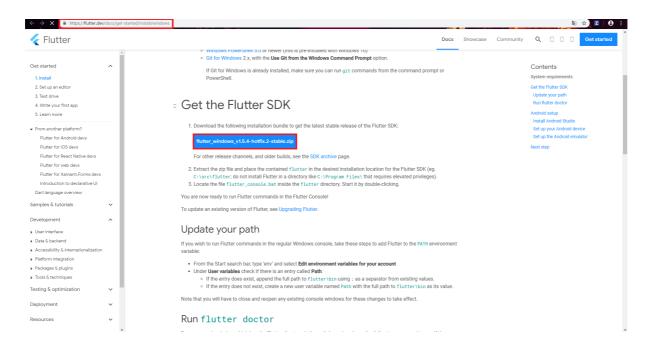
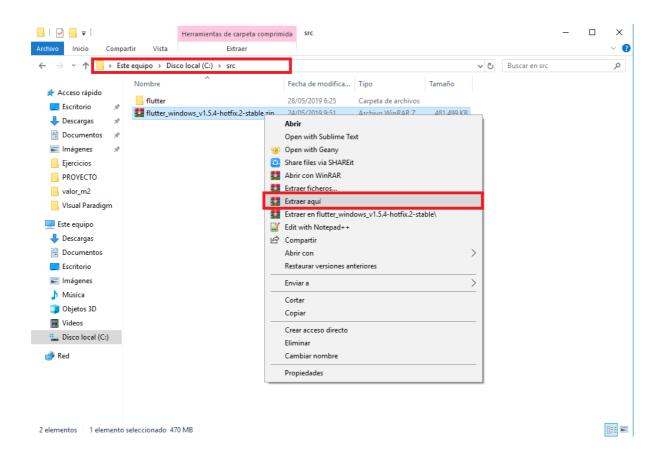


Manual de instalación flutter

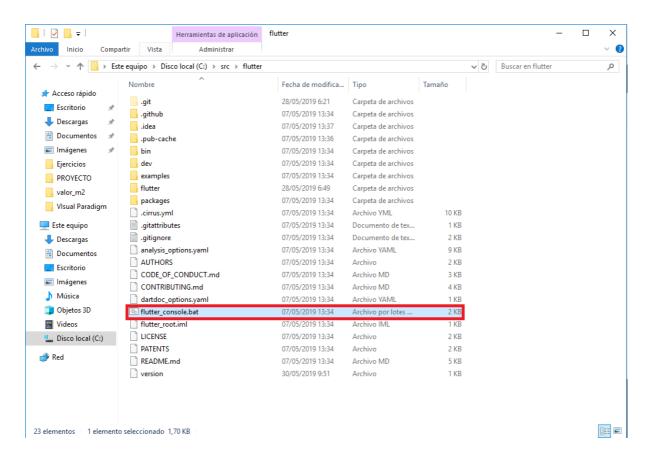
1. Descargar el WinRAR donde se encuentran los archivos de instalación.



2. Crear una carpeta en el disco local, llamarla src y extraer el WinRAR en esa carpeta



3. Ejecutamos el archivo flutter_console.bat



4. Nos mostrara una pantalla llamada flutter console donde ejecutaremos los siguientes códigos.

Primero debemos ejecutar el comando: "cd C:\src\flutter"

Luego el comando: "flutter doctor"

5. Luego de que cargue unos minutos nos mostrara los problemas que hay.

6. Debemos ejecutar el siguiente código: "flutter doctor - -android-licenses"

7. Nos mostrara unos teminos donde debemos aceptar oprimiendo la tecla y

```
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**Cept? (y/M): y

I SDK package licenses agreement

**Sorc\flutter>flutter doctor

of summary (to see all details, run flutter doctor -v):

**J Flutter (Channel stable, v1.5.4-hotfix.2, on Microsoft Windows [Versiā³n 10.0.17134.648], locale es-ES)

**J Android Studio (version 3.2)

**X Flutter plugin not installed; this adds Flutter specific functionality.

**X Dart plugin not installed; this adds Dart specific functionality.

**Y Sode (version 1.33.1)

**X Flutter extension not installed; install from https://marketplace.visualstudio.com/items?itemName=Dart-Code.flutter

! No devices available

**Doctor found issues in 3 categories.**
```

