

Raw text of all campaigns (typos corrected because I'm not an ass). Overreach policies and Policies that are re-statements of mayoral duties have been greyed out.

Editors Note: Congratulations to Oli and Jess for having only one typo in their campaign info. Cannot say the same for the others.

**frog\_boyo will be running for mayor with piglings as her running mate.let's build a fancy hotel and a Colosseum and shit hell yeah**

The frog\_boyo and piglings Administration (F&R Administration, for short) plans to make several additions to the NNHS Server while building off of and improving public works and rules previously created. These additions and modifications include:

- Communal farmland
- Hotel/condominium/apartment complex (final building TBD)
- Additional shop plots of various sizes
- Decreased price for any additional shop plots purchased
- Horse Uber
- Tournament Arena
- Communal Farmland
- Some people simply do not want to build a farm on their base, and they shouldn't have to use their own land in order to have basic things like wheat or wool. If elected, the F&R Administration will build a 25 x 25 plot for a public crop field that anyone can harvest or plant in. One section of this plot will be a small animal pen.

-----Housing-----

Occasionally, you find something in the shops that you absolutely need, but check your inventory and notice that you've left your diamonds at home. In order to solve this, a housing complex will be built near the shopping district to serve as a sort of pit stop. The layout of the building has not yet been decided (though it will most likely be set up as a hotel) but the general premise is the same- each room will be equipped with a bed,crafting table, furnace, double chest and anvil. In order to own a room, a payment of 1 diamond must be made to the town, but any visits afterward are free of charge.-----Shop Plots-----For many, the 12 x 12 plots provided for shops are simply too small. To combat this, plots of multiple sizes will be added onto the shopping district with areas of up to 18 x 18. The price for larger plots will likely be slightly higher than the standard rate.

--Price Adjustment--

After your first shop plot is purchased, any additional plots will cost 6 diamonds as opposed to 9.

----Horse Uber----

Walking can be quite slow and take a lot of energy. To preserve food and save time, several horses will be available for rent in the shopping district.Each ride will cost one diamond, and the horse can be kept until the end of the day. If the horse dies, the saddle must be returned and a fine of 3 diamonds must be paid.

-Tournament Arena-

PVP? Games? Bloody battles and underage betting? All of this will go down at the Tournament Arena! At the Arena, players will be able to join games and fights for a small fee, and audience members will be able to bet on the winner. The winner will receive 90% of the entrance fees collected. Games and battles TBD.

-----Extras-----

Thorough plans have not been made on the following topics, but ideas will be thrown around in the future:

-Clubs

-Mayors Council-Additions to the rule list, including penalties for trespassing on bases

The F&R Administration hopes that it can count on your vote!Sincerely,frog\_boyo and piglings

## Mayoral Campaign Nightnerd13.

Hey Everyone! I'm Jay, and I'm running for mayor! This book contains all of my ideals, qualifications and desires that I want to accomplish, should I be elected. Thanks for reading

My Qualifications: • I built the majority of city hall (with [toocubed's] schematic of course) • I have spent time redesigning and building new spawn [Editors Note: Bruh I did that shut up] • I am on the server a lot, so I'd be able to do things that others may not be able to do.

My Plan:

Article I: Fairness in the shopping district: I'd love to limit the number of each type of shop (wool, ice, food, etc) to one, as to allow for more people to build shops and make money. This is intended to allow for both veteran Players to have shops and for new Players to have the opportunity to create their own shops..

Article II: Expansion

Clause I: I would like to have a central nether highway built along the roof to the bases that are far away, in order to increase speed in travelling. This will also allow for a central network of portals to be easy to use and find the way.

Clause II: When a communal job needs to get done, Players have the ability to put in the time and labor for compensation in Diamonds. This will allow for more people to contribute to the community, as well as take the workload off Laura and myself.

Clause III: Arena. There have been calls for PvP to be allowed. To allow for this, there will be an arena built within 3 Power 3 rocket jumps of Town Hall, most likely in place of the current Lava Cast. In this arena, Players can combat each other for heads, fun or any other reason. Within this arena, there will be ender chests, beds, anvils and any other tool or resource that will allow for the stress of losing items to be minimized. Once a match has concluded, there will be a Minecraft Day Cycle cool down before another match may commence, so as to allow for Players to grab their stuff and repair their items if need be. There might be a charge for admission to watch or participate, although that is up to Player Vote.

Clause IV: Town Hall. Town Hall's exterior has been completed, along with the majority of lighting. However, it is completely empty. I want every player to have the ability to add something to the build for the benefit of the town, whether it be a library or just a music corner. We all deserve the right to have an impact on our Town Hall, and this is how I propose we do it.

