

**SAPIENZA**  
UNIVERSITÀ DI ROMA

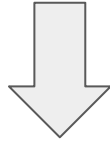
## **Gravitational-Waves Glitch Detection : A Deep Learning Approach**

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Master's degree in Computer Science

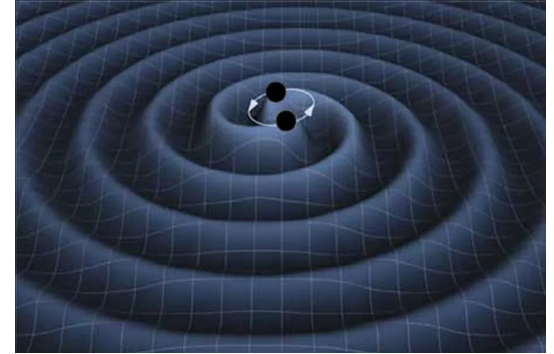


# Gravitational Waves :

- Ripples of space-time :
  - Ex : A huge mass that rotates, Binary Black Hole
- According Einstein's theory, gravity = curvature of space-time



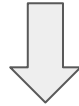
Can we detect Gravitational Waves ?



It is hard.. but yes!

# LIGO :

- **L**aser **I**nterferometer **G**ravitational-Wave **O**bservatory
- It's able to detect the passage of gravitational waves.



It requires high-precision tools, sensitive to distances less than the length of the atomic nuclei !!!!

- In 2015, LIGO/VIRGO detect the first GW from a binary black hole merger.

Reference :

- Abbott, Benjamin P., et al. "Observation of gravitational waves from a binary black hole merger." *Physical review letters* 116.6 (2016): 061102.

## Problems and challenges :

- High sensitivity ---> +likelihood of errors and noise



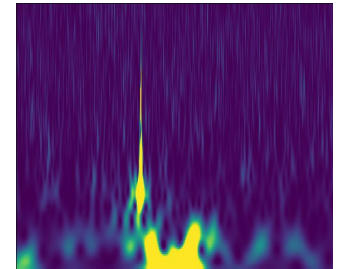
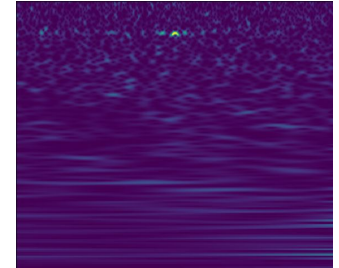
GW detectors are vulnerable to particular artifacts called glitches :

- caused by e.g. small ground motions, ringing of the test-mass suspension system at resonant frequencies, or fluctuations in the laser



These artifacts produce : false-positive results in GW search, reduce the significance of candidate gravitational-wave signals, corrupt data etc.

2 type of Glitches :



**It's essential to develop automatic processes which are able to detect and recognize glitches.**

## Pipeline : Gravity Spy ( Zevin, Michael, et al. (2017) )

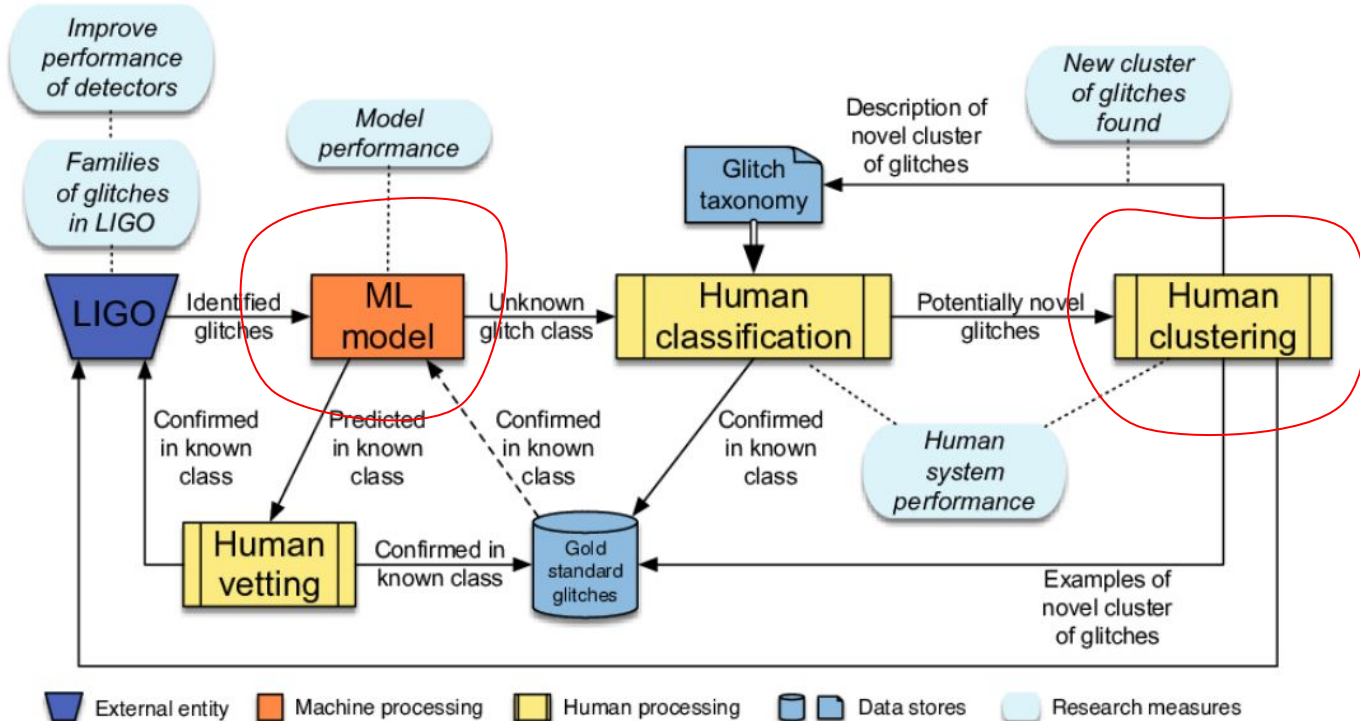


Figure 2: Gravity Spy system architecture, and overall data flow through the interconnected, interdisciplinary components of the project.

## The aims of the project :

- We want ( high accuracy ) predictive models capable of recognizing glitches, to reduce human intervention as much as possible.
- We want to be able to recognize new types of glitches never seen before to help humans cluster new glitches never seen so far.

Let's go further !