8. Ejecutamos el comando "flutter doctor" y nos mostrara los problemas donde ya se ha solucionado uno de ellos

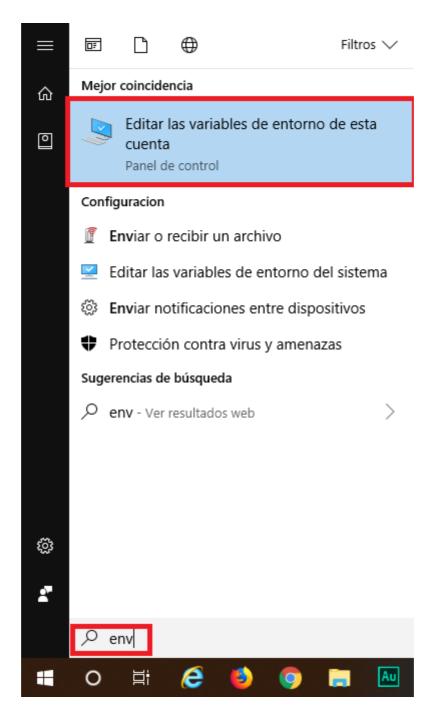
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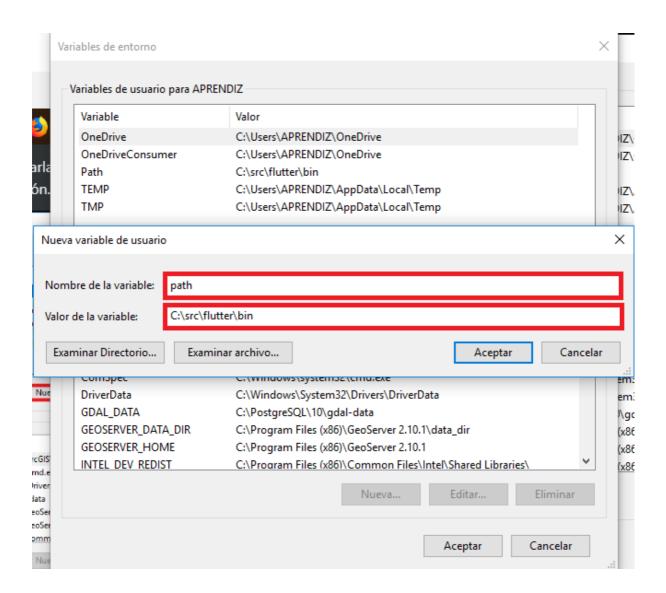
**Comments**

