From Digital Touch Points to Digital Ecosystem

Practical Ideas for Sustainable Product Growth

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Where Things Stand

ONE's website, mobile, and eCommerce platforms were rebuilt from scratch after the merger.

The team has come far, but leadership describes these tools as "**basic**," and ready for the next stage.

Expectations are rising, inside and outside the company.

The challenge now is making digital experiences **easier**, **smarter**, and more **joined-up** for everyone.

Assumptions & Reality Check

Assumptions:

- Website and mobile **need major upgrades**
- Digital products mostly operate as separate tools
- Users face friction when switching channels
- Data/feedback is not easily shared
- Improvements are project-based, not continuous
- Regional teams face alignment challenges
- Industry expectations are rising fast

Reality Check:

- Change at ONE moves by consensus and clear business value
- **Top-down decisions** shape major moves
- Ideas here are starting points, meant for piloting and paced rollout feedback welcome

If any of these don't fit, happy to adjust. Feedback is welcome.

Why Aim for a Digital Ecosystem?

- Customers and staff **experience** "ONE", not separate products
- Connecting tools reduces friction and unlocks more value
- Quiet, steady integration outperforms "big bang" change
 - The competitive edge: digital systems that work together and get better over time

Example: A customer starts tracking a shipment on the website, but needs to **re-enter** their details in the mobile app to get real-time updates. Connecting these channels would **remove that frustration** and deliver a smoother, more reliable experience.



The Ecosystem Flywheel: How It Could Work



Every step forward lifts the whole system

Where to Start & Practical Moves



Website as anchor

Redesign with unified login, dashboard, and content ready for sharing



First pilot

Unified login for website + a top-priority journey (e.g., shipment tracking)



Feedback

Set up simple user/staff feedback channels for the pilot



Data

Share results with product teams via a basic dashboard



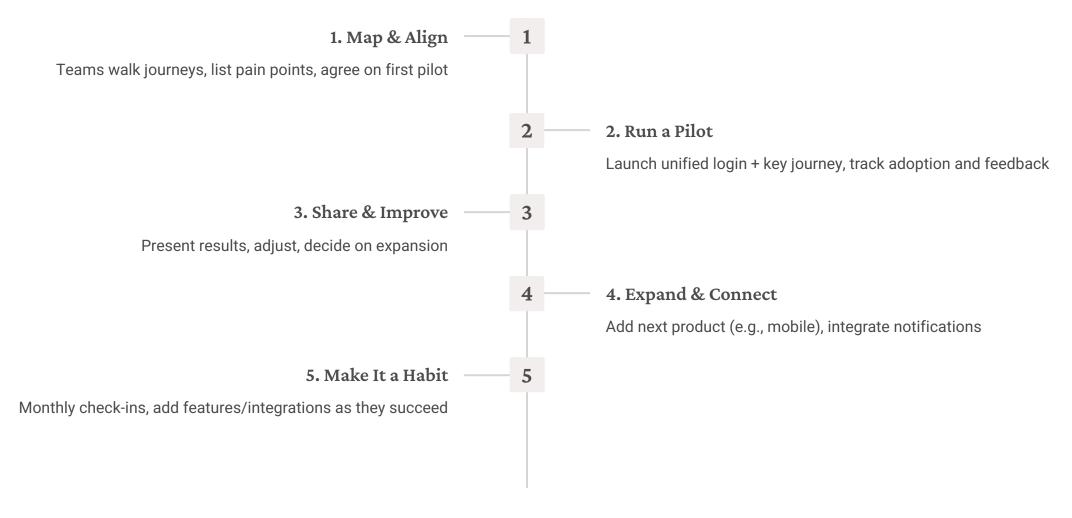
Early integration

Add basic cross-channel notifications and support as a second pilot

Keep changes light and visible: Start with what's easiest to extend later



Next Steps: Phased Rollout Plan



Each phase delivers real results, adapts to pace, and builds team ownership

How We Measure Success

For each rollout phase, I will work with the ONE team to define clear, actionable metrics, such as:



Unified Login Adoption

% of users moving to single sign-on within X months



End-to-End Journey Completion

% increase in users completing digital journeys across channels (web, mobile, portal)



Drop-off Rate Reduction

% decrease in users abandoning flows between digital tools



Customer Satisfaction (NPS/CSAT)

Point increase in digital NPS or CSAT following pilot and integration



Support Efficiency

% reduction in digital support tickets or average time-toresolution



Booking Conversion Rate

% uplift in completed online bookings post-integration



Adoption Velocity

% of users, teams, or regions onboarded per quarter

Actual targets will be finalized with the team after baseline data review Metrics will be used to guide priorities and expansion

Why Now? / Invitation to Discuss

- Connecting digital tools is how ONE moves from "catching up" to quietly leading
- This approach values trust, clarity, and momentum—not disruption
- Open to feedback: Which pilots matter most? What's already working well? What needs to be slowed down?

Contact Me

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How This Reflects My Product Practice

What this case shows:

- 1 Building for connection before complexity designing tools that feel part of the same conversation, no matter the channel.
- 2 Moving from individual upgrades to an ecosystem habit integrating feedback, metrics, and capability uplift into every release.
- Respecting pace and politics starting where consensus is easiest, proving value, then expanding.
- Treating integration as a quiet trust-builder reducing re-entry, confusion, and duplication so users feel understood, not just served.

This is how I build digital ecosystems:

Not by chasing the biggest launch, but by weaving channels, data, and teams into a system that improves quietly over time — so the experience feels simpler, more reliable, and worth returning to.

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