# Why Big Data ?

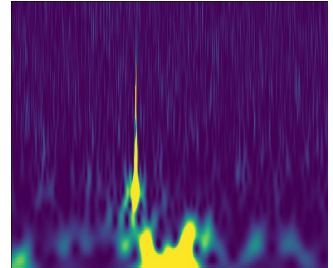
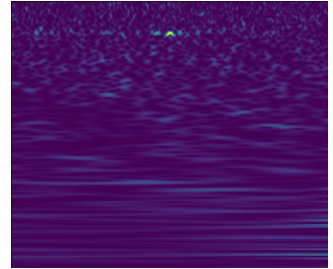
- Huge amount of data, in 'observing' mode, LIGO generates terabytes of data every day ! [ 1 ]
- High velocity of generated data.
- Data can be in different format. Data usually are signals that need to be interpreted and processed.
- The data of different GW detectors usually are used to study better the results ( e.g. LIGO, VIRGO and KAGRA )
- A GW detector costs Billions \$. Data has been gathered by LIGO ( and others ) has an incalculable value from the point of view of science.

5 Vs of Big Data hold.

# Dataset :

- kaggle dataset : <https://www.kaggle.com/tentotheminus9/gravity-spy-gravitational-waves>
  - It contains :
    - 22348 samples in the Train set
    - 4800 samples in the Validation set
    - 4720 samples in the Test set
- roughly 4 GB
- There are 22 classes, 20 of them are different kind of glitches.
    - Two of them are :
      - “No\_Glitch” : It contains pure signals without any glitch.
      - “None\_of\_the\_above” : It contains unknown glitch never seen so far.

2 type of Glitches in  
Train set:





# Related work :

[ 1 ] Zevin, Michael, et al. "Gravity Spy: integrating advanced LIGO detector characterization, machine learning, and citizen science." *Classical and quantum gravity* 34.6 (2017): 064003

- Great result using CNN, however they use 20 classes and low accuracy for unseen glitches

[ 2 ] George, Daniel, Hongyu Shen, and E. A. Huerta. "Deep Transfer Learning: A new deep learning glitch classification method for advanced LIGO." *arXiv preprint arXiv:1706.07446* (2017).

- Transfer learning using S-o-A models in CV ( ResNet, Inception etc ) + proposed a clustering apprch.

[ 3 ] Other recent approach using generative models.

**In this project : I reproduce the results of [ 2 ]**

# Transfer Learning :

A deep learning technique which use a trained model to solve another similar task. Basically we exploit the knowledge of a model that has already learnt in a task for another similar problem.

However the training needs to be re-computed, we have less learnable parameters though.

Which models did I use ?

1) EfficientNetB0 : 20,438,553 parameters

2) EfficientNetB1 : 38,584,982 parameters

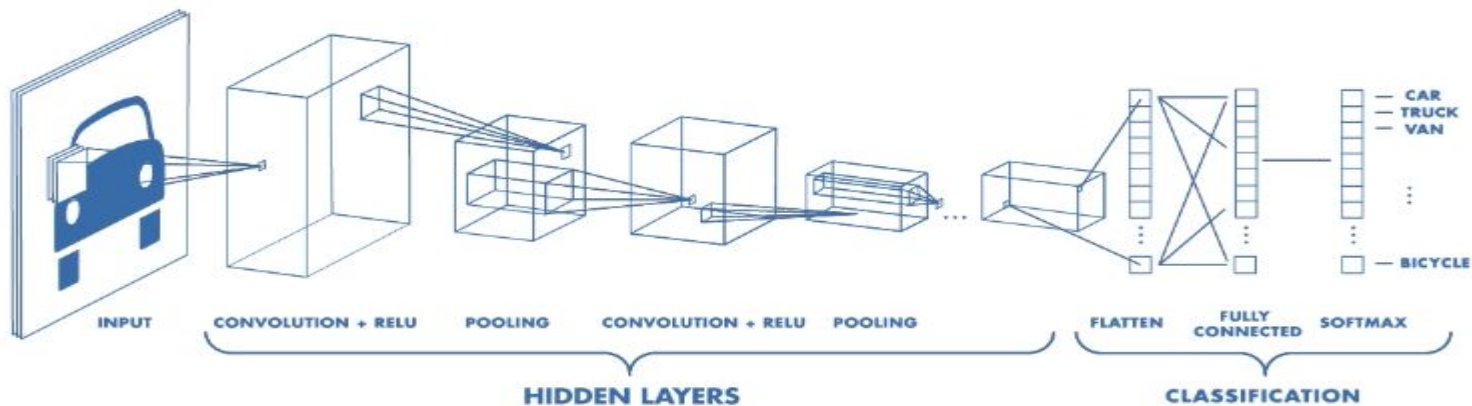
3) MobileNetV2 18,646,966 parameters

None of them  
used in [ 2 ]

For each model, training : #Epochs = 50, SGD, lr = 0.0001, momentum = 0.9

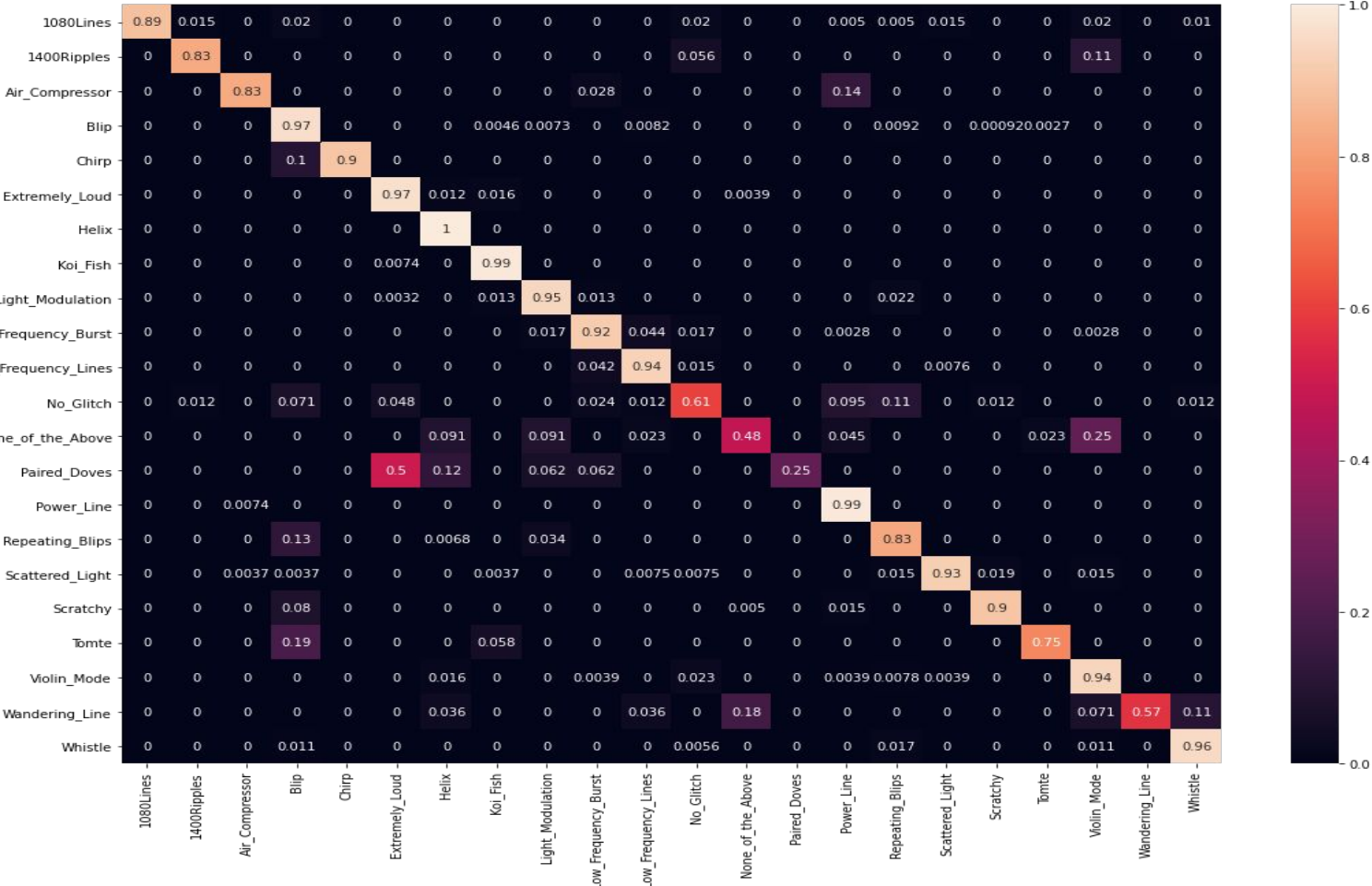
# EfficientNetB0 :

