

Mary Nicolette Parcon
BSCS CMSC 21-1

1.

```
C: > Users > mjpar > Documents > UP > SEM 2 > CMSC 21-1 > Lecture3 > C as1.c > ...
1  #include <stdio.h>
2  #include <stdbool.h>
3
4  int main(void) {
5
6      /* Initializing data types for variables.
7       | age is a test variable.*/
8      int age = 13; bool teenager;
9
10     /* Sets range for variable teenager. */
11     teenager = (age >= 13 && age <= 19);
12
13     /* Uses a ternary operator to determine if variable age is within the set range of variable teenager.
14     | expressionOne = TRUE
15     | expressionTwo = FALSE*/
16     printf("%s", teenager ? "You are a teenager." : "You are not a teenager.");
17 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS C:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3> cd "c:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3\" ; if ($?) { gcc as1.c -o as1 } ; if ($?) { .\as1 }
You are a teenager.
PS C:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3> █
```

```
C: > Users > mjpar > Documents > UP > SEM 2 > CMSC 21-1 > Lecture3 > C as1.c > ...
1  #include <stdio.h>
2  #include <stdbool.h>
3
4  int main(void) {
5
6      /* Initializing data types for variables.
7       | age is a test variable.*/
8      int age = 5; bool teenager;
9
10     /* Sets range for variable teenager. */
11     teenager = (age >= 13 && age <= 19);
12
13     /* Uses a ternary operator to determine if variable age is within the set range of variable teenager.
14     | expressionOne = TRUE
15     | expressionTwo = FALSE*/
16     printf("%s", teenager ? "You are a teenager." : "You are not a teenager.");
17 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS C:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3> cd "c:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3\" ; if ($?) { gcc as1.c -o as1 } ; if ($?) { .\as1 }
You are not a teenager.
PS C:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3> █
```

C: > Users > mjpar > Documents > UP > SEM 2 > CMSC 21-1 > Lecture3 > C as2.c > ...

```
1  #include <stdio.h>
2
3  int main(void) {
4
5      /* Initializing data type for variable. */
6      int number;
7
8      while (1) {
9          printf("\nEnter a two-digit number: ");
10         scanf("%d", &number);
11
12         if (number < 10 || number > 99) { // Input validation that checks if number is < 10 or > 99.
13             printf("Input must be a positive two-digit integer. Try again.\n");
14         }
15         else { // If valid, break.
16             break;
17         }
18     }
19
20     /* Printing output. */
21     printf("%d in written form: ", number);
22
23     switch (number / 10) { // Switch-cases for tenths digit.
24         case 1:
25             switch (number % 10) {
26                 case 0:
27                     printf("ten");
28                     break;
29
30                 case 1:
31                     printf("eleven");
32                     break;
33
34                 case 2:
35                     printf("twelve");
36                     break;
37
38                 case 3:
39                     printf("thirteen");
40                     break;
41     }
```

2.

```
42         case 4:
43             printf("fourteen");
44             break;
45
46         case 5:
47             printf("fifteen");
48             break;
49
50         case 6:
51             printf("sixteen");
52             break;
53
54         case 7:
55             printf("seventeen");
56             break;
57
58         case 8:
59             printf("eighteen");
60             break;
61
62         case 9:
63             printf("nineteen");
64             break;
65     }
66     return 0;
67
68 case 2:
69     printf("twenty");
70     break;
71
72 case 3:
73     printf("thirty");
74     break;
75
76 case 4:
77     printf("forty");
78     break;
79
80 case 5:
81     printf("fifty");
82     break;
```

```
84     case 6:
85         printf("sixty");
86         break;
87
88     case 7:
89         printf("seventy");
90         break;
91
92     case 8:
93         printf("eighty");
94         break;
95
96     case 9:
97         printf("ninety");
98         break;
99 }
100
101 switch (number % 10) { // Switch-cases for ones digit.
102     case 1:
103         printf("-one");
104         break;
105
106     case 2:
107         printf("-two");
108         break;
109
110     case 3:
111         printf("-three");
112         break;
113
114     case 4:
115         printf("-four");
116         break;
117
118     case 5:
119         printf("-five");
120         break;
121
122     case 6:
123         printf("-six");
124         break;
```

```
125
126     case 7:
127         printf("-seven");
128         break;
129
130     case 8:
131         printf("-eight");
132         break;
133
134     case 9:
135         printf("-nine");
136         break;
137 }
138 return 0;
139 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS C:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3> cd "c:\Users\mjpar\Documents
c -o as2 } ; if ($?) { .\as2 }
```

Enter a two-digit number: 69

69 in written form: sixty-nine

```
PS C:\Users\mjpar\Documents\UP\SEM 2\CMSC 21-1\Lecture3> 
```