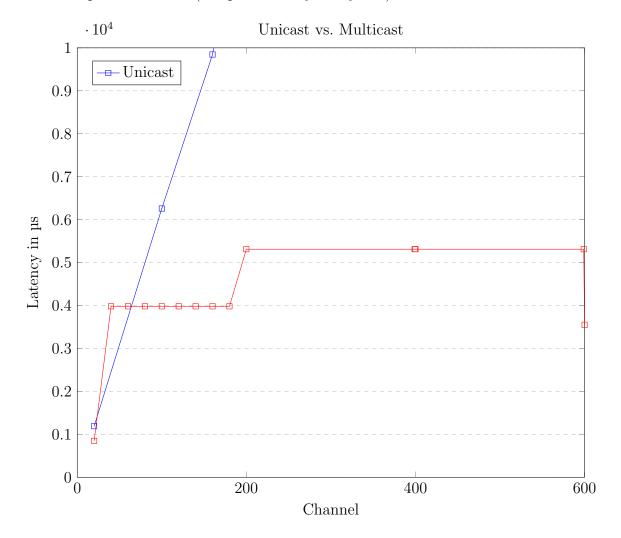
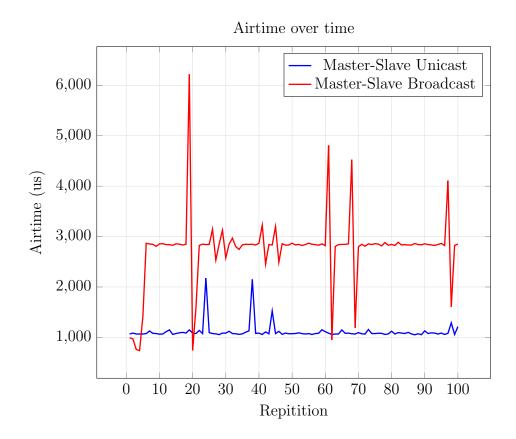
1 Unicast vs Broadcast

Channelzahl pro Node = 20 (entspricht 20 Byte Payload).

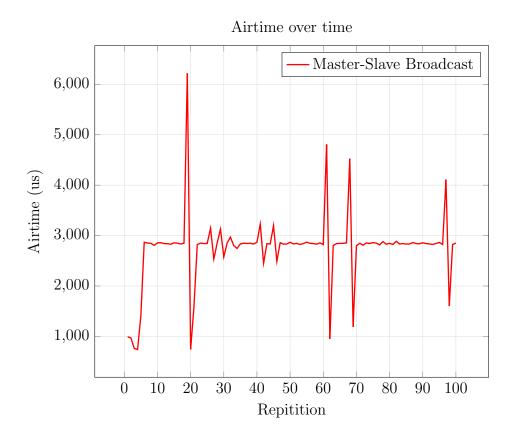


2 Unicast Abweichung

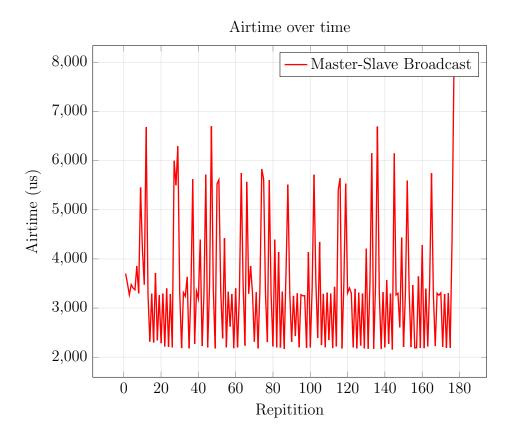
Master-Slave-Unicast airtime one Node



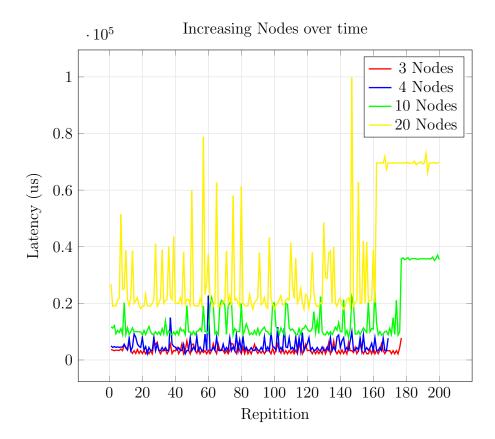
3 Broadcast Abweichung



4 Sending to multiple nodes



5 Unicast increasing Nodes



6 Broadcast increasing Nodes