- It's a CNN and use residual blocks.



A standard convolutional neural network

EfficientNetB0 confusion matrix test set : ( the best model )



## Comparison with [ 2 ]

- They got 98.8 % accuracy with ResNet50 whereas I got 93%.
- However there are a few differences :
  - My test set is almost 3 times bigger.
  - My # epochs are half of them.
  - Limited computational power, just Colab :(

[ 2 ] George, Daniel, Hongyu Shen, and E. A. Huerta. "Deep Transfer Learning: A new deep learning glitch classification method for advanced LIGO." *arXiv preprint arXiv:1706.07446* (2017).

## EfficientNetB0 metrics per single class :

- 14 classes have both Recall and Precision  $\geq 0.89$ .

These 2 classes are crucial !!



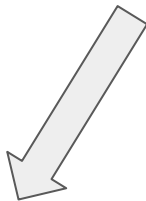
This pair have the lowest Recall and Precision values.

How to deal those labels?

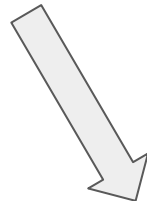
	precision	recall	f1-score	support
1080Lines	1.00	0.89	0.94	200
1400Ripples	0.88	0.83	0.86	36
Air Compressor	0.91	0.83	0.87	36
Blip	0.94	0.97	0.96	1092
Chirp	1.00	0.90	0.95	40
Extremely Loud	0.94	0.97	0.95	256
Helix	0.92	1.00	0.96	168
Koi Fish	0.96	0.99	0.98	408
Light Modulation	0.93	0.95	0.94	312
Low Frequency Burst	0.94	0.92	0.93	360
Low Frequency Lines	0.89	0.94	0.91	264
No Glitch	0.67	0.61	0.64	84
None of the Above	0.75	0.48	0.58	44
Paired Doves	1.00	0.25	0.40	16
Power Line	0.93	0.99	0.96	272
Repeating Blips	0.77	0.83	0.80	148
Scattered Light	0.98	0.93	0.95	268
Scratchy	0.96	0.90	0.93	200
Tomte	0.91	0.75	0.82	52
Violin Mode	0.90	0.94	0.92	256
Wandering Line	1.00	0.57	0.73	28
Whistle	0.97	0.96	0.96	180
accuracy			0.93	4720
macro avg	0.92	0.84	0.86	4720
weighted avg	0.93	0.93	0.93	4720

# Clustering approach :

- Different ways. First of all we need an feature extractor since each data sample is a  $[479 \times 579 \times 3]$  d vector.



Exploiting the previous trained network as feature extractor.

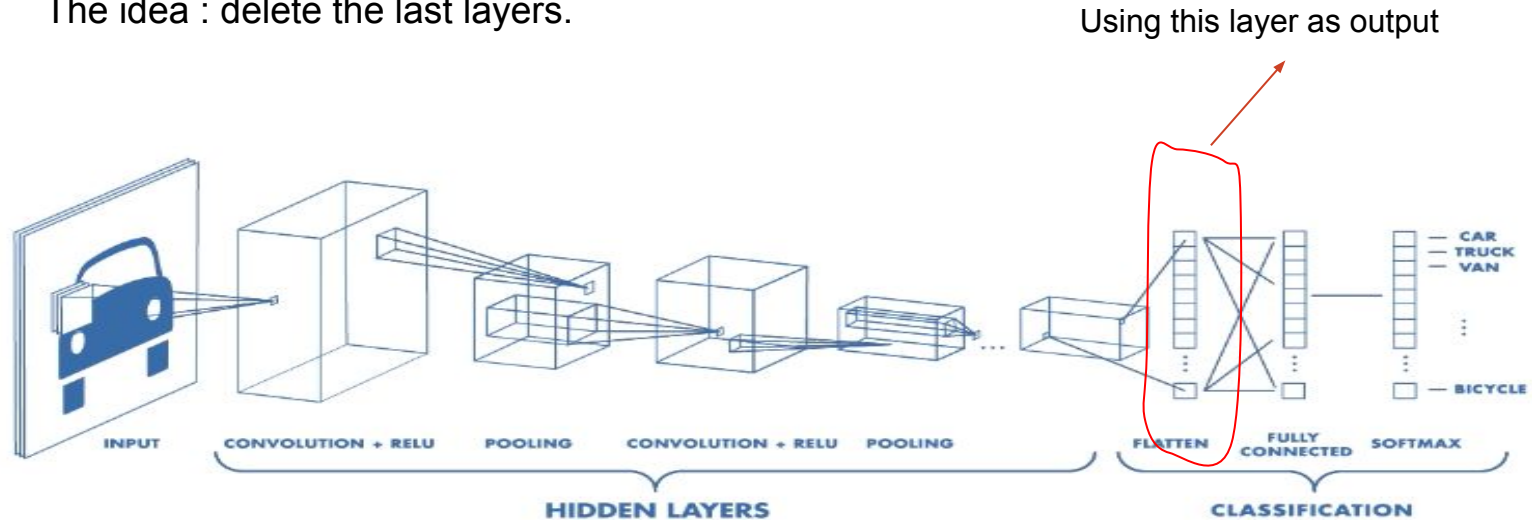


Developing a new model in order to learn an embedding ( PCA, AE, VAE )

Following the [ 2 ], I did the first.

