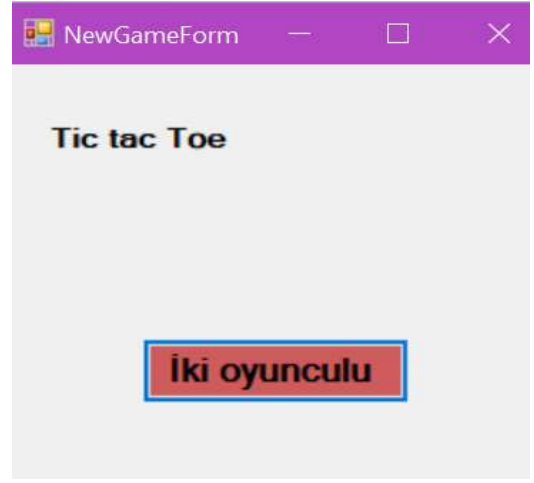
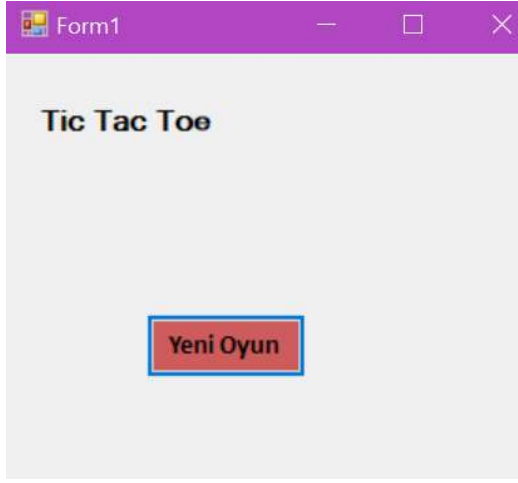


TİC TAC TOE GAME

Soru 1 ve 2:



Soru 3:

```
Public Class TwoPlayerform
    Private Sub TwoPlayerform(sender As System.Object, e As System.EventArgs) Handles
Me.Activated
```

```
    Dim Turn As New Random
    Dim TurnResult As Integer = Turn.Next(1, 3)
    If TurnResult = 1 Then
        PlayerTurnLabel.Text = "Red Turn"
        PlayerTurnLabel.ForeColor = Color.Red
    End If
    If TurnResult = 2 Then
        PlayerTurnLabel.Text = "Blue Turn"
        PlayerTurnLabel.ForeColor = Color.Blue
    End If
```

```
    'Tüm şekillerin görünürlüğü kaldırılır.'
```

```
OvalShape1.Visible = False
OvalShape2.Visible = False
OvalShape3.Visible = False
OvalShape4.Visible = False
OvalShape5.Visible = False
OvalShape6.Visible = False
OvalShape7.Visible = False
OvalShape8.Visible = False
OvalShape9.Visible = False
LineShape1.Visible = False
LineShape2.Visible = False
LineShape3.Visible = False
LineShape4.Visible = False
LineShape5.Visible = False
LineShape6.Visible = False
LineShape7.Visible = False
LineShape8.Visible = False
LineShape9.Visible = False
LineShape10.Visible = False
LineShape11.Visible = False
LineShape12.Visible = False
LineShape13.Visible = False
LineShape14.Visible = False
LineShape15.Visible = False
LineShape16.Visible = False
LineShape17.Visible = False
LineShape18.Visible = False
```

```
End Sub
```

```
Private Sub RectangleShape1_Click(sender As Object, e As EventArgs) Handles  
RectangleShape1.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape1.Visible = True  
        LineShape2.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape1.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape1.Visible = True Then  
        RectangleShape1.Enabled = False  
    ElseIf OvalShape1.Visible = True Then  
        RectangleShape1.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape2_Click(sender As Object, e As EventArgs) Handles  
RectangleShape2.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape3.Visible = True  
        LineShape4.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape2.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape3.Visible = True Then  
        RectangleShape2.Enabled = False  
    ElseIf OvalShape1.Visible = True Then  
        RectangleShape2.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape3_Click(sender As Object, e As EventArgs) Handles  
RectangleShape3.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape5.Visible = True  
        LineShape6.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape3.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape5.Visible = True Then  
        RectangleShape3.Enabled = False  
    ElseIf OvalShape3.Visible = True Then  
        RectangleShape3.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape4_Click(sender As Object, e As EventArgs) Handles  
RectangleShape4.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape7.Visible = True  
        LineShape8.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape4.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape7.Visible = True Then  
        RectangleShape4.Enabled = False  
    ElseIf OvalShape4.Visible = True Then  
        RectangleShape4.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape5_Click(sender As Object, e As EventArgs) Handles  
RectangleShape5.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape9.Visible = True  
        LineShape10.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape5.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape9.Visible = True Then  
        RectangleShape5.Enabled = False  
    ElseIf OvalShape5.Visible = True Then  
        RectangleShape5.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape6_Click(sender As Object, e As EventArgs) Handles  
RectangleShape6.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape11.Visible = True  
        LineShape12.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape6.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape11.Visible = True Then  
        RectangleShape6.Enabled = False  
    ElseIf OvalShape6.Visible = True Then  
        RectangleShape6.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape7_Click(sender As Object, e As EventArgs) Handles  
RectangleShape7.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape13.Visible = True  
        LineShape14.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape7.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape13.Visible = True Then  
        RectangleShape7.Enabled = False  
    ElseIf OvalShape7.Visible = True Then  
        RectangleShape7.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape8_Click(sender As Object, e As EventArgs) Handles  
RectangleShape8.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape15.Visible = True  
        LineShape16.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape8.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape15.Visible = True Then  
        RectangleShape8.Enabled = False  
    ElseIf OvalShape8.Visible = True Then  
        RectangleShape8.Enabled = False  
    End If  
End Sub
```

```
Private Sub RectangleShape9_Click(sender As Object, e As EventArgs) Handles  
RectangleShape9.Click
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        LineShape17.Visible = True  
        LineShape18.Visible = True  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        OvalShape9.Visible = True  
    End If
```

```
    If PlayerTurnLabel.Text = "Red Turn" Then  
        PlayerTurnLabel.Text = "Blue Turn"  
        PlayerTurnLabel.ForeColor = Color.Blue  
    ElseIf PlayerTurnLabel.Text = "Blue Turn" Then  
        PlayerTurnLabel.Text = "Red Turn"  
        PlayerTurnLabel.ForeColor = Color.Red  
    End If
```

```
    If LineShape17.Visible = True Then  
        RectangleShape9.Enabled = False  
    ElseIf OvalShape9.Visible = True Then  
        RectangleShape9.Enabled = False  
    End If  
End Sub
```

```
Private Sub RoundWin_Show(sender As System.Object, e As System.EventArgs) Handles  
Me.MouseMove
```

```
    Dim BlueWin As String = Str$(Val(BlueWinCounter.Text) + 1)  
    Dim RedWin As String = Str$(Val(RedWinCounter.Text) + 1)  
  
    If OvalShape1.Visible = True And OvalShape2.Visible = True And  
OvalShape3.Visible = True Then  
        BlueWinCounter.Text = BlueWin  
    End If  
    If OvalShape4.Visible = True And OvalShape5.Visible = True And  
OvalShape6.Visible = True Then  
        BlueWinCounter.Text = BlueWin  
    End If  
    If OvalShape7.Visible = True And OvalShape8.Visible = True And  
OvalShape9.Visible = True Then  
        BlueWinCounter.Text = BlueWin  
    End If  
    If OvalShape1.Visible = True And OvalShape4.Visible = True And  
OvalShape7.Visible = True Then  
        BlueWinCounter.Text = BlueWin  
    End If  
    If OvalShape2.Visible = True And OvalShape5.Visible = True And  
OvalShape8.Visible = True Then  
        BlueWinCounter.Text = BlueWin  
    End If
```

```

If OvalShape3.Visible = True And OvalShape6.Visible = True And OvalShape9.Visible =
True Then
    BlueWinCounter.Text = BlueWin
End If
If OvalShape1.Visible = True And OvalShape5.Visible = True And
OvalShape9.Visible = True Then
    BlueWinCounter.Text = BlueWin
End If
If OvalShape3.Visible = True And OvalShape5.Visible = True And
OvalShape7.Visible = True Then
    BlueWinCounter.Text = BlueWin
End If
If LineShape1.Visible And LineShape3.Visible And LineShape5.Visible = True
Then
    RedWinCounter.Text = RedWin
End If
If LineShape7.Visible And LineShape9.Visible And LineShape11.Visible = True
Then
    RedWinCounter.Text = RedWin
End If
If LineShape13.Visible And LineShape15.Visible And LineShape17.Visible = True
Then
    RedWinCounter.Text = RedWin
End If
If LineShape1.Visible And LineShape7.Visible And LineShape13.Visible = True
Then
    RedWinCounter.Text = RedWin
End If
If LineShape3.Visible And LineShape9.Visible And LineShape15.Visible = True
Then
    RedWinCounter.Text = RedWin
End If

If LineShape5.Visible And LineShape11.Visible And LineShape17.Visible = True Then
    RedWinCounter.Text = RedWin
End If
If LineShape1.Visible And LineShape9.Visible And LineShape17.Visible = True
Then
    RedWinCounter.Text = RedWin
End If
If LineShape5.Visible And LineShape9.Visible And LineShape13.Visible = True
Then
    RedWinCounter.Text = RedWin
End If