**Comments**
```

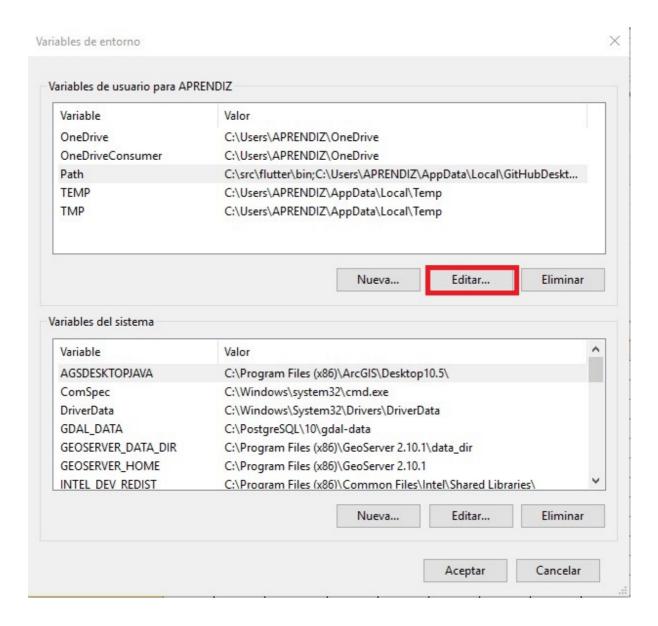
9. debemos buscar las variables de entorno de la cuenta buscando "env" en la barra de tareas



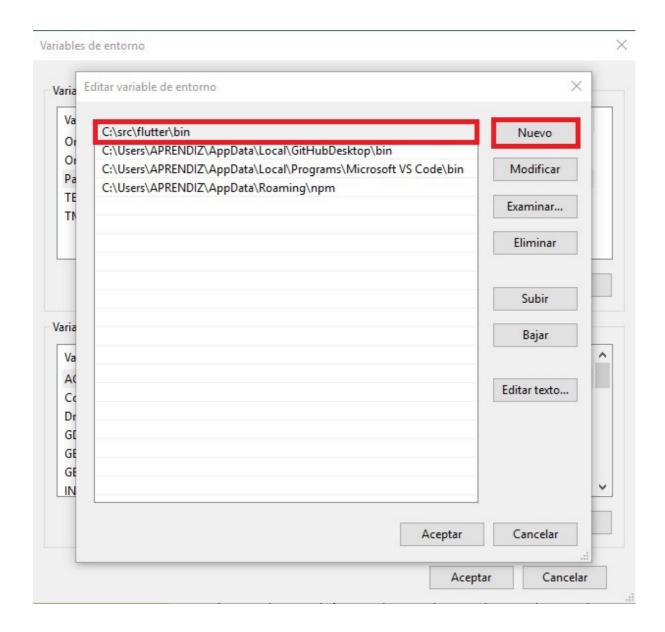
10. Si la variable no existe path debemos crearla seleccionando en botón nuevo y ponerle los siguientes datos.



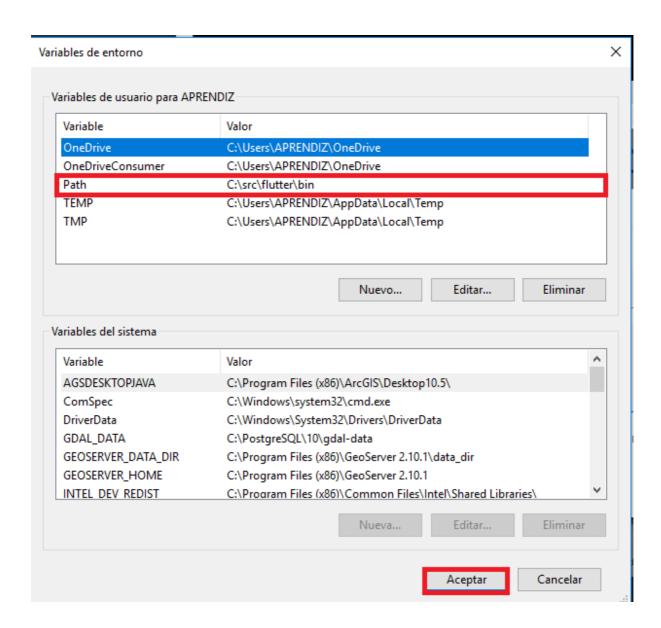
11. Si la variable ya esta creada hacemos click en editar.



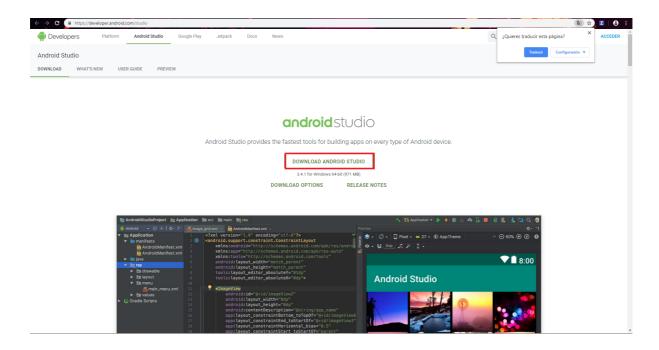
12. Y agregamos una nueva variable y le ponemos la siguiente dirección.



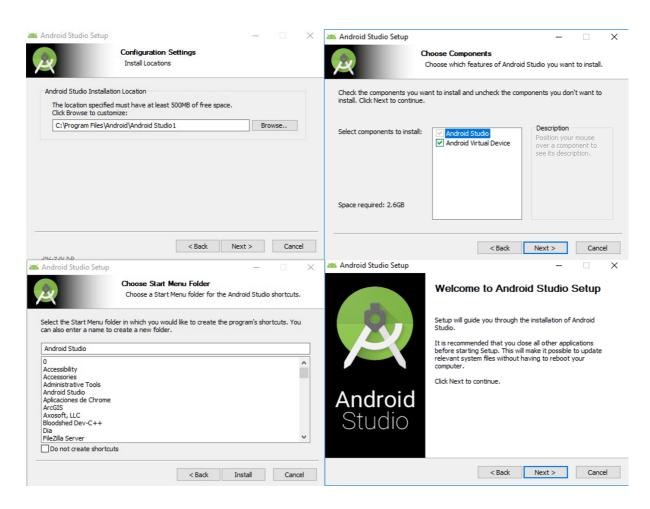
13. Ya estaría la variable, aceptamos y listo.