# Clustering approach : DNN

- Build a feature extractor using the neural network.
- The idea : delete the last layers.

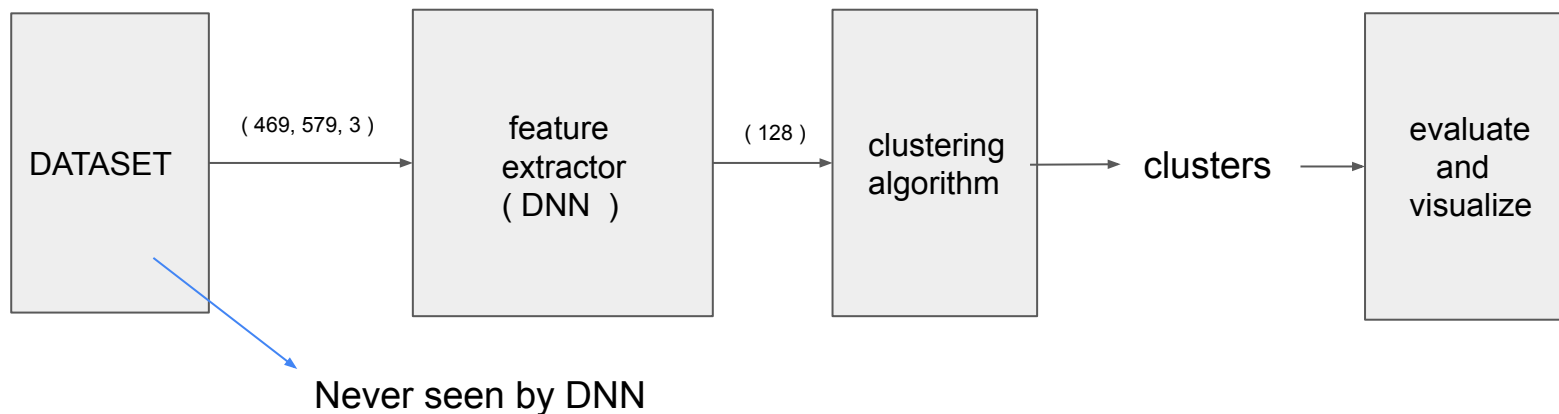


- In our network, each data sample is mapped into a 128 dimensional vector, there's a trade off ( +dim +learnable param. )



# Clustering approach :

- Once we have the feature extractor, I can use it to extract the latent features from the data.
- Then it's time to do clustering using an algorithm.
- Here I decided to exploit :      1) Kmeans                      2) Gaussian Mixture Model



# Clustering : evaluation


- Standard clustering metrics : Purity score and Silhouette score

Feature Extractor	Algorithm	Purity score	Silhouette score
DNN	Kmeans	0.6438	0.3174
DNN	Gaussian Mixture Model	0.6678	0.1942

# Visualization :

- In this environment would be essential visualizing clusters and data ( a human has to cluster data for a double check ).
- How can we visualize clusters?

There exists some methods. A solution is t-SNE, proposed by [ 2 ] :

t-SNE : t-distributed stochastic neighbor embedding  **Non-linear  
dim. reduction  
method**

- Can we use PCA ? No  **Linear dim.  
reduction  
method**

[ 2 ] George, Daniel, Hongyu Shen, and E. A. Huerta. "Deep Transfer Learning: A new deep learning glitch classification method for advanced LIGO." *arXiv preprint arXiv:1706.07446* (2017).

## t-SNE :

- It was introduced by Van der Maaten and Hinton in [ 1 ].
- Stochastic algorithm, strong ( and difficult ) math theory.

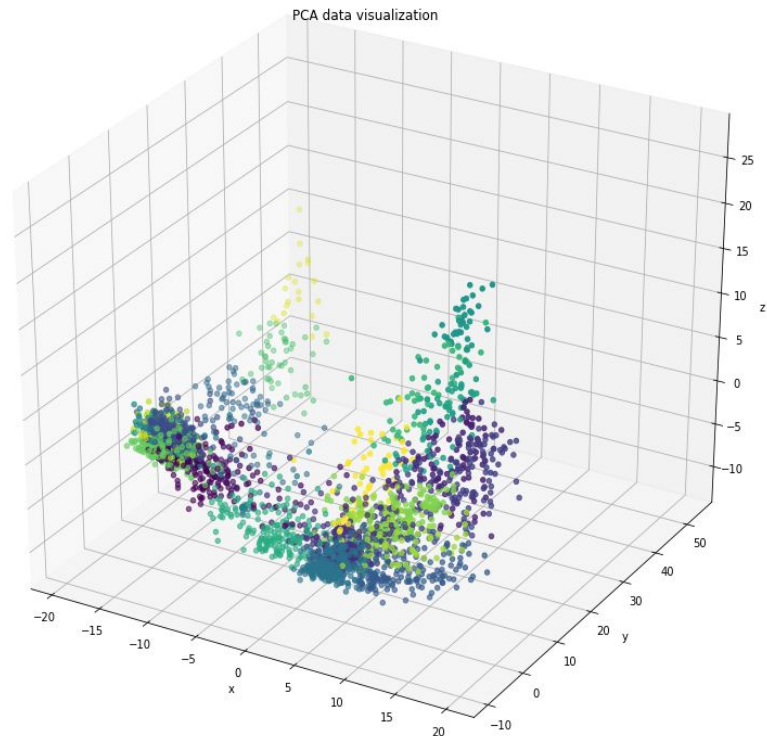
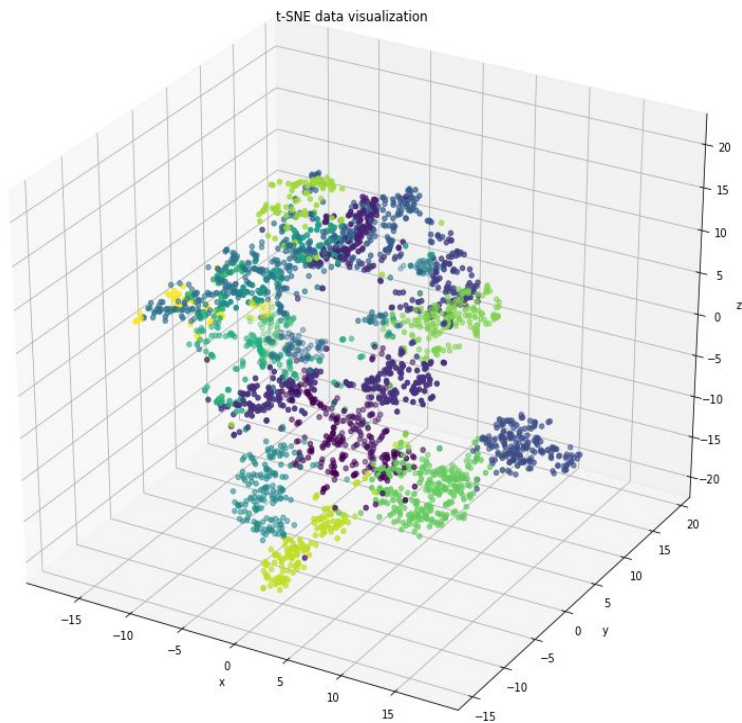
**Main idea** : it minimizes the **Kullback–Leibler** divergence between two distribution, the first one in the high dimensional space and the second in the reduced space.