Article III: Player Vote. A Player Vote is whenever a major change to the rules, communal costs or mayoral elections comes into play. In this case, an Election shall be held. During an Election, there will be a chest in Town Hall that contains unsigned books, each filled with the ballot. In order to vote, fill out the ballot accordingly, then sign it and put it in the ballot box (a separate chest that will be marked). There will be an announcement in the minecraft channel on the discord, and every player has 24 hours to vote before the polls are closed. After this point, the Mayor, or another Player who is appointed or who volunteers, shall count the ballots and post the outcome in the same channel, along with the In-Game chat. Once this happens, the voted on item shall be enacted.

Article V: Constitution. This server needs a clear Constitution. I propose that there is one, and it be made available to every member of the server, on a lectern prominently placed at Town Hall. This will also be copied and given to every player who requests one, free of charge. Every time a new Law or Article is added, the Amendments Book (a second document) shall be printed and distributed, again free of charge. This Constitution shall be the underlying document of the server, and since everyone can have a copy, shall be binding. Any violation of the Constitution shall result in disciplinary action, whether banning or retribution. After two violations of the Constitution within a week, a Player shall be banned for 24 hours. If they continue to violate the Constitution after banishment, they will be banned for a week, and then indefinitely until decided upon by the Mayor or a Player Vote.

Article VI: Proposed Laws.

Law I: Farm Use. If a Player uses another Player's Farm without permission, they are required to AFK at said farm for double the time it takes the farm to produce however much they stole. For example; if Player X has an iron farm and Player Y takes 2 stacks of iron, Player Y is required to AFK there for however long it takes to produce 4 stacks of iron. Additionally, Player X has the right to demand 2 diamonds from Player Y, although this is not automatic.

Law II: Stealing. Stealing of any kind is forbidden, except for the aforementioned Farm Law. If a Player is found to be stealing, they are required to return the quantity of what they stole, along with 2

Diamonds and shall be banned for 24 hours. If they steal again within a week, that banishment is upgraded to a Perma-Ban until a Mayoral Decree or Town Vote.

Law III: PvP. Any PvP, except when both parties consent in the In-Game chat prior to PvP, or when within the Arena, is strictly prohibited. Any violation is punishable by 2 Diamonds and a 24 hour ban. However, a Player may appeal their ban in the Discord Channel or In-Game Chat, in which case the Judicial Process begins.

[Editor's Note the server logs all actions that take place so the following article is somewhat redundant] Article VII: The Judicial Process. Each Mayor shall appoint a Judge from among the Players. This Judge is then tasked with solving disputes between Players and ruling on disputed Bans or Fines. If a Player requests and the Mayor agrees, a Jury shall be created in order to rule in-place of the appointed Judge. If the Judge or Jury finds the accused guilty, their punishment is then doubled as they wasted everyone's time. However, if they are found innocent, the accuser is required to pay 1 Diamond to the city as payment for the Judicial process. Thank you for reading this far, and I hope that I can count on your vote!

Signed, x---Nightnerd13---x

### **Laura and Capy are running together**

Article 1: Under our administration, there are two Co-Mayors: Laura and Capybara007. There are also three other cabinet positions. The first of the cabinet positions will be the secretary of the treasury. For this position we nominate piglings. The role of the secretary of the treasury is to help advise the co mayor on the matter regarding the money. They also have had an influence on laws as well as the other cabinet member, but this will be elaborated on later. The second cabinet position is secretary of the interior. For this position we nominate Frog\_Boyo. The role of the secretary of the interior is to advise the mayors on issues regarding plots in the spawn area. The last cabinet member is the attorney general. For this position we nominate Akanelmou. the role of the attorney general is to advise the mayors on issues regarding laws. There is also and an honorary role which has very little power. This will be the secretary of agriculture. The person nominated for this role is Dinomutt as he likes melons.

Article 2: There is not much in this article that is different from before in terms of punishments and rules. There are 4 basic rules under our administration. No stealing, No griefing, No Hacking/Cheating/ No unsolicited PVP. The punishments for these crimes vary. If you steal something, the punishment is a fine equivalent to the market value of the item you stole given to the person you stole it from plus returning the stolen item. You shall also get a warning for stealing. Warnings will be explained later but they are largely the same as the current system. The punishment for unsolicited PVP is a warning and a half. If you steal anything after killing the other person. The stealing punishment applies and you have to return the item and pay the market value of each item to the person you killed. Griefing and hacking/cheating are both instant bans as they were before. Another way to get banned is through warnings like before. This time instead of two warnings you need three. This means you need to either, steal three times, unsolicited PVP twice. If you get a 3.5 or higher you get banned all of your stuff is divided and given to everyone on the server for free. The second part of this article is in regard to creating new laws. New laws can be proposed by both citizens and government officials. When a law is proposed it is voted on. The voting is only required of government officials (except the secretary of agriculture), but citizens can vote too if they are interested in the law. If there is a tie, the secretary of agriculture makes the deciding vote. The third part of this article revolves around if there is a crime in question. In this situation, the accuser and accused make their case in front of 5 random people on the server (3 if there are not enough) and these people vote on the issue and the majority wins. The punishment shall be decided by the laws in place. If it is a new crime the mayors decide what the punishment shall be. The final part is short and is in regard to seeing someone break a law. You can leave an anonymous tip to a government official and you will get an out-of-pocket 5 diamond reward if it is a good tip.

