPPAN ToF SDK (Library)	Libraries provided for this SDK	
Post Filter (Library) Libraries working in combination with TOPPAN ToF senSPure™ SI C++ classes that provide image filtering functions		

1-3. Operating environments

The following describes the operating environment of this SDK.

Table 2. Operating environments

Hardware		OS type	Version
DC.		Windows	Windows 10 64bit Windows 11 64bit
PC		Linux	Ubuntu 20.04LTS 64bit Ubuntu 22.04LTS 64bit
SoC	NVIDIA Jetson AGX Orin	Linux	JetPack 5.0.1 (Ubuntu 20.04LTS 64bit) JetPack 6.0 (Ubuntu 22.04LTS 64bit)

Note: Due to the end of support for the Microsoft Windows 10 OS in October 2025, support for this product is also scheduled to end.



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1-3-1. Recommended environment for host computer

The recommended environment for the host computer running TOPPAN ToF SDK is as follows.

Table 3. Recommended environment (Performances)

Hardware	Performances
СРИ	4-core 2GHz or higher 64-bit CPU
RAM	8GB or more
I/F	1x USB3.1(Gen1) port

Note: If the Pipeline Framework requires multi-threaded configuration and high frame rate processing, a host PC with higher specifications in terms of CPU core count and frequency will be needed.

1-3-2. Programming language

This SDK is developed in C++ (C++17 standard). However, MISRA-C++ and CERT-C++ are not supported.



2. Development environment setup

2-1. Provided software (Common)

When the software provided with TOPPAN ToF senSPure™ SDK is extracted, the directory structure will appear as shown below. Any references to {SDK path} should be interpreted as the directory where the software is extracted (e.g., Windows: C:¥Users¥{User}¥sdk¥Windows, Linux: /home/{User}/sdk/Ubuntu, etc.).

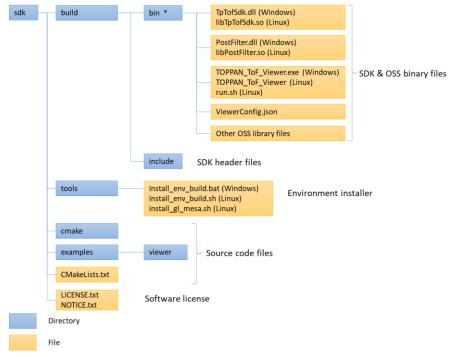


Figure 2. Directory structure of the provided software

Note: Use single-byte alphanumeric characters for directory paths and file names. If other characters are included, the software may not operate correctly.

Note: In the Windows OS environment, the SDK & OSS binary files are stored under "bin¥Release".

The contents of each file are as follows:

Table 4. TOPPAN ToF *senSPure*™ SDK Software contents

	Directory path	Description	
b	uild	Directory for build files	
	bin	Location for built binary files	
	TpTofSdk.dll libTpTofSdk.so	Library file for this SDK	
	PostFilter.dll libPostFilter.so	Extension library file integrated with this SDK	
	TOPPAN_ToF_Viewer.exe run.sh	Executable file or script for evaluation using this SDK	
	ViewerConfig.json	Configuration file for TOPPAN ToF Viewer	
	Other OSS library files	Binary files for open-source software used	



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include	Library files for this SDK	
tools		
install_env_build.bat install_env_build.sh install_gl_mesa.sh	Files for environment installation	
cmake CMakeLists.txt	Configuration files for rebuilding the TOPPAN ToF Viewer using CMake.	
examples	Source code for sample software using this SDK	
Viewer	Source code for the TOPPAN ToF SDK Sample Viewer	
LICENSE.txt	License terms	
NOTICE.txt	Third-party notices: OSS License terms	

2-2. For Windows environment

2-2-1. Required software

The following software is required for the Windows environment when using TOPPAN ToF $senSPure^{TM}$ SDK

Table 5. Required software (Windows)

Purpose	Software	Note
Package	chocolatey	Development environment setup
Management	https://chocolatey.org/install#individual	Development environment setup
Build Tool	Cmake (Ver:3.23.3)	SDK build
Dana 1001	https://cmake.org/	3DK Bulla
Compiler	Visual Studio 2019	SDK compilation
Imaga Processing	OpenCV (Ver: 4.5.5)	Licod within the provided CDV library
Image Processing	https://opencv.org/	Used within the provided SDK library
C++ Extension	boost (Ver: 1.74)	Used within the provided SDK library
C++ Extension	https://www.boost.org/	Osed within the provided 3DK library
USB Driver	Windows SDK	Used within the provided SDK library
	EWCLIB (Ver: 2.8)	
	http://insubaru.g1.xrea.com/ewclib	
Image Reception	Windows SDK 6.1	Used within the provided SDK library
	https://www.microsoft.com/en-	
	us/download/details.aspx?id=14477	
	Visual C++ Redistributable Package	
Runtime	https://learn.microsoft.com/ja-	Execution in non-Microsoft Visual
Environment	jp/cpp/windows/latest-supported-vc-	Studio environments
	redist?view=msvc-170	
Graphics	GLFW (Ver: 3.3.2)	Used in TOPPAN ToF Viewer
Grapines	https://www.glfw.org/	Osca III TOTT/IIV TOT VIEWEI
GUI Tool	Dear ImGui (Ver: 1.88)	
	https://github.com/ocornut/imgui	
	imgui-filebrowser (Commit ID: cfccc2a)	Used in TOPPAN ToF Viewer
	https://github.com/AirGuanZ/imgui-	
	filebrowser	



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Japanese Font	IPA Font (Ver: 003.03) https://moji.or.jp/ipafont/	Used in TOPPAN ToF Viewer
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Note: The software versions listed in this table are based on the confirmed operating environments as of July 15, 2025. During actual installation, the latest versions of any software not specified by version in the installation script will be installed.