$$KL ( P || Q ) = \sum P_{ij} \log( P_{ij} / Q_{ij} )$$

Reference :

[ 1 ] Van der Maaten, Laurens, and Geoffrey Hinton. "Visualizing data using t-SNE." *Journal of machine learning research* 9.11 (2008).

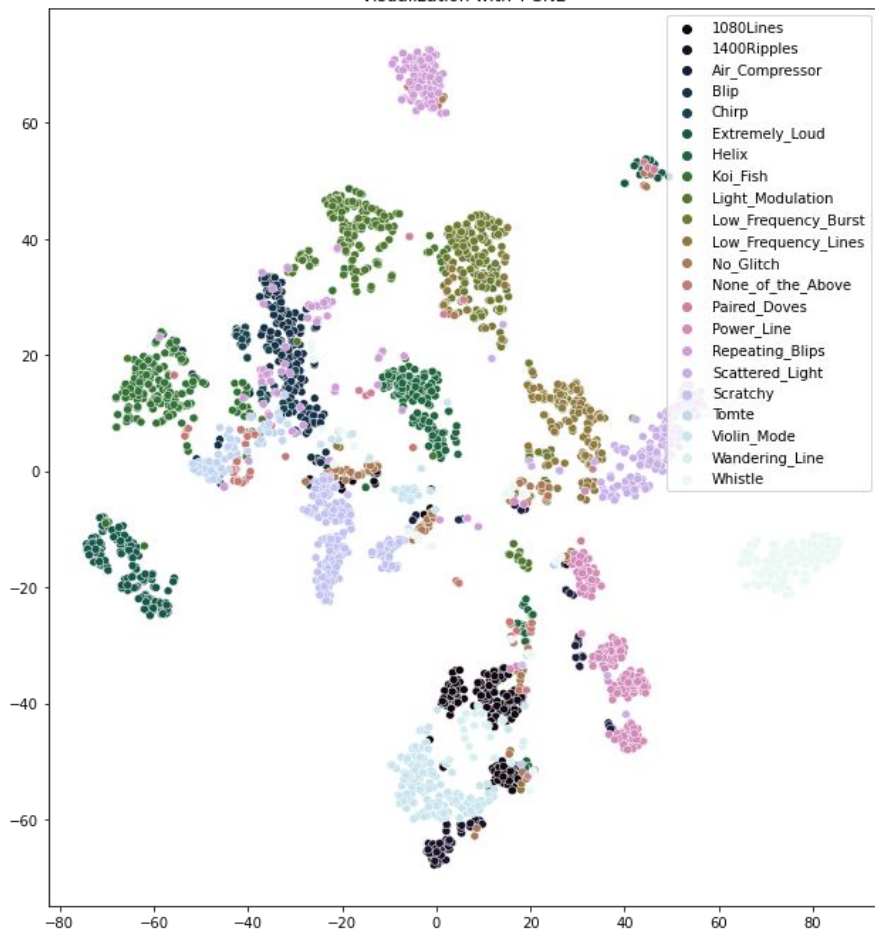
## Clustering : visualization with t-SNE and PCA.



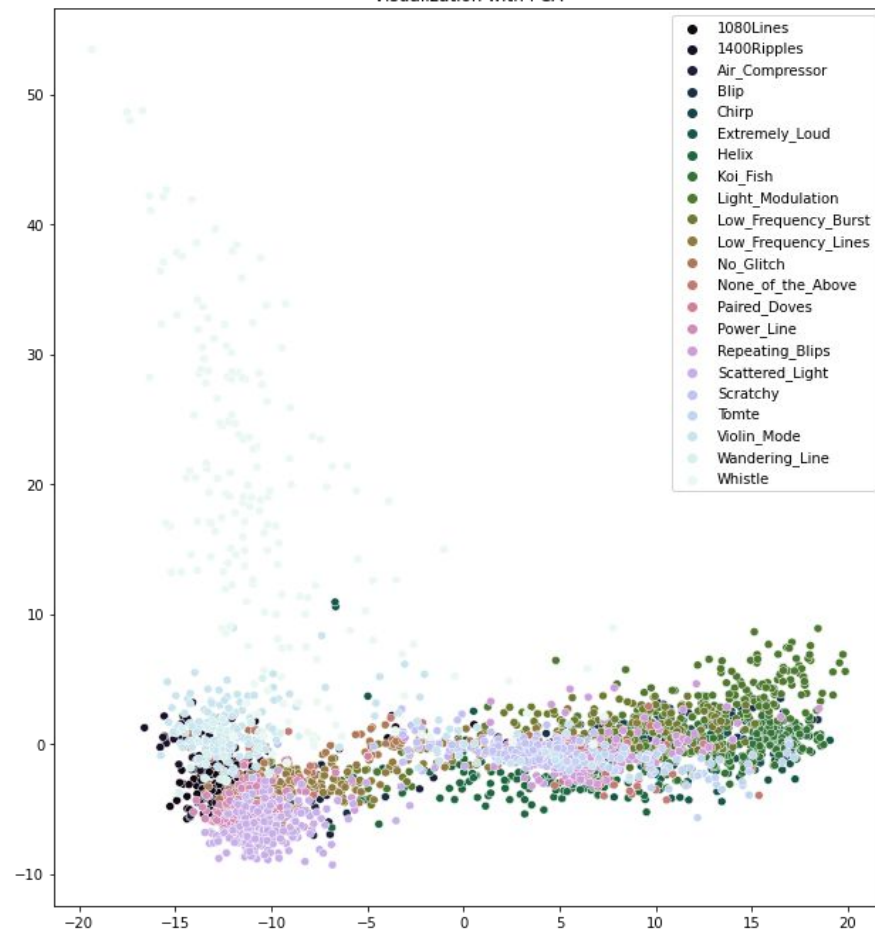
t-SNE seems good, PCA no...