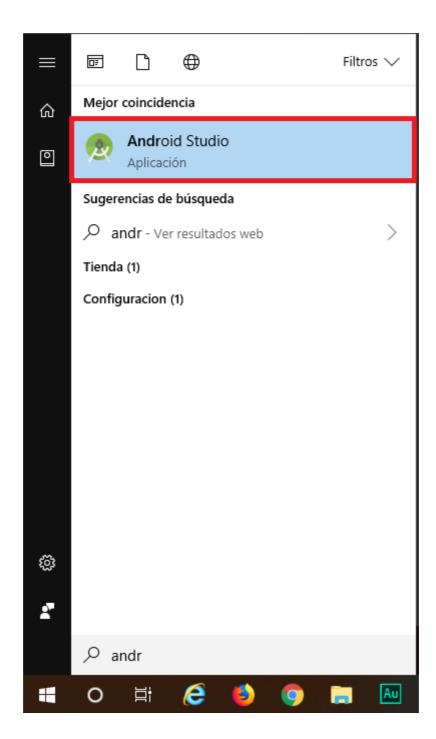
14. Debemos descarga android estudio para continuar.



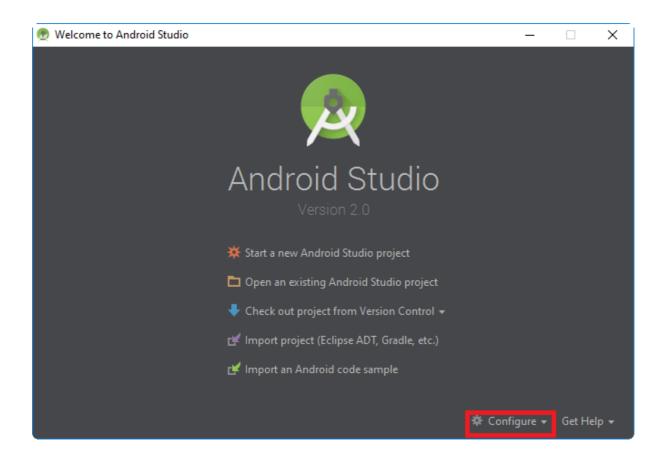
15. Cuando se termine la descarga debemos aceptar los términos para continuar.



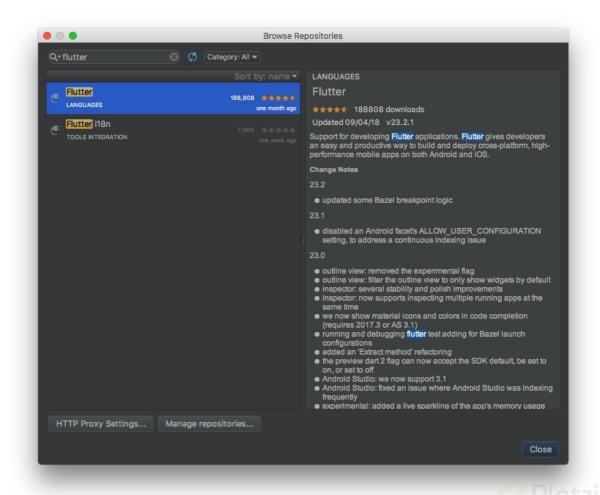
16. Al finalizar iniciara una descarga y después podemos ejecutar el Android Studio.



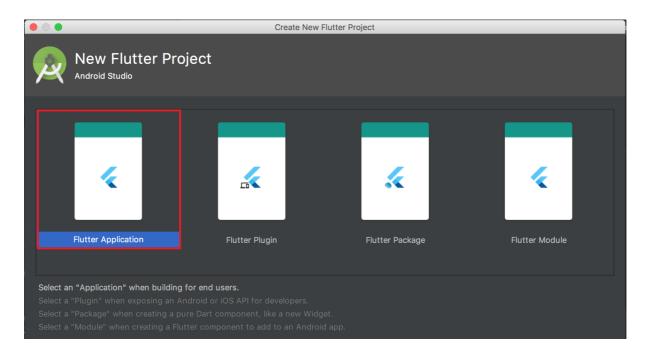
17. Vamos a configuración y luego a plugins



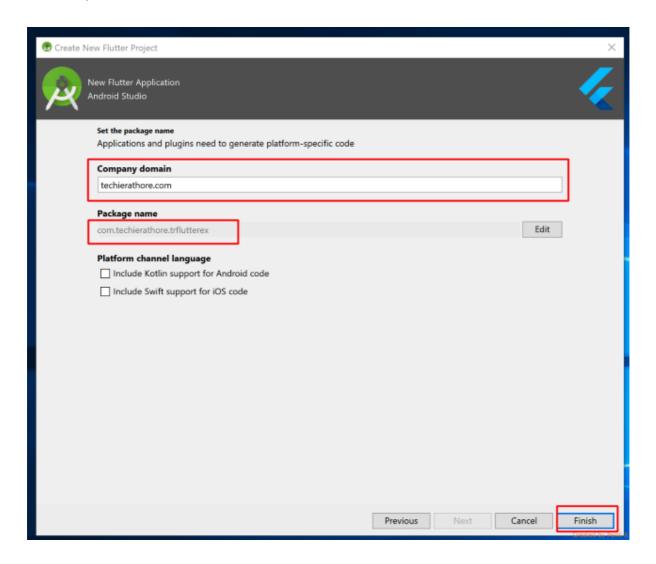
18. Agregamos el plugin llamado flutter



19. Despues de que se descargue podemos crear un nuevo flutter project