2-2-1. Installation Steps for execution environment

STEP1. Package Management - chocolatey

Chocolatey is used as the package management tool on Windows. Access the following link and install chocolatey according to the instructions:

https://chocolatey.org/install#individual

Note¹: Typically, select "Individual" and follow the steps for installation.

Note²: After selecting "Individual", launch Windows PowerShell with administrator privileges. Copy the command provided in the installation steps and paste it into the Windows PowerShell console. Press [Enter] to execute.

STEP2. OSS(boost)

Using chocolatey, install the open-source software (OpenCV, boost) referenced by TOPPAN ToF SDK. Launch the command prompt with administrator privileges and execute the following command to install:

cd {SDK path}
.¥tools¥install env build.bat

STEP3. Visual Studio 2019 Setup

If rebuilding the evaluation viewer, install Visual Studio 2019. Since TOPPAN ToF SDK is implemented in C++, enable "Desktop development with C++" during installation.

STEP4. Visual C++ Redistributable Package

If the Visual C++ 2019 Redistributable Package (X64) is not installed, download and install it from the following Microsoft website:

https://learn.microsoft.com/ja-jp/cpp/windows/latest-supported-vc-redist?view=msvc-170

Note¹: Architecture (X64) Download URL [https://aka.ms/vs/17/release/vc_redist.x64.exe]

2-2-2. Build

The steps for building TOPPAN ToF SDK in a Windows environment are as follows:

2-2-2-1. CMake configuration

Launch the installed CMake (cmake-gui), set the source code directory to the SDK directory ({SDK path}), and the build output directory to the desired location (e.g., {SDK path}¥build). Then, execute Configure.

Note: CMake variable names are case sensitive and may only contain alphanumeric characters and underscores.



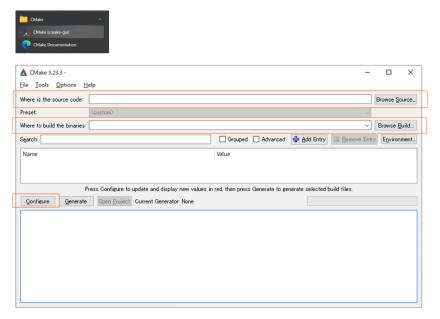


Figure 3. CMake configuration-1

For the generator, select "Visual Studio 16 2019" and platform "x64", then click "Finish".

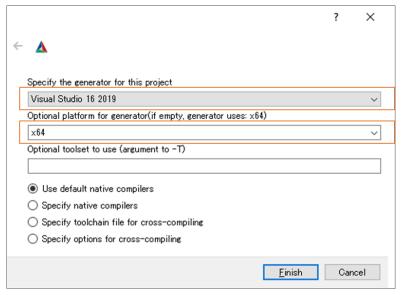


Figure 4. CMake configuration-2

Without changing any compile options, execute "Generate". After that, click "Open Project" to launch Visual Studio 2019.

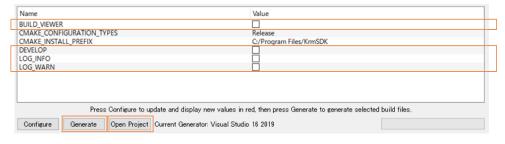


Figure 5. CMake configuration-3



2-2-2. Build execution

Launch Visual Studio 2019 and execute the build. The binary files generated from the build will be stored in "{SDK path}\u00e4bin".

2-3. For Linux/Ubuntu environment

2-3-1. Required software

The following software is required for the Linux/Ubuntu environment when using this SDK.

Table 6. Required software (Linux/Ubuntu)

Purpose	Software	Note
Package Management	Advanced Package Tool	Development environment setup
Build Tool	CMake (Ver:3.16.3) https://cmake.org/	SDK build
Compiler	GNU G++ (Ver:9.3.0)	SDK compilation
Image Processing	OpenCV (Ver:4.2.0) https://opencv.org/	Used within the provided TOPPAN ToF SDK library
C++ Extension	boost (Ver:1.71) https://www.boost.org/	Used within the provided TOPPAN ToF SDK library Used in TOPPAN ToF Viewer
Image Reception	Video for Linux2 (V4L2) https://www.linuxtv.org/	Used within the provided TOPPAN ToF SDK library
USB driver	libusb (Ver:1.0.23) https://libusb.info/	Used within the provided SDK library
Graphics	GLFW (Ver:3.3.2) https://www.glfw.org/	Used in TOPPAN ToF Viewer
OpenGL	Mesa 3D (Ver:9.0.1) https://mesa3d.org/	Used in TOPPAN ToF Viewer
GUI Tool	Dear ImGui (Ver:1.88) https://github.com/ocornut/imgui imgui-filebrowser (Commit ID: cfccc2a) https://github.com/AirGuanZ/imgui-filebrowser	Used in TOPPAN ToF Viewer
Japanese Font	IPA Font (Ver:003.03) https://moji.or.jp/ipafont/	Used in TOPPAN ToF Viewer