## Comparison visualization in 2D

Visualization with T-SNE

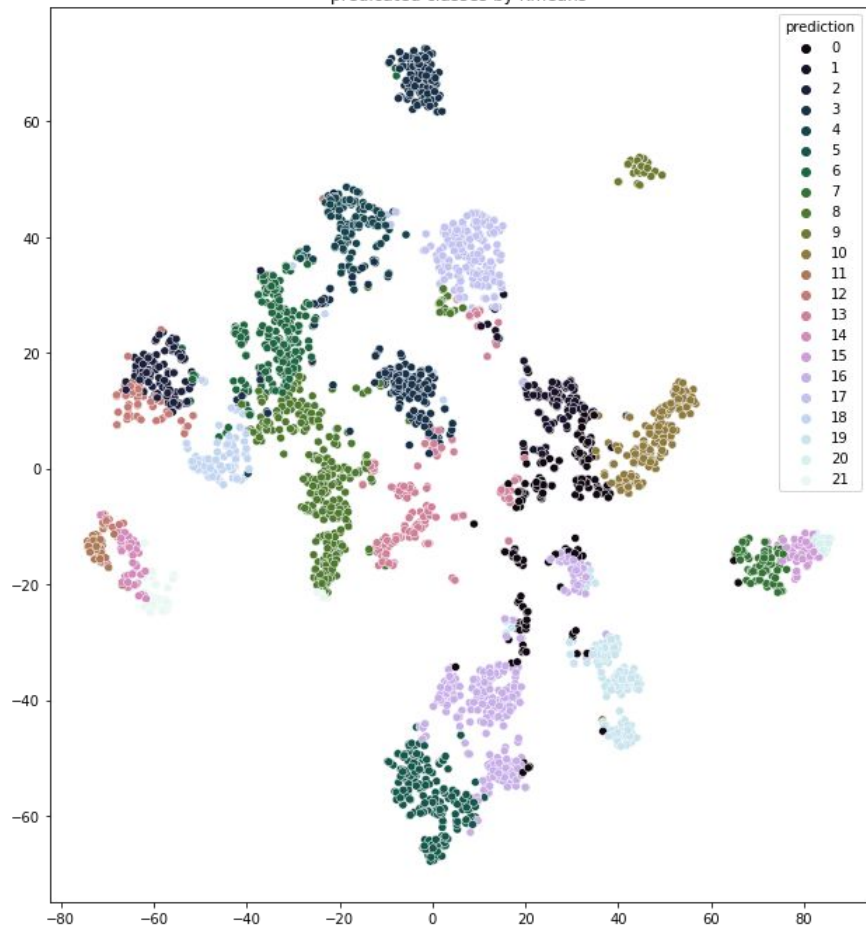


Visualization with PCA

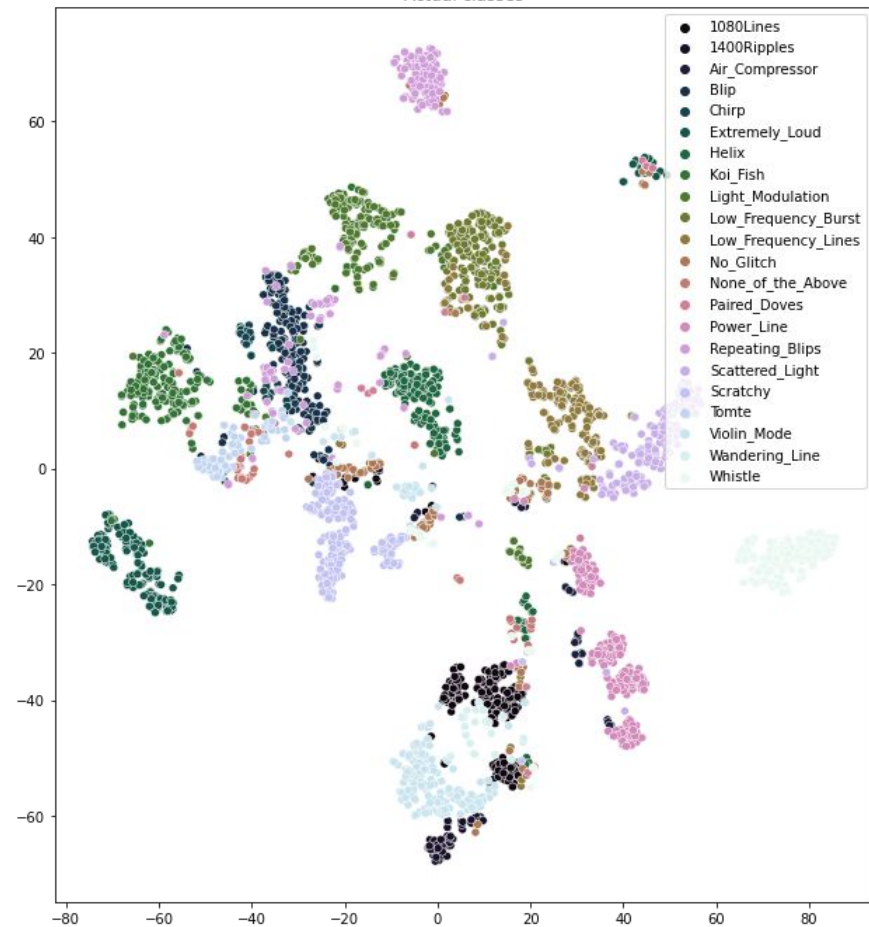


## Visualization with t-SNE

predicated classes by Kmeans

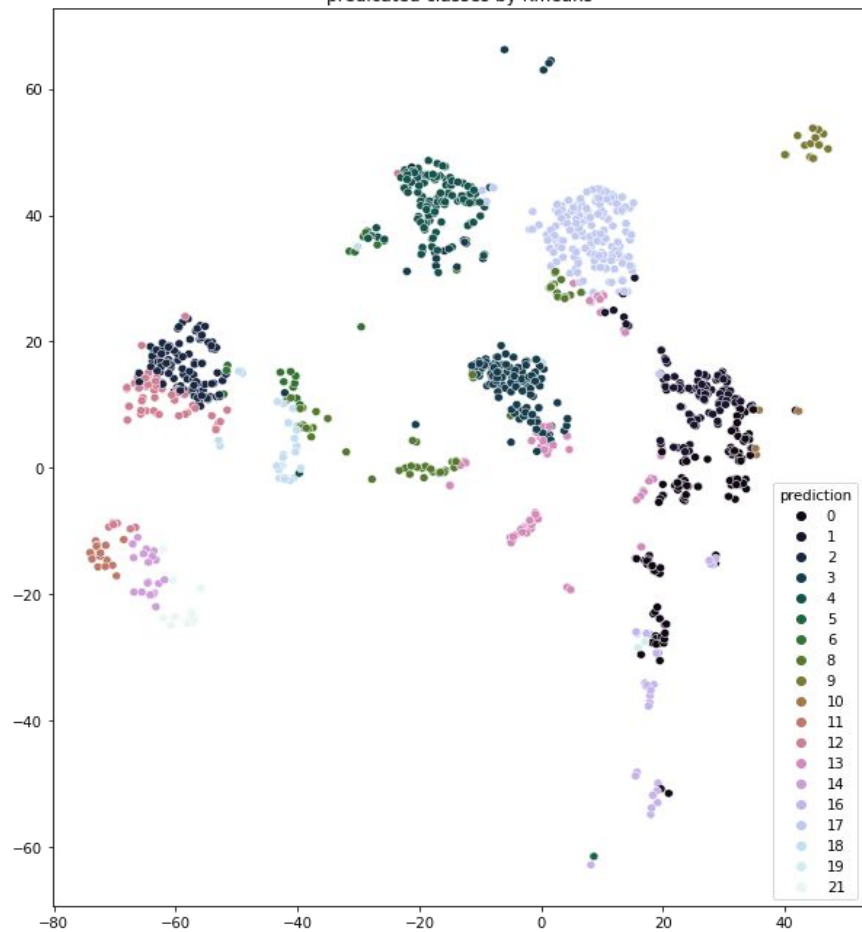


Actual classes

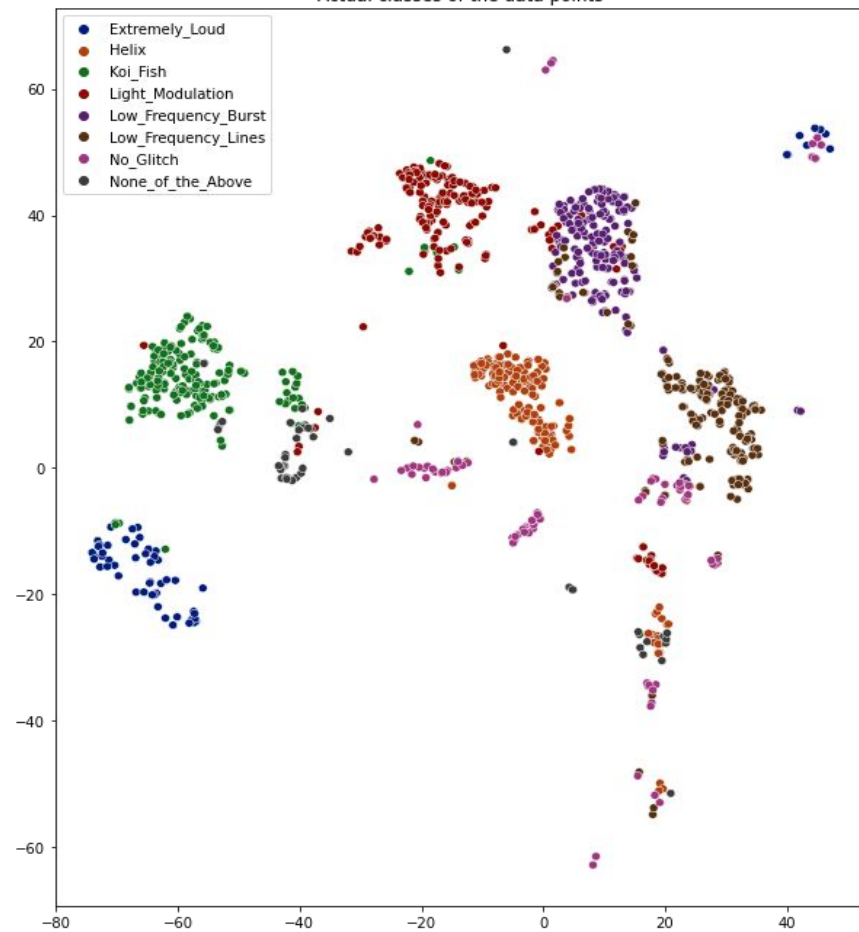