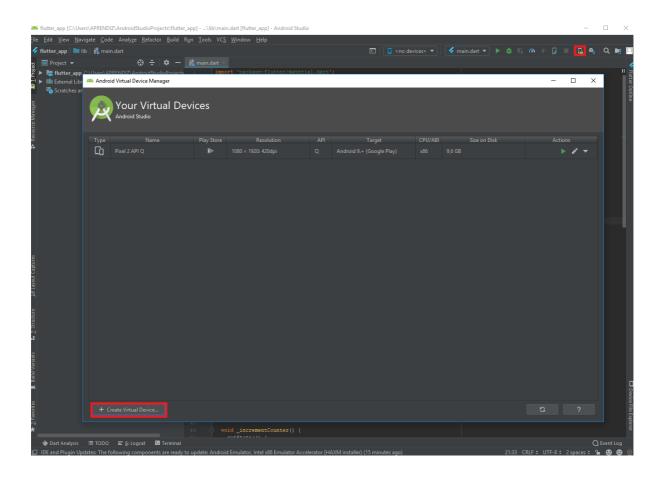
20. Aceptamos.



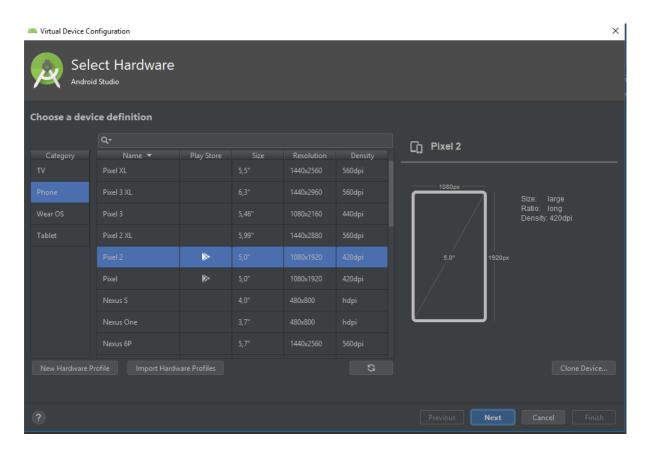
21. Y nos mostrara un ejemplo en donde podremos trabajar sobre el.

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| Secretary professional profes
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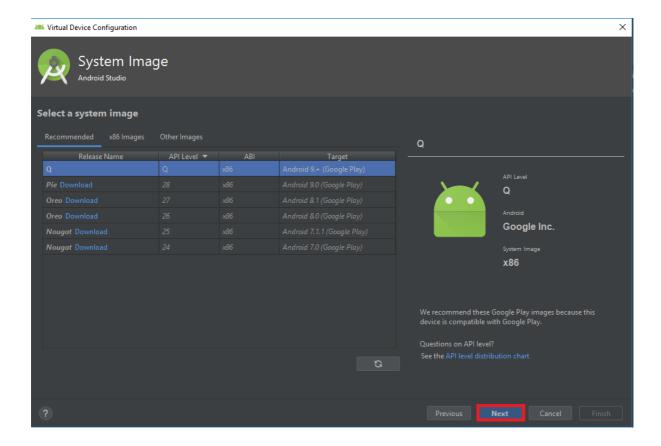
22. Si no tienen un celular al cual conectar podemos descargar uno, dando click en la opción de un celular de android y crear.



23. Selecionamos Pixel 2 y damos siguiente



24. Seleccionar uno y dar siguiente



25. Siguiente y ya podremos ejecutar un celular