```



```

If OvalShape1.Visible = True And OvalShape2.Visible = True And OvalShape3.Visible =
True Or
    OvalShape4.Visible = True And OvalShape5.Visible = True And
OvalShape6.Visible = True Or
    OvalShape7.Visible = True And OvalShape8.Visible = True And
OvalShape9.Visible = True Or
    OvalShape1.Visible = True And OvalShape4.Visible = True And
OvalShape7.Visible = True Or
    OvalShape2.Visible = True And OvalShape5.Visible = True And
OvalShape8.Visible = True Or
    OvalShape3.Visible = True And OvalShape6.Visible = True And
OvalShape9.Visible = True Or
    OvalShape1.Visible = True And OvalShape5.Visible = True And
OvalShape9.Visible = True Or
    OvalShape3.Visible = True And OvalShape5.Visible = True And
OvalShape7.Visible = True Or
    LineShape1.Visible = True And LineShape3.Visible = True And
OvalShape5.Visible = True Or
    LineShape7.Visible = True And LineShape9.Visible = True And
LineShape11.Visible = True Or
    LineShape13.Visible = True And LineShape15.Visible = True And
LineShape17.Visible = True Or
    LineShape1.Visible = True And LineShape7.Visible = True And
LineShape13.Visible = True Or
    LineShape3.Visible = True And LineShape9.Visible = True And
LineShape15.Visible = True Or
    LineShape5.Visible = True And LineShape11.Visible = True And
LineShape17.Visible = True Or
    LineShape1.Visible = True And LineShape9.Visible = True And
LineShape17.Visible = True Or
    LineShape5.Visible = True And LineShape9.Visible = True And
LineShape13.Visible = True Or
    RectangleShape1.Enabled = False And RectangleShape2.Enabled = False And
RectangleShape3.Enabled = False And RectangleShape4.Enabled = False And
    RectangleShape5.Enabled = False And RectangleShape6.Enabled = False And
RectangleShape7.Enabled = False And RectangleShape8.Enabled = False And
    RectangleShape9.Enabled = False Then

```

```
OvalShape1.Visible = False
OvalShape2.Visible = False
OvalShape3.Visible = False
OvalShape4.Visible = False
OvalShape5.Visible = False
OvalShape6.Visible = False
OvalShape7.Visible = False
OvalShape8.Visible = False
OvalShape9.Visible = False
LineShape1.Visible = False
LineShape2.Visible = False
LineShape3.Visible = False
LineShape4.Visible = False
LineShape5.Visible = False
LineShape6.Visible = False
LineShape7.Visible = False
LineShape8.Visible = False
LineShape9.Visible = False
LineShape10.Visible = False
LineShape11.Visible = False
LineShape12.Visible = False
LineShape13.Visible = False
LineShape14.Visible = False
LineShape15.Visible = False
LineShape16.Visible = False
LineShape17.Visible = False
LineShape18.Visible = False
```

```
,
```

```
RectangleShape1.Enabled = True
RectangleShape2.Enabled = True
RectangleShape3.Enabled = True
RectangleShape4.Enabled = True
RectangleShape5.Enabled = True
RectangleShape6.Enabled = True
RectangleShape7.Enabled = True
RectangleShape8.Enabled = True
RectangleShape9.Enabled = True
```

```
End If
End Sub
```

```
Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click
    AboutBox1.Show()
    Me.Hide()
End Sub
```

```
End Class
```