Visualization with t-SNE, a subsample of data.

predicated classes by Kmeans



Actual classes of the data points

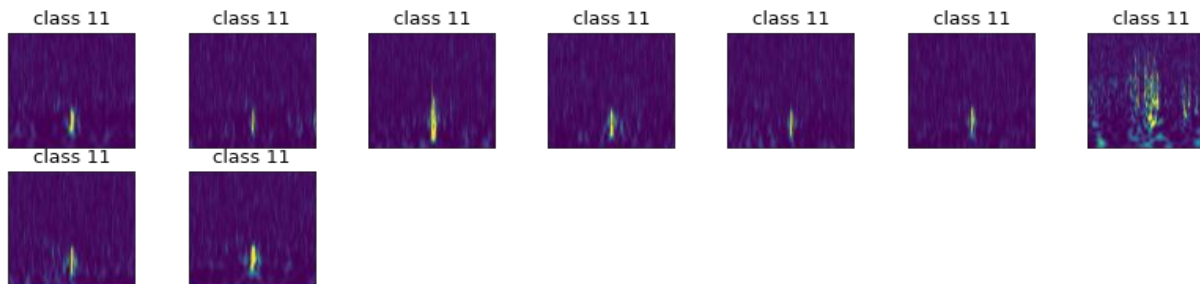




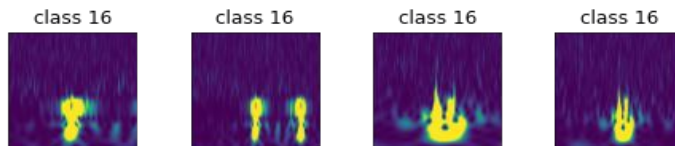
# Clustering : practice evaluation

- If we have some unknown glitches ... how to deal?