Article 3: Shopping District. Our mayor campaign is set out to organize the shopping district. We propose a three-part shopping district. It will still be one big connected district but it will be divided into three parts. These parts are the shopping area, the game area, and the residential area. The shopping area is what we have in place today. Just a bunch of shops close together. The gaming area is pretty self-explanatory. It's an area of the district that will contain a plethora of games for members

of the server to play. An example of a game would be the sumo ring we have in the current shopping district. The last area is a residential area. Our campaign proposes a hotel. Each person on the server can buy a room in the hotel. The price to live in one of these rooms will be rather cheap at only 2 diamonds a month. The money from this hotel will be collected along with the money from the plots and will be overseen by the mayors along with the secretary of the treasury. This money will be used for things like funding public projects. The hotel itself will be really close to the shopping district. We see people using it as basically a safe. If there is something at a shop that you want but you don't have your money on you, you can walk (or fly) over to the hotel and pick up the money that you have stored there. Those are our polices if we are elected.

Amendment 1: We will be holding a secret Santa or Yankee swap during holiday time. The gifts don't have to be strictly items they can also be things like coupons for builds or farms or maybe even a percentage of earnings from a certain shop.

Amendment 2: Ibex is now the secretary of state. He oversees matters outside of the shopping district. He has a vote in things concerning law.

Amendment 3: The mayors have now one combine vote in things concerning laws.

Amendment 4: The Gaming district is now the carnival district. It's the same thing, but now with a carnival theme.

Amendment 5: government sponsored ad programs will be added. These ads can be map arts or just signs. These ads will be hung up on either a billboard that will be constructed or town hall itself.

Amendment 6: Small amendment, but we plan to add a public map of spawn. It will show all parts of spawn along with named banners that show key parts of the spawn area.

Amendment 7: We are planning to put up a suggestion box in or around town hall. In these boxes you can put suggestions you think we should implement. You can write this in a book or on a piece of paper.

Amendment 8: With 1.17 coming out soon, we want to put a limit on how far you can go in the world. This limit is 15k block out over-world. We made this policy so you don't have to go far to see the new features of the update.

Amendment 9: I want to clarify something from the first polices book. The government makes from things like buying plots will go into public works. The money will be given to people to get the materials and build the public works. Public works can range from a small fountain to something like the Colosseum.

Amendment 10: This is strictly Nighnerd's policy and he deserves full credit, but we agree that we should make a central nether highway system. In addition to what Nighnerd said we want to relocate important portals like the end portal one to the nether roof one for convenience.

Amendment 11: To go along with the secret Santa/Yankee swap. We want to do an Easter egg hunt for Easter. The eggs will be hidden in item frames all around the shopping district and the person who finds the most eggs will receive a reward. There will be a system to prevent cheating.

Amendment 12: A major problem for a lot of people is having a lot of junk. In order to solve this problem we propose a "garbage truck" system. After the nether highways are set up, we will set up a minecart chest railway system that goes along the nether highway. This system will go from each of the portals to a location that we will call the dump. If you want to send something to the dump. Just go to your nether roof portal and set up a minecart chest. You can put whatever you want into this chest and when you send the minecart it will lead to the dump. At the dump it will empty everything into a chest (there will be lots of chests) and the minecart will be sent back empty. When something is at the dump, anyone can pick it up and take it home. One man's trash is another man's treasure.

Amendment 13: This particular amendment still needs to be approved by toocubed [Editor's note: No I do not Approve] and if it isn't there will be another amendment repealing it, but it goes like this. If a person has not been on the server for a full 2 month, their stuff will be auctioned off. The money from the auction goes to the city to fund things. This may seem a little over the top but take into account that most people keep their true valuables in their e-chest.

Amendment 14: This amendment is in response to a policy Nighnerd wants to enact. He wants to limit the number of a certain type of shop to 1. While this is what is likely to happen we don't want to enforce it as we would be enforcing monopolies. These monopolies can just set the price of a certain item without any competition. Also Nighnerd says this policy is so that people have land to build other shops, but it is not like we have a shortage of land.

Amendment 15: Amendment 13 is being changed from inactivity to publicly