Note: The software versions listed in this table are based on the confirmed operating environments as of July 15, 2025. During actual installation, the latest versions of any software not specified by version in the installation script will be installed.

2-3-2. Installation steps for execution environment *STEP1*. OSS

Install the OSS (OpenCV, boost, libusb, CMake, GLFW, IPA Font) referenced by this SDK. Launch the terminal and execute the following commands to install.



cd {SDK path}
./tools/install_env_build.sh

STEP2. OSS OpenGL Driver

If the OpenGL driver is not installed on the host PC, install it using the following command.

./tools/install_gl_mesa.sh

After executing the command, the file "99-usb-C11U.rules" will be generated in the directory of "/lib/udev/rules.d/".

2-3-3. Build

2-3-3-1. Build execution

The following are the steps for building this SDK in a Linux/Ubuntu environment.

cd {SDK path}/build cmake .. make

To perform a parallel build, specify the -j option as shown below (N: number of parallel builds).

make -jN

The binary files generated from the build will be stored in "build/bin".

2-4. For Jetson AGX Orin environment

2-4-1. Required software

The following software is required for the Jetson AGX Orin environment when using this SDK.

Table 7. Required software (Jetson AGX Orin)

Purpose	Software	Note
Package Management	Advanced Package Tool	Development environment setup
Build Tool	CMake (Ver:3.16.3) https://cmake.org/	SDK build
Compiler	GNU G++ (Ver:9.3.0)	SDK compilation
Image Processing	OpenCV (Ver:4.5.4) https://opencv.org/	Used within the provided TOPPAN ToF SDK library
C++ Extension	boost (Ver:1.71) https://www.boost.org/	Used within the provided TOPPAN ToF SDK library Used in TOPPAN ToF Viewer
Image Reception	Video for Linux2 (V4L2) https://www.linuxtv.org/	Used within the provided TOPPAN ToF SDK library
USB driver	libusb (Ver:1.0.23)	Used within the provided TOPPAN



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	https://libusb.info/	ToF SDK library
Graphics	GLFW (Ver:3.3.2) https://www.glfw.org/	Used in TOPPAN ToF Viewer
GUI Tool	Dear ImGui (Ver:1.88) https://github.com/ocornut/imgui imgui-filebrowser (Commit ID: cfccc2a) https://github.com/AirGuanZ/imgui-filebrowser	Used in TOPPAN ToF Viewer
Japanese Font	IPA Font (Ver:003.03) https://moji.or.jp/ipafont/	Used in TOPPAN ToF Viewer

Note: The software versions listed in this table are based on the confirmed operating environments as of July 15, 2025. During actual installation, the latest versions of any software not specified by version in the installation script will be installed.

2-4-2. Installation steps for execution environment *STEP1* OSS

Install the OSS (OpenCV, boost, libusb, CMake, GLFW, IPA Font) referenced by this SDK. Launch the terminal and execute the following commands to install.

cd {SDK path} ./tools/install_env_build.sh

If your host PC environment does not have the OpenGL driver installed, please install it using the following command:

./tools/install_gl_mesa.sh

After executing the command, the file "99-usb-C11U.rules" will be generated in the directory of "/lib/udev/rules.d/".

2-4-3. Build

2-4-3-1. Build execution

Launch the terminal and execute the following commands to build.

cd {SDK path}/build cmake .. make

To perform a parallel build, specify the -j option as shown below (N: number of parallel builds).

make -jN

The binary files generated from the build will be stored in "build/bin".



3. Terms of Use and Disclaimer

Please refer to the "C11U User's Guide", "TOPPAN ToF senSPure™ SDK API Reference Manual", and other related documents for the terms and conditions of use for products from TOPPAN Holdings Inc. and TOPPAN Inc. (hereinafter referred to as "the Company").

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Document history

Date	Revision	Comment
2024/09/03	1.00	Initial release
2025/03/19	1.10	Initial release For ES Version
		1. Corrected software version; Table 5, 6, 7: Required software
2025/04/18	1.11	2. Corrected Figure 2: Directory structure of the provided software3. Corrected minor typos
		4. Revised Table 2. Operating environment: JetPack 5.0.1
2025/09/10	1.12	 Table 2. Operating environment: JetPack 6.0 / Ubuntu22.04LTS 2-3-3. Build: added
2023/03/10	1.12	2-4-2. Installation steps for execution environment: install_gl_mesa.shCorrected minor typos



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ToF camera product support center

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