None\_of\_the\_above samples which were predicted by the GMM as class 11

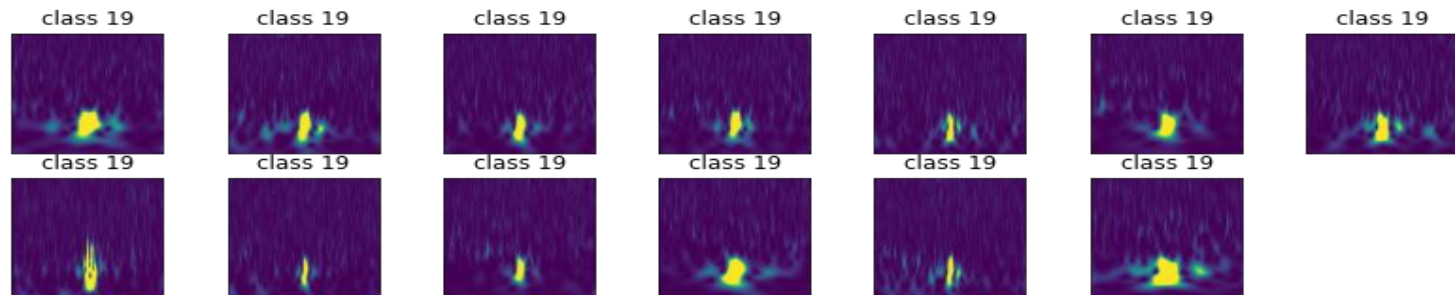


None\_of\_the\_above samples which were predicted by the GMM as class 16

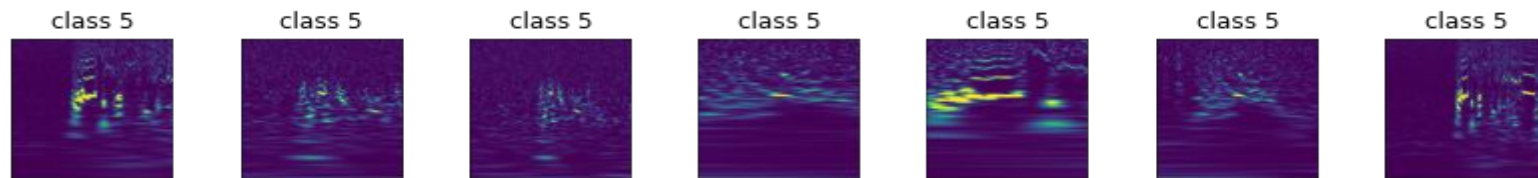


Note : here we are not interested in the labels but rather in the clustering itself.

None\_of\_the\_above samples which were predicted by the GMM as class 19

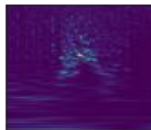


None\_of\_the\_above samples which were predicted by the GMM as class 5

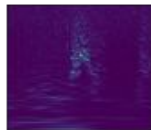


None\_of\_the\_above samples which were predicted by the GMM as class 17

class 17

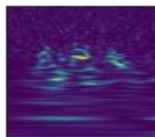


class 17

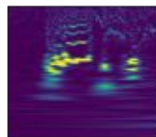


None\_of\_the\_above samples which were predicted by the GMM as class 0

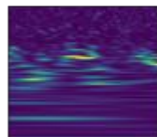
class 0



class 0

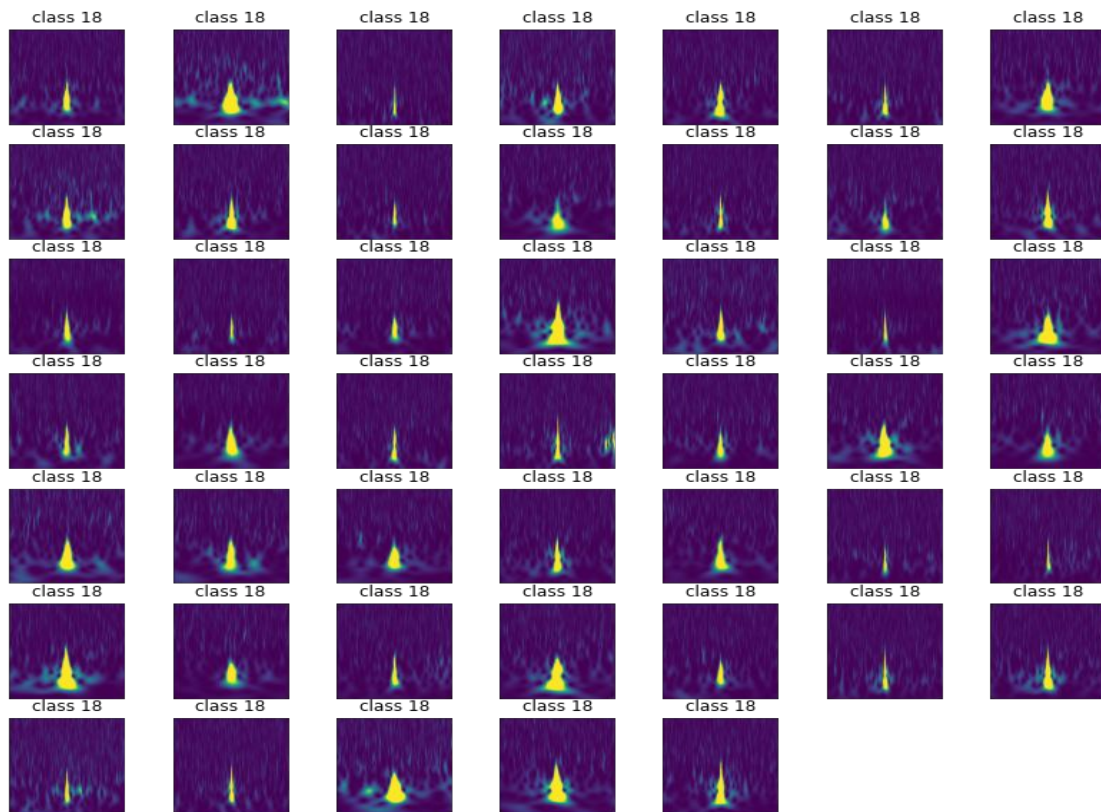


class 0



The previous are unseen data.. if we have a single known class ?

Tomte samples which were predicted by the GMM as class 18



**Only 3 cluster by GMM**

**Clustering is actually effective by using DNN as a feature extractor.**

# Conclusion :

In this project :

- I tried to reproduce the result that has been obtained by [ 2 ].
- I showed how EfficientNetB0 reach a well accuracy on Gravity Spy test set even though with a small computational power. The performance is comparable with the results obtained in [ 2 ].
- I've shown how transfer learning can actually be used with clustering to recognize new glitches and support human beings in the classification. Again confirmed [ 2 ].
- I expose how visualization can be used by humans in the clustering step in the gravity spy pipeline using t-SNE algorithm.

[ 2 ] George, Daniel, Hongyu Shen, and E. A. Huerta. "Deep Transfer Learning: A new deep learning glitch classification method for advanced LIGO." *arXiv preprint arXiv:1706.07446* (2017).

# Feature work :

- CNN has been overtaken by Transformers, how would these models perform on this task? I have not found any paper about Transformer applied on this application.
- There're exist other method to reduce the dimensionality of the data like Deep AutoEncoder. There are very few works in literature about it.
- Robustness of those models

Thank you for your attention